Pennsic War XLIX

July 29 - Aug. 14, 2022

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Bullying Policy

THE SCA PROHIBITS HARASSMENT AND BULLYING OF ALL INDIVIDUALS AND GROUPS. Participants engaging in this behavior are subject to appropriate sanctions. If you are subjected to harassment, bullying, or retaliation, or if you become aware of anyone being harassed or bullied, contact a seneschal, President of the SCA, or your Kingdom's Board Ombusman.

Art

Cover art for the Event Guide was drawn by Master Tristan Alexander. "*Everything in Australia Wants to Kill You*", drawn by Baroness Gwenllian 'Makai' ferch Gwilim

Statement of Ownership

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PennsicWar.org

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University Schedules

Pennsic Schedules

Performing Arts Schedules

A Royal Welcome

Greetings to ALL in attendance at Pennsic. 4

We, Their Royal Majesties of the Midrealm, wish to take a moment to welcome you back to this home away from home! We hope that this will be the best Pennsic many of you have ever had, and we have been working diligently with the Royalty of the Known World and the fabulous Pennsic Staff to ensure that each and every one of you has a wonderful time full of love, camaraderie, and war points for all! Please take a moment to review the war points and note that we have a new one for the A&S populace, as well as our regular service, A&S champions, heavy fighting, rapier fighting, archery, thrown weapons, and siege war points. That said, it has been 3 years since we have seen our friends and chosen family. It has been 3 years since we have had a massive war, and fought on this scale. Please remember the virtues that the Society holds most dear, and carry that courtesy, kindness, and love forward to every member.

With Love,

Runa and Arch

Unto the populace of the Known World do Byron and Ariella, King and Queen of Sylvan Æthelmearc, send Words of Welcome and Greeting.

It is Our great pleasure to welcome you back to Our lands after three years. Again the war horns sound and the battle cries ring. Again the bow strings sing and the axes hit their marks. Friends long separated greet one another with open arms. We look forward to seeing the warriors and artisans and volunteers of this Society back upon the Pennsic fields.
We invite you to visit the Æthelmearc Royal encampment for a break from the sun and some water, or just to say hello. Stop by Monday evening to join the kingdom party – there shall be delicious food and drink and entertainment.
We are hoping that this Pennsic, as we return from the long absence, we will all be filled with good cheer and a spirit of cooperation.

In Service to the Dream,
Byron and Ariella, Rex et Regina Æthelmearc

"Unto the good gentles of The Known World,

Our time of Exile has come to an end. Steel your nerves, polish your armor, ready your banners and drums; WAR is upon you!

It is with overwhelming joy that the East Kingdom rallies to battle to meet both friends and foes alike on the sacred earth of our Society's beloved Pennsic War. As in years past there are a host of activities, classes, events and battles in which to observe and partake.

For those wishing to participate in any of the events that affect the outcome of the war, please take a moment to study the conventions for any ventures in which you wish to endeavor.

Be safe, stay hydrated, and wear comfy shoes. Enjoy yourself and settle in; Pennsic is back.

Welcome home.
Ryou and Indrakshi

"Annual Enemies, Eternal Friends"

PENNSIC XLIX STAFF

Mayor of Pennsic 49 – Sir Gregory of Loch Swan (KSCA, OP)

War Admin

Chief of Staff – Mistress Rosamund Beauvisage (OP, OL)
Divine Liaison Officer – Viscount Sir Edward Zifran of Gendy (OP, OL).
Executive Assistant to Mayor – Countess Joleicia of Litchfield (OL)
Boon Companion – Baron Angus Pembridge (OL, OP)
Morale Officer – Baroness Creatura Christi of Oaks
Royalty Liaison – Dutchess Thorkatla Herjolfsdottir (OL, OP)
War Herald – Signora Beatrice Domenica della Campana
Operators -Baroness Ekaterina Volkova (OP), Baron Ronan O'Gobhann, Master Tomasso Valeriano (OP), Baron Mikail Azadan Askoldvich (OP)
Archive Clerk – Master Nezkha Kiriena Petrova (OP)

Emergency Deputy Mayor – Baron Tree of the Forest
Deputy Mayor for Pennsic 50 – Baron Manuel de la Rosa y Botella de Mirguela
Special Projects Coordinator Pennsic 50 – Duchess Elizabeth von Kulmbach (OL)

Bureau of Finance

Pennsic Exchequer – Boiarynia Katalena Ivaniaia zhena Shishova (OP)
Deputy Exchequer – The Honorable Lady Alays de la Salle
Senior Clerk – Baroness Katerina McGilleroroughe
Exchequer Clerk – Lady Zianna Beguy Urdina de Zabeleta
Quartermaster – The Honorable Lord Torin Ironbrow
Chief Purser- Lady Sandy of the Horder
Senior Forager – Baroness Kathryne Sommerfeldt
Clerk of the Pells – Mistress Rowena of Avalon (OL, OP)

Cultural Affairs

Deputy Mayor – Mistress Helena Sibylla
Assistant Deputy Mayor – Baroness Katerina McGilledoroughe
Deputy – Mistress Helena Sibylla (OP)
Great Hall & Runestone Field Scheduler – Baroness Hannah Schreiber
Youth Activities & Family Activities Coordinator (non-martial) – Mistress Leonete D'Angely
Deputy – Viscountess Sefa Hrafnsdottir
Deputy – Lord Dyryke Hastings
Assistant Coordinators – The Honorable Lady Maggie Rue, The Honorable Lord Methius Weasel, Lord Draven Hastings
Family Activities Evening Coordinator – Lady Cecily Graham de Inveresk
Arts & Sciences Display Coordinator – Lady Adele Lochlane
Deputy – Mistress Beatriz Aluares de la Oya (OL)
Dean of the Pennsic School of European Dance – Master Gregory Blount
Music Coordinator – Avatar
Dean of the School of Middle Eastern Arts – Mistress Kis Maria (Mika)
Dean of the College of Performing Arts – Lady Scholastica Joycors
Assistant Dean of Performing Arts – Mistress Tyzes "Zsof" Sofia
Technical Director – Lady Maire ni Sheaghdha
House Manager – Lady Avelina del Dolce
Assistant House Manager – Abigail Whitslow
Bardic Symposium Provost – Master Cerian Cantwr
Music Coordinator – Arianna Morgan
Known World Choir Coordinator – Lady Siri Toivosdotter
Known World Choir Director – Lord Cailin macAindreis
Chorulus Pennsicus Director – Mistress Arianna of Wynthrope
Youth Choir Director – The Honorable Lady Rachel Daliceaux
Children's Choir Director – Mistress Deonna von Aachen
Youth Orchestra Director – Lady Cynthia Anne of Silver Lakes
Known World Players Coordinator – Lord Tomas Wormwood
Known World Players Readers Theater Director – Lady Maire ni Sheaghda (Mary Ann)
Known World Production Manager – Madame Peronnelle de Croy
Known World Production Assistant – Guillame de St Ferriol
Theatre Arts Coordinators – The Honorable Lady Aibhilin inghean Daibhidh and Lady Cael O'Conail
Assistant Theatre Arts Coordinator – Lady Mephare
Youth Track Coordinator – Lady Sæhildr Barngòór
Media Coordinator – The Honorable Lady Jolicia atte Northclyfe

Pennsic University's 'Thing'

Pennsic University Chancellor – Captain Elias Gedney
Pennsic University Deputy Chancellor – Baroness Ciara MacRobbie (OP)
Registrar (Class Scheduler) – Mistress Gwynnyd of York (OP)
Deputy Registrar – Mistress Gwenllyen (OP)
University (A&S) Point Coordinator – Baroness Gina Dragon
Pennsic University "Thing" User Support – Mistress Artemisia Lacebrayder (OP)
Pennsic University "Thing" Software Architect – Lord Griffin de Willingham
Dean of the School of Games – Lady Maggie Bakestre

Event Resources

Deputy Mayor – Baroness Hedewigis Ockenfüssin, (OP)

Disability Services Coordinator – Baroness Isabeau Du Valle
Deputy One – Drucilla Ailleth
Deputy – Baroness Kathryn Ramsey
Deputy – Caelfind of the Shannon
Heralds' Point Coordinator – Master Kryss Kostarev (OP)
Deputy Coordinator – Dame Juliana de Luna
Newcomers' Point Coordinator – Lady Margaret Lad
Head of Troll (Check-In) – Baroness Celestia Vianello (called Penguin)
Volunteer Point Coordinator – Baroness Amarie de St. Denis (OP)

Event Safety

Deputy Mayor – Baron Manuel de la Rosa y Botella de Mirguela
Watch Commander – Sir Edmund Dracatorr, Viscount
Training and Logistics – Baroness Rhiannon of Ravenglass
Watch Scheduling and Administration – Baroness Rhiannon of Ravenglass
Parking Enforcement – Baroness Emmalie the Faire
Parking Staff – Lady Osa the Archer, Lady Astrid del Greenwode
Mundane Law Advisor – Master Brusi

Information Services

Deputy Mayor – Syr Gunther Keg Slayer
Event Guide Editor – Meister Otto von Schwyz (OP)
Proofreaders – Master Aine ingen Neill mec Lugdech (OP), Baroness Maggie O'Donell
Information Point / Lost & Found – Lord Finar of the Salt Bluff
Media Liaison – The Honorable Lady Arias Beltran del Valle
Social Media – Mistress Brise Sanguin (OP)
Website – Lord Randver Kveld-Ulfr

Martial Activities

Deputy Mayor – Duchess Dagmar Halvdan (OP)
Master Artificer – The Honorable Lord Guillaume le Breton
Master Scheduler – Master Maximilian der Zauberer
Archery Coordinator – Master Godric of Hamtun
Archery Clerk – Baroness Margaret of Rochester
Battlefield Coordinator – Baron Brisi Thorgrimsson
Battlefield Pavilion Coordinator – Baron Brisi Thorgrimsson
Captayne General of Artillery – Baroness Kathryn Ramsey
Water Bearers Coordinator – The Honorable Lady Catherine O'herlihy
Woods Battle Coordinator – Duke Sir Vissevald Selkirksson
Youth Combat Coordinator – The Honorable Lady Elkaterine tin Elliniki
Youth Combat MoL – Mistress Judith the Confused
Thrown Weapons Coordinator – Lady Serafina Della Torre
Rapier Coordinator – Maestra Mirabi Sitt Al-Sirr
Rapier Tourney Scheduler – Master Maximilian der Zauberer

Technical Services

Deputy Mayor – Master Magnus de Londres (OP)
Line Painter – Duchess Dagmar Halvdan & Sidekick
Electrical – Lady Aennlin Ulrich
Onderhoudsman – Baron Georijs Goriszoon
Beautification – Baroness Tysha z Kieva (OP)
Painter of Signs and Wonders – Baroness Creatura Christi of Oaks
Road Signs – Master Angus Pembridge
Communications – Radio – Master Aaron the Arrowsmith
Communications – IT – Lady Anna Listakona

Transportation

Deputy Mayor – Baron John Von der Velde (OP)
Motorpool – Baron Morgan de'Ath (OP)
Disability Transport (DART) – The Honorable Lady Adeliz Argenti

Zoning and Planning (Land)

Deputy Mayor – Baron G. Emerson True
Assistant Deputy Mayor – Lady Mordana Mayfel
Secretary – Lady Marit Rase
Historian – Baron G. Emerson True
Website – The Honorable Lord Rhys ap Ishmael Llygad Odd
Database Support – Lady Anna Listakon
Land Office Department Head (On-Site) – Lady Tanada Densmore
Hospitality – Mistress Constance Waite, Sir Tarl Shadowraven, Lord Edward of Freehold, Lady Maggie Rue, Kathleen Wood
Maps Department Head – Master angus The Tailor
Surveyor – The Honorable Lord Laurenz Tonnemacher
Cartographer – Meisterinne Genoveva von Lübeck (OP, OL), Master John Lyttleton, OL
Singles Camping Department Head – Lady Mordona Mayfel
Land Assistants – Duchess Elizabeth von Kulmbach, Mistress Brangwayna Morgan, Mistress Moira MacGillavrey, Mistress Gaerwen of Trafford,Despotes Charimmos of Lakadaimonias, Baroness Abbey KegSlayer, Sir Amadon Raudbjorn, Lady Anastasia Petrovna Chernaya, Lady Eden Kegslayer, Michael Tailorson, Elsa von Kulmbach

FROM THE MAYOR OF PENNSIC 49

G'Day everyone,

Welcome, finally, to Pennsic 49 or what I am personally referring to as the "Homecoming Pennsic War".

It has most certainly been a long journey for many of you over the past three years. I am totally amazed by all my Pennsic staff that have stood the line with me against this storm and through an unprecedented time in the history of our world.

I wish to personally acknowledge and thank them all for their commitment. A team of dedicated volunteers, that just kept on moving forward and adapting to the changes, sticking to the path like a pack of Dingo's on a hunt. Well done to all of you, you are a great team.

Equally as important are all of you, the Pennsic attendees, who have stuck with us through the past years and finally get to come along and have a relaxing fun Pennsic 49.

You will notice some changes, which we have instituted for this year. Some have been mandated by events over the past few years and public health requirements. Others are cost saving measures because the expense of running Pennsic has gone up over the past three years. Plus some have simply been the result of finding better ways to do our business. No matter what the reason, we are committed to bringing you the best Pennsic War we can.

The one simple message from me to all of you is welcome, relax, have fun and above all be courteous and nice to people. After a difficult 3 years it is time to relax with our family and friends.

Feel free to come and say hello. I can normally be found near the Public Safety Point. That's it, so no fluff, no fanfare, just a simple message. Take care everyone.

Gregory of Loch Swan
KSCA, OP and stuff
Mayor, Pennsic 49

Covid policies of the SCA and Kingdom of Æthelmearc apply to the Pennsic War.

Some minor clarifications have been added to facilitate compliance with the larger Pennsic War event, however the fundamental rules remain the same. All Pennsic War attendees need to note that there will be some changes from what has been seen in the past. Some of these may or may not impact, however they are all critical for everyone attending to know.

Everyone attending must show proof of vaccination, or a negative test from a medical facility within 72 hours of trolling in.
Kingdom of Æthelmearc Covid policy

It's critical that all attendees understand the details contained in the Kingdom of Æthelmearc Covid policy, as we don't want to turn anyone away at troll because someone didn't understand what they needed to get in the gate. This applies to anyone 5 years or older, so it includes your children as well.

Items Required at Troll:

- A physical copy of your vaccination card, an electronic version, or a photo of your card are both acceptable.
- If you bring documentation of a negative test, remember that it has to be from a Medical Facility and it has to be within 72 hours of when you arrive at the troll desk. Please plan your timing accordingly as sometimes lines can be as long on the weekends.
- You will need a form of ID as usual (No change from previous Pennsic War's)
- Home test results are not acceptable.

There will be no exceptions so if you don't have what you need you will not be allowed into the event.

The Kingdom of Æthelmearc currently requires masking indoors only. Most of the facilities at Pennsic War have large openings and ample ventilation. An example of these places is the Great Hall (with the doors open), Event Tents and the Pennsic Store. These spaces are considered outdoor spaces.

The upper level of the Cooper Shower house next to the Cooper Store will be closed and locked for Pennsic 49. The upper bathrooms will still be accessible from the deck as will the lower shower area and laundry.

Camps, individual classes, and merchant spaces may set their own rules for requiring masks in their space, so we recommend all attendees have a mask available and respect the rules for their space.

The First Aid pavilion will be treated like a medical facility and masks will be required if you are admitted in to see doctors or EMTs.

Please be aware that the event will not be providing water containers for any Pennsic Activities from this year onwards. Attendees are requested to bring their own water containers. Pennsic War will provide filtered water available at various locations on the battlefield and some public service areas.

As with things like sunscreen and bugspray, attendees should plan to provide their own masks and hand sanitizer. These may also be available for purchase from the Coopers Store and other Merchants at Pennsic War.

Finally, note in the policy the guidelines in case you do get sick while attending. It is our sincere hope that everyone stays safe and healthy, but we do have to plan for these eventualities.

Specific questions on implementation of the Covid Policy at Pennsic can be directed to the email below where we will endeavour to answer questions promptly. Updated information will be published when available on the Pennsic War site.

Baron Manuel de la Rosa y Botella de Mirguela
Deputy Mayor of Event Safety

SITE RULES

The 49th Pennsic War will run from **9 AM on Friday July 29, 2022,** to **Noon, Sunday August 14, 2022**, when all attendees must be off site. During that time all Site Rules, Site Policies, and Division and Department rules of the Pennsic War are in effect. Please note that all people in attendance at Pennsic War are expected to respect and abide by the rules and policies of Cooper's Lake Campground, The Pennsic Event Staff, and the Governing Documents of the Society for Creative Anachronism, Inc., and the Laws of the Commonwealth of Pennsylvania and the USA. Anyone who chooses to ignore these regulations may be subject to appropriate sanctions. Contained below are the general site rules and policies of Pennsic War 48, however: additional policies specific to Martial Activities, Land and The Watch, are also in effect and delineated under separate announcements and postings.

- There shall be no firearms, fireworks, airborne lanterns (including Japanese Lanterns), or chemical weapons of any kind permitted at Pennsic. No fire performing in public spaces.
- There shall be no cutting of trees, branches, shrubs, or other foliage for any reason, including, but not limited to, use as firewood. Firewood may be purchased at the camp store, from an off-site location, or delivered by approved vendors.
- Do not alter, remove, or damage any campground fencing for any reason. This includes temporary fencing erected for parking or traffic control. This shall include caution tape markings.
- Do not use the sinks in the bathhouses for any purposes other than those for which they are intended; prohibited uses include but are not limited to the washing of dishes, utensils and/or clothing, as well as bathing.
- Pets are not permitted at Pennsic War. Trained Service Animals as defined in The Americans with Disability Act of 1990 (as amended) Title III, § 36.104: and guide and support animals as defined by the Pennsylvania Human Relations Act (PHRA) of 1955 (as amended) section 5.i.1, and otherwise defined within the PHRA and its explanatory documents are welcome. For more detailed information, please see the Disability Services policies.
- Absolutely no horses are permitted on site.
- Absolutely no boats are permitted on the lake.
- Fishing is permitted in the lake; no special license is required.
- There is a 5 MPH/8KPH speed limit for all roads within the campground. Use special caution in congested areas. The posted limits may be too fast for local conditions.
- To be admitted to the Pennsic War, anyone under the age of 18 years (a “minor”) must be accompanied by a parent, a legal guardian, or a notarized guardian. A notarized guardian must be over the age of 21, and must present to the gate an original, notarized (original seals, no photocopies or scans will be accepted) SCA “Minor Waiver and Consent to Travel/Medical Authorization Form” - often referred to as the “Florida Form” – fully completed by the minor’s parent/legal guardian and duly notarized on both the top and the bottom portions, for EACH minor child. NO other minor waiver form will be accepted. In addition to this minor waiver, all documents as set forth in Troll Rule 4 under Site Policies are required.
    - Emancipated minors shall be required to produce proof of their status when checking in. THERE SHALL BE NO EXCEPTIONS TO THIS RULE.
    - A parent, legal guardian or notarized guardian must remain on-site with any minor child for as long as the minor child remains on site. Anyone attempting to circumvent this rule may be charged with trespassing and/or other applicable civil or criminal penalties.
    - Children under the age of 10 must be always within voice range or in sight of a responsible adult or teenager. After 11 p.m., minors under 18 must be in their encampments or in the company of a parent, legal guardian, notarized guardian, or designated adult.
    - If Cooper’s Lake Campground or Pennsic War Event staff finds minors in breach of these rules, they will, for a first offense, escort the minor to their parent(s), legal guardian, or notarized guardian, and issue a verbal warning. A report of the incident will be tendered to the host Kingdom Seneschal. On a second offense, the parent(s), legal guardian, or notarized guardian will be required to keep their minor(s) with them for the remainder of the Pennsic War. A report on the incident will be tendered to the host Kingdom and Society Seneschals. On a third offense, the minor(s) and parent(s), legal guardian, or notarized guardian will be expelled from the event and the matter will be reported to the host Kingdom and Society Seneschals.
    - All sponsored organized Youth Activities at Pennsic War shall be in compliance with the Governing Documents and Policies of the Society for Creative Anachronism, Inc. These policies do not relieve parents or guardians of their primary responsibility for the welfare and behavior of their children and ensuring that their children’s activities are compliant with the current Pennsic War Site Rules and Site Policies.
- Please note that there are no single day admission rates for visitors. This includes family, friends, and clergy. Everyone attending Pennsic shall pay the full requisite fee from the date of their arrival until the end of the War regardless of when they arrive, depart, or how long they stay. THERE ARE NO EXCEPTIONS TO THIS RULE.

No martial activities of any kind shall be permitted outside of the proper, designated areas. This includes, but is not limited to siege weapons, youth combat weapons, thrown weapons, rapier, archery, armored heavy combat and/or modern martial arts.

No power earth moving equipment may be employed without advance written permission of Cooper's Lake Campground management. This includes but is not limited to power augers and bobcats. Also prohibited are gas tools such as: gas generators, gas lawnmowers, weed eaters, and chainsaws. There will be no exceptions.

All deliveries from vendors to Pennsic War Attendees, including, but not limited to; firewood, pizza, rental tents, tables/chairs, catered food, propane, rental appliances, oxygen deliveries, and lumber deliveries are the responsibility of the attendee and vendor to coordinate. Pennsic War and Cooper's Lake staff will not accept deliveries on your behalf. For further information on coordinating your deliveries please see RENTALS AND **DELIVERIES** section in **Site Policies**. All rental/leased equipment must be off site by **Monday, August 15, 2022, by 5pm.**

If you have brought any single water receptacle with a capacity of 100 gallons or more, you may not fill it from the Cooper's Lake water supply, nor may you drain it here.

No structure may be taller than 16 feet. Construction projects shall be defined as any non-tent structures, including but not limited to gates, towers, houses, scaffolding, etc.

APPROPRIATE PENNSIC WAR STAFF AND COOPER'S LAKE CAMPGROUND MANAGEMENT RESERVE THE ABSOLUTE RIGHT TO ORDER ANY CONSTRUCTION PROJECT BE DISMANTLED.

NO bicycles, personal golf carts, rollerblades, skateboards, mopeds, scooters, hover boards, tricycles, unicycles, or trail bikes will be permitted. ECVs and electric wheelchairs are permitted, however they are required to adhere to the posted speed limits in the campground. In addition, no trailer may be attached to any ECV or electric wheelchair in any manner. Capacity of these units shall be restricted to one person per unit.

NO trenches, wastewater pits or fire pits may be dug deeper than 3 feet, **nor shall the pit be wider than 3' or longer than 3'**. All pits must be filled in prior to leaving the event. **NOTE**: There is **NO DIGGING** of any sort to be undertaken in blocks: W02, W03, E06, & E10 without explicit permission granted by the War Office. In the lower 1/2 of W07 no stakes or digging deeper than 12 inches may occur. Under no circumstances may sewage water be dumped on Coopers Lake Campgrounds land, streams, trenches, or wastewater pits. No RV holding tank dump station is available on site.

All vehicles over 22 feet in length (including any attached trailer) MUST be parked in the oversized vehicle parking lot. Any vehicle over 22 feet in length (including attached trailers) found in the regular parking lot is subject to rule 1 of the **TRAFFIC AND PARKING POLICIES**.

Parking in the handicapped parking area is reserved to those vehicles that have state/government-issued Handicapped Parking Plates and/or Placard (see Disability Services located in the Town Hall tent for more information). Vehicles found in the handicapped parking area without proper tags are subject to rule 1 of the **TRAFFIC AND PARKING POLICIES** (Also see **TRAFFIC AND PARKING POLICIES**.)

Public address systems may not be used after 10pm.

Do not post any notices/announcements in or on any portable toilet (Porto-san) or any other Campground facility.

You may not plug electrical or electronic devices into any outlet in any Cooper's Lake Campground building or Pennsic War facility.

The use of Drones, Deer cams, static optical devices, and all surveillance devices is strictly prohibited on any Cooper's Lake Farms, Inc. property.

Any person who tampers with, moves, destroys, or vandalizes any facility or property of the Pennsic War or Cooper's Lake Campground, without the express permission of staff members of Cooper's Lake Campground or Pennsic War who are authorized to grant said permission, will be subject to possible immediate ejection from the event, along with any person who might harbor or abet them in said violations. These properties and facilities include but are not limited to: Road Signs; A&S tents; Golf Carts; the Barn; the Great Hall; Bath Houses; Battlefield Set-ups; Tables, Chairs, Benches and Picnic Tables used by Pennsic War; and any other item that non-staff members are not entitled to use

SITE POLICIES

TROLL

What you need to check in:

A GOVERNMENT-ISSUED PHOTO ID which has your photo, name, and birth date on it will be required. Most drivers' licenses meet these criteria, as do most government-issued ID cards. If yours does not, please have a secondary form that we can check against your primary one (for example, a work/building pass with your name and picture on it, and a government-issued ID with your name and birth date on it).

Proof of membership if you wish to take advantage of the discount. Any Milpitas-issued item with your name, membership number, and expiration date on it will do. Mailing labels, such as the ones on your Kingdom newsletter or the TI, have all the pertinent data. Fighters' authorization cards are NOT acceptable as proof of membership.

Sufficient cash or credit card to cover the cost of your entry (CHECKS, MONEY ORDERS AND TRAVELER'S CHECKS WILL NOT BE ACCEPTED). If you are pre-registered, additional fees may be required. As always, **personal checks will NOT be accepted**. Refunds will not be granted after you have passed through troll and received your medallion. COINS WILL NOT BE ACCEPTED AT TROLL.

If you arrive with a minor who is not your own child, you must be at least 21 years of age and present at Troll the following for EACH minor child for whom you are responsible:

An original (no photocopies or scans will be accepted) SCA "*Minor Waiver & Consent to Travel/Medical Authorization Form*" (often referred to as the "Florida Form") – fully completed by the minor child's parent/legal guardian and duly notarized on both the top and bottom halves of said document for EACH minor child.

The required paperwork is found on the SCA Web Page at: http://sca.org/docs/pdf/FloridaWaiver.pdf - *NO other form will be accepted*.

You will be required to sign a waiver in the child's name before admittance.

Upon completion of this process, YOU will be considered the **notarized guardian** of said minor(s) for the duration of Pennsic War.

Lying on these waivers constitutes fraud and will result in your family's expulsion from the campground.

A parent, or legal guardian, or notarized guardian must remain at the War for as long as the minor remains on site. No minor may be left unattended at the site. Emancipated minors must show legal proof of emancipation, in addition to the ID mentioned in section 1.

Other important check-in details:

No daily visitors. There are no provisions for single- day entry.

If you are getting a ride from someone who is not staying, they are not allowed to enter the campground without an escort, and we are

always short of those. So, plan on an extra delay while we try to find a volunteer to act in that role. Escorts are there for dropping off and unloading only (not for assisting in setting up camp or socializing) and will be escorted off site immediately afterwards.

We cannot transfer pre-registrations to another person. If you are unable to attend Pennsic and are already preregistered, you need to request a full refund from Cooper's Lake by June 16, 2022, 11:59 PM EDT.

We WILL NOT give out personal information at Troll. This includes confirming if someone is on site and where they are camped. This is a privacy issue; please respect it.

For information about accommodating the needs of the disabled at Pennsic, please visit Disability Services Point or contact the Disability Services Coordinator.

Service and Support Animals must be checked in by Disability Services at Troll on first arrival.

ENTRY AND RE-ENTRY INTO CAMPGROUNDS

Each visitor to the War shall be issued a medallion at the Troll Booth when they arrive. This medallion is your personal receipt and access pass into the War. Each medallion issued is designated to a particular individual; the medallions are not transferable. All visitors attending the War shall always wear their medallions and shall produce their medallions for Cooper's Lake and Appropriate Pennsic War Staff members upon request.

Please ensure that you take your medallion with you when you leave your campsite for any reason. Please note that when travelling between some sections of the campground, including the battlefield, you will be asked to show your medallion. Anyone attempting to re-enter without a medallion will have to go through the Troll Booth process again and pay the appropriate fees.

Enter the site only through the designated entry/re-entry areas. Do not cross or remove fences to enter or re-enter the site. Anyone attempting to enter or re-enter the Campground without a medallion, either by crossing or removing fences and/or by transferring medallions shall be evicted from the site without refund.

SPECIAL GAS LINE - RESTRICTIONS

Additional fire pit restrictions in blocks E11, E18, E20, E24, W02, W03, AND W21, must be observed due to an underground high-pressure natural gas line that runs through those areas.

No fire pits or ground fires are to be placed within the 50 feet of the Right-of-Way of the gas line. Violation of this rule may cause the gas company to exercise their right to demand that no camping of any type be allowed in this area. Violations of this rule will not be tolerated.

The center of the gas line will be marked with a dotted white painted line. Dotted white lines will mark the 25 feet on each side of the center line. Tents are allowed if stakes are less than 3 feet in length.

No tents or other structures are to be placed within 10 feet of any gas company marker or vent. Markers and vents must be always accessible from the nearest road. A blue painted circle will mark markers and vents. NOTHING is to be placed within this circle.

ALTERATION OF CAMPING AREA

You may dig fire pits at Pennsic War *in designated blocks, provided the fire pit is no deeper than 3 feet, nor wider than 3' or longer than 3'* Please check with your land agent for the location of any power/gas lines in your block. All fire pits must be filled in before leaving the campground.

Any capital or permanent improvements or alterations to the land (such as landscaping or terracing) must be pre-approved, in writing, by the Cooper's Lake Campground Management. Upon installation and/or completion, such improvements shall become the sole property of Cooper's Lake Campground and there is absolutely NO guarantee that you shall have any "rights" to that land in the future as a result of installing or completing any such improvements or alterations.

GARBAGE DISPOSAL AND RECYCLING

There are dumpsters located throughout the campground. These dumpsters are the only proper location for the disposal of garbage and/or refuse. Prior to departing Pennsic, stack raw wood materials (plywood, 2x4's, etc.) next to the road nearest to your camp. Wood should not be placed in or next to the dumpsters. Because of safety factors, DO NOT remove anything from dumpsters/dumpster area. Under no circumstances may garbage or refuse be burned.

Please be sure to remove all personal property from the site by **NOON on the final SUNDAY, August 14, 2022**. Anything found after that time shall be considered abandoned property and may be disposed of by the event staff and/or the Cooper's Lake Management. Do not leave any large items (furniture, mattresses, old tents, etc.) in your encampment when departing, even if you intend to abandon them. Everyone is solely responsible for removing all such large items from the campground; the rubbish service employed by Cooper's Lake Campground will not remove such large items on your behalf. Cooper's Lake Campground recycles. Please take all recycling to the recycling station located on the battlefield at the "Field Gate".

HAY/STRAW AND MULCH USE

Hay and/or straw may not be used as rushes or ground cover in any camping area without the express permission of the Cooper's Lake Campground management. Should such permission be granted, hay and/or straw will be made available for sale at the Camp Store. The purchase price includes the cleanup fee. **PLEASE DO NOT BURN HAY AND/OR STRAW**.

Mulch (sometimes called wood chips) may not be brought into the campground, nor may it be used for any ground cover. Mulch causes severe damage to the grounds and could become a health hazard.

Hay bales from the battlefield and from the Middle Eastern Dance Tent are NOT for common use. These hay bales are for battlefield Scenarios and for Middle Eastern Dance activities and may not be removed. Any group caught with unauthorized hay/straw will suffer severe consequences.

MAIL AND PACKAGE DELIVERIES

Emergency mail deliveries for individuals via the United States Postal Service will be available at Information Point, near the Camp Store. You must produce identification with your name and photo to obtain your mail (please note: your site medallion will NOT be sufficient). Remember that the Cooper's Lake Campground address (205 Currie Road, Slippery Rock, PA 16057) should only be used for emergencies and NOT for routinely forwarding your mail while attending the War.

Deliveries via private carriers (non-USPS) to individuals who are **not** merchants will be held at the Merchant's Office. It is the responsibility of everyone expecting a delivery to check with the Merchant's Office during the office's business hours. Any package or mail not collected by close of the Merchant's Office on Friday, August 12, 2022, may be returned to the sender or disposed of at the discretion of the Cooper's Lake Management. Delivery information for merchants is included in the merchants' information package.

RENTALS AND DELIVERIES

The rental or purchase of goods and merchandise between an attendee and a local vendor is considered a private contract between the two parties and as such is their responsibility to coordinate the delivery thereof, subject to the following section. The staff of Pennsic War and Cooper's Lake Campground will not be directly involved in the delivery of any goods. You, the attendee will be required to meet your vendor at the appropriate point of entry to receive your articles.

GENERAL DELIVERY / PICKUP DATES & TIMES FOR ALL DELIVERIES

Except for deliveries of Pizza and Firewood (which stops on Friday August 12, 2022):
No deliveries allowed before **9am on Monday, July 29, 2022. One Exception: Individual sleeping tents may be delivered between NOON and 6pm on land grab Friday July 29, 2022).**
All deliveries must be made between the hours of 9am and 6pm.
No deliveries allowed on **Saturday, August 6 or Sunday, August 7, 2022.**
No deliveries, which includes firewood deliveries, allowed after **1pm on Friday, August 12, 2022.**
All goods MUST be picked up by **5pm, August 15, 2022 (Monday)** or they will be considered abandoned and forfeit.
All vendors upon completion of their delivery are to leave the campground. Failure to do so may result in the vendor being barred from future entry.
If you are renting a shade tent or bringing a shade tent for the battlefield, please note that they cannot be set up before **8 am on Tuesday, Aug 2, 2022**, without specific permission of the Deputy Mayor for Martial Activities. Battlefield tents require a tent ID tag, available from the Battlefield staff. Tents without proper ID may be removed from the field.

FOR RENTERS/ATTENDEES

Provide to your vendor:
Modern name under which the items are being rented/purchased
The date and estimated time you wish to have your item(s) delivered
Cell Phone Number
On-site Contact Person (with cell phone number if different from above)
Group Camping With (including block number if known at time of arrangement)
Which entry point you wish to meet them at (West Gate, North Gate, Main Gate, Parking/Battlefield Gate).

When you are arranging your rental, let your vendor(s) know:
Tents being rented for the battlefield cannot be set up cannot be set up before **8 am on Tuesday Aug 2, 2022**, without specific permission of the Deputy Mayor for Martial Activities.
No deliveries will be accepted during the middle weekend of Pennsic: **August 6 and 7, 2022**.
No deliveries will be accepted after **1 pm on Friday, August 12, 2022**.
That to facilitate their entry into the campground their staff should have:
A commercial vehicle, preferably with their company name prominently displayed on it
Their staff should have a "uniform" such as t-shirts with company logo or name, or other such clothing to identify them as non-attendees.
They should call you before they arrive at the campground so you can meet them at an entry point
They are to immediately leave the campground once your business is complete.

INFORMATION FOR VENDORS

You should have been supplied by your customer:
Their name
Their cell phone number and/or the cell phone and name of the person who will meet you at an entry point
Date and approximate time for you to deliver your goods
Which gate you are to meet them at
What block they are camped in.
To facilitate your entry, it is suggested that:
Your vehicle be a commercial vehicle with your company name displayed on it
Your staff wear a "company uniform" which could be as simple as T-shirts with your company name on them.
You call your customer at least one hour prior to your arrival to ensure they will be available to escort you, their campsite.
If you have multiple customers for a specific day, please contact all your customers for that day and have them all meet you at a specific entry point and work a schedule for the day with all of them.
Upon completion of your transactions, we ask that you promptly leave the campground.
Please be advised that all property of yours, must be picked up by **5pm, August 15 (Monday), 2022** or they will be considered abandoned and forfeit.

MERCHANTS

There shall be no selling, vending and/or merchanting permitted outside of the designated market area. All merchants must be registered in advance of the War and must check in with the Merchant Office before opening for business. It is the sole responsibility of the individual merchant to comply with all applicable tax and licensing regulations and/or requirements.

OUTSIDE CATERING

Any camp or camper planning to have outside catered meal service must inform their caterer of the following:
The caterer must be registered with the Pennsic War Merchant Office before **July 1, 2022**.
The caterer must operate with a food license issued by the PA Department of Agriculture.
Caterers who are not registered will be turned away at the gate.
To register and obtain more information, contact the Pennsic War Merchant Office.

PICNIC TABLES, FOLDING TABLES AND FOLDING CHAIRS

Please recognize that there are not enough picnic tables for every encampment to have one in camp. Picnic Tables in the Great Hall and other Pennsic tents are not to be used by any individual or group. Folding tables and chairs located in the public tents ARE NOT to be removed from

those tents.

QUIET HOURS
Quiet hours shall be enforced between 2:00 A.M. and 7:00 A.M. throughout the campground. Please be considerate of your neighbors when you are contemplating high-decibel nighttime activities such as drumming, piping, singing, etc.

PERSONAL MESSAGES
The number to reach the Pennsic War staff in an emergency is (878)-244-0745. This rings at the Watch Point. Please do not use the number listed in the phone book for the campground. There is only one incoming phone line in the campground; please remind your family, friends, or employer that the ability to take personal messages for individuals at Pennsic is severely limited.

To take a message, we will need the modern name and SCA name of the person the message is for the Land Registration / official name of the group they are camping with, and the block number they are camping on. We recommend that you supply all this information to family/friends who might try to reach you at Pennsic.

If you are expecting a call, please check the board in front of Information Point daily for a message. BRIEF EMERGENCY MESSAGES ONLY will be relayed to encampments.

SMOKING POLICIES
There is **no smoking permitted** in any public building or public tent, golf cart, or bus. Please dispose of cigarette or cigar butts in the proper receptacles and be courteous of others when smoking in public areas.

TRAFFIC & PARKING POLICIES
All Vehicles shall be removed to the parking lot area as soon as possible after loading or unloading them. Vehicles may not be left in camp. We ask that when loading and unloading, if you are unable to pull into your camping area that you park on the EAST (towards I-79) and NORTH (towards the main parking lot) sides of the streets. By parking on only one side of each street, you will ensure that other vehicles and emergency vehicles are able to pass. Upon completion of loading/unloading, vehicles are to be move to the parking lot.

TOWING POLICY

Vehicles which block essential services such as Porta-Johns, Pennsic War facilities, Cooper's Lake Campground facilities, or park in specifically marked "no parking" zones, or whose driver, passenger(s) or other attendee(s) remove road barricades on closed roads, or block or otherwise obstruct the ability of emergency services to perform their task or the Bus to pass, the vehicle in question is subject to immediate towing without any prior notice.

Vehicles which are improperly parked or are in violation of any site rule or site policy are subject to immediate towing without any prior notice.

All costs of towing vehicles shall be the responsibility of the Owner/Operator of the vehicle in question.

TOWED VEHICLES: The Watch will have a list of all towed vehicles and which Tow Company is holding them.

LATE NIGHT ARRIVAL: Vehicles that arrive on site during quiet hours may be parked for the night in the camping area. The vehicle must be completely off the road, near the camp of the vehicle owner, **until 8am**. However, after 8am has arrived the vehicle must be moved to the parking area in accordance with standard policies.

NO "PARTY HOPPING" IN VEHICLES: This practice, DEFINED as the use of a motor vehicle to travel and/or transport a person or persons within the campground, to or from any and all types of parties, whether the driver has or has not consumed alcohol, is dangerous, and prohibited. A person or persons found in violation of this policy, including the driver/owner of the vehicle and all passengers are subject to immediate expulsion (without any refund) from the Pennsic War Event. The roads need to be clear for emergency vehicle access.

OVERSIZED PARKING: There is a separate area in the parking lot for trailers and oversized vehicles (trailers, trucks, buses, campers, RV's, etc.); please park such vehicles in these specially marked areas. All oversized vehicles and trailers must be parked in these lots or they will be subject to rule 1 of this policy. This is to allow the large number of anticipated vehicles to fit in the parking lot this year.

NO REGISTERED MOTOR VEHICLES IN CAMPING AREAS: Registered Motor Vehicles (including Motorcycles) may NOT be parked in any camp (except as provided for in ITEM 2 of this section), even if covered with tarps or other camouflage. No one may live in a registered motor vehicle other than those in RV Camping.

RV CAMPING: RV's have their own camping area and regulations. Arrangements for RV camping must be made through the Cooper's Lake Campground.

USE THE PARKING LOT IN A FAIR AND COURTEOUS MANNER: In the lot, please park only within the designated rows. Cooper's Lake Management reserves the right to tow all illegally or improperly parked vehicles without prior notice.

There is a 5 MPH/8KPH speed limit for all roads within the campground. Use special caution in congested areas. The posted limits may be too fast for local conditions.

DISABLED/STUCK VEHICLES: If your vehicle breaks down in the middle of a road or parking area on the Campground, or becomes stuck in some fashion, please leave a note on the dashboard identifying the issue and the time it occurred and then immediately report the breakdown to the Watch Tent. Unreported disabled vehicles that are improperly parked or block access as described in these policies, will be towed, without notice, at the owner's expense.

Should your disabled vehicle need extraction, contact the Cooper's Lake Campground (CLC) *WAR ROOM* for determination if assistance/towing is possible. Due to increased use of plastic in car construction, CLC may decline to tow/extract your vehicle, if in their opinion, an unsafe or damageable condition exists or may occur.

If your vehicle is declined for towing/extraction, you will be required to contact a commercial towing company and follow the instructions set forth in RENTALS AND DELIVERIES section of this document.

If leaving site, disability assist equipment such as scooters may be left in the scooter parking zones designated near each handicap parking area. This equipment may not be left in a parking space unattended. If found, equipment may be moved by staff to free up the parking space for other attendees.

It should be noted that attendees whose vehicles are repeat violators may be ejected from the event as an alternative to towing.

UTILITIES
Please do not block access to water spigots or electrical boxes. Should you attach a hose to a water spigot, it must be equipped with **both** a vacuum breaker and a y-connector. Any unattended hose that is attached to a spigot and does not conform to this policy may be confiscated by the event staff and/or Cooper's Lake management. Please do not run hoses across roads.

Wastewater may be disposed of by digging a wastewater sump in your camp. Please do not dump your wastewater into the lake, stream or at any of the

water spigots. Please ensure that everyone in your encampment is aware of the locations of all wastewater sumps and please fill in all sumps before leaving the War.

Under NO circumstances may the existing utilities be altered and/or modified in any manner. You may not access or tie into any water lines or electrical boxes to install new or additional connections. Anyone attempting to alter and/or modify any of the existing utilities may be evicted from the site without refund and shall be responsible for all damages resulting from their actions.

NO personal washing or bathing is permitted at the water spigots. Please be courteous when using showers. Please try and conserve hot water whenever possible.

ALCOHOL

The legal age for the consumption of alcohol in Pennsylvania is 21 years of age. Attendees of the War may obtain alcoholic beverage off-site for consumption on-site. Any violations of Pennsylvania law may be reported to the authorities and violators may be evicted from the campground without refund. Furthermore, no one may offer for sale and/or otherwise distribute alcoholic beverages without the proper license. Should you choose to serve alcohol in your camp, you do so at your own risk and are solely responsible for ensuring that you conform to the laws of Pennsylvania.

FUNDRAISING

Every year the Pennsic War staff receives requests to hold fundraising activities at Pennsic War. These activities include but are not limited to raffles, pay-to-play tournaments, and a spot to put out a can at a Pennsic Point or at a merchant booth. Here are the procedures to raise funds at Pennsic:

To hold an official fundraiser, to wit: if it is to be publicized in any Pennsic Schedule; held at any Pennsic Point; advertised in any way by Pennsic sponsored media; and/or listed as an activity of the Pennsic War:

The fundraiser must be approved by both the Mayor and the Pennsic Exchequer.

All funds must be collected by someone approved by the Exchequer; and

All collected funds must be turned into the Exchequer and a check to the appropriate not-for-profit organization will be mailed by the Exchequer to said organization.

No official fundraising may be held on behalf of an individual, a household, or any organization which is not a recognized, registered charity.

In compliance with Pennsylvania Commonwealth law, and since Pennsic does not hold a license so granted under Pennsylvania's Local Option Small Games of Chance Act, 1988 P.L. 1262, No. 156, as amended, raffles of any sort are not permitted at Pennsic War.

There can be no cash prize to any participants in any pay-to-play tournament at Pennsic.

Any advertising of an approved fundraising activity at Pennsic, must include the purpose of the funds being raised and the name of the organization who will benefit from said donation.

The Pennsic War does not accept cash donations to subsidize any department or approved activity. Donations of items to a specific department may be considered on a case-by-case basis.

The rules above only apply to official fundraisers. If you want to hold an unofficial fundraiser for someone or something you can do that in your own camp, but you may not use Pennsic resources or facilities to do it.

A Handbook for Pennsic Land Agents

If you are reading this, it is because you volunteered to be the Land Agent for your group, or someone talked you into the job and you have not gone through the process of Land Allocation at the Pennsic War before. **Even if you have been a Land Agent before, please review this handbook because some things may have changed or have been clarified.** Hopefully, this handbook will answer many of your questions and help you to successfully navigate the Land Grab process.

Glossary of Terms

Land Agent: Harbinger is a period term for this job. This is the person from every registered camping group who has agreed to be the person responsible for obtaining and holding land for their fellow campers. There should only be one person responsible for each encampment. This person is responsible for being at Pennsic from Land Grab Day until the end of Pennsic. The Land Agents are the people who Land Staff will contact if there are any questions, issues, or concerns. Because you are the Land Agent you cannot leave the site after you have negotiated the land, signed off on the map and set up your stuff. You may make town runs when you are set up, but remember, you or your designated **On-Site Rep** must be in residence for the entire two-week Pennsic event.

On Site Rep: (optional) The person designated via the group registration on land.pennsicwar.org to speak for or negotiate for the group should Land Staff need to communicate with that group during the duration of Pennsic. **The On-Site Rep can be the Land Agent, or they can be another individual (ideally within the group or nearby on the block) - they must be physically available on site for the entire duration of Pennsic.** To be added as an on-site rep, the individual must create a login on land.pennsicwar.org, but they should not use the "click here to register a group" option as they are not the Land Agent. This account needs to be reactivated for each annual Pennsic cycle by logging in and confirming that you have read the rules, AND that your contact information is current and up to date. The Land Agent is BY DEFAULT the Onsite Rep - therefore you will not find your own name in the Onsite Rep menu if you are the group's Land Agent. This field is only for designating an alternate contact if you are not able to be on site for the entirety of Pennsic.

Proxy: (optional) A person temporarily designated by the Land Agent to complete Land Grab on behalf of a particular group. if the Land Agent is not able to be present for Land Grab. **The proxy ONLY has authority to negotiate on behalf of a group during Land Grab** and does not need to be a member of the group for whom they are negotiating. Do not designate a proxy if you intend to be present for Land Grab. ONE PERSON may be proxy for multiple groups. Each GROUP may have only ONE person designated as proxy - if at all. ONLY ONE proxy or Land Agent per group will be permitted to use the express lines at Troll, so please plan carefully. To be designated as a proxy, the individual must create an account on land.pennsicwar.org, but unless they are also a land agent, they should not use the "click here to register a group" option. This account needs to be reactivated for each annual Pennsic cycle by logging in and confirming that you have read the rules, AND that your contact information is current and up to date.

Block: Each section of land that can be camped on at Pennsic has been divided into blocks. The block system reflects geographical locations in terms of Cooper's Lake Campground.

The blocks are:

E for East of the Main Gate and South of Dragon Trace,

W for West of the Main Gate and South of Dragon Trace,

N for North of Dragon Trace and East of Currie Rd,

B for next to the Battlefield and North of Dragon Trace.

M for the blocks above the roman numerals on Mt. Eislinn.

Each block has a number assigned to it, for example, if you are assigned to E-12 you and your campers will be able to look on the map available in the Pennsic site book, to find your assigned block. Each block number is used only for the group pre-registration process. You should notify your campers what block you have been assigned, in advance of Pennsic.

Land Allotment: This process is done after the Pennsic pre-registration cutoff date. The final numbers are tabulated by the Land Staff and the exact square footage for each encampment is determined (# of Pre-Reg Campers x 250 sq ft each before any compression is accepted or calculated.). Your group will be allotted 250 sq. ft. per pre-registered adult, child, and infant. You may not pre-register any "ghost" children and infants. Any abuse of this rule will be dealt with harshly. Once the final determination of square footage is made, the Land Staff goes through the process of finding a place for each group, trying to match up the space available and requests made for particular blocks. If you need assistance locating blocks with available space and other conditions for your group's 4 block choices, you may contact Land 1 (dmland@pennsicwar.org) before the close of pre-registration.

Pre-Pennsic Negotiations: The Land Agents will be sent block assignments and the contact information for the other Land Agents on their assigned block via email - generally within 2-3 weeks of the close of the pre-registration period. This notification will also contain, where applicable, single camper space that must be accounted for in your block. Prior to arrival at Land Grab, it is up to the Land Agents to negotiate the exact placement of their encampments and any single camper space within the borders of the assigned blocks. If this is done before all of the Land Agents arrive at Pennsic, Land Grab Day will go much faster.

Seniority: Each year that a group camps on the same block, it will earn a year of seniority on that block. Groups are assigned to a block based on their years of seniority. In rare situations senior groups may be moved from their block, due to reasons like excessive growth or unexpected changes to the geography by either nature or the site owner. Such changes may be temporary or permanent. Seniority applies **only** to block assignment. **No seniority is given to specific locations within a block.**

Vehicle Passes: No one (including Land Agents) may **drive** onto the block until all of the groups on that block have signed off on an accurate map of their block and the map has been approved by the Land Staff. Land Agents will then receive temporary passes (5 per group) which will allow one vehicle per pass to drive throughout the site (past the Troll area) so they may begin setting up.

Camp Authorization Form: In your Land Agent Block Assignment email there will be a link to the Camp Authorization form, which it is your responsibility to print, complete, and bring with you to Land Grab. The Camping Authorization form must be posted at the main entrance of your encampment once it has received its approval sticker during the Land Grab process. This is required. You will be provided with a plastic baggie to keep it dry. The form must be placed in an area that is easy for the Land Staff to see and read as needed.

II. What is your job as Land Agent?

You must register your group on the Pennsic Land Office webpage. **All Land Agents are required to have web access and a working email account.** If you are a returning Land Agent, when you sign on to register for the new Pennsic year, please confirm that your user account contact information is still correct before selecting your group and confirming that the pre-filled information is also still accurate.

You should be in contact with all of the people who are camping with your group and have contact information for all of them. Inform them of the exact group name you have registered, so they can select it when they pre-register. (**Accuracy is critical with group names.** Hyphens, spaces, and underscores MATTER. "House Land Grab" and "House LandGrab" would be two distinct groups, although we try not to allow obvious conflicts.)

On a regular basis, you should monitor your Land Agent account to see who has pre-registered for your camp so you can: a) remind those who should be registered to do so; and b) identify people who may have chosen the wrong camp. If there are discrepancies, contact the Land Office immediately so these problems can be resolved. It may be possible that some of the campers registered the group name incorrectly, which is easy to fix early. This is hard to accomplish at the time of Land Grab, so if there is a problem of this nature, the sooner you contact the Land Office, the better.

If someone seems to be missing from the list, do the following:

Do not wait until pre-registration closes. Success favors the proactive.

From the time a person pre-registers on the Coopers Lake site, until the time their payment clears, they will not appear on this list. This is normal. Please verify that your camper's payment has cleared before worrying about where they are camping.

Anyone who thinks they have registered for your group, and does not appear here, can log back onto the Coopers Lake site and edit their record, correcting their requested group name. This will move them immediately on your registered group's pre-reg page as well.

If the camper does not wish to or cannot move themself in this way, you may contact the land office and we will do it for you.

Contact the person who you think is missing and get their **PENN NUMBER.** It would have been sent to them in their registration confirmation letter.

Put their **FULL REAL NAME** and **FULL SCA NAME** (if they have one) and **PENN NUMBER** and your **GROUPNAME** into an email to landweb@pennsicwar.org with a note saying, "Please move this person to my group."

E-mails received without all of the above will be returned with this list attached.

We will then find the person in the database, move them to your camp, and email you a confirmation that we have done so.

After pre-registration is closed and the final group lists are generated. Your group will be assigned to a block according to your group's requests, availability of land, group seniority, etc. Each Land Agent will be given a list of the other Land Agents for the block and their email addresses. Pre-Pennsic negotiations can start for final placement of each camp on the block. If Land Staff has determined that your block also contains single camper space, it will be noted in your allocation email. All Land Agents are responsible to assure this single camping area is clearly delineated on your block. If you are camping on the same block and with the same neighbors as last year, this can be a very easy process.

As a gentle reminder to all acting Land Agents: Good faith negotiations with other Land Agents on the same block preceding Pennsic are expected. **Please check your email frequently after the close of preregistration and communicate with the other Land Agents on your block. If you will be unavailable for an extended period during the negotiation period, please let other Land Agents on your block know. If a Land agent has been unreachable by email for an extended period, the Land Office may be able to provide their phone number to other Land Agents on the same block.**

Each Land Agent should print a copy of their Camping Authorization form and Block Map and pack it in an easily accessible location for Land Grab. If a Land Agent is unable to print the required items, they should contact the Land Office as soon as possible, so that copies can be provided for them. These requested print outs will be made available for pick-up at the time of Check-In during Land Grab.

Immediately after completing Troll check in, Land Agents shall proceed to the Great Hall on N01 to check in at the Land Office. After these two check ins are complete, locate the other Land Agents for your block at time and place mutually agreeable to all the Land Agents on your block. Land Office opens to accept check-ins on Friday morning at 9:00 am.

If it is necessary for all the Land Agents of a block to go to the actual block and work out the final map, they may enter the site on foot, (After Trolling in and checking in with the Land Office) to negotiate the camp locations. Please stop by the Great Hall on N01 for assistance if you require special accommodations to reach your block before your vehicle is permitted on site.

When everyone has agreed to a final map, accurate divisions are to be to be marked on official block map .pdf documents (not screen shots) downloaded from land.pennsicwar.org. (The link to the map of your specific block is provided in the land allocation email.) This official map will then be signed by all the Land Agents, and the map will then be presented to Land Office where it will be reviewed for approval. Once approved Camping Authorization seals and parking passes will be provided to the Land Agents.

Having completed the above steps, the actual set-up of each camp can start. It is your responsibility as Land Agent to mark all the borders of your encampment. Acceptable examples: stakes and flags, ropes, surveyors' tape, or chalk paint. Following Land Grab, members of the Land Staff will check that you have appropriately displayed your Camp Authorization Form, and that designated Single Camping Spaces are clearly marked and properly allocated.

Once your camp is set up, your active duties as Land Agent are mostly complete, but you (Or the On-Site Rep) must be on premises for the duration of Pennsic. If there are problems or disputes, it is the Land Agent or On-Site Rep that the Land Staff will be talking with; so, one or the other must be available on site for the entire duration of Pennsic.

III. How to choose a block:

Before you choose the four (4) preferred block selections for your group:

It is a good idea to talk to the others in your group who have camped before at Cooper's Lake Campground.

Does your group already have a somewhat "traditional" spot? Many groups like to be in the same area or block year after year. If your group has already built-up years of seniority in a particular block, you may want to include it as one of your four choices.

Existing groups should consider that there may be some areas that you have camped in the past and never want to camp there again. (eg. no shade, too damp, too noisy.)

Find out your group's history in terms of camping at Pennsic. There may be reasons why your group only wants to camp in certain areas of the campground.

Try to determine whether the block you are requesting has space. Even if you usually get your first choice, it is a good idea to review your other choices periodically to determine if they are still likely to have space - particularly if Pennsic is approaching an important anniversary year like 25 or 50. If one or more of the blocks you request are already full, it is unlikely that you will be placed on that block, and one or more of your selections could be "wasted" where it might have been more effective on a block with sufficient space. If you are unsure which blocks have open camping, contact dmland@pennsicwar.org for options before the start of Pennsic. During Pennsic (if you are a regular attendee) you can stop by Troll or Information Point to look at the Single Camping maps to get an idea of what blocks have sufficient available space for a group the size of yours.

Other things to consider:

Is your group a Royal (Kingdom) Encampment? (Not necessarily the camp with the King and Queen, but the encampment that is named "Kingdom of _____.")

Does your group prefer sun or shade?

Do you need absolutely flat land or can your group camp on a slight slope?

Do you have a lot of fighters, shoppers, students, archers, etc that wish to be placed closer to those activities?

Do you want to camp far away from everyone and be in a less developed area?

Do you need to be near flush toilets or the existing permanent shower facilities?

Make sure that you talk to the Pennsic veterans in your camp. They can help you. These needs/interests/requirements are reasons why you need to know who is camping with you.

You need to have four (4) unique block selections for your group. Not everyone will get their first choice and if you do not indicate your group's preferences you will be placed at the discretion of the Land Staff who only see the number of campers, not the requirements of each group. It is better to think carefully and make four well-planned choices that the people in your group can live with.

IV. Understanding Block Maps:

A surveyor and cartography staff have assured that groups have a relatively accurate map to represent the block they are camping on. Please be aware that these maps represent a 'snap shot in time' of the block. The surveys for your block may have been done years ago or as recently as last year. Mowing, line painting, erosion, etc. may alter the final size and camping area of a block each year within a margin of error. The Land Office does their best to review and allow for these differences in mapped block size and actual usable space. If you believe there is a significant discrepancy between your mapped block space and what is marked on the ground when you arrive on site, please visit the Land Office for assistance.

V. Assignment of groups to the blocks and initial map negotiation:

You will receive an email notifying you of your block assignment approximately 2-3 weeks after the close of pre-registration. This is why it is vitally important that you confirm that your land agent account has a working email address on file with land.pennsicwar.org.

Why didn't we get our first choice?

The biggest consideration for the Land Staff is group history/seniority on a block. How long a group has been camping in the same block is the single largest factor to retaining that block from year to year. If for some reason a group grows or shrinks enormously, it is possible that the Land Office might move them, depending on the seniority of the other block tenants. It may be that you are requesting land that you have not camped on regularly and other groups had greater seniority for that block.

Your group might be too big for the block you requested, or perhaps your group was the smallest with the least amount of seniority.

Once the final land allotment is made, an email detailing the assignment, names of all the groups in a given block, and any single camper space on the block is made available to the Land Agents of each block. Depending on history, group size, and other factors already discussed, there may or may not be new groups on your block.

Once the final land allotment information is posted, the Land Agents are expected to pre-negotiate the divisions of the land within their block via email, phone, or whatever method is agreed on by all agents. This will help the day of Land Grab go more smoothly for your block. However, the official final map divisions cannot be approved* until all of the Land Agents are on the Pennsic site. *The pre-arrival map approval "PMAP" processes is an exception.

VI. Arrival at the Pennsic site

You should plan to arrive on the site sometime after 9:00 am on Friday.

You will not be allowed onto the grounds before 9:00 am on Friday, as there are no facilities available until 9:00 am on Friday.

You will not be allowed to park on the Battlefield before 9:00 am on Friday.

The campground is not open before Land Grab.

There is absolutely no parking or stopping on Curry Road. The PA State Police have jurisdiction over traffic on Curry Road, and modern traffic laws apply to all vehicles thereon.

Plan to arrive at the time agreed to by your block's Land Agents in advance of Pennsic. No group may complete Land Grab before all Land Agents or Proxies are present, so if it is likely that you will be later than your fellows on the block expect, please communicate this to them as early as possible so that everyone may plan accordingly.

What can I do on Friday after 9:00 am of Land Grab?

Troll in at the gate.

Land office is open 9:00 am. Come to the Land Office at the Great Hall to check-in. Bring your completed Camping Authorization Form and Block Map and sign any applicable waivers (gas line/digging restrictions/etc) required for your block pick up any additional information pertinent to your block.

Find all the Land Agents from your block. You can leave messages at the Land Office for other Land Agents on your block and find out who has already checked in.

Final negotiations within a block should not start until all Land Agents/registered proxies from that block are present.

Once negotiations are complete, it is time to draw your finalized map, sign it, and have it approved by the Land Office, receive your Camping Authorization Form sticker, and vehicle passes.

Reasons to be on time:

Do your best to check in on Friday or assign a proxy to negotiate in your place. Late Land Agents inconveniences your fellow Land Agents and may have a negative impact on your ability to negotiate advantageously, since final negotiations cannot start until everyone is present.

If you know in advance that you cannot arrive in time for Land Grab, you may designate a proxy to negotiate and sign in your stead. Proxies are assigned as a change to your group information on the edit group information page. Your Proxy should be trustworthy and understand the needs of your group, as they will have permission to sign the final map and receive the Camping Authorization Form and Parking Passes on your behalf.

In case of emergency:

If you know more than a day in advance that you cannot be on site for Friday of Land Grab (By noon, unless a later time is agreeable to all Land Agents on the block), you should designate an emergency proxy by emailing Land One at the Land Office dmland@pennsicwar.org.

If something has happened en-route, and you have determined that you will not be able to arrive on site by Friday at noon, you should designate an emergency proxy by emailing Land One at the Land Office dmland@pennsicwar.org and CC all the other

Land Agents on your block to keep them in the loop.

Land Staff cannot, except in the case of extreme situations, negotiate land on your behalf. Please attempt to communicate with and advise the Land Office so that they may better negotiate on your behalf. You may not get the block location you had planned for. Once finalized, the Land Office will not renegotiate for late Land Agents.

If you need to change Land Agents because you cannot attend Pennsic at all, please assist your replacement in creating their Land Agent account on the land.pennsicwar.org web site and contact dmland@pennsicwar.org with the new account **username** and the **group name** so that Land 1 can ensure that copies of all official documents are directed and/or copied to the correct parties. After initial registration, changing the Land Agent account associated with a group is a manual process and will not happen without direct intervention by Land Staff.

VII. Negotiation Guidelines:

Please remember that all Land Agents are **equal**. Whatever titles or honors someone has earned in the Society does not give them any special consideration. Every Land Agent has the right and the responsibility to a fair and equitable land distribution. Whether your group is a Barony, a Shire, a Principality, or a household makes no difference. Each paid registrant in a group gets 250 Sq. Ft. No one should be expected or required to pay in goods, services, or money for their spot on the block. If anyone tells you, "To get the spot you want, you must buy me something, pay me something, or do something for me," they are wrong. The word for that is EXTORTION and it will not be tolerated. If this happens to you, we request that you contact the Land Staff immediately!

Royal Encampments (Groups registered as "Kingdom of _____") have first priority on the block. Royal Encampments have only get the land allotted to them, no more. Their location on the block is pre-determined and will not change.

The initial negotiation process can start once all the Land Agents for the block are engaged in the conversation on whatever platform you have agreed upon (email, phone, chat client, etc). Land Agents are **encouraged** to communicate with one another before the start of Pennsic to make the Land Grab process go more smoothly.

Final negotiations and map sign off must (pre-approved blocks are exempt) take place on site after all the Land Agents or Proxies on each block are physically present. While you may not drive around the site, you may walk to your block, take measurements, and agree to any adjustments to allow all the groups to fit onto the block.

Your group's rights include:

All the land allotted to your group. Your group should not be required to give up any of its square footage. You may volunteer to give up square footage to fit on your assigned block. You may speak to the Land Office to request a different block assignment to assure you receive your entire land allotment.

Clear access from your encampment to a main road that borders your block. Additional roadways or pathways may be included on the map; however, their square footage must be created from land donated by registered groups on the block. Single camper space on a block may not be used to create roadways for land locked groups on the block.

Dispute resolution:

If, for any reason, the Land Agents cannot come to an agreement, do not hesitate to call on one of the Land Staff representatives to help with the problem.

VIII. Finalizing the Block Map

Preparing Your Final Block Map: Once all the Land Agents have agreed to the location of their groups on the block, a single, final block map must be created on the official block map. The only recognized block maps are the .pdf download available from land.pennsicwar.org printed on US letter sized paper. The final block map must include:

Clearly delineated boundaries for all groups

Legibly write or type the name and location of each group on the block map

Clearly labeled single camper space, where applicable

Note that single camper space is not required to be the 'best' land on a block, however it cannot be land-locked and must have unobstructed access to a mapped road. Representatives from the Land Office will be physically inspecting single camper space on blocks to assure that final block maps are accurate. Groups with more than their allotted space will be required to re-adjust their borders to assure sufficient single camper space.

Single camper space is expected to be a single, contiguous area on the map.

The modern legal signatures of all Land Agents on the block

Maps may not be drawn in color or pencil, or re-drawn on auto-CAD software, except as a separate layer of the official .pdf map.

Approval of the Final Block Map

Double check to assure you have completed all the steps to prepare your Final Block Map. Make sure that the dimensions are correct and that any single camper space is clearly marked and labeled. You must also have your completed camping authorization form with you.

All Land Agents from a block must be present when the Land Office reviews the map. Stay together.

The Land Office representative will review the map for completeness and assure that all Land Agents and/or Proxies are present. Please be prepared to answer any questions the Land Office representative may have about the map.

A Land Staff representative will sign off and retain the Final Block Map for the Land Office.

All Land Agents will have their Camping Authorization Form approved.

Land Day vehicle passes will be distributed.

X. Follow the instructions of the Cooper's Lake Campground staff regarding vehicle access to the site.

XI. Responsibilities at your campsite:

On the day of Land Grab, you must:

Conspicuously post your Camping Authorization Form near the main entrance of your camp in a waterproof container. Land Office provides a sealable plastic bag for this purpose—your parking passes are usually in them. You may build something more elaborate if you wish, but the Camping Authorization must be visible such that Pennsic Staff can read it.

Clearly mark the boundaries of your camp.

After Land Grab Day you must:

Be available to discuss land issues if Land Staff representatives visit your camp.

Ensure that your neighbors do not encroach on your allocated space. If there is a problem, please contact the Land Office via the Watch.

Make sure that the campers in your group do not encroach on your neighbors.

Notify the Land Office if an emergency requires you, as Land Agent, to leave the site for an for an extended period of time, update the "On Site Rep" field of land.pennsicwar.org website for your group to ensure that someone you trust is available to make decisions for your group.

Ensure that all members of your group are following site rules, especially those pertaining to treatment and use of site property. Your group can be penalized for these violations (eg: leaving fires unattended, digging sump holes of inappropriate depth, not filling in sump holes, leaving behind garbage, etc.). It is your duty to communicate and enforce these rules with your group.

Ensure that all members of your group follow all parking regulations. Failure of a person to do so may result in sanctions against their camping group.

XII. If there are problems with your group:

The Land Staff will talk to you as the representative of your group to resolve any issues

Where applicable, the Land Staff will hold you to the borders on the Final Block Map that you signed off on.

Entire groups or individual campers who do not cooperate or break the rules may have action taken against them, up to and including removal from the property. Past sanctions have applied to future years attendance, block assignment, land square footage allocation.

General Land Rules, Procedures, and Notes for Individuals, Groups, and Royal (Kingdom) Encampments

Individuals

- Every person who preregisters for Pennsic with a **paid preregistration** will have **250 square feet** assigned to their designated group. If no group is designated by the close of the preregistration period, the registration shall be moved to "Individual Camping" and while the space will be reserved, the registrant will need to select their space from the available Single Camping areas once they are opened to Single campers after Land Grab is completed. Persons paying their registration upon arrival will be allocated 250 square feet in one of the available Single Camping areas.
- If you will not be camping with a group, please see "Information for Single Campers" below.
- All those who wish to camp in the designated Disability Camping area must register with Cooper's Lake Campground by the preregistration deadline. Select the land group "DISABILITIES CAMPING," once you have received permission to camp from the Disabilities Camping Coordinator. To receive permission to camp in Disabilities Camping, you must communicate with the Disabilities Camping Coordinator at email address disability@pennsicwar.org by the Disability Services Registration deadline.
- Those who are considering use of an RV must contact the Cooper's Lake Campground directly before preregistering as the Land Office does not coordinate RV camping. (When pre-registering, please select the **Land Group** "RV CAMPING.") Please note that an RV, in this case, is defined as a registered motor vehicle.
- It is expected that campers will camp with their designated group in the location where they are preregistered. If this is not possible the camper must inform Troll and the Watch so that the new location is accurately recorded for emergency purposes.
- Preregistered group campers will not be allowed to use space in single camper areas. They must camp within the boundaries of their registered group.

Information for Single Campers

- Single campers are those individuals or families who are did not pre-register with a registered group. People who arrive together may camp together.
- No space can/shall be held by anyone for Individual Campers (preregistered) or Single Campers. These spaces are first come, first served.
- Single campers may camp in areas designated as single camper space. These are the unoccupied areas remaining in certain blocks

after the preregistered groups have established their borders.

- Single campers should not arrive before Sunday of Land Grab weekend.
- Individual Campers who wish to arrive on Friday or Saturday of Land Grab weekend must have preregistered with the campground, and must fill out a Group Registration form, using their SCA name as the "Group" name. They will participate in the Land Grab process with the other Land Agents and should continue reading through the information for Land Agents as well as the guidance available in A Handbook for Pennsic Land Agents.
- There will be maps at **Troll** and **Information Point**, indicating where the Single Camping areas are located after all registered encampments have finalized their maps.
- Everyone who pays a registration fee is allocated 250 square feet but may choose to accept less.
- Single Camping areas should be populated from the perimeter (as permitted by geography and environmental conditions), moving toward the center. If you are the first to arrive in a single camping area, please set up your camp around the perimeter of the space, leaving room for others to fill in. If there are multiple tents to be set up for a small group of single campers wishing to camp together, those tents should be placed contiguously within the square footage allocated by the number of paid registrations. (Number of campers x 250 sq ft.) If these guidelines are not followed, Land Staff reserves the right to require you to move your tent, in order to make the best use of the space.It is expected that campers will camp in the location where they are registered, if this is not possible the camper must inform Troll and the Watch so that the new location is accurately recorded for emergency purposes.
- Preregistered group campers will not be allowed to use space in single camper areas. They must camp within the boundaries of their registered group.

Groups / Land Agents

- Groups must decide on ONE group name. (Please note that "Brotherhood of the Blade" and "Blade Brotherhood" would be regarded as two different group names.)
- Each group must have a Land Agent. Please see A Handbook for Pennsic Land Agents for information on being a Land Agent.
- Land Agents must have a working email account and Internet access. Email assures that Land Staff and all Land Agents on an assigned block can contact each other easily.
- Land Agent contact information will not be posted to any public forum but will be given to the other Land Agents in their assigned block and to members of the Pennsic staff if needed.
- All Land Agents will be expected and required to negotiate in good faith with the other Land Agents on their assigned block, via email/the internet, prior to arrival at Pennsic.
- Should a block reach maximum capacity, groups will have the option to "voluntarily reduce the size" of their land allotment to not be moved from their traditional land blocks. There is no guarantee that this reduction will put you in the block you want, but every effort will be taken to do this.
- All groups must have a Land Agent or On-Site Rep in residence for the entire Pennsic event to:
    - Negotiate for Land
    - Rope off the entire encampment perimeter
    - Be available to discuss issues, situations, and other land-related issues with the Land Staff.
    - Land that is not roped off or is unattended will be considered abandoned. No "ghost camps" will be allowed. In the case of an emergency that would leave the camp unattended, contact the Land Office.
    - As always, the final placement of all land groups is at the sole discretion of the Land Office.

Royal (SCA Kingdom) Encampments

- To standardize, it is heavily suggested that all SCA Royal Encampment Land Agents register their group as "Kingdom of _____" (e.g.: Kingdom of the East, Kingdom of Atlantia, etc.) This makes it easier to find them on an alphabetized list.
- People who will be camping in a Royal Encampment must use the official registered group name on their Individual preregistration forms, under "Land Group."
- Kingdoms may also register a populace/subject group in addition to the official Kingdom encampment. These encampments are listed as "Populace of _____" (e.g.: Populace of Calontir). As a courtesy, to other Kingdoms and campers alike, it is required that Royal encampments populate at least 20% of their allocated Kingdom encampment with paid registrations before overflowing into a separate Populace Camp.
- Royal Land Agents can email the Royalty Liaison for assistance.
- If you have any other questions, contact the Land Staff.

RVs and Mobile Camp Structures

- An RV is a registered recreational motor vehicle and must be in RV camping (if used) or oversized parking (if no one is living in it)
- A Mobile Camp Structure is a structure built on a modern trailer base that can be used for shelter, lodging, showering and/or kitchen use. Examples: towable camper, vardos, shower wagons, chuck wagons, shepherd carts.

For use at Pennsic War, the Mobile Camp Structure must:

1. Visually present a reasonable attempt at Pre-17th Century structure.
2. No Mobile Camp Structures can be connected to the campsite power outlets. Anyone in violation of this rule may be required to pay the additional RV registration fee and move to the RV camping area (space is not guaranteed without pre-registration), or be removed from site.

Note: Mobile Camp Structures must fit within a campsites alloted land space. These structures will not be granted ANY special land allotments or special land assignments. Mobile Camp Structures can also not be used for any special land negotiations.

Encampments found to have structures that are out of compliance with these rules must agree to a corrective plan with Land Staff. Encampments unable or unwilling to comply may have Land sanctions issued against them. If you are uncertain about your trailer's appearance, please contact the Land Office.

Trailers stored on site must also follow all Cooper's Rules for Storage Trailers. If you are uncertain about your trailer's suitability for storage on Cooper's site, please contact the Coopers Lake Staff.

Sanctions

The Land Office may levy sanctions against groups who do not comply with the written rules or who are unwilling to work with Pennsic Staff to resolve issues that occur during the event. Sanctions may be levied immediately, at future Pennsics, or both. Past sanctions on groups have included loss of block seniority, loss of block choices, and land forfeiture. Working with Pennsic Staff to resolve issues on site is in your best interest to avoid these or even harsher sanctions.

Disability Services

Disability Services Coordinator (Baroness Isabeau Du Valle)

Disability Services is in the Town Hall tent, across from the Cooper's camp store. We will open on **Friday, July 29 at Noon**, and will also be **open daily from 9 am - 5 pm through Friday, August 12.**

The federal laws concerning service animals are available on the ADA Fact Sheet at https://www.ada.gov/service_animals_2010.htm. Animals that do not meet these guidelines are not allowed on site. All service animals must be checked in at Troll upon arrival. NO EXCEPTIONS. The information requested at chick-in is designed to help us make the experience as smooth and as safe as possible for you and your animal. Owners need to remember that they are responsible for the actions of their service animals at all times.

ECVs and electric wheelchairs are permitted, however they are required to adhere to the posted speed limits in the campground. In addition, no trailer may be attached to any ECV or electric wheelchair in any manner. Capacity of these units shall be restricted to ONE person per unit. Electrical charging for medical devices and scooters is available at several different locations around Pennsic. Disability Camping and a few other campsites have electrical outlets. Electrical outlets in public areas, buildings, and Pennsic department tents are not for public use. Some departments may allow you to charge devices while you are volunteering for them. If you will be camping in an area that does not have electricity and will need to recharge scooters or batteries for medically necessary devices, please visit Disability Services at Pennsic. Please remember that power outages may occur, so a constant electrical supply cannot be guaranteed.

Handicapped parking is available in designated areas of the parking lots. You do not need to register with Disability Services to park in the Handicapped Parking areas. You will need to display your Pennsic car tag and a state-issued handicapped license plate/placard/hang tag in your vehicle. Only those with state-issued license plates/placards/hangtags will be allowed to use handicapped parking. All vehicles must be parked in either Handicapped Parking or regular parking. There will be no Medical Waivers issued. No exceptions!

The Signing Service is available for the Deaf/HoH community for Kingdom/Baronial Courts, University Classes, Performances, Balls/Dances, etc. If you have a need for any signing services, please feel free to contact Disability Services. If you wish to volunteer to be a communications facilitator, we would greatly appreciate your service. If you use our services and have some free time, please **come, and volunteer**. *We will allow you to charge your cell phone while you are with us!*

First Aid Point, located next to The Watch tent at the corner of Brewers' Road and St. Lawrence Way, is open 24 hours a day.
If you need in-camp emergency response, **dial 911 and notify the dispatch that you are at Cooper's Lake Campground in Worth Township.**

First Aid Point

Provide the campsite name, block, and the nearest Pennsic road intersection. Have someone waiting at that intersection to direct emergency personnel.

Services Available

All services provided by ANY agency at First Aid Point are provided free of charge.
First Aid Point is staffed by Northwest EMS personnel, who are on-site 24 hours a day for the duration of the Pennsic War. Doctors from Allegheny General Hospital are generally on-site from 9 am to 6 pm.
Medical providers can provide treatment of both minor and more serious illnesses and injuries.
If it is determined that the condition is life-threatening, or that it is in the patient's best interest to be seen in an emergency room, then the patient may be taken by ambulance to the most appropriate facility.
Patients with less urgent injuries or chronic illnesses will be evaluated and given the option as to appropriate care.
Over-the-counter medications, sunscreen, and medical supplies are not available at First Aid Point. Some of these items can be purchased at the Cooper's Lake Camp Store.

Self Service Items

Hand washing stations
Adhesive bandages
Ice packs
Triple-filtered drinking water
Misting tent
Treatment of Minors
Life-threatening injuries and illnesses will always be treated. However, the Commonwealth of Pennsylvania does not allow for medical personnel to treat minors for minor illnesses or injuries unless a parent or legal/notarized guardian is present. In any event, if you are in doubt, medical staff will evaluate the patient and will assist in making that determination.

For Those with Existing Medical Conditions

If you have a medical condition about which EMS personnel should be aware, we strongly recommend that you always wear a commercially available Medical Notification/Alert bracelet or necklace. Additionally, you should always carry any prescribed emergency medications with you. Carefully plan your medication needs prior to arriving to Pennsic. Prescriptions that are written out-of-state may not be able to be filled in Pennsylvania, and on-site doctors are not generally able to write prescriptions for existing medical conditions.

Note: The Pennsic War cannot provide refrigeration service for individuals needing storage of medications. If you must bring sensitive medicines that need refrigeration, please take that into consideration when making your Pennsic plans.

Suggestions for a Safe and Healthy Pennsic

Hydrate often with non-caffeinated, non-alcoholic liquids.
Apply sunscreen often.
Carry emergency medications with you and wear a medical alert tag.
Sanitize, sanitize, sanitize! This includes food preparation. Wash your hands frequently.
Keep lids closed on toilets to discourage disease-carrying flies. This also reduces odors, as the Porta-potties are designed to vent through an exhaust vent that runs to the roof.
Above all else, bring your common sense to Pennsic!

Heralds' Point

Heralds' Point Coordinator: (Master Kryss Kostarev (OP)

Heralds' Point is located at the intersection of the Low Road with the Great Eastern Highway, next to the playground/Family Point.

Come to Heralds' Point to get help with your SCA name and armory! Our heralds will work with you to choose a name that fits your persona's culture, geographical location, and time. You can then submit that name for registration, which will ensure that it is uniquely yours and cannot be used by another.

Heraldic devices or badges are optional for most people but can be useful to represent you visually. They serve as your own logo or trademark and can be used on your shield, your armor, your clothing, your tent, your belongings and more. Our heralds and artists are ready to help you create your own unique personal design and submit it for registration, thereby reserving it for your use. We can help with names, devices, and badges for individuals, SCA branches, and households. We stand ready to serve individuals and groups from every kingdom in the Known World.

During your initial consultation with a herald, you will discuss your thoughts and ideas about your name and armory. After the initial consultation, your submission will be forwarded to senior heralds for review. Armory submissions will be drawn and colored by our art staff. You should expect to return the following day to approve and pick up your submission. For most kingdoms, we can accept payment at this time and send everything for processing by your kingdom. Some kingdoms do not accept submissions directly from Pennsic; for those kingdoms, we will prepare the paperwork for you to pick up, then you will mail it to your kingdom submissions herald along with the proper fees.

IMPORTANT - If you need help with branch submissions, branch awards, multiple submissions, complicated submissions, or culturally specific submissions, please come to Heralds' Point as early as you can to make an appointment. This gives us time to gather the best resources to assist you.

Volunteers

You do not need to be a herald to volunteer at Heralds' Point! While it is an amazing, exceptional place for any herald to learn more and gain valua-

ble experience, we need other people besides heralds as well.

We can use greeters and colors no experience necessary.

We welcome all artists; much of the art is traced, but artists capable of freehand drawing are critically needed.

We need willing folks for set up on July 27 and 28 and for tear down on August 7 and 8. There is both light and heavy work to be done; all volunteers are welcome.

We need warranted exchequers to help take payment and make deposits to the War Exchequer.

Of course, we also welcome all heralds, no matter what your experience level.

To volunteer for Heralds' Point (or any other Pennsic department) prior to Pennsic, please use the Pennsic on-line volunteer form.

Special Events

We cordially invite everyone to join us at these special events at Heralds' Point:

Laurel Road Show: Observe as the Sovereigns preside over a live decision meeting. Listen and participate as commenters from the SCA College of Arms discuss submissions and walk through the decision process! No previous heraldic experience necessary and it's a great way to learn.

Laurel Ask Me Anything: Dame Juliana, Laurel Queen of Arms, answers all your questions about heraldry. Submissions, interkingdom anthropology, or just things you've always wanted to know are all fair game.

Known World Heralds Party

Come by Heralds' Point to socialize and meet fellow heralds from around the Known World! We will have light refreshments. Heraldic games are possible. Be prepared to demonstrate heraldic postures, recollect your favorite canting arms, or other amusements.

Classes

There will be a track of heraldic classes offered through Pennsic University in the A&S tents. Please see the Pennsic University schedule for available classes, dates, and times.

In addition, this year Heralds' Point staff are offering a set of classes aimed specifically at preparing heralds for consulting at the Point. These classes will be taught from 10 am - 11 am at Heralds' Point on most days that the Point is open. Exact topics and dates will be posted at the Point at the beginning of War. Newer Heralds are strongly encouraged to attend these classes before they consult.

Consulting Hours

Heralds' Point will be open for consultation:

Wednesday, July 29 through Sunday, August 2: 11:00 am to 5:00 pm
Monday, August 3: 2:00 pm to 8:00 pm
Tuesday, August 4 through Wednesday, August 5: 11:00 am to 5:00 pm
Thursday, August 6: 11 am to 3 pm. No consultation; pick-up of previous submissions ONLY.

Please note: the signup list for consultation closes one hour before the Point closes each day.

Newcomers' Activities

Newcomers' Point Coordinator (Lady Margaret Lad)

Welcome!
Will this be your first Pennsic – or your first SCA event?

Pennsic is a huge event with a lot of different sights, sounds, and activities. For someone new, it can be a bit overwhelming, and will certainly raise a lot of questions. Not to fear, help is here! We have several options to help make your Pennsic fantastic with classes and a social just for newcomers, and Newcomers' Point where you can drop in and ask questions. Please feel free to come by the Point or the Newcomers' Class Tent anytime just to visit, if you are in the area.

Newcomers' Point

Newcomers' Point is a place where newcomers can feel comfortable, ask questions, and learn more about Pennsic and the SCA in general. We will also be able to help newcomers get involved with their local group after Pennsic.

Location: In the same Tent as the Pennsic Watch, on the corner of Brewer's Road and Dragon Trace, across from Troll.

Hours:
Sunday, July 31st through Thursday, August 11th
July 31 - August 4: 11 am to 3 pm
August 5 - August 8: 10 am to 6 pm
August 9 - August 11: 11 am to 4 pm

If you are interested in signing up to volunteer at Newcomers Point, please sign-up here.
If you have questions about volunteering at Newcomers Point, please send an email to newcomers' point.

Newcomers' Class Track at Pennsic University

There will once again be a special Newcomers' track of classes offered through Pennsic University. These classes will mostly be geared towards those who are new to the SCA but will also have helpful information for those who are new to Pennsic.

Please check the Pennsic Event Guide or online at Pennsic University to see which classes will be offered each day.

Location: The Newcomers' Class Tent (A&S tent #20), located at the corner of Chandler's Road and St. Lawrence Way, close to the Great Hall.

Hours:
Classes will begin on Wednesday, August 3rd through Tuesday, August 9th, and be scheduled during the hours of 10 am to 5 pm.

Newcomers' Social - Sunday, August 7th, 1 - 2pm
This year the Newcomers Activities Staff will host a Newcomers' Social. Newcomers are encouraged to come and meet other Newcomers as well as Chatelaines from around the Known World and ask questions.

Location: Newcomers' Class Tent / A&S #20

For those of you who are not new to the SCA or Pennsic, if you are able to take a little bit of time to support these activities for our newcomers, we will be incredibly appreciative. Let's work together to make this Pennsic amazingly special for newcomers!

Volunteering at Pennsic

Volunteer Coordinator (Baroness Amarie de St. Denis (OP)

Greetings to the populace from Baroness Amarie de St. Denis, Pennsic 49 Volunteer Coordinator!

Pennsic War is entirely conducted by volunteers, from the Mayor on down. The tasks required to carry out such a huge enterprise is staggering. Some volunteers are on site setting up weeks before we open, giving up their vacations to set up our “home”. After we open, a vast multitude of tasks need volunteers to make Pennsic run.

Pennsic needs help from all of you! If everyone gave an hour, there would not be enough jobs to go around. There are volunteering opportunities for everyone – walking, driving, sitting; under cover and out and about; engaging with the public and behind the scenes; and tasks that will give you a workout and tasks that are clerical. My job is to encourage people to volunteer and to match you up with the areas around Pennsic that can use your talents and service. If you are as excited as we are about all the activities Pennsic offers, I implore you to please consider offering an hour or two of your time back!

Volunteer NOW!

If, like me, you are just raring to get to Pennsic and do service, you can sign up beforehand to volunteer: Use our on-line Volunteer Form below to let us know what positions you would like to learn more about, or to sign up if you know which department(s) you are interested in working for.

Volunteer OFTEN!

If you already know what department you are interested in volunteering for, you can go directly to that service point to sign up there when you get to War. If you don’t, and just want to help where you’re needed, locations with open shifts at the various service points will be posted everyday on a whiteboard outside of Town Hall, as well as on the Pennsic War Facebook page, and you can always check in at the various service points.

Thank you in advance for making OUR Pennsic War a success! I look forward to seeing and meeting many of you.

We many work so we all can play,

Pennsic Event Safety staff are here to support you in having a memorable event.

The Watch tent is located across from Troll, at the corner of Dragon Trace and Brewer's Road (see map). Please feel free to visit with any questions or concerns you may have.
First Aid Point is just next door on Brewer's Road, and is staffed around the clock with EMS support. Should you need immediate help, flag down any Pennsic staff member, or call 911 and notify the dispatch that you are at Cooper's Lake Campground in Worth Township. The dispatch center will notify our on-site medical support staff to respond. Please give an accurate description of your location and the condition so we can get there quickly to help.

Here are some quick highlights to ensure that you all have a problem-free vacation:

- Refer to the Site Rules and Site Policies in the Event Guide, as they are designed to keep everyone safe.
- Remember to keep track of your children and belongings, always.
- Report any suspicious behavior to any Pennsic staff member.
- Follow all Traffic and Parking rules, as we really hate towing your vehicle.
- Roadways must always stay open for emergency vehicles.
- Please ensure you leave no unattended fires.
- Stay hydrated and use sunscreen!!

As we have always asked in the past, please remember the ideals of our Society and treat each other with courtesy and respect.

We look forward to assisting you in whatever way we can and greatly appreciate your support in helping us make this a safe and fun vacation for everyone.

Watch Volunteers
We welcome volunteers for cart patrols and some support positions at Watch Point. Stop by and sign up. You must be 18 years of age or older and have a valid driver's license if you want to drive a cart.

Pennsic Volunteer Hours Log War Point
https://tinyurl.com/xsfxra48 is a self reporting Google Forms for the Volunteer War Point -or-

Event Safety

Deputy Mayor: Baron Manuel de la Rosa y Botella de Mirguela
Watch Commander: Sir Edmund Dracatorr, Viscount
Watch Scheduling and Administration: Baroness Rhiannon of Ravenglass

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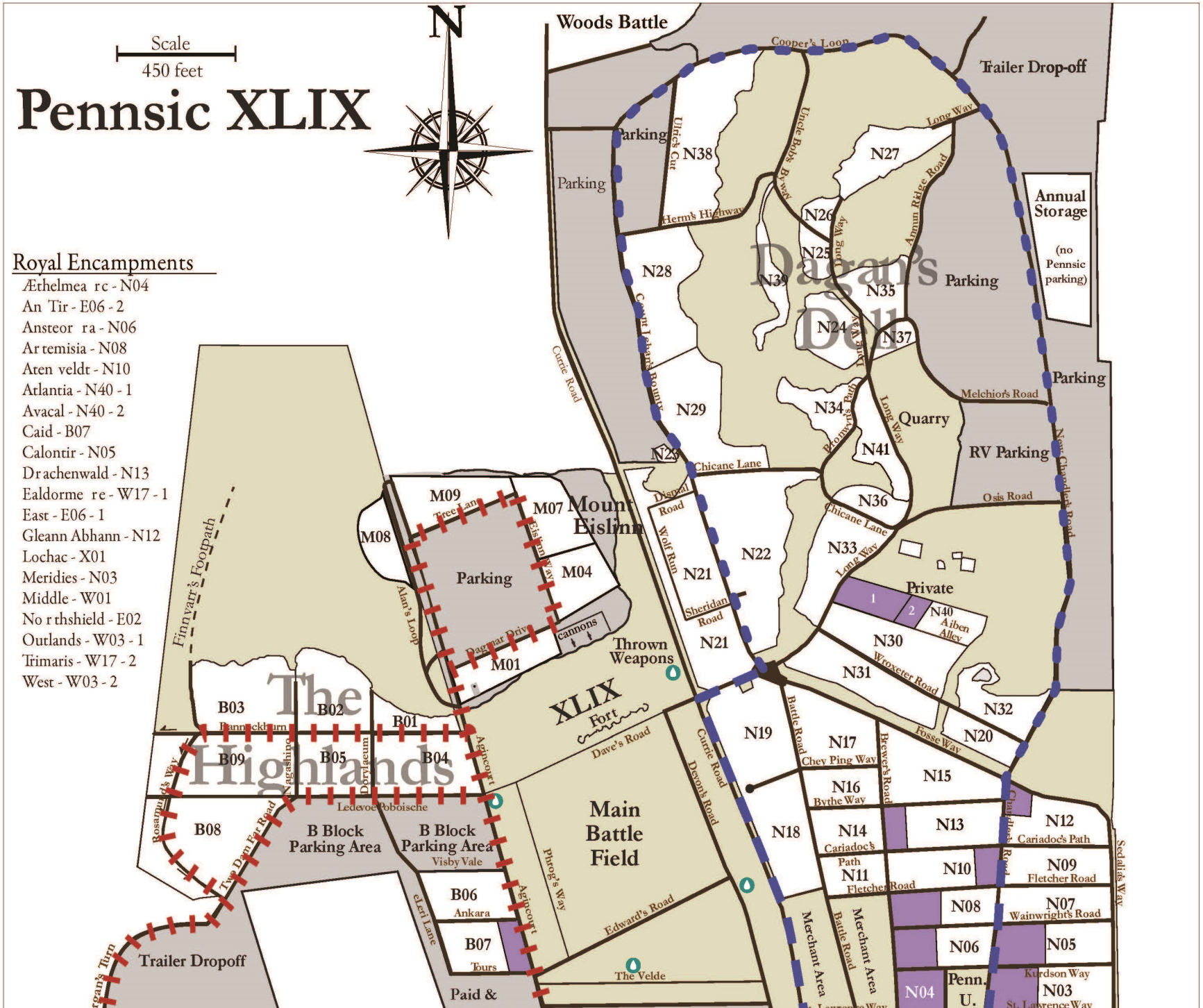
Scale
450 feet
N
Pennsic XLIX
Royal Encampments
Æthelmea rc - N04
An Tir - E06 - 2
Ansteor ra - N06
Ar temisia - N08
Aten veldt - N10
Atlantia - N40 - 1
Avacal - N40 - 2
Caid - B07
Calontir - N05
Dr achenwald - N13
Ealdorme re - W17 - 1
East - E06 - 1
Gleann Abhann - N12
Lochac - X01
Meridies - N03
Middle - W01
No r thshield - E02
Outlands - W03 - 1
Trimaris - W17 - 2
West - W03 - 2
Woods Battle
Cooper's Loop
Trailer Drop-off
Parking
Ulric's Cut
N38
Uncle Bob's Byway
Long Way
N27
Herm's Highway
N26
Annun Ridge Road
Annual Storage
(no Pennsic parking)
N25
Long Way
N28
Dagan's Dell
N39
Parking
N35
Canal Johann's Roundy
N24
Lloyd Way
N37
Currie Road
Parking
Melchior's Road
N29
Broom's Path
Long Way
Quarry
N34
N41
RV Parking
New Chandlers Road
N23
Chicane Lane
Osis Road
Dispair Road
Wolf Run
N22
N36
Chicane Lane
Long Way
N33
Mount Eislinn
M09
Tree Lane
M07
M08
Eislinn Way
Parking
M04
Alan's Loop
Finnvarr's Footpath
Private
1
2
N40
Aiben Alley
N21
Sheridan Road
Dagmar Drive
cannons
M01
Thrown Weapons
N21
N30
Wroxeter Road
N31
N32
The Highlands
XLIX Fort
Dave's Road
B03
Brannockburn
B02
B01
N19
Battle Road
N17
Chey Ping Way
Brewer's Road
N15
Fosse Way
N20
B09
B05
B04
Agincourt
Dorvaeum
Nagashino
Currie Road
Devon's Road
Ledevoe Poboische
N16
Bythe Way
N18
N14
Cariadoc's Path
N13
N12
Cariadoc's Path
Rosamund's Way
B08
Two Dan Ford Road
B Block Parking Area
B Block Parking Area
Visby Vale
Main Battle Field
Phrog's Way
N11
Fletcher Road
N10
N09
Fletcher Road
Sedalia's Way
B06
Ankara
Agincourt
N08
N07
Wainwright's Road
Merchant Area
Battle Road
Merchant Area
Edward's Road
eLeil Lane
B07
Tours
N06
N05
Kurdson Way
Trailer Dropoff
The Velde
Penn. U.
N04
N03
St. Lawrence Way
Paid &

Archery Range
Loop not to scale
Barn Area Key
1. Town Hall / Information Point (across from Cooper's Store)
2. Playground
Service Area and Pennsic University maps available at PU Point.
Handicapped Parking
Troll Parking
Food Court
Services Area
Great Hall
N01
Dragon Trace
West Gate
Merchant Area
Main Gate
Troll
Private
Oakl wn
E01
The Strand
X01
Merchant Area
Barn
Heralds Point
E03
Low Road
E02
Food
Painted Wheel
W02
W03
X03
Amphi-theater
Buried Gas Line
Brewers Road
E05
E06
Chandlers Road
E04
X02
W01
Middle Eastern
Via Chingis
Private
Rune Stone Park
W04
E07
E10
E09
Bones Nose
E08
E14
E11
E12
Runestone Hill
W05
W08
W09
W07
W06
E13
Howard's Fenway
Roman Road
E15
Runestone Campus
W16
W10
E16
E32
W11
W13
W12
Willow Point
E19
E18
E17
STP
W15
W23
W17
Great Middle Highway
Great Eastern Highway
Hill Road
Sedalia's Way
Swamp
X04
W20
W18
E20
W19
Bog U
E24
E23
E22
E21
W21
Abandon Hope
Good Intentions
E27
The Bog
High Meadows
Causeway
Myfan Way
Cul-de-Sack
E25
E28
E26
E29
E31
Stony Trail
E30
Free Will
Non-camping areas
Parking
Royal encampments
X blocks
Water
Filtered Water Source
Bus Routes
- Transfer Points
- Main Loop
- West Loop
Map created by Aakin
Updated by Genoveva

Pennsic Information Services

Deputy Mayor: Syr Gunther Keg Slayer

Pennsic Information Services division is composed of Information Point, Lost and Found, Pennsic Town Criers, the Media Liaison, the Pennsic-war.org website, Pennsic social media (Facebook & Twitter), and the Event guide.

Town Hall
At Pennsic you can find us in the blue and white Town Hall tent, just in front of the camp store.

Town Hall is the home of
Information Point
Town Criers
Lost & Found
Disability Services
Volunteer Point

Information Point
Information Point will be open from **9 am - 6 pm starting on Friday, July 29, and closing at noon on Friday, August 12.**

We are the folks who have the answers or will help you find them.
We can help you find a group's campsite, a specific merchant, or a type of merchant.
We have the up to date Pennsic schedule with any changes.
We have local phone books, and the local weather forecasts.
We post the names of those who have messages from the Emergency Phone Line: **(724) 636-1500**
Please tell people at home to call **only in emergencies**. Callers must leave a message with your full modern name, your SCA name, the name of the group you are camping with, and the block number. (Make sure they know how to spell all these names!) Message recipients' names are posted on the message board in front of Town Hall - please be sure to check it regularly. We can only attempt to deliver a message in the event of an extreme emergency.

Lost and Found

- **General Lost Items:** If you have lost an item, please come to Town Hall/Information Point during open hours (9 am to 6 pm) to see if it has been turned in. Tradition holds that if you are reunited with your lost item, you work a shift at Lost & Found as a thank you.
- **General Found Items:** Please turn in found items at Town Hall/Information Point during normal open hours (9 am to 6 pm).
- **Specific Lost Items:** If you have LOST a Cellphone, a Wallet containing Identification, Vehicle Keys, or Medications OUTSIDE of regular Information Point hours please make your way to the Watch Tent (see map) and notify them of your lost items and your contact information. If your items are turned in, we will do our best to re-unite you with them.
- **Specific Found Items:** If you have FOUND a Cellphone, Wallet containing Identification, Vehicle Keys or Medications OUTSIDE of regular Information Point hours please make your way to the Watch Tent (see map) and deposit the found items with them. The Watch will contact the appropriate persons and efforts will be made to re-unite the items with their owners.
- We Strongly Suggest that you change the Lock Screen on your phone to DISPLAY your modern name during Pennsic to facilitate the return of your phone should you lose it.
- **Battlefield Lost and Found items:** Items found on the battlefield will be taken to the Marshals' tent on the battlefield. Please check there for lost fighting items. If you are looking for items that were lost last year, please check at Information Point during normal operating hours.

Lost and Found Auction
Location: Great Hall
Date: TBA

Town Criers
Town Criers' operate out of the Town Hall tent, located across from the Camp Store. Office hours are **11 am to 4 pm, starting Wednesday, Aug 3 through Thursday, August 11**. When we are closed you can leave a message at Info Point. We post notices on the 26 signboards stationed throughout the town areas of Pennsic. Signboards are located at many of the bus stops and intersections around the campground, so there is sure to be one you pass by daily. These are updated daily with information from the Mayor, Bus Routes, and Official Event Notices. Please do not take notices or maps off the boards - take a photo for reference if you'd like. Voice Town Criers cry the camp with announcement, when we have volunteer heralds available. To volunteer for crying the camp or working at the table, please see below.

Submitting Announcements
If you need an announcement posted or heralded, please see us during our office hours.
All Notices must be posted on the boards by the Town Criers. Any other notices will be removed. Please do not post notices yourself - bring them to us and we'll do the work.
Notices are for official Pennsic events only. If the event or performance is in the site book, and does not charge money, this is most likely an official event.
Notices should be delivered to the Town Criers office no later than three days before the event/performance date. We prefer to keep notices posted for least two days.

Volunteers
We need volunteers to cry the camp.
We also need Desk Volunteers to help with the paper postings. Spend your volunteer time in a shaded chair with a cool breeze blowing and we have places to recharge electronics while you volunteer!

Marshalling Conventions for Pennsic XLIX

I. GENERAL RULES PERTAINING TO ALL MARTIAL DISCIPLINES
The Principal Marshals for Pennsic XLIX are Sir Marcus Pinarius Draconarius (Marshal-In-Charge), Duke Sir Timothy, and Sir Olaf Haroldson. Any on-site changes to these rules for safety reasons will be at their sole discretion, though ultimate responsibility for the conduct of all combat related activities at Pennsic War lies with the Marshal-In-Charge.

Note: Any changes to the rules for battle-negotiated reasons will be by the joint action of Their Majesties of the Middle and the East, and subject to the approval of the Marshal-In-Charge

As a baseline, all martial activities will follow the Society-wide rules pertaining to the various martial disciplines. All participants are expected to know and follow the Society rules. If you need to reference anything, you can find all the relevant manuals at the marshal's resource page on the SCA website (https://sca.org/officers/marshal/). We'll also have copies of these manuals at the appropriate marshaling points.

The below marshaling conventions for Pennsic are clarifications, limitations, and descriptions of the best practices that have developed here over the history of the War.

MARSHALLING BATTLES
Any of the three principal Earl Marshals may designate a representative for any battle. The Marshal-in-Charge will choose an appropriate marshal to be in charge of each battle. The marshal selected to be in charge of a particular battle shall remain in charge of that battle for its entirety.

Disagreements with decisions made by any marshal or between fighters will be dealt with at a Marshals' Review after that battle. Until the Review, the marshal's decision will stand and be enforced. The Marshals' Review will be prepared to address any serious problems that are brought before it from any martial activity at Pennsic. Marshals or participants can bring their concerns to the Review. The Marshals' Review will review infractions of the rules and combat conventions. It will consist of a senior peer from each of the principal kingdoms, as well as a Presiding Marshal, all designated by the Marshal-in-Charge.

Recommendations made by the Marshals' Review will be enforced at Pennsic and passed along to the Kingdom Earl Marshal of the defendant's home kingdom. Marshals' Review starts 15 minutes after the end of each battle in the Marshal's Tent. Failure to appear in a Marshals' Review after being sent to one by a marshal on the field will result in loss of fighting privileges for the remainder of Pennsic and sanctions recommended to the home kingdom's Earl Marshal, though the Marshal-in-Charge may rescind those sanctions for just cause.

No fighter or marshal, including the Royalty of the Society, having fought in a battle, will return to the field to act as a marshal for that battle.

Marshals in a battle shall be equipped with a marshal's staff of yellow and black, a marshal's tabard, and a whistle. The use of armor, gauntlets, and a safety helmet is recommended. Eye protection is required in any battle that includes combat archery or other projectiles. Acceptable forms of protection are industrial, or sports safety glasses/goggles designed to withstand impact. An SCA-legal helmet for armored or rapier combat is also considered sufficient protection.

Marshals must be present during all combat activities, including tournaments. Each side in a battle shall provide a reasonable number of trained and experienced marshals. If not, enough marshals are available, the sides must arrange for a draft from their armies.

Marshals have the authority and the responsibility to remove from battle any person who is violating the rules of the list. This includes, but is not limited to, non-acceptance of blows, ignoring the rules of engagement, discourteous behavior, and behavior that is dangerous to combatants. Furthermore, in resurrection battles, marshals will remove fighters who do not immediately return to their resurrection point before continuing to fight. Marshals should keep in mind that all fighters are honorable people and treat them with courtesy and patience. Remember that honest mistakes do happen. Fighters should remember that the marshals are attempting to ensure the safety of all fighters present and treat them with courtesy. Marshals shall always be obeyed during the battle.

The Marshal-in-Charge reserves the right to stop all combat activities for any safety-related reason.

AUTHORIZATIONS
All fighters who wish to participate in the battles at Pennsic War 49 must be authorized to fight. Authorizations may occur at Pennsic. People wishing to authorize in a primary or secondary weapons form must have a marshal from their kingdom present at Marshal's Point, with the required paperwork for their kingdom. In addition, primary authorizations must include one of the Principal Marshals or their specifically appointed representative. Authorization bouts will be fought on the list just in front of the appropriate Marshal's Tent during posted inspection hours only.

All armored and rapier fighters, combat archers, and siege engineers should have their authorization cards, either permanent or temporary, with them at Pennsic. If you do not, we will attempt to look you up in the appropriate fighter database, but they are not always available. If you want to be sure that you will be able to fight, have your authorization card with you. Fighters may present a digital copy of their authorization card.

ON CALLING HOLD
Holds will be called whenever a question of safety or other major problem arises during a battle. Holds will be kept to a minimum to allow continuity of battles to be maintained. Marshals will signal holds with whistles and/or vocally. Fighters may call holds vocally, but only for major safety issues.

Any fighter who is found to have called a hold for strategic or tactical advantage, rather than for major safety issues, shall be removed from the field and suspended from participating in any combat or combat-related activities for the rest of the Pennsic War.

When a hold is called, all fighters should echo it. All fighting will cease, and the fighters will be asked to take a knee. Those that have demonstrable physical problems going to their knees may stand quietly and not move. All weapons will be lowered to make it easier for the marshals to find injuries. Those who having been warned still refuse to abide by this rule, whatsoever their rank, may be removed from that battle. It is the responsibility of all participants, marshals and fighters alike, to maintain safety on the field.

Talking about tactics during holds is strictly forbidden and may be cause for removal. Fighters may not change relative position except at the express orders of the marshals. Friendly conversations with and introductions to your noble opponents are highly encouraged.

HEAT CONVENTIONS

ALL martial activity on ALL fields will cease if the heat index on ANY field reaches 103. The heat index will be checked at least one hour prior to every battle at the battle location. If the heat index reaches 103 prior to the battle start time then the battle is cancelled. If the heat index reaches 103 during the battle, then the cannon is sounded and the battle is concluded. There are two options for battles that have already begun that are concluded early due to heat. First, if the battle is a simple, single War Point, then the War Point is considered null and neither side gets it. Second, if the battle is one where flags are checked at timed intervals, then the tally at the time of cancellation stands and the War Point is awarded accordingly. Battles with multiple passes, with some passes completed at the time of cancellation, will be scored as is (i.e. if two of four passes are completed at cancellation then two War Points are awarded to the winners of those passes). No discussion or notification to the Crowns is required by the marshals: the marshals will end the battle. Activity will resume when the heat index drops below 103. Only the Marshal-in-Charge can reopen the fields.

ARMORED COMBAT

MARSHAL'S TENTS

Four marshal's tents will be set up near the main battlefield for Lost and Found, Inspections, Combat Archery and Marshals' Meetings.

- The Lost and Found tent contains armor lost and found during and immediately after each battle. If armor is not claimed by the end of Pennsic War, it will be turned over to the main Lost and Found and may be claimed during the following Pennsic War.
- The Inspection Point tent is the site of all on-the-field armor, weapons, and thrown weapon inspections.
- The Combat Archery tent is the site of all missile inspections and contains the box for errant arrows and bolts.
- The Marshals' Meeting tent is the site of the Marshals' Review after each battle and the Marshals' Meetings before each battle. It also contains the marshals' sign-up list and will be used for any marshal meetings or marshal gatherings.

INSPECTION POINT

Hours of operation will be from 9:00 AM until 4:00 PM, starting Wednesday August 3, 2022, and running daily until 15 minutes prior to the start of the last battle on Friday August 12th. The Inspection Point tent will close 15 minutes before each mass battle, and 30 minutes before the woods battle, to allow time for everyone to get to the Battlefield on time. It will remain open during the Champions' Battles at the discretion of the Earl Marshals of the Middle, Æthelmarc, and the East, provided there are sufficient volunteers. Kingdom Earl Marshals wishing to perform in-camp inspections of their kingdom's troops should contact the Marshal-in-Charge.

Rejected weapons and armor may be reworked and presented again for inspection. No marshal will tell an individual to fix a piece of equipment and, at the same time, pass it assuming that the necessary changes will be made. If it is a piece of required armor, the person must be completely re-inspected, and must mention the issues raised in the previous inspection. A roster of failed inspection will be kept, and fighters being re-inspected should make sure their name is removed from it.

Armor that has passed inspection will be marked with a sticker or plastic tag placed on the right side of the helm. This sticker/tag will have the entry tag number of the inspecting marshal and the inspected fighter. Weapons will be marked in bright paint. The inspection sticker and tag remain the property of the Pennsic War and may be marked through or removed during a battle as an indicator that the fighter may no longer participate in that battle. Once so marked, the fighter must present themselves at Marshals' Review after the battle. The Review will decide a proper course of action, which may include issuing a replacement sticker. Fighters who refuse or do not attend the Marshals' Review may be excluded from future Pennsic War combat and will be referred to their Kingdom Earl Marshal for further action.

GENERAL ARMOR AND WEAPONS STANDARDS

All participants in combat-related activity must meet Society-minimum armor standards. All fighters will ensure that their armor meets those standards while they are fighting. The Principal Marshals reserve the right to ban any weapon, even if it would be legal in another kingdom. Any unusual or non-standard armor or weapons will be brought to the attention of the Principal Marshals before they will be allowed to be used. Decisions of the Marshal-in-Charge are final.

PENNSIC WAR 49 SPECIFIC WEAPONS STANDARDS

1. Maximum spear length is nine feet. Only pultruded fiberglass and rattan are allowed. All spears must have at least a two-inch diameter (minimum) thrusting tip. The Tip end of the shaft must be capped with a Schedule 40 PVC pipe cap or equivalent to prevent the shaft from penetrating the tip.
2. Mandrake-style rubber thrusting tips are PROHIBITED on fiberglass-shafted spears.
3. No experimental weapons.
4. No punch daggers, T-grips, shovel handles, or offensive shield bosses.
5. No passive shields are allowed; a hand must control the shield.
6. No hinged shields or flexible shields are allowed.
7. No more than one hand may be used to hold or control a shield.
8. Shields may be grounded. Only one shield per person is permitted.
9. All shields shall be edged with leather, padding, or other covering or constructed in such a way as to minimize damage to rattan weapons or other fighters.

10. Shield edges may not have flexible extensions or flaps that extend beyond the rim or edge of the shield.
11. No thrusting shields are allowed.
12. Javelins must be a minimum of three feet in length and constructed in accordance with Society standards. They may be used in any designated battles.
13. No polypropylene swords are allowed.

ARMOR AND WEAPON INSPECTION

All armor and weapons must pass inspection before they may be used in any combat at Pennsic War 49, including battles, tournaments, or pick-up fighting. Inspections will be performed at the Inspection Point tent. You will need to prove you are an authorized fighter to get inspected. In addition, the Earl Marshals of each kingdom after consultation with their crown may provide incamp armor inspections and may deputize any warranted marshal with a current valid SCA membership who is to perform such duties. Weapons must still be inspected at the inspection point unless a principal marshal makes an exception.

GENERAL COMBAT CONVENTIONS

All Society-wide rules regarding combat will be enforced. Specifically, note the following rules about behavior on the field:

1. Striking an opponent with excessive force is forbidden.
2. All fighters shall obey the commands of the marshals on the field or shall be removed from the field and subject to disciplinary action. Disagreements with the marshals on the field shall be resolved at Marshals' Review directly after each battle.
3. Each fighter shall maintain control over his or her temper at all times.
4. Upon hearing the call of "HOLD" all fighting shall IMMEDIATELY stop.
5. A fighter shall not enter the lists or participate in any form of SCA combat activity while impaired by alcohol or drugs (including, but not limited to: drugs prescribed by a licensed healthcare provider, over-the-counter medications, and illegal controlled substances.)
6. Any behavior that takes deliberate advantage of an opponent's chivalry or safety consciousness, or that takes deliberate unfair advantage of an opponent, is prohibited.
7. A fighter shall not deliberately strike a helpless opponent.
8. Any fighter who obtains an unfair advantage by repeatedly becoming "helpless" (for example, by falling down or losing their weapon) may, after being duly warned by the marshals on the field, be forced to yield the fight at the next occurrence of such behavior. The onus of this is on the marshals, not on the opponent. However, the opponent may ask the marshals to let the fight continue.
9. Grappling, tripping, throwing, punching, kicking, and wrestling are prohibited. Contact between combatants' bodies, shields, and weapons is expected in corps-a-corps or melee situations, as such controlled contact is allowed during these engagements.
10. Deliberately striking an opponent's head, limbs, or body with a shield, weapon haft, or any part of the body is forbidden.
11. Grasping an opponent's person, shield, weapon's striking surface, or bow/crossbow is prohibited.
12. Intentionally striking an opponent outside the legal target areas is forbidden.
13. The following rules and conventions specific to Pennsic shall also be used:
14. Face thrusting shall be allowed in all battles. An acceptable thrusting blow to the face shall be a directed touch and shall be substantially lighter than a thrust to other parts of the body.
15. Combat Archery and Thrown Weapons shall be allowed in designated battles. All combat participants may be targeted and hit by missile fire from combat archers and siege engineers. In other words, archers and siege engineers do not need "eye contact" with their opponents to shoot them. Legal target areas are the same as a thrust with a hand weapon.
16. Siege engines will be allowed in designated battles.
17. No declared death from behind.
18. No thrusts are permitted to the side, back, or top of the head.
19. Striking from behind is forbidden.
20. Charges: Per Society rule, you may not, as the result of a charge, hit someone in the body with anything other than the striking or thrusting surface of your weapon. Doing so violates either point 9 above in that you are not in control or point 10 in that you may not deliberately do so. In that vein, blind charges are prohibited. You cannot run blindly at your opponent without seeing where you are going and in any sense be controlled.
21. All helms must be obviously marked on the front and back with the color denoting the side for which they fight. No fighter may change the color of his helm for the purpose of deception. Failure to mark a helmet is unchivalrous and cause for removal.
22. Except in the case of unit-on-unit engagement, no more than four fighters shall attack a single opponent. When a fighter is part of a formed unit (i.e. a shield wall) that is fighting a similar unit, he may strike and be struck by any opponent within range. If a breakthrough occurs, one shot delivered in passing is allowed to the fighters passing and being passed.

ENGAGEMENT

Before you may strike your opponent, you must make them aware of your presence and intent by gaining engagement. This happens when you have made eye contact with your opponent and they have acknowledged you as a threat by reacting to you in some way (examples include, but are not limited to nodding at you, reacting defensively to you, going on guard against you, or blocking a light blow).

If an opponent seems to be ignoring your attempts to attract their attention you may NOT proceed to attack them. They may simply have felt they were bumped by their own team, not heard you, or already be engaged. In such an instance, you may continue your attempts to gain engagement, as well as fouling their weapons or shield with your weapon or shield. This way, you gain the advantage of being to the rear without jeopardizing safety. Deliberate refusal to engage an opponent is grounds for removal from the battle. Deliberately striking from behind without gaining engagement is likewise grounds for removal.

Fighters attempting to disengage from an opponent are considered engaged until they have passed beyond the length of their opponent's weapon (s).

COMBAT ARCHERY

The Combat Archery Marshal-in-Charge is Frederick Swartzwalder.
The Combat Archery Inspection Point will open on Wednesday, August 3 at 9:00 AM. Hours are generally 9:00 AM TO 4:00 PM daily until the last day of battles. All combat archery equipment and procedures must be legal based on current Society rules.

PROHIBITED EQUIPMENT AND FEATURES
These items are specifically prohibited at Pennsic War 49:

1. Hand slings.
2. Stone bows.
3. Small pistol-style crossbows.
4. Forward- or rear-style pistol grips.
5. Combat archery crossbows which utilize a mechanical advantage cocking lever. ("Goat's foot", "cord and pulley" and "belt and claw" systems are a few examples.)
6. Repeating crossbows.
7. Split prod design for crossbows utilizing a center shot system (an individual prod on each side instead of a solid one).
8. PVC bows or PVC crossbows.
9. Non-Society-period sights, spring/flipper rests, plunger buttons, stabilizers, clickers, or modern release aids.
10. Compound bows and compound crossbows.

Moreover, NO experimental combat archery equipment (bows and crossbows) or ammunition (arrows and bolts) will be permitted for use at Pennsic War 49.

We need volunteers to serve as inspectors and scribes. If you or someone you know would be good at inspecting or scribing, please come up and get trained! To inspect combat archery equipment or ammunition you will need to go through orientation, which takes about twenty minutes and includes a review of ammo/equipment inspection processes (to ensure consistency) as well as the proper way to fill out the Pennsic inspection forms. Oriented Combat Archery Inspectors will then be issued a Pennsic War 49 Combat Archery Inspector badge, which will quickly identify what they are allowed to inspect at Pennsic War 49. Wear this badge anytime you inspect CA equipment or ammo. Inspectors can choose to inspect only specific categories (such as fiberglass ammo but not tubular ammo, or just ammo but not bows or crossbows). While it helps to be a CA Marshal in your home kingdom, it is not required.

Anyone who shoots combat archery ammunition is responsible for seeing that the proper initial and post-battle inspections are done. Please check, sort and repair your ammunition before bringing it to Inspection Point. In order to help ensure a safe and healthy war for all, all combat archers at Pennsic War 49 need to read all these regulations.
Anyone may bring combat archery bows, crossbows and ammunition to be inspected. If we need to find the owner, we'll come ask you for help finding them.

INSPECTION PROCESS
All armor inspections shall occur at the Armor Inspection Point.

All initial Combat Archery weapon and ammunition inspections shall occur at the Combat Archery Inspection Point during posted hours (usually 9:00 AM to 16:00 PM daily). The Combat Archery Inspection Point will be open the same hours as the Armor Inspection Point. Any changes in the inspection hours will be posted outside the Inspection Point as early as possible and will supersede the hours posted in the Pennsic event guide.

Ammunition shot will not be inspected for use in consecutive heats of the same War Point. Tubular ammo may be inspected by the owner and reused immediately. We are going to attempt to reinspect non-tubular ammo between non-consecutive heats of battles where combat archery occurs. We'll assess the viability of that as the War goes on.

All arrows or bolts must be inspected for a specific day's use and be marked with the "color of the day".

All combat archery ammunition must have a printed label (not handwritten) with the owner's name and kingdom affixed to it. The label must be in English utilizing a legible/readable font and be completely covered with clear packing tape. NO reinforced or strapping tape may be used to cover the label.

If the combat archery ammunition is group ammunition, the group name can be used in place of the owner's name. If the group name is used, a point of contact within the group is required. Specifying the kingdom is mandatory on all labels.

It is strongly encouraged to get your Combat Archery ammunition inspected AT LEAST one day before any battle, since showing up on the day of the activity will likely result in insufficient time to have equipment inspected.

Inspections will officially cease 45 minutes prior to the posted start time of any battle so that the marshals have time to get ready for the battle. We'll stay open if we have the staff for it.

The Pennsic Combat Archery Marshal-in-Charge, their deputies, and approved designees may inspect all Combat Archery equipment and ammunition to the above "Pennsic standard", which supersedes any kingdom-level standard. Any decision may be appealed in the usual manner.

RULES SPECIFIC TO COMBAT ARCHERY
1. On the Field
All bows, crossbows, and ammunition shall meet, at minimum, all Society standards for construction. They must also meet any additional restrictions described in this document, or restrictions declared by the Pennsic War Combat Archery Marshal-in-Charge as needed.

As with any weapons form, an archer may yield to an opponent, and archers should feel free to loudly express their "dead/yield" status. Courtesy

taps delivered by an opponent should be accepted by the combat archery combatant as the gift they are. Likewise, an opposing fighter throwing excessive or repeated blows into a "subdued/dead" opponent will face disciplinary action.

Targeting of the back of an individual (alone or in an organized unit) is prohibited. A cluster of folks may be targeted within 180 degrees of the direction the group is facing, and a rearward facing opponent shot thusly should accept the strike. This applies equally for an opponent who has rotated after release. The actual specific targeting of the back side of any individual is prohibited.

There is no limit on the amount of ammunition an archer may carry unless defined in a specific battle scenario.

All Combat archers must remove ammunition from crossbows and hand bows when a hold is called. Crossbows may remain cocked. Archers may nock at "Make Ready" and fire at "Lay on".

2. Bow/Crossbow using Fiberglass Shafts
A hand bow shooting fiberglass arrows must have a minimum 20-pound pull to a maximum 30-pound pull at 28-inch draw.

The hand bow must be designed/constructed to safely draw 28 inches or it cannot be used in SCA combat.

A crossbow shooting fiberglass bolts must have a minimum 400 inch-pounds to a maximum 600 inch-pounds rating.

Any bow/crossbow that is allowed to shoot fiberglass ammunition may also use any tubular ammunition approved for use at Pennsic.

3. Bow/Crossbow using Tubular (Sil-o-Flex or Equivalent) Arrows
A hand bow that measures over 30 pounds pull and less than 50 pounds pull is considered a heavy hand bow and may only shoot tubular ammo. A heavy hand bow must be marked with a 4-inchwide band of red material (tape, cloth, etc.) that goes completely around the upper limb of the bow.

A crossbow that measures greater than 600 inch-pounds and less than 1000 inch-pounds is considered a heavy crossbow and may only shoot tubular ammunition. A heavy crossbow must be marked with a 4-inch-wide band of red material (tape, cloth, etc.) that goes completely around the right-hand side of the prod as viewed by the archer.

POST-BATTLE SORTING
After ANY Pennsic sponsored battle, ALL Combat Archery participants are required to help collect ALL arrows and bolts (not simply their own) and bring them to the designated area for reinspection (likely SOUTH of Battlefield just outside the boundary).

The Process: After each battle, all fiberglass ammunition shall be placed in one pile & all tubular ammunition in another to facilitate re-inspection by the marshals. The piles should then be subdivided by bolts and arrows, forming four piles. Combat archers, not marshals, will then divide the piles by owner, so cooperative help is appreciated at this critical juncture. Once an owner claims a pile is likely complete, marshals will begin the re-inspection process for ammunition integrity as quickly as possible. Be sure you do not remove your arrows or bolts from the field until they have been inspected and marked for the next battle, as it is vitally important that we ensure the safety of all ammunition as well as discover incidents of failure, if any. This process should also reduce loss due to theft as any ammunition noted as heading "away" should be suspect and questioned.

Note: If you are unable to help with the sorting/inspecting process, you must designate someone to take care of your ammo in your place. Scheduling occasionally requires you to be elsewhere, but do not abandon your ammo; it will not get inspected without someone claiming it.

OVERPOWERED AND NON-INSPECTION WARNING
Anyone using fiberglass-shafted ammunition in a heavy bow or heavy crossbow will be banned from all fighting activities for the rest of the Pennsic War and will be subject to other disciplinary action via the proper Armored Combat Violation Review procedure. This will result in a trip to Marshals' Review at the least.

Likewise, ANY use of uninspected ammunition or weapons on the battlefields of the Pennsic War will prompt immediate removal from the battlefield and will be subject to other disciplinary action, including a potential fighting ban, via the proper Armored Combat Violation Review procedure.

NOTES:
Play safe and fair. We have a specialized weapons form that requires specialized skills, understanding and accommodations. Please play responsibly.

Help clear the field after battle – many hands make light work.

Thank the marshals, both CA and otherwise. They give freely of their time so YOU can play.

Lastly, consider becoming a marshal-in-training. You can find no better place to "see it all" than Pennsic. As our community grows, so too must its Combat Archery marshal corps and you are welcome to be a part of that growth. Come to the Combat Archery Inspection Point to volunteer!

SEIGE COMBAT

The Siege Combat Marshal-In-Charge is Forester Edward of Thorn.
Official siege activity at Pennsic War 49 will be limited to the Main Battlefield. In case of disputes, the Pennsic War 49 Marshal-in-Charge will make the final call. Society siege rules will be used for governing all siege activities unless otherwise stated below. For the battles in which siege will take place, please see the Battlefield Schedule. See the Pennsic University Class Schedule for the siege-related classes.

Note: There may be additional changes to scenarios, rules, and schedules; these will be posted at Inspection Point.

All siege marshals must wear eye protection such as protective shatterproof eyewear or a helm. Siege marshals should wear a standard black marshal's tabard and carry a marshal's staff. If you are going to marshal in armor wear a marshal's tabard over the armor. If wearing a helmet, a drape or other distinctive marking is required to differentiate you from a fighter on the field. Please be at Marshal's Point 45 minutes prior to any battle you will be marshaling. All meetings for siege marshals will be posted at Inspection Point.

SIEGE AMMUNITION DAMAGE
Blows from siege-class ammunition (1-pound rocks, 4-tennis-ball clusters, and 48-inch ballista bolts, all of which are colored yellow) will be judged fatal upon striking any legal target area and will kill through shields if the shield is being carried. Siege munitions are considered spent upon striking a weapon, a fighter, the ground, or a battlefield structure. Only the first fighter hit is dead.

Pavises (grounded shields not supported by a combatant) are destroyed by a single hit from siege engine ammunition. Combatants behind the pavises are not killed.

Small arms munitions (single tennis balls and tube-shafted combat archery arrows and bolts) fired from a siege engine will be treated as Combat Archery projectiles.

WHEN A HOLD IS CALLED
All holds will be general holds for siege engines unless a scenario specifically designates local holds for artillery.

An engine may not be loaded during a hold, and any munitions must be removed from the engine until "lay on!" is called. If the engine is already cocked it may remain cocked unless the engineer chooses to un-cock it, or a siege marshal asks that it be un-cocked. During long holds, de-cocking is advised if it is safe to do so.

If an engine is cranking the string back when a 'hold' is called, it must be safely returned to a non-cocked state. For engines that can stop the cranking at any point, such as with use of a ratchet, they are to stop once hold is called and not resume until "lay on!" is called.

The crew of an engine shall not fire its ammunition once a hold has been called. Violations will result in both the engine and crew's removal from the battle and possible disciplinary action.

ENGAGEMENT
All fighters are always engaged with siege engines during a battle no matter which way they are facing.

Direct fire weapons shall not be discharged against personnel at a range of less than 30 feet or in such a manner as to willfully allow the projectile to leave the battle area proper or to land in designated unsafe zones.

No engine will be discharged while any non-crew person is within a 5-foot range of moving parts. Larger safety zones may be designated where necessary.

DESTROYING SIEGE ENGINES AND STRUCTURES
When engaging an engine or structure, do not strike or thrust at it with a handheld weapon! The proper way to destroy these weapons is to safely approach the engine or structure, lay your weapon on it, and declare "this weapon is destroyed". This shall be done in a safe and deliberate manner, not in a rush or while engaged with any other opponent. Anyone found intentionally striking a siege engine or structure will be removed from the field and possibly face further action, such as a Marshals' Review.

Active combat should not take place within five feet of an active siege engine. If this situation arises, a hold will be called, and the engine declared destroyed.

Siege engines can be destroyed by 3 hits from a ballista bolt, 3 hits from a 4-tennis-ball rock, or 1 hit from a 1-pound rock unless a scenario has other rules. Siege towers are only destroyed by 3 hits from a 1-pound rock.

CREW REQUIREMENTS
Anyone crewing an engine in combat situations must be authorized in siege combat.

Crew members wishing to defend an engine may do so if all action takes place at least five feet from the engine.

Siege personnel may choose to leave the engine and fight if they wish. Remember, if the number of crewmembers at the engine goes below the minimum number required for that class of machine, it may not be operated.

Siege engine crews are to be treated as any other fighter on the field. If they are authorized for other weapons forms and have a secondary weapon, they may use it. If not, they may be killed as an unarmed opponent; if they yield, do not strike them.

SIEGE ENGINE INSPECTION
Preliminary inspection of the engine shall be made before any shots are fired. This inspection checks for structural integrity of the components of the engine. This structural inspection is done according to the specifications published in the Society rules.

The operational demonstration phase of the inspection shall, at minimum, consist of four shots in a row without mechanical failure from the engine when configured for the maximum power it will use on the battlefield. These four shots shall deliver the ammunition between 40 and 80 yards (36.6 to 73.2 meters) down range. The siege engine shall consistently deliver the ammunition in a reasonably straight and stable path down range, though a curving path due to a crosswind is acceptable.

Static inspection for stability of the engine, mechanical observation of the framework and the mechanism shall be made after the firing.

The crews of direct fire engines should be willing to receive a shot from their engine at minimum range, while in armor, should it be requested.

SIEGE TOWER AND OTHER STRUCTURE INSPECTION
Inspection will include, at a minimum, structural integrity, stability, condition of hardware, and condition of any safety devices (barriers, walls, etc.). Inspection will ideally be made with a maximum load of armored combatants on board the siege structure. Inspection will include a demonstration of mobility if the structure is designed to be mobile. Please refer to Society siege rules for approved structure construction methods.

If you are planning to bring a siege structure, make sure that the Siege Marshal-in-Charge has been informed of it and the structure is inspected prior to a battle, so you do not bring it miles and miles and then find out that it will not be allowed.

AMMUNITION INSPECTION
All ammunition must now abide by the half-inch rule: it may not penetrate a face grille by more than a half-inch. Ballista bolt fins must use materials or techniques that abide by this rule.

All missiles must be inspected for that day's use and must be marked with the color of the day.

Your siege ammunition is inspected when your siege engine is inspected. You can also have your siege ammunition inspected at Inspection Point if there is a siege marshal present. Check the postings at Inspection Point for specific times. Siege ammunition inspection will also take place on the Battlefield immediately after a siege battle.

All siege ammunition must be labeled with the owner's name, group, and kingdom in English on a printed label. If a group owns the ammunition, then use the group's name and kingdom.

After each battle that uses siege ammunition, the bolts, rocks, and other approved siege projectiles will be re-inspected for the next day's battle and marked with that color of the day. Please help clean the field and bring all siege missiles to a designated spot to be re-inspected.

Siege ammunition inspections at Inspection Point will cease 45 minutes prior to the posted start time of any battle.

RAPIER COMBAT

The Rapier Marshal-in-Charge is Master Darius Lowen.

INSPECTIONS
Hours of operation will be from 9:00am - 4:00pm starting on Wednesday August 3 and running daily until 15 minutes prior to the last battle on Friday August 12th. The inspection point will close 15 minutes prior to all mass battles, and 30 minutes before the woods battle.

All inspections will be made by a marshal from the rapier combatant's home kingdom. If there is no marshal from that kingdom present, then inspections shall be made by any inspecting marshal to Society standards. Inspections are to be done on the field every day before engaging in combat of any form.

Since weapons and protective gear need to be inspected every day they will be used, we are not going to require inspection stickers for rapier fighters this year. However, to participate in any form of rapier combat, you must keep your Pennsic medallion visible and accessible.

CUT & THRUST RAPIER
Fencers interested in practicing Cut-and-Thrust rapier may do so on the rapier field using the Society rules or their own kingdom's C&T rules. Fencers wishing to practice C&T must be supervised by a marshal warranted in C&T.

YOUTH FENCING
Minors wishing to participate in youth fencing activities must first see the Youth Rapier Marshal-in-Charge, accompanied by a parent, court-appointed legal guardian, or notarized guardian to complete necessary paperwork. Participation in youth fencing activities shall be governed by the rules in Section VIII: Youth Combat.

PENNSIC WAR 49 RAPIER CONVENTIONS
These rules establish standards and conventions for rapier combat at Pennsic for all rapier activities. Kingdoms sponsoring other rapier events at Pennsic will employ these rules at minimum and may add additional rules specific to the kingdom hosting the tournament. These rules are designed to promote safe rapier combat at Pennsic, and all participants in events governed by these rules are responsible for knowing, understanding, and applying them. However, no matter how clear or accurate, rules cannot replace common sense, good judgment, and concern for the participants. If a question arises when applying these standards, choose the response that promotes the greatest degree of safety for all participants.

GENERAL INFORMATION
Rapier combat shall be conducted in accordance with the rules of the lists of the SCA, Inc., the Society-wide rules for rapier combat in the SCA, and these rules.
Per the Society-wide rules for rapier combat, all fencers, prior to every combat or practice, shall ensure their equipment is safe, in good working

order, and has been inspected by a marshal authorized to inspect rapier gear. At Pennsic, such inspection must be performed a minimum of once per day by either a marshal from a fencer's home kingdom to that kingdom's standards or, if a marshal from that kingdom is not available, by any marshal to the specifications described in Society rules.

Marshals have the power and the duty to remove from the field any person who is violating the rules of the list. Such violations include, but are not limited to, non-acceptance of blows, ignoring the rules of engagement, and behavior that is dangerous to combatants. Marshals should keep in mind that all fencers are honorable people and treat them with courtesy and patience. Remember that honest mistakes do happen. If someone is so removed, the parties involved must go to the next Marshals' Review.

Fencers should remember that the marshals are attempting to ensure the safety of all fencers present and treat them with courtesy. Marshals shall always be obeyed by combatants on the field.

USE OF WEAPONS AND PARRYING DEVICES

Valid blows are performed by:

1. Thrusting with the point of the blade (thrust)
2. Sliding the edge of the blade by pulling (draw cut) or pushing (push cut) a minimum of 6" across the target.
3. Placing the tip of the blade upon, and then drawing it (tip cut) a minimum of 6" across the target.
4. Spears may be used for thrusts only; spears may not be used to deliver any other type of blow, including cuts. Note: At the discretion of the Rapier Marshal in Charge, sparring may take place in which spears are used to cut. Such sparring will be monitored by an approved marshal, and no cuts from spears shall be permitted in war point battles, tournaments, or melee battles larger than 3 vs. 3.

Though the gloved hand may be used to parry, it shall not be used to push, grasp, or strike an opponent. Blade grasping is not permitted in any War Point event. The use of blade grasping in other rapier activities shall be at the discretion of the marshal in charge of a particular melee or tournament.

Parries may be performed with weapons, parrying devices, the gloved hand, or any other part of the body. Striking an opponent with any part of a weapon or parrying device not approved for that purpose is prohibited. Fleeting contact between opponents is allowed if no grappling, deliberate striking, or other unsafe behavior occurs. Conduct in violation of this rule which creates a significant safety hazard on the field will be grounds for immediate removal from the field.

BLADES

There are three classes of rapiers in the SCA: light rapiers, heavy rapiers, and cut and thrust blades. The use of light rapiers is prohibited in any War Point battle. Any blade in each rapier class may be used against any other blade in that same class, but not against blades of the other classes. An exception to this is those blades that pass the flexibility standards as legal for "both" heavy rapier and C&T. These blades may be used in both "styles" of combat, i.e., heavy rapier and C&T. Check with the Rapier Marshal-in-Charge if there is any question as to the legality of a blade for a particular event.

Groups hosting a particular rapier event may specify the types of blades to be used at that event. If a tournament specifies allowed blades only by general type, i.e., light, or heavy, then all blades allowed at Society level in this category will be allowed.

PARRYING DEVICES

Parrying devices shall follow the SCA Rapier Handbook, with the additional rule that shields/bucklers cannot be more than 40" on any diagonal and may only be wielded in one hand.

No passive shields, bucklers, armor bits etc. Unless combat is happening in an "Armor as worn" convention, any worn objects are treated as part of your body and any legal blows delivered to the objects should be recognized as legal blows. i.e., You can wear a finger buckler for personal protection, but if struck, you must take the blow, the buckler does not "stop" the blow. Similarly, you cannot strap a shield to your back and be protected. Sword and dagger guards, active shields, etc. act as normal.

SPEARS AND PIKES

Spears that follow Society Rule are permitted for thrust only use in non-war point, non-La Rochelle fencing activities. ***Note: any spear head that has had any filler added is not permitted.***

RUBBER BAND GUNS

Rubber band guns ("RBGs") are approved for use under the following conditions:

1. RBGs are allowed if it has been announced beforehand.
2. Everyone on the field during a melee using RBGs must have eye protection of some kind, including marshals and water bearers.
3. When a hold is called, all loaded RBGs should be aimed at the ground, or if this is not possible, aimed away from all persons. In the case of rubber band cannons, a fully armored crew member must stand in front of the cannon blocking any accidental shot.
4. At the end of melees, the fighters must unload all RBGs before leaving the field.
5. RBGs are only approved with surgical tubing shot. Use of tubing containing any liquid, sand, beads, or any other material is not legal.
6. RBGs should mimic the appearance of a period firearm. A dagger blade may be attached to an RBG pistol to mimic a bayonet, but such a blade must meet flexibility requirements.
7. RBGs must pass the same safety requirements as a rigid parrying device if they will be used as such.
8. If an RBG is shot and the bullet bounces off anything and into a valid target, the shot is good.
9. The validity of any given shot from an RBG shall be judged by the recipient of that shot.

MARSHALING CONCERNS IN RAPIER COMBAT

Excessive impact: combat at Pennsic poses risks to the participant. This recognition, however, does not excuse fighters from exercising control of their techniques. If a fighter throws blows which force his opponent to retire from the field from a real injury (even one which only causes brief incapacitation), the marshal responsible for the field shall take such steps as are appropriate to stop the problem from recurring.

In scenario allowing Death From Behind (DFB), the thrower of the DFB must come to a complete stop. Hyper-DFBs or machine gunning ("deadmylorddeadmylorddeadmylord...") is forbidden.

Additional melee rules for Pennsic 49:

- Blind shots are illegal. Combatants must have visual contact before throwing a shot at an opponent. Note: this is a safety rule, not a scenario rule (i.e., a "hay bale wall" does not create a "blind shot" for purposes of this rule. It is unsafe to throw a blow when you cannot physically see where you are throwing).
- Daggers and spears may NOT be used for DFBs.
- Running from place to place in melee is permitted. Running TO engagement is permitted. Running FROM engagement is permitted.
    - Running attacks, either against a line or an individual, including running engagements or running through engagements, are prohibited. Combatants must come to a complete stop before beginning an attack, fouling a blade, or otherwise engaging any opponent(s). Combatants may NOT throw shots at an opponent who is running toward them. Combatants violating this rule will get one warning from the marshals; a second offense will be grounds for rejection from the battle.
- A combatant who steps off the Edge of the World is considered dead. They will get one loud, verbal warning from the witnessing marshal when they are approaching the edge, but the onus is on the combatants to always know their surroundings. Edge of the World deaths mean the combatant must leave the field or return to their resurrection point (if applicable).
- All defeated or disabled fencers should remove themselves from the melee field. Fencers withdrawing from the field should do so with weapons held above their head to indicate non-combatant status. Fencers who have lost both hands or arms are considered disabled.
- Fencers may not pretend to be dead or purposely hide themselves among the dead. If asked by a marshal or another combatant, combatants must answer truthfully whether they are alive or dead.
- Dropped weapons do not need a hold unless they present an immediate safety issue.
    - Combatants may not steal an opponent's dropped weapon.
    - Combatants are not required (but are encouraged) to allow opponents to pick up their dropped weapon.
- Dead fighters may only say they are dead. They may not give orders or other information. During a hold, fighters are welcome to discuss safety concerns with their teammates, or engage in good-natured conversation, but must not discuss tactics or strategy.
- Fighters in any battle may call themselves dead at any time. In a resurrection battle a fighter can always walk back to resurrection point.
- Except for hay bales used to secure flags and flag systems to the grounds, combat over the hay bales is not allowed.

In any tournament or melee, additional restrictions may be imposed by the marshals as needed.

THROWN WEAPONS

The Thrown Weapons Marshal-In-Charge is Forrester Uthan Laoch.

THROWN WEAPONS RANGE HOURS AND SCHEDULES
KNOWN WORLD THROWN WEAPONS MARSHALS' MEETING (MITs welcome)
Saturday July 30 4-5:30 PM

RANGE HOURS AND SCHEDULES
** range open: indicated by the red flag: range is open when red flag is raised**
Monday and Tuesday, August 1 and 2
9:00AM—1:00 PM Set Up / 1:00PM—5:00PM Open Throwing
Wednesday, August 3 – Thursday, Aug 11
9:00 AM—5:00 PM
Friday, Aug 12
9:30 AM- done Range tear down

POPULACE THROWN WEAPONS WAR POINT
Last start will be 15 minutes before scheduled closing time
MIDDLE KINGDOM AND ALLIES CHAMPION THROWERS TRY OUTs.
You must be able to show excellent throwing skills in Ax, Knife, and spear. The point tally total: to be announced at time of try outs Try outs will be held every day the range is open at 5:00 PM -5:30PM

CONVENTIONS FOR PENNSIC
In addition to the SCA Thrown Weapons Standards and Conventions, please note these items for Pennsic War 49:

All throwers must have footwear that covers the soles of their feet, although closed-toed footwear is recommended.

The minimum age to throw is 5 years of age. Youths under 18 need to be registered at the range by a parent, court-designated legal guardian, or notarized guardian before they throw for the first time. The parent or guardian must always stay at the range with those under 12. Once registered, those 12 and older can be at the range unaccompanied.

Pennsic Thrown Weapons does not provide "loaner equipment". Individual throwers MAY choose to loan out equipment at their discretion.

TARGET ARCHERY

The Archery Marshal-In-Charge is Dietrich von Hamburg.

ACTIVITIES

The archery range is located southwest of the main battlefield beyond oversized parking. It is not visible from the main camping areas; however, a flag will be flying whenever the range is open. The flagpole is located at the top of Mt. Eislinn. There is regular bus service to and from the range. There are classes and fun novelty shoots held each day on the range. Class schedules are in the Pennsic University section of the event guide and will be posted in the Marshal's Tent on the range. Activities include a total of four War Points for archery: three populace shoots worth one point each, (Castle Clout Shoot, Soldier Shoot, and the Castle Window Shoot) and the Pennsic Archery Champions Shoot, worth one point. Archers will have the opportunity to shoot each of the three populace War Points once each day, or if archers would prefer, they may shoot each shoot up to a maximum of 5 times (once for each War Point day). If an archer wanted, they could shoot all their War Points in one day by shooting the Castle Clout Shoot 5 times, the Castle Window Shoot 5 times, and the Soldier Shoot 5 times.

ARCHERY RANGE HOURS AND SCHEDULES

The archery range will open at 09:00 on Monday August 1 and close at noon, August 12. Normal hours of operation will be 9:00AM - 4:00pm.

ARCHERY EQUIPMENT STANDARDS

1. Bows
    a. No compound bows are allowed.
    b. Adjustable or fixed sights may not be attached to straight bows or recurves. Marks on limbs are allowed.
    c. There are no draw weight limits for target archery bows.
    d. No modern spring/flipper rests or plunger buttons are allowed.
        i. Wire rests are not allowed.
        ii. Simple one-piece plastic attachable rests are allowed.
        iii.Plastic or nylon bristle rests are allowed.
    e. Bow straps are allowed.
    f. No stabilizers, clickers, or modern string release devices are allowed.
    g. Bows with cutout risers (those bows you can see through from the side) must have the openings covered so as to present a solid surface and an appearance that is more in keeping with medieval archery.
    h. Bows made of PVC are not allowed.
2. Crossbows
    a. No center-shot or split prod styles are allowed.
    b. No compound prods or break-cocking crossbows are allowed.
    c. No ballistae of any kind are allowed on the archery range.
    d. Rear peep sights may be attached, but front sights are not allowed.
    e. Limb coverings are not required.
    g. Slings may be attached to the bow, but may not be used as an aid in shooting.
    h. Stocks made from any material other than wood must be covered and any cutouts (other than the hole that secures the prod to the stock, the binding bridle) that you can see through from the profile must be filled and/or covered to appear more in keeping with medieval archery.
    i. Pistol style grip/assault style stocks are forbidden
3. Strings
    a. All strings must be appropriate for the bow type and weight.
        i. Strings may not be constructed of material prone to failure, such as natural sinew or gut.
        ii. Linen, silk, and artificial sinew strings are acceptable, as long as they are constructed properly.
        iii. Strings that have become knotted or those that have been repaired by knotting strands together are not allowed. This rule does not forbid those string designs that incorporate knots in their original design.
    b. A nocking point may be attached to the string.
        i. Both metal and tied-on nocking points are acceptable.
        ii. A single nocking point is allowed. The nocking point may consist of one or two locators, which may be of any type.
        iii. The locators may not extend above or below the nock in such a way as to allow them to be used as sighting mechanisms.
    c. String silencers may be used.
    d. It is strongly recommended that the ends of the string be served, and that a serving cover the nocking area of the string. It should be noted that Japanese- and Flemish-style strings, which are rarely served at the ends, are acceptable.
    e. Peep sights mounted on the strings are not allowed.
4. Arrow and bolts
    a. All shafts shall be of wood.
    b. No broadheads or tips that cause excessive damage to targets shall be used.
    c. Fletching
        i. Arrows shall be fletched with natural feathers, or any period material, no plastic vanes.
        ii. Bolts may be fletched with any period material.
    d. Nocks for arrows may be of any material.
    e. End caps, rings, or wrapping are not required for crossbow bolts.
5. Miscellaneous equipment
    a. Any type of quiver may be used, except for those that attach to the bow.
    b. It is strongly recommended that an armguard or bracer be worn.
    c. A glove or finger tab may be used.
    d. All equipment should adhere to the spirit of medieval archery.
6. Exceptions
    a. Exceptions to the above rules may be granted by the Archery Marshal-in-Charge or his designated deputy.

YOUTH COMBAT

Youth Combat Marshal-in-Charge is Captain Dyderich Wolfhart.

The basis for the Pennsic 49 Youth Combat rules is the SCA Youth Combat Handbook. This Section will apply for both Youth Armored and Youth Fencing combat.

All youths' ages 6 to 17 are invited to join us on the battlefield for the Pennsic Youth Combat Program. The divisions are Division 1 (ages 6 to 9), Division 2 (ages 10 to 13), and Division 3 (ages 14 to 17). Youths who moved up a division or were held back because of size, strength, or maturity and youth from kingdoms with different age divisions may participate in the division that is most appropriate based on their home kingdom authorization.

LOANER GEAR: The Youth Combat program at Pennsic does not supply loaner gear.
AUTHORIZATIONS: Each kingdom may elect to hold authorization sessions for Youth Combat during the week. Check at the Youth Combat administration tent for more information.
SERVICE: Youth combatants are expected to provide service at Pennsic. At a minimum, this will take the form of field sweeps for trash and water bottles in our own lists as well as the surrounding area.
VOLUNTEERS: We encourage parents and marshals-in-training to volunteer at the Youth Combat list.

REGISTRATION AND SUPERVISION

A parent, court-appointed legal guardian, or notarized guardian must accompany their child/youth to the field and complete the registration process. To accommodate the growing number of youths attending Pennsic with a single parent, or with parents who are very active at Pennsic, the following parental presence rules will be in effect at the Youth Combat lists.

Division 1: Participants must have a parent, court-appointed legal guardian, notarized guardian, or other adult (age 18 or older, as designated by their parent/legal guardian/notarized guardian) remain with them during Youth Combat sessions.

The parent/legal guardian/notarized guardian must identify and introduce the responsible adult to the Youth Marshals-in-Charge so that the Youth marshals can confirm the parent-approved responsible adult designation and make sure that cell phone numbers or other rapid contact information are documented on the Youth Combat sign-in forms.

The designated responsible adult is required to have the rapid contact information with him/her during the Youth Combat sessions.

Parents/legal guardians/notarized guardians must repeat the above procedure if they decide to appoint additional or different responsible adults during Pennsic.

Division 2: In accordance with the Pennsic Youth policies, participants under the age of 10 must be within voice range or in sight of a responsible adult or teenager while participating in Youth Combat. This encompasses the area immediately surrounding the Youth list fields.

All Youth Combatants and their responsible parent/adult/teenager will sign in with the marshals for each session. Even if a Youth Combatant has attended the morning session, a separate sign-in is necessary for the afternoon session.

PENNSIC YOUTH COMBAT BACKGROUND CHECK POLICY

The Marshals-in-Charge of Youth Combat at Pennsic, as listed on the Pennsic staff list, must present proof of a current SCA-required background check before they can assume their roles at Pennsic. Additionally, the background check policy applies to those marshals put in charge of the Youth Combat administration tent and the individual list fields for Divisions 1, 2, and 3.

SCHEDULE

The Youth Combat program will run from July 30 through August 6. Sessions are scheduled from 8:00 AM to 10:30 AM, and 2:00 PM to 4:30 PM daily, with a few exceptions. Times may vary to avoid conflict with other events. Melee will not be available if a tournament is scheduled on the lists. The Youth Combat list field will be open in the evenings for additional activities. Please check the schedule at the Youth Combat list for more information.

PENNSIC XLVIII YOUTH COMBAT RULES OF THE LIST

No Youth Combat may occur without the presence of a warranted Youth marshal.

The word "HOLD" is to be used by marshals, fighters, parents, or spectators to stop combat activities when they see a problem. You should use "HOLD" when you witness a behavior, weapon or armor condition that is unacceptable or dangerous.

Any combatant who refuses to obey the commands of the marshals shall be removed from the field.

Parents, guardians, mentors, and other observers are expected to act with courtesy and behave in a responsible manner when in the list area.

Shields must be appropriate to the size, strength, and control of the fighter. A fighter may be asked to demonstrate control with a shield if it appears to be too heavy or too large to handle properly. Shields may not be used as offensive weapons. NO contact between a shield and the opponent's body is allowed.

All combatants must present their kingdom-issued authorization information to participate in Youth Combat tournaments and melees.

At no time shall there be tournament combat between different divisions.

"Death From Behind" conventions will not be used.

Engagement shall be the same as for adult armored combat at Pennsic.

ARMOR AND WEAPON INSPECTION
Prior to participating in youth combat activities, and at the beginning of each session, all equipment must be inspected and shall meet all safety and armor requirements of the appropriate division.

ARMOR STANDARDS
Armor standards are as per the SCA Youth Combat Rules, with these additional notes:

Helmet: A helmet with a lengthy open slot across the face, such as a catcher's mask eye slot which does not have a nasal guard, will NOT be permitted in Divisions 2 or 3.

WEAPON SPECIFICATIONS
Weapons standards are as per the SCA Youth Combat Rules, with these additional notes:

Division 1: Cores of half-inch nominal Sil-o-Flex are permitted for use in smaller hands. Golf tube cores are also permitted. Throwing hammers made without a solid core, which otherwise meet the safety criteria for weapon builds, may be used in melee if the marshal permits thrown weapons. Javelins made with a three-quarter inch Siloflex or PEX core and standard thrusting tips may also be used in melees where the marshal permits thrown weapons.

SHIELD STANDARDS
Shield standards are as per the SCA Youth Combat Rules, with this additional note: There is now a minimum edge thickness of one-half inch.

BATTLEFIELD SCHEDULES
Sunday, August 7th Champions Battles
Unbelted Champions (1 point) – 10:00 – 11:00
Belted Champions (1 point) – 11:00 – 11:30
Allied Champions (1 point) – 11:30 – 1:00
Heroic Champions Armored and Rapier (Alternating) – 1:00 – 3:00

Monday, August 8th
Armored Town Battle – 10:00 start time
Rapier Pirate Battle – 2:00 start time

Tuesday, August 9th
Armored Woods Battle (in woods) – 10:00 start time
Rapier Woods Battle (in woods) – 2:00 start time
CA Siege Battle – 3:00 start time

Wednesday, August 10th
Archery Champions Shoot (at archery range)
Thrown Weapons Champions (at thrown weapons range)

Thursday, August 11th
Armored Bridge Battle – 10:00 start time
Rapier Town Battle – 2:00 start time

Friday, August 12th
Armored Field Battle – 10:00 muster
Rapier Field Battle – 2:00 start

Family Point

Family Point Coordinator: Mistress Leonete D'Angely

Welcome! We are excited for your family to join us at Pennsic 49. The Family Activities Staff has worked hard to make sure that our youngest members have plenty of activities and space to enjoy Pennsic. Family Activities has multiple distinct divisions and locations, to allow members of all ages to enjoy their war. In addition to family activities, Pennsic hosts youth theatre, youth choirs, youth combat, youth fencing, and many activities throughout the war are open to all ages. The age ranges laid out here are suggestions, except for Pennsic supervision rules and specific class age limits for safety reasons. Every child is different, which is why we have overlapped our age suggestions. Some 10-year-olds may be comfortable in older youth oriented classes, while others may prefer the activities designed for slightly younger students.

Other Family Activities Staff:
Family Point Deputy Coordinator: Viscountess Sefa Hrafnsdottir, OP
Family Point Assistant Coordinators: Lord Dyryke Hastings, Lord Draven Hastings, THL Maggie Rue, THL Methius Weasel, Lady Cecily Graham de Inveresk
Youth University Coordinator: Viscountess Sefa Hrafnsdottir, OP
Family Point Evening Activities Coordinator: Lady Cecily Graham de Inveresk

All Family Activities classes, events, and activities follow SCA and Pennsic Rules regarding minors, including background checked youth officer supervision and the two-deep model.

Family Activities are not to be construed as babysitting, and all youth under 10 still need to be supervised as per Pennsic policy. Parents/Guardians are responsible for their child's behavior and welfare and must always arrange appropriate adult supervision.

Family Point has programming focused mainly for children under the age of 10.

- Family Point, located at the playground in the second tent from the road, is targeted towards gentles aged 3-9 and their caregivers, and is open each day from 9-12 pm and 1-4 pm with scheduled classes and activities. In addition to classes, there is a quiet space for coloring/art for those who may need a break from the playground or busy bustle of Pennsic.
- Activities will be published in the Pennsic University schedule and on the board at Family Point.
- Classes/Activities at Family Point are generally scheduled between 9:00 am - noon and 1 - 4 pm, although some classes may run past 4 pm.
- If you have specific questions on an activity, check with the staff at the activity location.

Family Lounge
The family lounge is a small gated and shaded space where caregivers of 0–2-year-olds can gather and allow their little ones to play safely while taking a break or watching an older sibling play. This space will also feature age-specific meetups and discussions on parenting in the SCA. It is located between the two tents at the family point space at the playground.

Youth University
Youth University has programming focused on those gentles aged 9-14. While these guidelines are flexible, some classes have stricter guidelines due to safety or ability. Please observe these and consider the needs and abilities of your individual child.

- Youth-U is located in the outer tent (Family Point Tent 2) at Family Point/the playground and hosts classes aimed at 9-14 year olds.
- While the age guidelines are flexible, some classes have specific age limits for safety/ability. Please observe these and consider the needs and abilities of your individual child.
- We offer classes on a variety of historical and SCA-Cultural topics, including many hands-on crafts.
- This space allows those in this age group to experience some freedom while taking age-appropriate classes. It also allows families the flexibility of supporting an older child while allowing a younger child to use the playground or take a Family Point Class.
- Classes will be published in the Pennsic University schedule and on the board at Family Point.
- Classes are generally scheduled between 9:00 am - noon and 1 - 4 pm, although there are some exceptions.
- If you have specific questions on an activity, check with the teacher of the class, or the staff at Family Point, in Tent 1. Also, you can leave a note for the coordinator, or email them directly.
- At night, this tent will be transformed into our Teen/Tween Lounge.

Teen University
Teen University will be again located in A&S 6, on the campus of Pennsic University. In its third fourth year, this track of classes is a chance for older teens and youth to try out a variety of classes on history, hands-on skills, and SCA culture.

Due to expected numbers of both teens and staff, Teen University will be located with youth university this year, at Family Point Tent 2, next to the playground. Classes will be clearly marked with age recommendations. We plan to return to the campus of Pennsic University for Pennsic 50!

While older youth are welcome and encouraged to attend any Pennsic University class, (except those clearly marked as 18+ because they involve alcohol, mature topics, or are in private camps) many gentles between the ages of 14-17 prefer a learning environment of their peers, and/or a lower stress or lower entry level opportunity to learn. These classes are geared towards older youth and are often the exact same class as the instructor teaches in the regular university.

Please see the bullet points under Youth U for further information.

- TeenU is located within the Pennsic University Campus, usually in AS6. Classes are aimed at 14–17-year-olds.
- While the age guidelines are flexible, some classes have specific age limits for safety/ability. Please observe these and consider the needs and abilities of your individual youth.
- While adults are not prohibited from attending TeenU classes, we ask that Teens are given first opportunity in any limited size or supply class.
- We offer classes on a variety of historical and SCA-Cultural topics, including many hands-on crafts.
- Classes will be published in the Pennsic University schedule and on the board at Family Point.
- If you have specific questions on an activity, check with the teacher of the class, or the staff at Family Point, in Tent 1. You can leave a note for the coordinator or email them directly. This address will be checked during War.

Tween/Teen Lounge
After 7pm, the Youth University tent is transformed into a Teen/Tween lounge. Teens and Tweens Those gentles 12 and up may come enjoy our snacks, electricity for charging devices, and the company of those of a similar age. Some nights will have specific themes, while others will just be open hangout nights. Please see the activity descriptions for specific age guidelines for each night. These nights will be supervised by a background checked youth officer as well as a second adult. As in all spaces, bullying and harassment will not be tolerated. Parents/Guardians are responsible for their children's behavior at all times, and Family Activities Staff reserves the right to ask youth to leave. Check the Family Activities schedule for more details.

Volunteering for Family Activities
Providing age appropriate and engaging activities for those 0-18 requires lots of help! Family Point welcomes volunteers. Some volunteer positions do require the volunteer to be a background checked youth officer.

- Family Point Supervisors - Whenever Family Point is open, there is a background checked youth officer on duty providing supervi-

Cultural Affairs

Deputy Mayor for Cultural Affairs: Dame Helena Sibylla, OP

Cultural Affairs at Pennsic

Welcome to the world of Cultural Affairs at Pennsic War! The staff of the Cultural Affairs department are pleased to present a wide variety of arts and sciences for your enjoyment and participation. We have everything from cooking and sewing to dance and drama, music, astronomy, hands-on learning, and amazing displays of craft. We are proud to be able to offer the best of the Known World's teachers, performers, and artisans. Please make note of the activities and schedules available in the following pages and give yourself time to take advantage of the opportunities offered here.

I would also like to take a moment to offer my sincere thanks to the Cultural Affairs staff. It is the work provided by these good individuals that make our activities the best they can be! Cultural Affairs is very much a team effort, and we are always searching for new members. If you think you would like to join the Cultural Affairs staff or have suggestions about how to make Cultural Affairs bigger, better, and more fun, come see us! Visit University Point to meet the folks there, share ideas, and seek introductions to the staff of various other areas. The Point is also a great place to volunteer and learn a little bit of what Cultural Affairs is all about!

We look forward to seeing you and hope that your Pennsic experience is full of interesting and wonderful activities!

Dame Helena Sibylla, OP

Deputy Mayor for Cultural Affairs

Arts & Sciences Display

A&S Display Coordinator: Lady Adele Lochlane

Known World Arts & Sciences Display and Youth Arts & Sciences Display
Sunday, August 7, 2022
1:00pm - 5:00pm

Come and be part of the awesome display of craftsmanship from the Known World!

Pennsic 49 brings the annual display of the talents & knowledge of the Known World's Artisans and Craftspeople. The variety and scope of work are always a wondrous spectacle of artistic talents and scientific skills.

The display is not a competition. Bring your completed items, works-in-progress, research, and discussion material so that you may share, inspire, and enrich our Society. See what others in your field are working on, discover a new passion, make new contacts, and most importantly, have fun!

I look forward to seeing you and your works.
Lady Adele Lochlane

Time & Place
The Arts & Sciences Display will be held on Sunday, August 4th, in the Great Hall across from the European Dance Tent.

11:30 am: Artisans may set up their entries
1 pm to 5 pm: the Display is open to the public
5 to 5:30 pm: Break down displays

• All objects / displays need to be removed by 5:30.
• Please assist with the take down of tables to return the Great Hall to its empty state.
• Any display items left behind will be taken to Lost & Found.

Registration:
• Use the online A&S Display form to pre-register.
• Online Registration is open until Aug 5, 2022.
• **Registration is limited to 50 entrants due to Covid Safety.**
• You only need to submit one form, no matter how many items you are displaying.
• Space will be assigned to those who pre-register in the order they are received.

Registration at Pennsic may be possible, depending on how much table space is still available.
Onsite late sign-up sheets will be available at University Point through 3:00pm Saturday, Aug 6.
Please contact Lady Adele at asdisplay@pennsicwar.org with any questions.

Youth A&S Display
The Youth Arts & Sciences Display will take place in the Great Hall at the same time as the general display.
It will be in a designated area near the entrance of the Hall. Artisans may set up between 11:30 am - 1 pm.

To Register:
• **Before Pennsic:** Register online with the above A&S Display Form. Please note the word Youth in the notes section.
• **At Pennsic:** Come to University Point before 3:00 pm Saturday Aug 6; there will be a Youth A&S Display sign-up sheet.
• Documentation sheets will be available at University Point and at the sign-in table during the display.

Display Rules
The display space is divided by Kingdom, allowing the Royalty, Peers, and Populace to see the efforts of their Craftspeople more easily.
• Only tables & benches will be provided. Please bring your own chair if you do not want to spend the day sharing a bench.
• There is a limit of 6 ft wide space per person (not per item). If you wish to bring alternative display items (stand, additional table, etc,) please let me know.
• If you have any special requirements of space, please describe it on your registration form, or contact the A&S Display Coordinator.
• You are not required to be present with your items. If you can only attend for part of the day, please still bring your items to share. However, please have someone to watch your items when you cannot be there. We cannot watch all the items, and do not take responsibility for them.
• Masks will be required

A & S Consultation Tables
The A&S Consultation Table is a chance for artisans to voluntarily request rigorous feedback to help them improve in their art. The focus of this feedback is on extensive research, historical understanding, and exemplary execution. These are all things that are important at A&S Championship competitions but also other activities throughout the Society, such as displays and other personal projects. Even if you never plan to enter A&S competitions you can use this table as an opportunity for feedback.

Artisans: You have the option of signing up for voluntary constructive feedback at the A&S Consultation Tables after you have gone through the registration table. This is in addition to your other A&S Display activities and is no way required.
• We will visit you at your table to view your display and talk to you. We can also work with you on scheduling a specific time.
• You will not receive a score and there is nothing to win.
• You will have a chance to talk to experienced judges and walk through their thought process as they examine your entry.43
• We can give you directed feedback and we can also walk you through example judging rubrics. It depends on what help you are requesting.
• We will attempt to accommodate as many entries as possible.

Consultants: We also welcome volunteer consultants. Want to help? Let us know! You are the ones who are going to help make the A & S Consultation Tables successful.
• We'd welcome you for the full four hours; a two-hour shift would also help. Let us know what you can do and we'll work with you.
• Never consulted before and want to learn? Let us know. You can be a shadow consultant. We'd welcome the company.
• We also hope that this will make the judging experience more constructive and more enjoyable.
• If you are interested in helping, please contact us.

Period Games

Dean of the School of Games : Lady Maggie Bakestre

Visit the Period Games Tent to learn and play a large variety of board, card, and dice games.

We will be open at noon on July 29 , through noon on August 8. The tent opens and the first class starts at 9 am. Games and classes continue throughout the day, with the tent closing at 5 pm. All are welcome to stop by anytime to play.

The Games Tent is located in the Pennsic University block, next to the Dance Tent and facing Chandler's Way.

Volunteer
If you would like to volunteer to help with running the games tent, stop by and talk with the staff.

Middle Eastern Art & Dance

Dean of the School of Middle Eastern Arts:
Dame Hroony Rognvaldsdottir (OP, OL)

Namaste and welcome,

It is so good to be back. I hope you have all been kind to each other and to yourselves. It has been so long since we could gather and celebrate. We have much to celebrate, honor, and explore this year with much thanks to so many amazing people who have stepped forward to share their passion and knowledge.

Please take time to look through all the amazing offerings and join us as often as you like! New offerings can be added online, if you wish to teach, please find an open time slot and come teach. Remember to keep an eye out for new offerings!

Feel free to invite your friends and family to join you and share the fun. Take a chance to learn something new or review the basics. Support our community.

Remember to bring hydration and anything else you will need to make each experience successful. Have fun. As always make sure you read all the

Pennsic guidelines as updates have been made and it is always good to review expectations. Above all, have an amazing Pennisc, be kind, be understanding, and remember all the things that made this dream come alive for you. Live the dream!

Yours in service,
mika
Mistress, Baroness Kis Maria, OL OP

This promises to be another exciting year, from language to performance, self-care, history, and music to feed the body, mind, and soul. Once again, we will have an amazing Hafla (party) for all to celebrate and gather in friendship.

Thank you to all who are sharing your passions and knowledge with us, as well as those who come to learn and have fun. PLEASE REMEMBER to BRING WATER to all classes and activities!

Throughout the years, this community has put so much heart into our space. Last year we danced under a new tent on an amazing floor. Our walls support some of the most beautiful banners, I can't wait to see you all there, so please come by and take classes, dance, sing, play, speak, learn, but most of all, be part of this diverse community.

We have a Facebook presence, please join us at ***Pennsic Middle Eastern Activities***.

Class Listings and Locations
The Middle Eastern Tent is located on the Great Middle Highway, across from Runestone Park . Middle Eastern activities take place throughout Pennsic: Private Camps, Merchants, Pennsic University, Bog University, the youth tents, and of course the Middle Eastern Tent. Double-check the class location before coming!

Some classes may not be listed in the Pennsic Event Guidebook, so please also use the online Pennsic University schedule, and visit University Point to see the updated schedule.

School of European Dance

Dean of the Pennsic School of European Dance:
Master Gregory Blount

The European Dance Tent is a lovely place to spend time at Pennsic. There's ample shade, iced water, plentiful benches, a beautiful dry floor, constant music – and dancing! We are at the corner of Chandler's Road and Dragon's Trace, across from the Great Hall. You can join in the dancing or just come to watch. Classes are taught all day, from the youth-oriented classes in the morning straight through until dinnertime. Then, we turn on the lights, set up the music stands, and revel far into the night. Everyone can learn to dance, and the more the merrier.

Please visit pennsicdance.aands.org for information on this year's Dance activities.

European Dance Activities
Details about classes and evening dancing will be posted online at the Pennsic School of Dance website. The dance class schedule can be found on Pennsic University, and will be listed in the Pennsic Guide Book. At Pennsic, watch the message boards for postings about balls, revels, merriments, and socials, or check the main schedule in the Dance Tent.

Balls, Revels, and Socials
We will be dancing every evening in the dance tent starting at 9pm. All dances will be taught, and no partner or experience is needed!
Sunday, Aug 7, 9pm: Beginner Ball, hosted by Gregory
Tuesday, Aug 9, 9pm: A Bent Ball, hosted by Alexander

Musicians
Greetings to all those inspired to play music for dancing!
Musicians are needed and welcome to play most nights at the European Dance Tent. During the day, many dance class teachers also welcome musicians to play for their classes. Music will be provided. All skill levels of musicians and all acoustic instruments (period or modern) are welcome. Dance Musician support information can be found at pennsicdance.aands.org.

Known World Choirs

Known World Choir Coordinator: THL Lady Siri Toivosdotter

What is the Known World Choir?
The Known World Choir (KWC) is a group of people from across the Kingdoms of the SCA who love to sing a cappella choral music from the Middle Ages and Renaissance. Singers gather, rehearse, and perform at major SCA wars like Lilies, Gulf wars, and Pennsic.

The Known World Choirs at Pennsic are also known as the Pennsic Choirs.

The Pennsic Choirs
Pennsic Choir Director: Mistress Arianna Morgan
The Pennsic Choir has a decades-long tradition of performing medieval and renaissance choral music at the Pennsic War. In recent years it has expanded into four Pennsic Choirs, each with its own director. Directorship changes each year.

The choirs perform a joint concert on Thursday, August 6, in the Performing Arts Tent. Warmup is at 6:00 pm at the European Dance Tent; the performances begin at 6:30 pm in the following order: Children's Choir, Youth Choir, Chorulus Pennsicus, Pennsic Choir.

Most rehearsals take place in the Performing Arts Rehearsal & Class Tent, located next to the Amphitheater.

The Pennsic Choir is an open choir for anyone able to attend a 2-hour daily rehearsal and sing moderately complex choral music.
There is no audition, and participants do not need to know how to sight-sing. If you would like to sing with the Pennsic Choir, please pre-register. Pre-registration is not required but is appreciated since it helps the director to plan.

Rehearsals: 10AM-Noon from Thursday, Aug 4 through Wednesday, August 10th at the Performing Arts Rehearsal Tent, or PARC, which is by the Ampitheatre. Dress Rehearsal is on Thursday, August 11th and the Concert is that evening.

Chorulus Pennsicus
Chorulus Pennsicus Director: THL Siri Toivosdotter
Chorulus Pennsicus is an audition-based choir of 8-20 voices, which performs more complex and challenging music than the full Pennsic Choir. To participate, you must audition for the director, which can be done via audio/video or in person at Pennsic.

Auditions for next year's Chorulus Pennsicus will be held on Monday, August 8th from 12:30 to 2pm in the Battlefield University Tent. The Chorulus Pennsicus Director for Pennsic 50 will be Mistress Arianna Morgan.

The Pennsic Youth Choir
Pennsic Youth Choir Director: THL Rachel Dalicieux
The Pennsic Youth Choir is an open choir for children ages 12-19 who can attend a one-hour daily rehearsal. The Youth Choir performs rounds and part-songs in 2 or 3 parts.
Rehearsals: Noon-1pm from Saturday, August 6th through Wednesday, August 10th at the Performing Arts Rehearsal Tent, or PARC, which is by the Ampitheatre. Dress Rehearsal is on Thursday, August 6th and the Concert is that evening.

The Pennsic Children's Choir
Pennsic Children's Choir Director: Lady Pia Malatesta d'Rimini
The Pennsic Children's Choir is an open choir for children under age 12 who can focus for a one-hour daily rehearsal. The Children's Choir performs rounds and other songs in 1 or 2 parts. A parent or other responsible adult (not including the choir director) must attend rehearsals with their children.
Rehearsals: 1-2PM from Sunday, August 7th through Wednesday, August 10th at the Performing Arts Rehearsal Tent, or PARC, which is by the Ampitheatre. Dress Rehearsal is on Thursday, August 11th and the Concert is that evening.

Pennsic Performing Arts

Dean of the College of Performing Arts: Lady Scholastica Joycors

We are excited to bring you a Pennsic full of amazing, talented, new, and returning performers – actors, musicians, storytellers, and more! You will discover a plethora of classes and events in theater, commedia, foolery, juggling, European music, choirs, instrumental ensembles, storytelling, various bardic forms and so much more. Come by to see and/or participate in the Performing Arts Afternoon Series, highlighting a different form of the performing arts each day.

Thank you to all performers, event organizers, and teachers volunteering to share your talents and passion for the performing arts with the Pennsic populace. We encourage a wide variety of performances and events, reflecting the peoples and cultures of the Medieval and Renaissance periods, as well as performances which celebrate the unique history, culture, and traditions of our Society.

Pennsic War 49.2 (The Do-Over) is going to be great we have not seen each other in a long time, and I know I am looking forward as I am sure all of you are to putting the past behind us and building a glorious new future at Pennsic. Our performance schedule is full, and we have lots of classes for you to emerge yourself in. I hope you will take advantage of them. I look forward to serving your needs for classes and performances on both of our stages while you are here.

Welcome Home!

Lady Scholastica Joycors

Dean of the College of Performing Arts

PERFORMANCE VENUES

Performances can be found at our two dedicated spaces:

The Performing Arts Tent is located within the Pennsic University- N04 near the corner of Kurdson Way and Chandler's Road. It has facilities for performers, including a stage, lighting, and backstage area, as well as a generous audience seating under a fully covered tent. This year find a voting box to help us name our theater for Pennsic 50.

The College of Performing Arts Amphitheater is an open-air venue for daylight and early evening performances. Bring an *al fresco* picnic while you sit in the shade and enjoy entertainment at the stage down on the green! You may sit on the ground or bring your own seating. Located behind the bath house across from the Cooper's Store there are three main walk paths: one from the Great Middle Highway (across from Midrealm Royal); or from the Low Road behind the bathhouse -walk past the shower entrance across from Town Hall, or down the hill there is a slightly flatter path beyond the merchants by the large willow tree. In case of rain, evening performances may be moved to the expanded Rehearsal and Class Tent very near the Amphitheater. *(On the map, it is the blank tent near the "r" in Amphitheater.)*

The Pennsic University staff and Performing Arts staff kindly request that performance attendees do not block the paths to the University Tents

while viewing performances. Please return any chairs that you remove from the surrounding tents for viewing a performance (i.e., put the chairs back where you found them). All smokers must step 20 feet away from any tent. Dispose of litter in the lined trash cans around the Commons. We thank you for your consideration!

Schedule of Performances
The schedule of Performing Arts events will be listed in the Pennsic Event Guide. Any changes to the schedule will be listed daily on the Performing Arts marquee and in the Pennsic Independent newspaper.

Performers: We are still accepting performance requests, in case of any late or emergency cancellations. Please contact the Dean for more information.

Performance Venues:
Performers can be found at our two dedicated performance spaces:

The Performing Arts Tent has facilities for performers, including a stage, lighting, and backstage area, as well as a generous audience seating area under a fully covered tent. Location: within the Pennsic University (block N04), near the corner of Kurdson Way and Chandler's Road.

The Performing Arts Amphitheater is an open-air venue for daylight and early evening performances. Bring your own seating or a blanket and enjoy entertainment at the stage down on the green. Location: behind the bathhouse, across from the Cooper's Store (see map). There are three entrances: from the Great Middle Highway (across from Midrealm Royal), from the Low Road behind the bathhouse (walk past the shower entrance), and a third, slightly flatter path down the hill beyond the merchants by the large willow tree.

In case of rain, Amphitheater performances may be moved to the expanded Performing Arts Rehearsal & Class Tent. It is near the Amphitheater and labelled "PA Rehearsal & Class Tent" on the map.

The Pennsic University Staff and Performing Arts staff kindly request that:
- Attendees do not block the paths to the University Tents while viewing performances.
- If you take chairs from surrounding class tents to view a performance, please put them back afterwards.
- Smokers - please step 20 feet away from any tent.
- Dispose of litter in lined trash cans around the Commons.
- For performers' safety, no flash photography.
- Please do not place video cameras on, behind, or around the staff light table.

We thank you for your consideration!

For Performers:
To request space and time for Performances / Rehearsals / Events
Please read the Performing Arts Policies. You can also check to see what Performing Arts events are already on the schedule to avoid conflicts.

April 25th is the deadline to submit requests for performances, events, rehearsals, and/or auditions in the Performing Arts Tent, Rehearsal and Class Tent or the Amphitheater. Please contact Performing Arts.

Any requests received after April 25th will be considered on a contingency basis in case of late or emergency cancellation of a scheduled performer. These performances will appear in the online and other on-site schedules, but not in the site book.

Performance Styles
We encourage a wide variety of performances and events, but they should be consistent with the time period and the interests of the Society for Creative Anachronism – specifically the Medieval and Renaissance periods and the peoples and cultures those periods encompass. The exceptions are those performances which reflect specific aspects of our Society – its background, history, culture and traditions.

Performances that are blatantly modern in subject matter, music, costuming, scenery, and instrumentation are not appropriate for performance at the Pennsic War.

Thank you for volunteering to share your talent and your passion for the performing arts with the Pennsic populace!

Volunteers Needed!
Pennsic War would not run without its volunteers, and the Performing Arts are no exception to that rule. Please see our staff at the Performing Arts Tent, or stop by the Volunteer Office to sign up.

We are always seeking volunteers in five areas:
- **Performing Arts Set-up** – Monday through Wednesday of Peace Week, we build the stage, hang curtains, rig house and backstage lights, and set up the chairs. This starts at about 9:00 am each day and continues until we are done. Come help us make the tent into a theater worthy of the name! Bring your cordless drills. We also set up the Amphitheater and the Performing Arts Rehearsal Tent and work on special projects.
- **Tent Openers/Closers** – Most activities at the Performing Arts Tent begin around 8:00 am and end after the final show of the evening. We need help each morning around 8:00 am to help open up our walls. If you are an early riser and your camp is not, have we got a job for you! Are you a night owl instead? Help us drop walls, straighten chairs, and clear the tent at the end of the night after the final performance, often around 11:00 pm.
- **Water Bearing** – The Performing Arts Tent has two water coolers for the convenience of performers and audiences. These often need to be filled twice every day. If you want to volunteer and only have 10-15 minutes to do so, we can use your help.
- **Light Table Helper / Usher**– Sit at the light board table during shows, assist in bringing up stage lights and house lights as needed, help communications run smoothly between front of house and backstage, assist patrons in finding seats, and announce shows as needed. Split shifts are available. You have the best seats in the house!
- **Performing Arts Strike** – Friday night of War week, after the final scheduled performance, we break down and store everything. Again, bring

your cordless drills. Friday afternoon we also break down the Amphitheater and the Performing Arts Rehearsal & Class Tent.
To volunteer, please contact Performing Arts for more information and the most up-to-date signup sheets.

Performing Arts Policies

Artists, event organizers, and teachers who do not abide by these policies are putting this year's activities in danger of on-site cancellation as well as consideration for scheduling in future years.

▪ The Performing Arts Spaces are subject to the Pennsic University Tent Use Policies.

▪ Performers, Teachers, and Event Coordinators wishing to use the **Town Crier Boards** for posters or announcements, please read the Town Crier Guidelines (link available soon). Strongly Recommended - have signs pre-approved. Contact the Town Criers.

▪ **Only performances, events, rehearsals, and classes officially registered** with Pennsic Performing Arts and following the rules and regulations are posted in the online and onsite schedules.

▪ **No open flames** shall be used in classes, performances, or demonstrations in any Performing Arts Venue at Pennsic War.

▪ **Be considerate and courteous** to fellow performing groups, fellow instructors, as well as the other Pennsic departments and their staff who interact with Performing Arts. Reports of discourtesy will be taken under consideration for future performance scheduling.

▪ Performances wishing to be invited back **must provide at least two people to help with set-up and/or strike of the Performing Arts venues** (Monday & Tuesday of Peace Week, and Friday of War Week). Please contact the Dean of the College of Performing Arts for alternate volunteer arrangements if you're unable to help, or find others to work for you, due to Pennsic travel schedules or physical challenges.

▪ **Please request ample time to set-up and to strike** your performance, event, or class. Your reserved time in performing arts spaces must include these activities.

▪ **Performing Arts facilities have to run on schedule**, for the enjoyment of all. Please respect your allotted time limits. Rehearsals, Events, Classes, and Performances that attempt to start early or run beyond their scheduled time will be shut down and your chances of returning to Performing Arts spaces in the future will be greatly diminished.

▪ Your group must **leave the stages, seating area, and backstage clean, tidy, and ready** for the next performance group to use. Failure to fully clean up after your class, rehearsals, event, or performance will result in a decreased chance of using the space in the future.

▪ **Any damage** to tent, stage, curtains, or other Pennsic Performing Arts properties may result in a monetary fine to the performer or performance group and possible temporary suspension or permanent exclusion of future performances or events.

▪ There is **no parking of vehicles around the Performing Arts spaces during performances**. If your equipment cannot be carried you may have it dropped off during your setup time, but the vehicle must be moved before your performance begins. Vehicles cannot be used as a power source for amplifiers or other equipment. Vehicles left parked at the Performing Arts Tent or Amphitheater outside of your setup time will be reported to The Watch.

▪ **The Performing Arts Tent does not provide access to electricity.** The outlets at the Performing Arts Tent are solely for the use of the Performing Arts staff and Pennsic War operations. Anything else found plugged in will be turned over to Lost and Found.

▪ **No microphones, speakers, or sound system are provided by Pennsic Performing Arts.** The electricity that runs to the tent is not available to performers or guests, and is not available to use for video cameras, recording equipment, battery chargers, or other electric equipment of any kind.

▪ **If your event requires use of microphones, amplifiers, or "canned music" through speakers,** please email the Dean of the College of Performing Arts, or indicate that you need a tech rehearsal and sound check when you fill in the Performing Arts performance request form. Exceeding sound levels set during tech check during performance could result in being shut down and your chances of returning to Performing Arts spaces in the future will be greatly diminished.

▪ **If an acoustic instrument needs amplification, or if you are using "canned music"** you are welcome to use battery or generator-operated sound equipment, which you provide. The volume must be kept at a reasonable and courteous level for the time of day, and all evidence of modern amplification must be fully hidden from the audience's view.

▪ **The use of fully modern electronic instruments such as keyboards, electric guitars, or basses are not allowed.** Amplified acoustic instruments are acceptable within the above terms.

▪ **Sales of CDs or other merchandise, and other soliciting, is strictly prohibited** inside the Performing Arts venues and Pennsic University Blocks. "Passing the hat" is also prohibited. You may contract with a merchant to sell your merchandise for you in the marketplace spaces, or register as a Pennsic merchant yourself, if you have merchandise to sell.

▪ **There are no "traditional time slots" in the Performing Arts Tent.** Be specific in asking for your date and time and please prepare to be flexible. Each request will be considered based on the following criteria:

- How period or SCA relevant is the activity? Does it reflect the goals of the SCA – to research and re-create the various cultures of the Middle Ages and Renaissance? Does it contribute positively to SCA culture through original works, compositions, and yes, filks and satires?
- How inclusive is the activity? Is it open to anyone who wishes to perform or is it a small group of performers or solo act?
- Did you submit an incomplete form? Incomplete requests will fall to the bottom of the pile automatically. We have many requests to process. Incomplete forms will delay or prohibit processing your request.
- How well have you followed these policies in the past? Performers and event coordinators who fail to meet volunteer requirements or who have disregarded the policies of Performing Arts in the past will be given the least amount of consideration for a time slot on the stages.

Performing Arts Schedule of Events and Performances Pennsic 49.2

The Performing Arts Tent is located within the Pennsic University- N04 near the corner of Kurdson Way and Chandler's Road. The Amphitheater and Performing Arts Rehearsal and Class Tent are located behind the bathhouse across from Cooper's Store; Enter from Low Road (behind the bath house, or the merchants near the willow tree) or Great Middle Highway (across from Midrealm Royal). Note: The Amphitheater is a natural setting, bring a blanket, chair, or sit on the ground to enjoy the entertainment down on the green!

Thursday, August 4		
AMPHITHEATER	7:00 – 8:00 PM	**i Verdi Confusi- Peace Week Follies**
Friday, August 5		
PERFORMING ARTS TENT	4:30 – 5:00 PM	**Master Cariadoc - Poems and stories told in persona**
	5:00 – 6:00 PM	**The Pennsic Mightier: Improv Comedy Show**
	6:00 – 7:00 PM	**Elaisse de Garrigues: Songs for the SCA**
	7:00 – 9:00 PM	**Adult Reader's Theater - 'The Ecclesiazusae"; or Female Parliament.**
	9:00 – 10:00 PM	**Ruaidhri's Stories - Tales and tunes of a questionable nature.★**
	10:00 – 11:00 PM	**Efenwealt Wystle and Company**
Saturday, August 6		
PERFORMING ARTS TENT	6:00 – 7:00 PM	**Surreptitious Whiskey: Our First Pennsic Concert**
	7:00 – 8:00 PM	**Duke Moonwulf's Annual Pennsic Concert**
	8:00 – 9:00 PM	**The Irish Frau - Aibhilin inghean Daibhidh**
	9:00 – 10:30 PM	**i Verdi Confusi - We're back for more Commedia dell'Arte hilarity!★**
Sunday, August 7		
PERFORMING ARTS TENT	4:30 – 5:30 PM	**Songs and Stories with Old Tom**
	5:30 – 6:00 PM	***Jeu-Parti* Party! Geoffrey, Siobhan, Harps, Voice**
	6:00 – 7 00 PM	**Colette the Bard Presents "Song Calls to Song"**
	7:00 – 8:00 PM	**Geoffrey of Exeter's Medieval Atmosphere★**
	8:00 – 9:00 PM	**Whose Cause is it Anyway Improve Show Performance**
	9:30 – 11:00 PM	**i Sebastiani: Traditional 16th-cent Italian Commedia dell'Arte★**
Monday, August 8		
AMPHITHEATER	6:00 – 7 :00 PM	**Efenwealt Wystle and Company**
	7:00 – 9:00 PM	**Whose Line Doth It Be: Improv Wars★▲**
	Would-be contestants must attend the Auditions at 4 PM. 2 teams battle it out for your entertament	
PERFORMING ARTS TENT	2:00 – 4:30 PM	**Performing Arts Afternoon Series: Bardic Arts Exhibition**
	5:00 – 6:00 PM	**The Murder of Thomas Brynde**
	6:00 – 7:00 PM	**Zsof and Tommaso Go to War**
	7:00 – 7:30 PM	**Trio Tramontana: Smoky Medieval Jazz.**
	7:30 – 8:00 PM	**The Debatable Choir: Medieval and Renaissance a cappella**
	8:00 – 9:00 PM	**Emeragerd's Tunes and Tales**
	9:00 – 10:30 PM	**i Genesii - Comedia Del Arte Performance with adult themes.**
Tuesday, August 9		
AMPHITHEATER	5:00 – 6 00 PM	**Iron Commedia**
	6:00 – 7 30 PM	**i Sebastiani! - Buon giorno! O, you lucky people!**
PERFORMING ARTS TENT	2:00 – 3:30 PM	**Performing Arts Series: Known World Harp Expo**
	3:30 – 5:00	**Performing Arts Series: Known World European Music Expo**
	5:00 – 6 30 PM	**Middle Eastern & World Dance Expo**
	6:30 – 7 00 PM	**Tenth Annual Depressing Song Competition**
	7:00 – 8 00 PM	**Bed and Breakfast Do Bardic**
	8:00 – 10 00 PM	**John Inchingham, Cerian Cantwr, & House Sans Nomen**
	10:00 – 11:00 PM	**The Foxy Bard**
Wednesday, August 10		
PERFORMING ARTS TENT	2:00–4:00 PM	**Performing Arts Afternoon Series: Commedia Exhibition**
	4:00–6:00 PM	**Known World Players Open Auditions – Romeo & Juliet**
	6:00–7:00 PM	**Performing Arts Afternoon Series: Shakespeare Open Mic**
	7:00–8:00 PM	**Songs of War, Struggle, and Wonder**
	8:00–10:00 PM	**Not Your Typical Atlantian Thugs III**
	10:00–11:00 PM	**il Titolo Provvisorio – Jokes? Aye! Actors? Aye! Plot? A... What?★**
Thursday, August 11		
AMPHITHEATER	5:30–6:30 PM	**Performing Arts Afternoon Series: The One– Act Experience**
	7:00–8:00 PM	**i Verdi Confusi: War Week Follies**
PERFORMING ARTS TENT	2:00–4:00 PM	**Performing Arts Series: Storytelling Exhibition**
	4:00–5:00 PM	**The Brendan Show: Favorites Old and New**
	5:00–6:00 PM	**Lord Éadaoin Ruadh Concert**
	6:00–6:30PM	**Known World Recorder Ensemble**
	6:30–8:00 PM	**Known World Choirs Performance**
	8:00–9:00PM	**Simply SCAdian: No Title Required Live at Pennsic**
	9:00–10:30PM	**Commedia All Stars**
Friday, August 12		
PERFORMING ARTS TENT	2:00–4:00 PM	**Known World Players Open Auditions – Romeo & Juliet**
	5:00–6:00PM	**Pennsic Youth Theater Performance**
	6:00–7:00 PM	**Pennsic Youth Commedia Performance**
	8:00–11:00PM	**"Known World Players: Wyrd Sisters**

★ Material may be inappropriate for children under 12
▲ Audience members should bring seating.

Sunday, July 31st ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud					
Dance					
Games					

Sunday, July 31st ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater					
Family Games					
Family Point Tent 1					
Family Point Tent 2					
Middle Eastern					
Performing Arts					
Performing Arts Rehearsal & CLassroom					
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Sunday, July 31st ~ Additional Morning Classes

1627: Yoga for Anyone and Everyone,
Dance Tent at 8 AM

Sunday, July 31st ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14					
A&S 15					
A&S 16					
A&S 17					
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud					
Dance					
Games					

Sunday, July 31st ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater					
Family Games					
Family Point Tent 1					
Family Point Tent 2					
Middle Eastern					
Performing Arts					
Performing Arts Rehearsal & CLassroom					
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Sunday, July 31st ~ Additional Afternoon Classes

1626: Yoga for Anyone and Everyone,
Great Dark Horde (E10) at 4 PM

Monday, August 1st ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15					
A&S 16					
A&S 17					
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud					
Dance					
Games			Game of the Goose *(1218)*		Pit and Stone Games *(1234)*

Monday, August 1st ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater					
Family Games					
Family Point Tent 1					
Family Point Tent 2					
Middle Eastern					
Performing Arts					
Performing Arts Rehearsal & CLassroom					Here. Play This. Now. *(2051)*
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Monday, August 1st ~ Additional Morning Classes

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

129: Anglo-Saxon (Early English) Embroidery (Virtual), Virtual Pennsic University YouTube Channel (https://www.youtube.com/results?search_query=virtual+pennsic+university) at 9 AM

1007: Anglo-Saxon Magical Beliefs and Amulets (Virtual), Virtual Pennsic University YouTube Channel (https://www.youtube.com/results?search_query=virtual+pennsic+university) at 10 AM

139: Sustainability in Costuming (Virtual), Virtual Pennsic University YouTube Channel (https://www.youtube.com/results?search_query=virtual+pennsic+university) at 11 AM

141: Dressing as an Early Anglo-Saxon Woman (Virtual), Virtual Pennsic University YouTube Channel (https://www.youtube.com/results?search_query=virtual+pennsic+university) at noon

327: Early Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

Monday, August 1st ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15					
A&S 16					
A&S 17					
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud					
Dance					
Games		Morris Games *(1226)*	*Alquerques (1213)*		

Monday, August 1st ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater					
Family Games					
Family Point Tent 1					
Family Point Tent 2					
Middle Eastern					
Performing Arts					
Performing Arts Rehearsal & CLassroom					
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Monday, August 1st ~ Additional Afternoon Classes

333: Italian Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

451: Open Dancing, Dance Tent at 9 PM, 3.0 hours

Tuesday, August 2nd ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2		Heralds Don't Pun; We Cant! *(902)*	*Kamon*: Designing and Documenting Japanese Armory *(905)*		
A&S 3					
A&S 4				Mistress Lissa Teaches Glass Bead-Making/Research *(337)* **(3.0 hours)**	
A&S 5		Running or Winning Siege Cooking Contests *(730)*			Pork & Artichoke Pies, Meatballs: 1549 *Banchetti (727)*
A&S 6					
A&S 7	Lucet Cord for Beginners *(613)*				
A&S 8	Introduction to Kumihimo *(658)*				
A&S 9					
A&S 10					
A&S 11					
A&S 12			Making an Italian Renaissance Chemise *(115)*		An Introduction to Sweets in the Medieval Period *(700)*
A&S 13					
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15					
A&S 16					
A&S 17	Putting Punic Back in Pennsic *(122)*	Phoenician-Punic *Stelae* Translation/Pers'l Names *(1111)*			
A&S 18					
A&S 19					
A&S 20					Knot That Knot! *(2232)*
Battlefield Loud		16th-Century Arbeau Historical Field Drum Class *(2040)*			Voice Heralding 101 *(200)*
Dance					
Games			Multiplayer Chess *(1227)*		*Tafl* Games: *Hnefatafl (1237)* **(3.0 hours)**

Tuesday, August 2nd ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater		Introduction to Improv *(2083)*			The Pennsic Mightier: Improv Workshop *(1904)* **(2.0 hours)**
Family Games		Áine's Teen D&D Adventure *(1751)*			
Family Point Tent 1	Open Crafting Time *(1730)*	Open Crafting Time *(1730)*	Kids' Block Stamp Printing *(1723)*		What Was Life Like in the Middle Ages? *(314)*
Family Point Tent 2		Illuminated Origami Star Baskets for Youth *(1720)*			Youth Block Print Stamping *(1746)*
Middle Eastern					
Performing Arts					
Performing Arts Rehearsal & CLassroom					Singing and Playing Unbarred Music *(2104)*
Performing Arts Rehearsal Tent (PART)		Janissary Music Class *(2055)*			
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Tuesday, August 2nd ~ Additional Morning Classes

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

701: Building a Camp Bread Oven, The Camp of the Three Bears (N17 along Battle Road) at 10 AM, 2.0 hours

2254: The Dangerous Beauty: Series 1, *Esprimiti*! - CCt, Courtesan College (Strawberry Fields B06 (Between Ankara & Visby Vale there will be signs)) at 11 AM, 1.5 hours

1605: Class Casanova, Stargazer (W 10) at 11 AM, 2.0 hours

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

363: Sharpening Everything for Woodworking, Hus Faerhaga (N08) at 1 PM, 2.0 hours

2063: Pre-16th-Century Musical Modal Improvisation, Cafe Marhaba (Food Court Near Barn) at 1 PM, 1.5 hours

1608: East Kingdom Royal Set-up, East Kingdom Royal (E06, corner of Low Road and Berwick Road, a block south of troll.) at 1 PM, 2.0 hours

334: Late Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

1403: Beginning Period-ish Feather Work for Fletching, E07. Off the Great Eastern Highway. Next to Denys the Decadent/Dennis Greenway. In Timothy of Sherwoods' camp. (E07 Off The Great Eastern Highway. Next to Denys the Decadent/Dennis Greenway. In Timothy of Sherwoods' camp.) at 1 PM, 3.0 hours

Tuesday, August 2nd ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2	Heraldry for Scribes *(901)*		Chinese Heraldry *(900)*		
A&S 3					
A&S 4	Mistress Lissa Teaches Glass Bead-Making/Research *(337)*	Open Torch *(338)*			Glass Apprentice Challenge *(331)* **(3.0 hours)**
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15					
A&S 16					
A&S 17					
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud	How to Cry Like a Herald *(904)*				
Dance					
Games	*Tafl* Games: *Hnefatafl (1237)* **(3.0 hours)**		Pit and Stone Games *(1234)*		

Tuesday, August 2nd ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	The Pennsic Mightier: Improv Workshop *(1904)* **(2.0 hours)**				
Family Games		*Domos Draconum* Level 1: Intro - Old School D & D *(1709)*			
Family Point Tent 1					
Family Point Tent 2	Teen Block Print Stamping *(1738)*				
Middle Eastern					
Performing Arts					
Performing Arts Rehearsal & CLassroom					
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Tuesday, August 2nd ~ Additional Afternoon Classes

1002: A Guide to Viking Age Living History, Stargazer (W 10) at 2 PM, 1.5 hours

329: German Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

1400: How to Marshal a Rapier Battle at Pennsic., Rapier Tent at 6 PM

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

451: Open Dancing, Dance Tent at 9 PM, 3.0 hours

Wednesday, August 3rd ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2		Being Your Persona *(2247)*			
A&S 3	*RúnValdr (1618)*				
A&S 4		Tips and Tricks for Making Garb Easier and Better *(147)*	The Arrow's Flight *(1404)*		Oil Lamps Made **Easy** *(2306)*
A&S 5	An Approach to Redacting Period Recipes *(715)*		Ships in the SCA Period: A Chronological Overview *(1302)*		Viking Wire Weaving *(313)* **(2.0 hours)**
A&S 6	Cloth Buttons *(133)*	Natural Hair Dye: Henna and Beyond *(1207)*			Make Your Own Medallion Cord *(615)* **(2.0 hours)**
A&S 7	Robin Hood *(1029)*	Decorated Veils *(135)*		Food Safety for SCA Cooks *(703)*	
A&S 8	Learn to Spin *(648)*	Through the Looking Glass: N America in Period *(1056)*			Embroidery: Long-Arm Cross Stitch *(631)*
A&S 9			Pilgrimage History and Songs *(2021)*		
A&S 10					
A&S 11	Totally Not Authentic Painted "Stained Glass" *(2225)*				Construction in Leather Using Welted Seams *(340)*
A&S 12	Have Fun Storming the Castle *(1015)*	Powering Medical Devices at Pennsic *(803)*	Intro to Combat Archery *(1406)*	Mughal Women's Clothing of the 16th Century *(117)*	Sunk Cost Support *(2227)* **(2.0 hours)**
A&S 13	Beginner Knitting *(600)*			Single-Color Twist-Twined Tablet Weaving *(663)*	
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15	Beaded Flowers 1: Rose *(316)*				
A&S 16	Safely Foraging Local Mushrooms *(706)*				Getting to Know Chaucer's General Prologue *(1102)*
A&S 17	Knitting in the Baltic States: The Latvian Mitten *(611)* **(8.0 hours)**				
A&S 18	Cool/Cold Water Neck Wraps *(306)*				
A&S 19	East Kingdom A&S Rubric Training by EKMoAS *(2312)*				
A&S 20		How to Plan a Safe and Satisfying Pennsic *(800)*	Navigating the SCA for LGBTQIA+ *(2235)*	Speaking Forsoothly for Newcomers *(2220)*	Food and Feasting for Newcomers *(2231)*
Battlefield Loud	*Bodhrán*: The Irish Frame Drum *(2000)*				
Dance					
Games			Multiplayer Medieval Backgammon *(1228)*		*Daldos*, The Ship Game *(1217)* **(3.0 hours)**

Wednesday, August 3rd ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater				*Skomorokh*: Comedic Minstrel Theatre of E. Europe *(2095)*	The Pennsic Mightier: Improv Workshop *(1904)* **(2.0 hours)**
Family Games		Áine's Teen D&D Adventure *(1751)*			
Family Point Tent 1	Medieval Game Make-and-Take *(1729)*		*Adventure Maximus*: An Introductory D&D-style RPG *(1201)*		Spies and Secret Codes *(1034)*
Family Point Tent 2					Making Simple Stuffed Dolls For Youth *(1727)* **(2.0 hours)**
Middle Eastern					Yoga for Fighters, Fencers and Folk of the Realm *(806)*
Performing Arts					
Performing Arts Rehearsal & CLassroom				Music to Pass the Time *(2101)*	Recorder Jam with Siri! Part 1 *(2064)* **(1.5 hours)**
Performing Arts Rehearsal Tent (PART)		Janissary Music Class *(2055)*			
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Wednesday, August 3rd ~ Additional Morning Classes

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

1604: Care and Maintenance of Sewing Machines, Cabochons/Maison Rive (24) at 9 AM

360: Intro to Woodworking, Part B, Hus Faerhaga (N08) at 9 AM, 4.0 hours

1700: A Family Walking Tour of Pennsic, Playground at 9 AM

1624: Weed Walk, University Point at 10 AM, 2.0 hours

2255: The Dangerous Beauty: Series 2, *La Bella... - CCt, Courtesan College (Strawberry Fields B06 (Between Ankara & Visby Vale there will be signs)) at 11 AM, 1.5 hours

651: Beginning Inkle Weaving, Egil's Woodstuff at noon, 3.0 hours

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

1035: Suck it Up: The History of Cupping - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))) at 1 PM

2403: Introduction to *Pysanky*, Guild Mirandolai at 1 PM, 2.5 hours

660: Loom-Woven Pouch, Pine Box Traders (192) at 1 PM

339: Roman Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

Wednesday, August 3rd ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4	Game Piece Inspirations *(308)*		Painting Your Period Canvas Tent *(2213)*	Middle Eastern Clothing, Design, and Inspiration *(145)*	Glass Apprentice Challenge *(331)* **(3.0 hours)**
A&S 5	Viking Wire Weaving *(313)* **(2.0 hours)**	Sea Navigation in the Middle Ages and Renaissance *(1301)*			
A&S 6	Make Your Own Medallion Cord *(615)* **(2.0 hours)**		The Art of Woad *(2221)*		
A&S 7	Pear Pie, Peach Pie, Compote: 1549 *Banchetti*	*Romani*: An Introduction to "Gypsy" Persona *(2251)*			
A&S 8	The Art and Science of Handspinning *(650)*				
A&S 9	Speaking in Song: Jewish Liturgical Cantilation *(2105)*				
A&S 10					
A&S 11	Construction in Leather Using Welted Seams *(340)*				
A&S 12	Sunk Cost Support *(2227)* **(2.0 hours)**	Germanic Breeches: Make-and-Take *(143)*			
A&S 13	Slaves and Freedpersons in Ancient Rome *(1033)*	Service Dogs & CAWS: What You Need to Know *(805)*			
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15					
A&S 16	Reading *Sir Orfeo*, or, Faeries Are Sociopaths *(1105)*				
A&S 17	Knitting in the Baltic States: The Latvian Mitten *(611)* **(8.0 hours)**				
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud					
Dance					
Games	*Daldos*, The Ship Game *(1217)* **(3.0 hours)**		Period Card Games: *Laugh and Lie Down (1231)*		

Wednesday, August 3rd ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	The Pennsic Mightier: Improv Workshop *(1904)* **(2.0 hours)**				
Family Games		*Domos Draconum* Level 2: More Old School D & D *(1710)*			
Family Point Tent 1	Making Herbal Sachets *(310)*	Constellations and Crafts *(1707)*			
Family Point Tent 2	Making Simple Stuffed Dolls For Youth *(1727)* **(2.0 hours)**				
Middle Eastern	Yoga for Fighters, Fencers				
Performing Arts					
Performing Arts Rehearsal & CLassroom	Beginner Celtic Trad. Music Session *(2044)*				
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Wednesday, August 3rd ~ Additional Afternoon Classes

125: Sumptuously Draped: Dressing Like a Roman - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 3 PM, 1.5 hours

333: Italian Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

1745: Welcome to War T(w)een Mixer, Family Point Tent 2 at 7 PM, 3.0 hours

451: Open Dancing, Dance Tent at 9 PM, 3.0 hours

Thursday, August 4th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2			*Meigaku*: Design and Document Japanese Names *(907)*		Heraldry for Scribes *(901)* **(1.5 hours)**
A&S 3		Michel de Notredame: Linguistic Traits *(1110)*		Concerning Mohammed and the Well-Guided Caliphs *(1010)*	
A&S 4			Mistress Lissa Teaches Glass Bead-Making/Research *(337)*		
A&S 5	Lucet, Beyond Square Cord *(662)*		The English Language Is a Mess: What Happened? *(1106)*		Make Your Own Roman-Style Brooch (Fibula) *(322)*
A&S 6					
A&S 7	How to Write Poetry Like a Well-Mannered Brute! *(2019)*		Lark In the Morning: Troubadour Poetry and Lore *(2009)*		Favors and Tokens *(2204)*
A&S 8	Introduction to *The Tale of Genji (1018)*	*De Lapidibus (1607)*	Tips for Teaching a Better A&S Class *(2224)*		Making Embroidery Easy *(636)*
A&S 9				The Pilgrimage Project *(2106)*	
A&S 10	Basic Pell Construction *(1411)*	Beginning Silk Banners *(303)*			Stick to Sword: Rattan Weaponmaking 101 *(1409)*
A&S 11					
A&S 12	The History and Development of the Houppelande *(127)*		Peerage Basics and Roundtable *(2214)*		Danish Bog Shirt: Make-and-Take *(106)* **(2.0 hours)**
A&S 13	Closing Your Clothes *(132)*	Historical Uses of Poisons *(1051)*	Wire Drawing and Riveted Chain Mail *(354)*	The Viborg Shirt Seams (11th-C Danish *Skyrta*) *(645)*	
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15	Beginning Tatting, Part 1 *(623)*				
A&S 16	Four-Color Flat Lucet Cord *(607)*				*Xia*: The Chinese Knight-Errant *(1048)* **(1.5 hours)**
A&S 17	Beginner's Beginning Knitting: Washcloth Edition *(601)*	Open Knitting Circle *(616)*			
A&S 18			Cool/Cold Water Neck Wraps *(306)*		
A&S 19	How to Make Period Furniture That Packs Flat *(358)*				
A&S 20			SCA Persona Development *(2240)*		Street Smarts *(2242)*
Battlefield Loud	Sixteen Irish Goddesses *(1032)*				
Dance				Fun 15th-Century English Dances *(440)*	
Games			Chess on Different Boards *(1216)*		*Senat (1235)* **(3.0 hours)**

Thursday, August 4th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater					The Pennsic Mightier: Improv Workshop *(1904)* **(2.0 hours)**
Family Games		Áine's Teen D&D Adventure *(1751)*			
Family Point Tent 1	Scroll Painting for the Very Young *(1732)*	Secret Codes and Hidden Messages *(311)*	How Did People Throughout History Tell Time? *(309)*		
Family Point Tent 2					Illumination for Youth and Teens *(1721)*
Middle Eastern			Enchant with Your Dance *(437)*		Bellydance: Building Blocks *(421)*
Performing Arts					
Performing Arts Rehearsal & CLassroom		Known World Choir Rehearsal *(2072)*			Recorder Jam with Siri! Part 2 *(2065)* **(1.5 hours)**
Performing Arts Rehearsal Tent (PART)		*Mehteran*: Ottoman Janissary Band *(2057)*			
Touch The Earth					
Æthelmearc 1		*Iki*: Composing Japanese Scroll Texts *(2402)*			
Æthelmearc 2					

Thursday, August 4th ~ Additional Morning Classes

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

148: Waste-Free Garment Cutting, Maison Rive (space #24 (opposite camp store)) at 9 AM, 2.0 hours

656: Inkle Weaving Basics, Pine Box Traders (192) at 9 AM

1624: Weed Walk, University Point at 10 AM, 2.0 hours

804: *RúnValdr*, Cabochons (Bow Street) at 10 AM, 2.0 hours

2256: The Dangerous Beauty: Series 3, *La Tresca*! - CCt, Courtesan College (Strawberry Fields B06 (Between Ankara & Visby Vale there will be signs)) at 11 AM, 1.5 hours

2401: A Manuscript of a Different Color, Guild Mirandola at 11 AM

2217: Pennsic Homes, The Tour, University Point (Caer Cinnuint E01) at 11 AM, 2.0 hours

720: Introduction to Roman Cooking and Eating, Hunters Home (M-01) at noon, 2.0 hours

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

664: Sprang Basics, Pine Box Traders (192) at 1 PM, 1.5 hours

2063: Pre-16th-Century Musical Modal Improvisation, Cafe Marhaba (Food Court Near Barn) at 1 PM, 1.5 hours

325: Beyond the Cloth: Persona Glassware, Early Period, Historical Glassworks (Booth #109) at 1 PM

Thursday, August 4th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2	Heraldry for Scribes *(901)*				
A&S 3	Welsh Poetic Harmony *(1625)*	*The Island Princess* and English Colonial Fantasy *(1107)*			
A&S 4	Lampworked Bead Shaping *(320)*		Open Torch *(338)*		
A&S 5	Making It Real *(2207)*				
A&S 6					
A&S 7	Introduction to German Brick Stitch Embroidery *(633)*				
A&S 8	Bring Out Your Looms! *(652)*				
A&S 9	KWP Pennsic Readers' Theater: Open Adult Rehearsal *(2085)*		Bardic Coaching *(2012)*		
A&S 10	Helm Padding and Strapping 101 *(1413)*	Basic Bookbinding *(324)*			
A&S 11					
A&S 12	Danish Bog Shirt: Make-and-Take *(106)* **(2.0 hours)**	Traditions in the SCA: A Roundtable Discussion *(2226)*			
A&S 13	Pooh, Pooh, Pooh! I See You! *(802)*	Sources for Islamic Persona: A Discussion *(1622)*			
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15					
A&S 16	*Xia*: The Chinese Knight-				
A&S 17		Pillbox Hat Patterning and Sewing Class *(137)*			
A&S 18	*Origami* Lotuses *(1209)*				
A&S 19					
A&S 20	Where's Lord Waldo? *(2246)*				
Battlefield Loud					
Dance	Beginner Dance: *English Country (414)*				
Games	*Senat (1235)* **(3.0 hours)**		Game of the Goose *(1218)*		*Alquerques (1213)*

Thursday, August 4th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	The Pennsic Mightier: Improv Workshop *(1904)* **(2.0 hours)**				
Family Games		*Domos Draconum* Level 1: Intro - Old School D & D *(1709)*			
Family Point Tent 1	Learn About Equestrian Games *(1725)*				
Family Point Tent 2	Teen Viking Wire Weaving *(1740)*				
Middle Eastern	Arabic Hip Movements *(405)*				
Performing Arts					
Performing Arts Rehearsal & CLassroom	Recorder Jam with Siri! Part 2				
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2		Make Beautiful Scrolls Using Micography *(2400)*			

Thursday, August 4th ~ Additional Afternoon Classes

1040: The History of Prostitution - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 2 PM, 2.0 hours

327: Early Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

1615: Night Sky Over Pennsic, University Point (University Point Square) at 6 PM

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

2008: Raunch and Romance - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 7 PM, 2.0 hours

1212: *Seishin-ryū Mushin-an Chaseki*: Tea Ceremony, Clan Yama Kaminari (E03) at 7 PM, 2.0 hours

105: Compare 16th-C Persian & Ottoman Turkish Clothing, A&S 15 at 7 PM, 1.5 hours

1737: T(ween) Game Night and Character Building, Family Point Tent 2 at 7 PM, 3.0 hours

331: Glass Apprentice Challenge, A&S 4 at 7 PM, 3.0 hours

451: Open Dancing, Dance Tent at 9 PM, 3.0 hours

Friday, August 5th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2	Russian Gold Work Embroidery *(640)*				
A&S 3					
A&S 4			Mistress Lissa Teaches Glass Bead-Making/Research *(337)*		
A&S 5	Embroidery: How Do I Do That!?! *(630)*	Macramé *(614)*	Mythbusting Period Piracy *(1300)*		Make Your Own Roman-Style Brooch (Fibula) *(322)*
A&S 6	The 6th-Century Plague *(1036)*		The Carolingian "Renaissance"? *(1037)*		
A&S 7	Cryptography in the Middle Ages *(2301)*	Night's Black Agents: Elizabethan Espionage *(1023)*			*Cuirboulli*: Water-Hardened Leather Armor *(341)*
A&S 8	A Feast Fit For Bees (And Other Pollinators!) *(2310)*		So You Want to Be an Apothecary in the SCA *(2252)*	So You Want to Be an Assassin in the SCA *(2253)*	Middle Eastern Menswear 101 *(116)*
A&S 9			The New Bard's Road Map *(2025)*		Text to Telling *(2079)* **(1.5 hours)**
A&S 10	Rattan Weapon Making: Part 2 *(1408)*	Basic Jewelry-Making, or How to Float a Pearl *(315)*			Construction in Leather Using Welted Seams *(340)*
A&S 11					
A&S 12	Deeper Look at Textiles & Trim of Viking Age Dress *(107)*		Neurodiversity in the SCA *(2210)*	Asian Persona Meetup *(1500)*	Making a "Glastonbury Lite" Chair *(2250)* **(1.5 hours)**
A&S 13	Keyhole Neckline Facing for a Simple Tunic *(114)*	Overview: The Bara Method from *The Modern Maker (120)*	14th-Century Armor: Its Development Across Europe *(345)*		The Innocence of Guenevere *(1041)*
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15	Beginning Tatting, Part 2 *(624)*		Intro to Tablet (Card) Weaving *(657)*		History and Symbolism of the Unicorn Tapestries *(1016)*
A&S 16	Leather Dyes of Medieval Europe *(342)*				
A&S 17	Carry All Your Crap on Your Head *(424)*				
A&S 18	A Guide to Retaining *(2228)*	Henna History *(1203)*			Knitting in the 16th Century: An Overview *(635)*
A&S 19	Rob Peter to Feed Paul: More Feast for Less $ *(729)*				
A&S 20			WTF? Watching The Fight: Understanding SCA Combat *(2244)*	Pennsic Tips and Tricks Things I Wish I'd Known *(2238)*	Welcome to the SCA: Now What? *(2245)*
Battlefield Loud	Beginning Irish Language *(1108)*		Frame Drumming 101 *(2047)*		
Dance			Easy 16th-Century Dances from Caroso *(436)*	A Fun Threesome: *Belfiore (401)*	*Gracca Amorosa* for Beginners *(443)*
Games			Period Card Games: *Tarot (1233)*		*Ludus duodecim scriptorum* or *XII Scripta (1222)*

Friday, August 5th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater		Shakespeare Monologues – for Fun and Auditions *(2093)*			The Pennsic Mightier: Improv Workshop *(1904)* **(2.0 hours)**
Family Games		Áine's Teen D&D Adventure *(1751)*			
Family Point Tent 1	Make a Pouch! *(1726)*	Youth Introduction to Japanese Calligraphy *(1748)*	Beginner Sewing: Dragon Stuffies *(1704)*		Heraldic Field Games *(1718)*
Family Point Tent 2			Youth Introduction to Japanese Calligraphy *(1749)*		Teen Chainmaille Necklaces *(1739)* **(2.0 hours)**
Middle Eastern			Enchant with Your Dance *(437)*		Yoga for Fighters, Fencers and Folk of the Realm *(806)*
Performing Arts		KWP Pennsic Readers' Theater: Open Adult Rehearsal *(2085)*			
Performing Arts Rehearsal & CLassroom		Known World Choir Rehearsal *(2072)*		String Theory *(2067)*	
Performing Arts Rehearsal Tent (PART)		*Mehteran*: Ottoman Janissary Band *(2057)*			
Touch The Earth					Advanced Beginner Dumbek *(2041)*
Æthelmearc 1					
Æthelmearc 2					*Shūji*: Japanese Calligraphy Workshop *(2412)*

Friday, August 5th ~ Additional Morning Classes

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

665: Stick Weaving, Pine Box Traders (192) at 9 AM

1743: Toddler Playgroup (Under 4), Playground at 10 AM, 2.0 hours

1624: Weed Walk, University Point at 10 AM, 2.0 hours

1211: *Seishin-ryū Chadō Okeiko*: Tea Ceremony Workshop, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours

702: Cooking with Crockery on a Campfire, The Camp of the Three Bears (N17 along Battle Road) at 10 AM, 2.0 hours

2257: The Dangerous Beauty: Series 4, *Allora!* - CCt, Courtesan College (Strawberry Fields B06 (Between Ankara & Visby Vale there will be signs)) at 11 AM, 1.5 hours

651: Beginning Inkle Weaving, Egil's Woodstuff at noon, 3.0 hours

2311: Keeping Bees in the Knowne World, House Raeburn (N16) at 1 PM

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

1028: Risqué Pompeii: Art Under the Volcano - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))) at 1 PM

661: Lucet Basics, Pine Box Traders (192) at 1 PM

326: Beyond the Cloth: Persona Glassware, Late Period, Historical Glassworks (Booth #109) at 1 PM

Friday, August 5th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4	Open Torch *(338)*			Glass Apprentice Challenge *(331)* **(3.0 hours)**	
A&S 5					
A&S 6		Telling Stories as Your Persona *(2078)*			
A&S 7	The Way of Saint James: Pilgrims to Santiago *(1044)*				
A&S 8	An Introduction to the Scythians *(1006)*				
A&S 9	Text to Telling *(2079)*	Music as Service in the SCA *(2006)*			
A&S 10	Construction in Leather Using Welted Seams *(340)*				
A&S 11					
A&S 12	Making a "Glastonbury Lite"	The History of Clan Blue Feather *(2243)*	Feeding Your Fighting Demons *(1412)*		
A&S 13	Advanced Viking Knitting *(2300)*				
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15	History and Symbolism of the				
A&S 16	Safely Foraging Local Mushrooms *(706)*				
A&S 17					
A&S 18	Knitting in the 16th Century: An				
A&S 19					
A&S 20	Make Your Mark: The Basics of Creating Heraldry *(2234)*				
Battlefield Loud					
Dance	Beginner Dance: Inns of Court *(418)*	*Petits Vriens*: Two Different Ways! *(453)*			
Games	*Ludus duodecim scriptorum* or *XII Scripta (1222)* **(3.0 hours)**		Introduction to *Go (1220)*		Period Card Games: *Karnoffel (1230)* **(1.5 hours)**

Friday, August 5th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	The Pennsic Mightier: Improv Workshop *(1904)* **(2.0 hours)**	*i Sebastiani* Closed Rehearsal *(2075)*			
Family Games		*Domos Draconum* Level 2: More Old School D & D *(1710)*			
Family Point Tent 1	Create a Heraldic Device *(1708)*				
Family Point Tent 2	Teen Chainmaille Necklaces *(1739)* **(2.0 hours)**				
Middle Eastern	Yoga for Fighters, Fencers	Sharp Shimmy and the Whole Shebang! *(454)*			
Performing Arts			Master Cariadoc *(1903)*		
Performing Arts Rehearsal & CLassroom		Period Drinking Songs *(2103)*			
Performing Arts Rehearsal Tent (PART)	Gathering of the Louds *(2048)*				
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2	*Shūji*: Japanese Calligraphy Workshop *(2412)*				

Friday, August 5th ~ Additional Afternoon Classes

1731: Preschooler Playgroup (Over 3), Playground at 2 PM, 2.0 hours

329: German Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

136: My Hair Is So Extra and So Am I - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 4 PM, 1.5 hours

1402: Archery Marshal Meeting, Archery Tent at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

1736: T(w)een Night: The Great Pennsic RPG Adventure, Family Point Tent 2 at 7 PM, 3.0 hours

350: Period Jewelry: A Slide Show, A&S 4 at 8 PM, 2.0 hours

451: Open Dancing, Dance Tent at 9 PM, 3.0 hours

Saturday, August 6th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3	Applique in the Style of the Tristan Wall Hanging *(628)*				
A&S 4	Glass Animal Beadmaking *(330)*		Lampwork Glass Bead Making: Safety and Basic Beads *(1614)*		Iron Age Birch Bark hats *(361)*
A&S 5	Make Your Own Roman-Style Brooch (Fibula) *(322)*	Shakespearean Original Pronunciation *(2094)*	*Ars Dictaminis*: Art of Medieval Letter Writing *(1008)*		Introduction to Combat Archery *(1407)*
A&S 6	Viking Wire Weave Basics *(352)*				
A&S 7	Running or Winning Siege Cooking Contests *(730)*		12th-Century Women's Clothing *(100)*		Holy Cows and Flaming Monks *(2205)*
A&S 8	Three 9th- and 10th-Century Arabic Chicken Salads *(732)*	Medieval Drama *(2087)*	Have Fun Storming the Castle *(1015)*	*Romani*: An Introduction to "Gypsy" Persona *(2251)*	
A&S 9				Late Period Rounds *(2099)*	
A&S 10	Designing and Carving Blocks for Fabric Printing *(307)*	Henna for Skin Mixology and Application *(1205)*			Patching Holes in Deerskin Leather Projects *(344)*
A&S 11					
A&S 12	Finding Your Niche: Getting Started in A&S *(1611)*	Children's Garb Roundtable *(104)*	Neurodiversity in the Modern Middle Ages *(801)*		Justice by Blood and Iron *(1019)* **(1.5 hours)**
A&S 13	Africans in Tudor England *(1004)*	History and Importance of Bast Fibers *(608)*	Slavic Rus Headwear 10-13th Century *(138)*	Bling Out Your Veils *(131)*	
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15	Medieval Combat Video Review *(1401)*				
A&S 16		Guild of Saint Barbara Annual Meeting *(1502)*			
A&S 17		Pennsic Without a Cooler *(725)*			Babies at Pennsic: A Discussion *(2201)*
A&S 18	*Or Nué*: Colored Goldwork Embroidery *(639)*				Consent in A&S: Giving & Taking Helpful Feedback *(2202)*
A&S 19	Knitting in the Baltic States: The Latvian Mitten *(611)* **(8.0 hours)**				
A&S 20			Field Guide to Identifying Royalty and Others *(2230)*	Navigating the SCA for LGBTQIA+ *(2235)*	
Battlefield Loud			*Commedia* All Stars **Rehearsal** *(2070)*		
Dance		Dances for One Couple *(433)*	Galliards with Gregory *(442)*	A Silly Skirmish for Five: *Verceppe (402)*	
Games			Period Card Games: *Laugh and Lie Down (1231)*		Introduction to *Go (1220)*

Saturday, August 6th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater				Stage Combat for Theater (Slaps Punches and Falls) *(2038)*	*Kyōgen*: Small Troupe Comic Improv Theatre *(2086)*
Family Games					
Family Point Tent 1			Build Your Own Catapult and Target *(304)*		Basics of Calligraphy *(1701)*
Family Point Tent 2		Illuminated Origami Star Baskets for Youth *(1720)*			
Middle Eastern			Very Basic Belly Dancing *(459)*		Bellydance: Building Blocks *(421)*
Performing Arts					*i Verdi Confusi*: Closed Dress Rehearsal *(1902)* **(2.0 hours)**
Performing Arts Rehearsal & CLassroom	Pennsic Instrumental Youth Consort *(2061)*	Known World Choir Rehearsal *(2072)*		Pennsic Youth Choir: Open Rehearsal *(2102)*	
Performing Arts Rehearsal Tent (PART)		*Mehteran*: Ottoman Janissary Band *(2057)*			
Touch The Earth		Beginner Middle Eastern Hand Drumming *(2045)*	Seven Rhythms of Pennsic Apocalypse *(2066)*		The Walking Dum: Post-Apocalypse *(2068)* **(1.25 hours)**
Æthelmearc 1				*Tengwar* 1: Writing English with Elvish Letters *(2413)*	
Æthelmearc 2					Copying a Period Calligraphic Hand *(2409)* **(1.5 hours)**

Saturday, August 6th ~ Additional Morning Classes

1200: 10th Annual Unofficial Pennsic Half-Marathon, Chirugeons' Point start (Brewer's Road & St. Lawrence Way) at 7 AM, 5.0 hours

1505: Recovery for All, A&S 15 at 8 AM

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

659: *Kumihimo* Basics, Pine Box Traders (192) at 9 AM

359: Intro to Woodworking, Part A, Hus Faerhaga (N08) at 9 AM, 4.0 hours

1624: Weed Walk, University Point at 10 AM, 2.0 hours

2405: Parchment Making, Æthelmearc 3 at 10 AM, 6.0 hours

1606: Courtesan Persona 101 - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 11 AM, 2.0 hours

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

2249: Intro to The Knowne World Courtesans - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 1 PM, 1.5 hours

653: Card Weaving Basics, Pine Box Traders (192) at 1 PM, 1.5 hours

2063: Pre-16th-Century Musical Modal Improvisation, Cafe Marhaba (Food Court Near Barn) at 1 PM, 1.5 hours

339: Roman Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

637: Nalbinders' Gathering, Pennsic Fiber Arts Pavilion (Atlantian Royal encampment) at 1 PM, 3.0 hours

Saturday, August 6th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4				Lampworking: Stringers and Twisties *(321)*	
A&S 5	The English Reformation *(1039)*		Eight Essential Knots for the SCA Camper *(2203)*		
A&S 6	Make Your Own Medallion Cord *(615)*				
A&S 7	A History of the Goths *(1003)*	*Nålbinding*: Dalby and Telemark Stitches *(638)*			
A&S 8		Beginning Netting *(622)*			
A&S 9		Miraculous, Mysterious, Medieval Theatre *(2088)*			
A&S 10					
A&S 11					
A&S 12	Justice by Blood and Iron *(1019)*	Introduction to Pattern Darning *(634)*			
A&S 13	Did the Vikings Have Printed Textiles? *(603)*	Period Islamic Cooking *(726)*			
A&S 14	Modern Gaming: Peace Week *(1224)* **(14.0 hours)**				
A&S 15		Photographers' Roundtable *(2218)*			
A&S 16					
A&S 17		Pillbox Hat Patterning and Sewing Class *(137)*			
A&S 18	Alternative Documentation Formats for A&S Display *(2200)*				
A&S 19	Knitting in the Baltic States: The Latvian Mitten *(611)* **(8.0 hours)**				
A&S 20					
Battlefield Loud					
Dance	Beginner Dance: English Country *(415)*	Beginner Dance: *Branles (411)*			
Games		Morris Games *(1226)*	Multiplayer Chess *(1227)*		Period Card Games: *Losing Loadem (1232)*

Saturday, August 6th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	*Kyōgen*: Small Troupe Comic Improv Theatre *(2086)*				
Family Games		*Domos Draconum* Level 1: Intro - Old School D & D *(1709)*			
Family Point Tent 1					
Family Point Tent 2	Youth Block Printing *(1747)*				
Middle Eastern	Arabic Hip Movements *(405)*		A Brief Intro to Medieval Middle Eastern Dance *(400)*		
Performing Arts	*i Verdi Confusi*: Closed Dress Rehearsal *(1902)* **(2.0 hours)**				
Performing Arts Rehearsal & CLassroom			SCA Ukulele *(2023)*		
Performing Arts Rehearsal Tent (PART)					
Touch The Earth	The Walking				
Æthelmearc 1					
Æthelmearc 2	Copying a Period Calligraphic				

Saturday, August 6th ~ Additional Afternoon Classes

1741: Teens Cook: Decorating the Table With Carved Fruit, East Kingdom Royal at 2 PM, 2.0 hours

1410: Build a Rapier Tower IKEA style, Rapier Tent at 3 PM

1000: 16th-Century Western Erotica - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 3 PM

2309: Period Black Powder Firearms: Safety and Handling, Gunnery Point on Mt Eislinn (Top of Mt Eislinn) at 3 PM, 2.0 hours

334: Late Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

1403: Beginning Period-ish Feather Work for Fletching, E07. Off the Great Eastern Highway. Next to Denys the Decadent/Dennis Greenway. In Timothy of Sherwoods' camp. (E07 Off The Great Eastern Highway. Next to Denys the Decadent/Dennis Greenway. In Timothy of Sherwoods' camp.) at 3 PM, 3.0 hours

2069: *Chorulus Pennsicus* Rehearsals, Camp Lochmere (N`18) at 4 PM, 1.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

1615: Night Sky Over Pennsic, University Point (University Point Square) at 6 PM

1400: How to Marshal a Rapier Battle at Pennsic., Rapier Tent at 6 PM

1716: Family Point Movie Night, Great Hall at 6:30 PM, 4.0 hours

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

331: Glass Apprentice Challenge, A&S 4 at 7 PM, 3.0 hours

451: Open Dancing, Dance Tent at 9 PM, 3.0 hours

Sunday, August 7th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1	Pennsic Photo Safari *(1210)*				
A&S 2	Russian Gold Work Embroidery *(640)*				Classical Cryptology: Codes and Ciphers *(1009)*
A&S 3		How to Write Praise Poetry *(2003)*			
A&S 4	Glass Apprentice Challenge *(331)*				
A&S 5	Medieval Sigillography: Wax Seals *(1022)*	Make Your Own Roman-Style Brooch (Fibula) *(322)*	The Care and Feeding of Canvas Tentage *(1623)*		Beginning Hand-Stitching *(602)* **(1.5 hours)**
A&S 6	The Carolingian "Renaissance"? *(1037)*				
A&S 7	Bidding the Bedes: Introduction to Paternosters *(319)*	Stitching *Temari*, Japanese Embroidery Balls *(641)*			Pooh, Pooh, Pooh! I See You! *(802)*
A&S 8		Thread-Wrapped Buttons *(140)*			The Art and Science of Handspinning *(650)* **(2.0 hours)**
A&S 9			Bardic Circles 101 *(2011)*	Storytelling 101: Dressing the Bones *(2077)*	
A&S 10	Food & Sex in Middle Ages & Renaissance	Blockprinting on Fabric and Paper For Beginners *(355)*			
A&S 11					
A&S 12	SCAbominations *(1031)*	Alchemy in Europe *(1005)*			Make Your Own Medallion Cord *(615)* **(2.0 hours)**
A&S 13				*La Convivencia* in Food: Look at Spanish Cooking *(721)*	Goddesses, Giantesses, and Norns in Norse Myth *(1014)*
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15	Conversational Russian *(1100)*				
A&S 16		*Hōnen*: Engendering Faith in Japanese Buddhism *(1017)*		*Sakutei*: Elements of Japanese Garden Design *(1619)*	Beaded Flowers 5: Water Lily *(318)* **(3.0 hours)**
A&S 17					Penn U Study Hall Through Body Doubling *(2215)*
A&S 18	Sex and Gender in the German Reformation *(1055)*				Recreating Early Period Breads *(728)* **(1.5 hours)**
A&S 19					
A&S 20			Knowne World Chatelains' Meeting *(2233)*		Newcomers' Social *(2237)*
Battlefield Loud	*Bodhrán*: The Irish Frame Drum *(2000)*		*Commedia* All Stars **Rehearsal** *(2070)*		
Dance		*Canary* with Training Wheels *(423)*	Arbeau's *Branles (406)*	Hope Springs Eternal: *Spero (447)*	*Contentezza D'Amore (427)*
Games			Very Old Games: *Mancala (1238)*		*Shatranj* (Early Chess) Tournament *(1236)* **(4.0 hours)**

Sunday, August 7th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater	Pennsic Youth *Commedia dell'Arte (2036)*	Pennsic Youth Theatre *(2090)*	Fixing the Problems in Scala's *Scenarios (2031)*		
Family Games					
Family Point Tent 1	East Kingdom Day:	East Kingdom Day: *Kumihimo (1713)*			East Kingdom Day: Candlemaking *(1711)*
Family Point Tent 2	Beginning Hand-Sewing for Tweens and Teens *(643)*				
Middle Eastern			Turkish Line Dancing *(458)*		Greek Line Dancing *(444)* **(1.25 hours)**
Performing Arts	Known World Players **(4.0 hours)**	Fundamentals of Performance *(2018)*		Shakespeare Monologues – for Fun and Auditions *(2093)*	
Performing Arts Rehearsal & CLassroom	Pennsic Instrumental Youth Consort *(2061)*	Known World Choir Rehearsal *(2072)*		Pennsic Youth Choir: Open Rehearsal *(2102)*	How to Sing, Plus How to Sing This New Piece *(2098)*
Performing Arts Rehearsal Tent (PART)				*Chorulus Pennsicus* Open Auditions for Pennsic 50 *(2097)* **(2.0 hours)**	
Touch The Earth		Beginner Middle Eastern Hand Drumming *(2045)*	Seven Rhythms of Pennsic Apocalypse *(2066)*		The Walking Dum: Post-Apocalypse *(2068)* **(1.25 hours)**
Æthelmearc 1				Scribal Things I Know Now That I Wish I Knew Then *(2406)*	
Æthelmearc 2					Calligraphy Basics *(2408)*

Sunday, August 7th ~ Additional Morning Classes

1900: Known World Players Rehearsal, Performing Arts at 8 AM, 4.0 hours

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

351: Repoussé, Making Metal Move, Midlands, of the Middle Kingdom (N 21 at the gate with the Yellow Dragon in the Red Circle.) at 9 AM, 7.0 hours

605: Family *Kumihimo* Basics, Pine Box Traders (192) at 9 AM

1700: A Family Walking Tour of Pennsic, Playground at 9 AM

1743: Toddler Playgroup (Under 4), Playground at 10 AM, 2.0 hours

1624: Weed Walk, University Point at 10 AM, 2.0 hours

2236: Navigating the SCA for LGBTQIA+ - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 11 AM

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

617: Peg Loom Basics, Pine Box Traders (192) at 1 PM, 1.5 hours

300: 1st Century Roman Jewelry Crafting Marathon - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 1 PM, 2.0 hours

327: Early Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

Sunday, August 7th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5	Beginning Hand-Stitching				
A&S 6					
A&S 7	Rise of the Mongolian Empire and Europe in 13th C *(1027)*		The 6th-Century Plague *(1036)*		
A&S 8	The Art and Science of Handspinning *(650)* **(2.0 hours)**				
A&S 9				Making *Commedia* Happen in the SCA: A Roundtable *(2035)*	
A&S 10		Interkingdom Brewers' Guild Competition *(710)*			
A&S 11		Interkingdom Brewers' Guild Roundtable *(711)*			
A&S 12	Make Your Own Medallion Cord *(615)* **(2.0 hours)**	Service Dogs & CAWS: What You Need to Know *(805)*			
A&S 13	History of Period Sewing Tools *(644)*				
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15					
A&S 16	Beaded Flowers 5: Water Lily *(318)* **(3.0 hours)**				
A&S 17					
A&S 18	Recreating Early Period				
A&S 19					
A&S 20					
Battlefield Loud		Bards and Dancers: Pennsic Pileathon! *(407)*			
Dance	Beginner Dance: Fifteenth-Century Italian *(417)*	Beginner Dance: Mimed Bransles *(419)*			
Games	*Shatranj* (Early Chess) Tournament *(1236)* **(4.0 hours)**				

Sunday, August 7th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	Characters of *Commedia* Workshop *(2029)*		Elizabethan Theater Sound Effect Petting Zoo *(2081)*		
Family Games		*Domos Draconum* Level 2: More Old School D & D *(1710)*			
Family Point Tent 1	East Kingdom Day: White Vine Painting *(1715)*	East Kingdom Day: Kites *(1712)*			
Family Point Tent 2					
Middle Eastern	Greek Line	Yoni Yoga *(807)*	Middle Eastern Drumming *(2058)*		
Performing Arts	*i Sebastiani* Closed Rehearsal *(2075)*				
Performing Arts Rehearsal & CLassroom		Runestone Bardic Circle Practice: Alternate Site *(2022)*			
Performing Arts Rehearsal Tent (PART)	*Chorulus Pennsicus* Open				
Touch The Earth	The Walking	An Introduction to Indian Rhythms I *(2042)*	An Introduction to Indian Rhythms II *(2043)*		
Æthelmearc 1					
Æthelmearc 2					

Sunday, August 7th ~ Additional Afternoon Classes

1104: Latin Reading II, Barony of Settmour Swamp (E12) at 2 PM

1731: Preschooler Playgroup (Over 3), Playground at 2 PM, 2.0 hours

2103: Period Drinking Songs, Bog U at 3 PM, 2.0 hours

333: Italian Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

2069: *Chorulus Pennsicus* Rehearsals, Camp Lochmere (N`18) at 4 PM, 1.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

500: Known World Helgaball Tournament, Battlefield East at 6 PM, 3.0 hours

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

1506: Roman Bacchanal Volunteer Meeting - CCt, Courtesan Camp (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 7 PM, 2.0 hours

1724: LGBTQ+ Teen Night, Family Point Tent 2 at 7 PM, 3.0 hours

906: Known World Heralds Meet-and-Greet, Herald's Point at 7:30 PM, 3.0 hours

446: Homecoming Ball, Dance Tent at 9 PM, 3.0 hours

Monday, August 8th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2	Goldwork Sampler *(632)*				Reading Foreign Language Scroll Texts *(908)*
A&S 3		An Approach to Redacting Period Recipes *(715)*			
A&S 4		Tips and Tricks for Making Garb Easier and Better *(147)*	Lampwork Glass Bead Making: Safety and Basic Beads *(1614)*		Viking Food *(733)*
A&S 5	*Shogi*: Japanese Folding Stools *(1620)*	Basic Japanese Poetics: *Tanka (1603)*	A Peek at the Picts *(1049)*		Make Your Own Roman-Style Brooch (Fibula) *(322)*
A&S 6	Egyptian Nalbinding *(604)*		Weaving Oseberg 34D: Tips and Tricks *(668)*		Amber: Northern Gold *(302)*
A&S 7	Fabric and Embellishment in Spain, 1500-1600 *(109)*	A Guide to Retaining *(2228)*	Learn to Spin *(648)*	Medieval Business Practices *(1054)*	Pork & Artichoke Pies, Meatballs: 1549 *Banchetti (727)*
A&S 8	How to Conduct Accurate and Ethical Documentation *(1612)*	Anglo-Saxon Alliterative Poetry Workshop *(1602)*	Navigating by the Stars *(2308)*	The Distaff's Mighty Pen: Women Poets East & West *(1038)*	
A&S 9		The Nitty Gritty Craft of Songwriting *(2026)*		Bardic Symposium 1: Introduction and Meet & Greet *(2013)*	
A&S 10	Introduction to Recreating Spiral Silver Posaments *(610)*		Totally Not Authentic Painted "Stained Glass" *(2225)*		Spiral Silver Posaments: Braids and Beads *(618)* **(2.0 hours)**
A&S 11	Anglo-Saxon Ring Pouch *(130)*				
A&S 12	The Stigma of LARP *(2258)*	Brew Like a Viking: All Natural Mead *(708)*	Divination: Palmistry *(2304)*	Itty Bitty Cartridge Pleats *(113)*	Pennsic Memorial Ship: Past and Future *(501)*
A&S 13	Pleating Tips and Tricks *(146)*	Needle-lace Class 1: Prepare the Window *(625)*	Closing Your Clothes *(132)*		The Medievalist Abroad: What to See in Italy *(2222)*
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15	13th- and 14th-Century Nalbinding *(627)*				
A&S 16	Medieval Virtues as Persona Development *(2208)*		Elizabethan Pronunciation *(1101)*		
A&S 17	Pattern 15-16-C Bodices; Use Duct-Tape Body Double *(121)*			Design/Pattern a 15-16-C Gown from Bodice Pattern *(108)*	
A&S 18	We Built a Clay Oven! (And So Can You!) *(734)*		East Kingdom Soothsayers' Guild Meeting *(1501)*		Women's Power in the Ottoman Imperial Harem *(1047)*
A&S 19	Pennsic Homes, Part 1: Wagon Homes *(2216)*	Research in the SCA: Method and Theory *(2314)*			An Introduction to Sweets in the Medieval Period *(700)*
A&S 20		How to Plan a Safe and Satisfying Pennsic *(800)*	SCA Court: Theater of the Absurd (and Wonderful) *(2239)*		Welcome to the SCA: Now What? *(2245)*
Battlefield Loud			*Commedia* All Stars **Rehearsal** *(2070)*		Voice Heralding 101 *(200)*
Dance		Hey! English-Style Dance *(445)*	Galliards with Gregory *(442)*	Advanced Dance: *Fia Guilemina* for Four *(404)*	
Games			Period Card Games: *Karnoffel (1230)*		*Mikado*: Japanese Pick-up Sticks *(1223)* **(3.0 hours)**

Monday, August 8th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater	Pennsic Youth *Commedia dell'Arte (2036)*	Pennsic Youth Theatre *(2090)*	Introduction to Improv *(1901)*		*i Sebastiani* Closed Rehearsal *(2075)* **(1.5 hours)**
Family Games					
Family Point Tent 1	Æthelmearc Morning *(1753)*				Æthelmearc Afternoon *(1752)* **(3.0 hours)**
Family Point Tent 2	How to Train Your Dragon for Youth *(1719)*	Fingerloop Braiding for Youth *(1717)*			Making Simple Stuffed Dolls For Youth *(1727)* **(2.0 hours)**
Middle Eastern		Basic Belly Dance for Teens *(408)*		Bellydance: Building Blocks *(421)*	
Performing Arts	Known World Players Rehearsal *(1900)* **(4.0 hours)**				
Performing Arts Rehearsal & CLassroom	Pennsic Instrumental Youth Consort *(2061)*	Known World Choir Rehearsal *(2072)*		Pennsic Youth Choir: Open Rehearsal *(2102)*	My Ukulele Is a Guitar *(2060)*
Performing Arts Rehearsal Tent (PART)	Gathering of the Louds *(2048)*			Instrumental Music in 15th-Century Florence *(2053)*	Playing 15th-Century Florentine Instrumental Music *(2062)*
Touch The Earth	Beginner Middle Eastern Hand Drumming *(2045)*		Seven Rhythms of Pennsic Apocalypse *(2066)*		The Walking Dum: Post-Apocalypse *(2068)* **(1.25 hours)**
Æthelmearc 1		Blackletter: Make It Better *(2407)*			
Æthelmearc 2			Squashed Bug: History and Practical *(2416)*		

Monday, August 8th ~ Additional Morning Classes

1900: Known World Players Rehearsal, Performing Arts at 8 AM, 4.0 hours

1505: Recovery for All, A&S 15 at 8 AM

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

664: Sprang Basics, Pine Box Traders (192) at 9 AM, 1.5 hours

1624: Weed Walk, University Point at 10 AM, 2.0 hours

1206: Henna for Skin Mixology and Application, Paisley Peacoc (37 Street of Gold) at 10 AM

651: Beginning Inkle Weaving, Egil's Woodstuff at noon, 3.0 hours

2229: Burn, Baebe, Burn!, Owlsherst Shire (N13) at 1 PM, 2.0 hours

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

1202: *Chadō Nyūmon*: Japanese Tea Ceremony Basics, Clan Yama Kaminari (E03) at 1 PM

667: Tapestry Frame Weaving Basics, Pine Box Traders (192) at 1 PM, 1.5 hours

2063: Pre-16th-Century Musical Modal Improvisation, Cafe Marhaba (Food Court Near Barn) at 1 PM, 1.5 hours

325: Beyond the Cloth: Persona Glassware, Early Period, Historical Glassworks (Booth #109) at 1 PM

2500: Youth Combat Marshal Collegia: Armor, Youth Combat List at 1 PM

Monday, August 8th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2	Reading Foreign Language Scroll Texts *(908)*				
A&S 3					
A&S 4	Introduction to Cloisonné Enameling *(332)*			Simple Murrine Bead *(323)*	
A&S 5	Ragnarök and the Death of Baldr *(1025)*	Wild Silk! *(620)*			
A&S 6					
A&S 7	Humorous Food: The Humors, Food & Medieval Health *(704)*	Crannogs: Irish, Scottish and Welsh Lake Dwellings *(1011)*	Leather Embroidery *(343)*		
A&S 8	English Rosaries and Paternosters *(1012)*				
A&S 9	Theater Directors' Symposium *(2096)*				
A&S 10	Spiral Silver Posaments: Braids and Beads *(618)* **(2.0 hours)**	Adult Doll Meet *(301)*			
A&S 11					
A&S 12	Nosh Like an Ancient Roman *(723)*	Historical versus Modern Homebrewing *(709)*			
A&S 13	The Medievalist Abroad: What to See in Italy *(2222)*	The Richest Man Who Ever Lived: Jakob Fugger *(1043)*		Cooking from Period Sources *(717)*	
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15					
A&S 16		Pennsic 49 A&S War Point: Judges' Training *(1617)*			
A&S 17		North African and Turkish Coffee *(713)*			
A&S 18		Beginner Tarot Reading *(2076)*			
A&S 19					
A&S 20			Knot That Knot! *(2232)*		
Battlefield Loud		Bards and Dancers: Pennsic Pileathon! *(407)*			
Dance	Beginner Dance: English Country *(415)*	Beginner Dance: *English Measures (416)*	Ornaments in Arbeau's Dance Manual *(452)*		
Games	*Mikado*: Japanese Pick-up Sticks *(1223)* **(3.0 hours)**		Introduction to *Shogi* (Japanese Chess) *(1221)*		Period Card Games: *Tarot (1233)*

Monday, August 8th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	*i Sebastiani* Closed Rehearsal				
Family Games					
Family Point Tent 1	Æthelmearc Afternoon *(1752)* **(3.0 hours)**				
Family Point Tent 2	Making Simple Stuffed Dolls For Youth *(1727)* **(2.0 hours)**	Uke Can Do It! For Teens *(1744)*			
Middle Eastern	Middle Eastern Melodies *(2059)*	Hafla Songs for All Instruments by Lady Melissa! *(2049)*			
Performing Arts					
Performing Arts Rehearsal & CLassroom	Who Said You Can't Sing? (They Were Wrong) *(2107)*	Known World Recorder Ensemble *(2005)*			
Performing Arts Rehearsal Tent (PART)	Playing 15th-Century Florentine Instrumental Music *(2062)*				
Touch The Earth	The Walking	An Introduction to Indian Rhythms I *(2042)*	An Introduction to Indian Rhythms II *(2043)*		
Æthelmearc 1					
Æthelmearc 2					

Monday, August 8th ~ Additional Afternoon Classes

1104: Latin Reading II, Barony of Settmour Swamp (E12) at 2 PM

2502: Youth Combat Marshal Collegia: Weapons, Youth Combat List at 2 PM

1410: Build a Rapier Tower IKEA style, Rapier Tent at 3 PM

339: Roman Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

2501: Youth Combat Marshal Collegia: Marshaling, Youth Combat List at 3 PM

2069: *Chorulus Pennsicus* Rehearsals, Camp Lochmere (N`18) at 4 PM, 1.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

2503: Youth Marshal Meet-and-Greet, Youth Combat List at 4 PM

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

432: Dance Party!, Middle Eastern Tent at 7 PM, 3.0 hours

1212: *Seishin-ryū Mushin-an Chaseki*: Tea Ceremony, Clan Yama Kaminari (E03) at 7 PM, 2.0 hours

1734: T(w)een Lounge: 2nd Gen Hangout, Family Point Tent 2 at 7 PM, 3.0 hours

456: The Contessa's Red and Gold Ball, Dance Tent at 9 PM, 4.0 hours

Tuesday, August 9th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2	Goldwork Sampler *(632)*				How to Be a Local Herald *(903)*
A&S 3					Introduction to *The Tale of Genji (1018)*
A&S 4	Open Torch for Lampwork Glass Workers. *(1616)*			Frying Pan Bread and Pastries *(719)*	
A&S 5	Embroidery of 16th-Century India *(629)*	Medieval Fan Fiction *(2020)*	Medieval Herbed Beer: *Gruit* Demystified. *(712)*	Celtic Textiles & Women's Dress of Central Europe *(103)*	
A&S 6	Introduction to A&S Documentation *(2206)*		Viking Wire Weave Basics *(352)*		A Game of "Hide the Distaff": The Distaff Gospels *(1001)*
A&S 7	Lucet Cord for Beginners *(613)*	Opening Up a Can of Worms: Research in the SCA *(2212)*	Upon The Hem: Finishing Your Skirt in Late Period *(128)*	*Romani*: An Introduction to "Gypsy" Persona *(2251)*	
A&S 8	Letting Down Her Hair *(1053)*	Robin Hood *(1029)*	Decorated Veils *(135)*		*Kosode* and *Hakama*: Basic Japanese Garb *(144)*
A&S 9			English Poetry: The Nuts and Bolts *(2002)*	Bardic Symposium 2: Bardic & the Post-Covid World *(2014)*	
A&S 10	Basketry 101: Market Basket *(356)*				Viking Wire Weaving *(313)* **(2.0 hours)**
A&S 11					
A&S 12	The Everyday Tudor *(126)*	Making an Italian Renaissance Chemise *(115)*	Divination by Sortilege One: Casting of Lots *(2302)*	Divination by Sortilege Two: Cards Including Tarot *(2303)*	Origins of Playing Cards and Tarot *(1024)*
A&S 13	Medieval Food Myths *(722)*		The Mary Rose: Ship and Shipwreck *(1042)*	The Viborg Shirt Seams (11th-C Danish *Skyrta*) *(645)*	
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15	Intro to the Monongahela People and Culture *(1052)*	Writing a Sonnet *(2028)*			
A&S 16	Intro to Drop Spinning *(647)*				
A&S 17		Meet the Board and Corporate Officers *(2209)*	Intro to Combat Archery *(1406)*		Slaves and Freedpersons in Ancient Rome *(1033)*
A&S 18	Introduction to Fingerloop Braiding *(609)*	Sunk Cost Support *(2227)*			A Guide to Retaining *(2228)*
A&S 19	16th-C Maternity Wear: 4 trimesters in Garb *(101)*				How to Make Period Furniture That Packs Flat *(358)*
A&S 20			Silverwing's "Laws": The Dream We Share *(2241)*	Pennsic Tips and Tricks Things I Wish I'd Known *(2238)*	Food and Feasting for Newcomers *(2231)*
Battlefield Loud			*Commedia* All Stars **Rehearsal** *(2070)*		Quick & Dirty Guide to Ancient & Medieval Cursing *(1112)*
Dance		*Canary* with **No** Training Wheels *(422)*	Dance Movement for Period Dancers *(431)*	*Petits Vriens*: Two Different Ways! *(453)*	*Contrapasso da Farsi in Ruota (428)*
Games			Period Card Games: *Losing Loadem (1232)*		Basic *Go* tactics *(1214)*

Tuesday, August 9th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater	Pennsic Youth *Commedia dell'Arte (2036)*	Pennsic Youth Theatre *(2090)*	NOT You Billy: Elizabethan Theatre Beyond the Bard *(2089)*	Introduction to *Commedia (2032)*	Iron *Commedia*: Creating a New 16th-Century Play *(2033)*
Family Games					
Family Point Tent 1	Medieval Game Make-and-Take *(1729)*		Children's Bead Bracelets *(1705)*		It Takes My Child Pennsic Edition *(1722)* **(3.0 hours)**
Family Point Tent 2	Fingerloop Braiding for Tweens and Teens *(606)*	Discover Calligraphy for Teens *(2410)*			
Middle Eastern					
Performing Arts	Known World Players Rehearsal *(1900)* **(4.0 hours)**			*Il Titolo Provvisorio* Dress Rehearsal *(2071)*	
Performing Arts Rehearsal & CLassroom	Pennsic Instrumental Youth Consort *(2061)*	Known World Choir Rehearsal *(2072)*		Pennsic Youth Choir: Open Rehearsal *(2102)*	History and Handling of the Hurdy Gurdy *(2052)*
Performing Arts Rehearsal Tent (PART)					Frame Drumming 101 *(2047)*
Touch The Earth				The Walking Dum: Post-Apocalypse *(2068)*	Hafla Songs for All
Æthelmearc 1		Make Beautiful Scrolls Using Micography *(2400)*			*Tengwar* 2: Discussion and Practice *(2414)*
Æthelmearc 2				Scribal Things I Know Now That I Wish I Knew Then *(2406)*	

Tuesday, August 9th ~ Additional Morning Classes

1900: Known World Players Rehearsal, Performing Arts at 8 AM, 4.0 hours

1604: Care and Maintenance of Sewing Machines, Cabochons/Maison Rive (24) at 9 AM

669: Weaving Twill on a Warp-Weighted Loom, Incudis Eligium (tbd) at 9 AM, 2.0 hours

654: Family Stick Weaving, Pine Box Traders (192) at 9 AM

359: Intro to Woodworking, Part A, Hus Faerhaga (N08) at 9 AM, 4.0 hours

1743: Toddler Playgroup (Under 4), Playground at 10 AM, 2.0 hours

1624: Weed Walk, University Point at 10 AM, 2.0 hours

1211: *Seishin-ryū Chadō Okeiko*: Tea Ceremony Workshop, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours

2405: Parchment Making, Æthelmearc 3 at 10 AM, 6.0 hours

621: Cold Water Dyeing, Pennsic Fiber Arts Pavilion Atlantian Royal Encampment/easement (Pennsic Fiber Arts Pavilion Atlantian Royal Encampment/easement) at 10 AM, 2.0 hours

1208: Natural Hair Dye: Henna and Beyond, Paisley Peacock (37 Street of Gold) at 10 AM

1606: Courtesan Persona 101 - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 11 AM, 2.0 hours

347: EK Blacksmith Guild Meeting and Panel, EK Royal Camp (E06) at 11 AM

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

1045: What the Devil? - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 1 PM

2403: Introduction to *Pysanky*, Guild Mirandolai at 1 PM, 2.5 hours

661: Lucet Basics, Pine Box Traders (192) at 1 PM

363: Sharpening Everything for Woodworking, Hus Faerhaga (N08) at 1 PM, 2.0 hours

326: Beyond the Cloth: Persona Glassware, Late Period, Historical Glassworks (Booth #109) at 1 PM

Tuesday, August 9th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2			Heralds Don't Pun; We Cant! *(902)*		
A&S 3	Welsh Poetic Harmony *(1625)*		Law in the Lands of Peace *(1020)*		
A&S 4					
A&S 5	Make Your Own Roman-Style Brooch (Fibula) *(322)*	Stepping Up Your Roman Garb *(124)*			
A&S 6					
A&S 7	Period Jewelry You Can Make *(349)*	Rise of Grand Duchy of Lithuania: 13th C - 14th C *(1026)*			
A&S 8	*Kosode* and *Hakama*: Basic	Crannogs: Irish, Scottish and Welsh Lake Dwellings *(1011)*	Leather Embroidery *(343)*		
A&S 9	The Pilgrimage Project *(2106)*		Alliteration in Period *(2010)*		
A&S 10	Viking Wire Weaving *(313)* **(2.0 hours)**		Egyptian *Faience (328)*		
A&S 11					
A&S 12	Maple Sugar: The Pursuit of Sweet *(705)*	History of Printed Textiles *(111)*			
A&S 13	Goddesses, Giantesses, and Norns in Norse Myth *(1014)*	Barrels and Barrel-Aging *(707)*			
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15					
A&S 16	Safely Foraging Local Mushrooms *(706)*				
A&S 17	Embroidery: Long-Arm Cross Stitch *(631)*				
A&S 18	Blacksmithing Roundtable Q&A *(346)*				
A&S 19					
A&S 20					
Battlefield Loud	Quick & Dirty Guide to Ancient & Medieval Cursing *(1112)*	Singing Rounds *(2024)*			
Dance	Beginner Dance: Bransles *(412)*	Fun 15th-Century English Dances *(440)*	Fun 15th-Century Set Dances: *Pizochara (441)*		
Games		Chasing the *Game of Goose (1215)*			

Tuesday, August 9th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	Iron *Commedia*: Creating a New 16th-Century Play *(2033)* **(6.0 hours)**				
Family Games					
Family Point Tent 1	It Takes My Child Pennsic Edition *(1722)* **(3.0 hours)**				
Family Point Tent 2	Summer Assignment Extra Help *(1733)*				
Middle Eastern	Middle Eastern Drumming *(2058)*		Feel the Music: Sweet Secrets & Dance Moves *(438)*	Dancing with a Veil: Performance Track *(435)*	
Performing Arts					
Performing Arts Rehearsal & CLassroom		Known World Recorder Ensemble *(2005)*			
Performing Arts Rehearsal Tent (PART)		16th-C Dance Music Forms (Pavan, Salterello, Etc.) *(2039)*			
Touch The Earth	Hafla Songs for All Instruments by Lady Melissa! *(2050)* **(2.0 hours)**		Circle Drumming *(2046)*		
Æthelmearc 1					
Æthelmearc 2	Chasing Down Exemplars Online/Help With Sources *(2415)*				

Tuesday, August 9th ~ Additional Afternoon Classes

1104: Latin Reading II, Barony of Settmour Swamp (E12) at 2 PM

1731: Preschooler Playgroup (Over 3), Playground at 2 PM, 2.0 hours

1742: Teens Cook: We Know Dough, East Kingdom Royal at 2 PM, 2.0 hours

334: Late Medieval Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

2069: *Chorulus Pennsicus* Rehearsals, Camp Lochmere (N`18) at 4 PM, 1.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

148: Waste-Free Garment Cutting, Maison Rive (space #24 (opposite camp store)) at 6 PM, 2.0 hours

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

2054: Intermed/Advanced Celtic Traditional Music Session, Mermayde Keep - Ceanndána Tavern (E16) at 7 PM, 2.0 hours

105: Compare 16th-C Persian & Ottoman Turkish Clothing, A&S 15 at 7 PM, 1.5 hours

1735: T(w)een Night: Bardic Circle, Family Point Tent 2 at 7 PM, 3.0 hours

804: *RúnValdr*, Cabochons (Bow Street) at 7 PM, 2.0 hours

425: Clan Blue Feather Ball Ball, Dance Tent at 9 PM, 4.0 hours

Wednesday, August 10th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2	The Road to Avalon *(2223)*		Introduction to Research *(2313)*		Being Your Persona *(2247)*
A&S 3					
A&S 4			Oil Lamps Made **Easy** *(2306)*	Open Torch for Lampwork Glass Workers. *(1616)* **(3.0 hours)**	
A&S 5	*Kute-uchi*: Expert Japanese Hand Loop Braiding *(612)*	Ships in the SCA Period: A Chronological Overview *(1302)*			Making It Real *(2207)* **(2.0 hours)**
A&S 6	Through the Looking Glass: N America in Period *(1056)*		Cloth Buttons *(133)*		Mughal Women's Clothing of the 16th Century *(117)*
A&S 7	Lucet, Beyond Square Cord *(662)*		Fun with Fibers *(646)*		Bling Out Your Veils *(131)* **(1.5 hours)**
A&S 8	Needle-lace Class 2: "Stitches in the Air" *(626)*			Pear Pie, Peach Pie, Compote: 1549 *Banchetti*	Overview: The Bara Method from *The Modern Maker (120)*
A&S 9		*Waka*: Ancient, Med. Japanese Poetry and Poetics *(2027)*		Bardic Symposium 3: Neurodiversity and the Bardic *(2015)*	
A&S 10		Basic Jewelry-Making, or How to Float a Pearl *(315)*			Amber: Northern Gold *(302)*
A&S 11					
A&S 12	The Everyday Tudor *(126)*	Garb: Costume or Clothing *(142)*	No Limits!: Accommodating All Ages and Abilities *(2211)*	Busking: The Art of Street Performing *(2001)*	
A&S 13	Turk's Head Knots *(619)*	Known World Webminister Social *(1504)*		An Overview of Spanish Women's Fashion 1500 - 1600 *(102)*	Six Kaftans from the V&A *(123)*
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15	Evolution of Black Powder Arms from 1320-1600 *(1013)*	How to Tie a Turban *(112)*	Medicine, Physick, and Surgery *(1021)*		Beginner's Beginning Knitting: Washcloth Edition *(601)*
A&S 16	Beaded Flowers 4: Iris *(317)*				So You Want to Have a Jewish Persona *(2219)*
A&S 17					
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud			*Commedia* All Stars **Rehearsal** *(2070)*		Beginning Irish Language *(1108)* **(2.0 hours)**
Dance		Hey! English-Style Dance *(445)*	Galliards with Gregory *(442)*	The Steps of 15th-Century Italian Dancing *(457)*	
Games			Very Old Games: The *Royal Game of Ur (1239)*		Period Card Games: *Tarot (1233)*

Wednesday, August 10th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater	Pennsic Youth *Commedia dell'Arte (2036)*	Pennsic Youth Theatre *(2090)*	Recurring Bits in Scala's Comedies *(2037)*	*Commedia* in a Cultural Context *(2030)*	Children's Crusade, Pa One: The Pie / Children's Crusade, Part Two:
Family Games					
Family Point Tent 1					Open Crafting Time *(1730)*
Family Point Tent 2					
Middle Eastern				Curious Pairings: Bellydance Workshop *(429)*	
Performing Arts	Known World Players Rehearsal *(1900)* **(4.0 hours)**				
Performing Arts Rehearsal & CLassroom	Pennsic Instrumental Youth Consort *(2061)*	Known World Choir Rehearsal *(2072)*		Pennsic Youth Choir: Open Rehearsal *(2102)*	
Performing Arts Rehearsal Tent (PART)	Gathering of the Louds *(2048)*				
Touch The Earth					
Æthelmearc 1					Make It Personal *(2404)*
Æthelmearc 2					

Wednesday, August 10th ~ Additional Morning Classes

1900: Known World Players Rehearsal, Performing Arts at 8 AM, 4.0 hours

1505: Recovery for All, A&S 15 at 8 AM

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

653: Card Weaving Basics, Pine Box Traders (192) at 9 AM, 1.5 hours

360: Intro to Woodworking, Part B, Hus Faerhaga (N08) at 9 AM, 4.0 hours

1624: Weed Walk, University Point at 10 AM, 2.0 hours

2401: A Manuscript of a Different Color, Guild Mirandola at 10 AM

1204: Henna History, Paisley Peacock (37 Street of Gold) at 10 AM

655: Inkle Weaving Advanced: Baltic Pickup Weave, Egil's Woodstuff at noon, 3.0 hours

2311: Keeping Bees in the Knowne World, House Raeburn (N16) at 1 PM

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

617: Peg Loom Basics, Pine Box Traders (192) at 1 PM, 1.5 hours

2063: Pre-16th-Century Musical Modal Improvisation, Cafe Marhaba (Food Court Near Barn) at 1 PM, 1.5 hours

339: Roman Glassblowing Demo (Furnace Glass), Historical Glassworks (Booth #109) at 1 PM, 0.5 hours

409: Beginner Ball Prep for Casa Bardicci!, Casa Bardicci (E19) at 1 PM

Wednesday, August 10th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4	Open Torch for Lampwork Glass Workers. *(1616)*		Painting Your Period Canvas Tent *(2213)*	Middle Eastern Clothing, Design, and Inspiration *(145)*	
A&S 5	Making It Real *(2207)* **(2.0 hours)**	Ragnarök and the Death of Baldr *(1025)*	Telling Stories as Your Persona *(2078)*		
A&S 6	I Feel Pretty and Period *(1613)*				
A&S 7	Bling Out Your Veils *(131)*	Quadratic Equations: New Method with Period Roots *(2307)*			
A&S 8	Food Safety for SCA Cooks *(703)*				
A&S 9	Text to Telling *(2079)*			Magic and Mysticism in *Commedia* Scenarios *(2034)*	
A&S 10		How to Build a Germanic Lyre *(357)*			
A&S 11					
A&S 12	Maple Sugar: The Pursuit of Sweet *(705)*	Neurodiversity in the SCA *(2210)*	Norman Fashion in the 12th Century *(118)*		
A&S 13	When in Rome: The Odd and the Risqué *(1046)*	Vinegar: Anti-Brewing *(714)*			
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15					
A&S 16					
A&S 17					Known World Players Annual Meeting *(1503)* **(2.0 hours)**
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud	Beginning Irish Language *(1108)* **(2.0 hours)**				
Dance	Beginner Dance: English Country *(415)*	Beginner Dance: 15th-Century Italian *(410)*			
Games					*Noddy*: How to Play *(1229)* **(1.5 hours)**

Wednesday, August 10th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater	Children's Crus				
Family Games					
Family Point Tent 1	Beginner Sewing: Dragon Stuffies *(1704)*	Constellations and Crafts *(1707)*			
Family Point Tent 2		Beginner Sewing for Tweens: Dragon Stuffies *(1703)*			
Middle Eastern	Middle Eastern Melodies *(2059)*			Dancing with a Veil: Performance Track *(435)*	
Performing Arts			KWP Auditions: *Romeo and Juliet* for Pennsic 50 *(2084)*		
Performing Arts Rehearsal & CLassroom		Known World Recorder Ensemble *(2005)*	Known World Players Pit Ensemble Rehearsal *(2056)*		
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1		Russian Calligraphy *(2411)*			
Æthelmearc 2					

Wednesday, August 10th ~ Additional Afternoon Classes

1104: Latin Reading II, Barony of Settmour Swamp (E12) at 2 PM

2236: Navigating the SCA for LGBTQIA+ - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 2 PM

403: Advanced Ball Prep for the Casa Bardicci Ball, Casa Bardicci (E19) at 2 PM

1410: Build a Rapier Tower IKEA style, Rapier Tent at 3 PM

2248: Courtesan Patron Roundtable - CCt, Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)) at 3 PM

2309: Period Black Powder Firearms: Safety and Handling, Gunnery Point on Mt Eislinn (Top of Mt Eislinn) at 3 PM, 2.0 hours

434: Dancing in the Villa, Casa Bardicci (E19) at 3 PM, 2.0 hours

329: German Renaissance Glass Demo (Furnace Glass), Historical Glassworks (Booth #109) at 3 PM, 0.5 hours

2069: *Chorulus Pennsicus* Rehearsals, Camp Lochmere (N`18) at 4 PM, 1.5 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

502: Rose Happy Hour, AEthelmearc Royal (AEthelmearc Royal) at 4 PM, 2.0 hours

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

336: Midnight Madness Glassblowing Demos, Historical Glassworks (Booth #109) at 8 PM, 4.0 hours

451: Open Dancing, Dance Tent at 9 PM, 3.0 hours

Thursday, August 11th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4			Granulation *(348)*	Introduction to Cloisonné Enameling *(332)* **(3.0 hours)**	
A&S 5	The English Language Is a Mess: What Happened? *(1106)*	Learn to Spin on a Drop Spindle *(649)*			Introduction to Combat Archery *(1407)*
A&S 6					Egyptian Nalbinding *(604)* **(2.0 hours)**
A&S 7	Mythbusting Period Piracy *(1300)*			Introduction to German Brick Stitch Embroidery *(633)*	
A&S 8	Intro to Tablet (Card) Weaving *(657)*				*Romani*: An Introduction to "Gypsy" Persona *(2251)*
A&S 9		Tossing the Bones: Improvisational Storytelling *(2080)*	Sanskrit Theatre of India *(2092)*	Bardic Symposium 4: Art of Constructive Criticism *(2016)*	
A&S 10		Children's Doll Meet *(305)*			Basic Bookbinding *(324)* **(2.0 hours)**
A&S 11	Egyptian *Faience (328)*				
A&S 12	The History and Development of the Houppelande *(127)*		Divination: Scrying and Intuition *(2305)*	Cooking the Books: A Review of Period Cookbooks *(718)*	
A&S 13	German Renaissance Smocked Apron *(110)*		A Modern Technique for Informing Period Aesthetics *(1601)*	Navigating by the Stars *(2308)*	Estate Planning and the SCA *(1610)* **(2.0 hours)**
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15	Humorous Food: The Humors, Food & Medieval Health *(704)*				Beaded Flowers 1: Rose *(316)* **(3.0 hours)**
A&S 16	Four-Color Flat Lucet Cord *(607)*	Safely Foraging Local Mushrooms *(706)*			*Chōri*: Secrets of Premodern Japanese Cookery *(716)*
A&S 17			Putting Punic Back in Pennsic *(122)*	Phoenician-Punic *Stelae* Translation/Pers'l Names *(1111)*	
A&S 18	Show What You Know: An A&S Documentation Primer *(1621)*				Penn U Study Hall Through Body Doubling *(2215)*
A&S 19					Viking Wire Weave Roundtable *(353)* **(2.0 hours)**
A&S 20					
Battlefield Loud	Sixteen Irish Goddesses *(1032)*	Intermediate Irish Language *(1109)*	*Commedia* All Stars **Rehearsal** *(2070)*		
Dance	Complex *Caroso* for Everyone *(426)*	*Tesara*: Intermediate 15th-C Italian Ribbon Dance *(455)*		Four 15th-C Italian Dances You'll Want to Know *(439)*	
Games					Games of the Mary Rose Shipwreck *(1219)*

Thursday, August 11th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater	Pennsic Youth *Commedia dell'Arte (2036)*	Pennsic Youth Theatre *(2090)*	Play's the Thing! Drama and Improv for Ages 5-13 *(2091)*		
Family Games					
Family Point Tent 1	Medieval Engineering: Catapults *(1728)*	Yummy Norse Treasure Necklaces *(1750)*	Open Crafting Time *(1730)*		
Family Point Tent 2	Silk Painting for Teens *(312)*				
Middle Eastern				Ooey Gooey Belly Dance *(450)*	
Performing Arts	Known World Players Rehearsal *(1900)* **(4.0 hours)**			Known World Choirs Recording and Rehearsal *(2073)*	
Performing Arts Rehearsal & CLassroom		Learning Music, Period. *(2100)*	String Theory *(2067)*		
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Thursday, August 11th ~ Additional Morning Classes

1900: Known World Players Rehearsal, Performing Arts at 8 AM, 4.0 hours

1627: Yoga for Anyone and Everyone, Dance Tent at 8 AM

667: Tapestry Frame Weaving Basics, Pine Box Traders (192) at 9 AM, 1.5 hours

1743: Toddler Playgroup (Under 4), Playground at 10 AM, 2.0 hours

1211: *Seishin-ryū Chadō Okeiko*: Tea Ceremony Workshop, Clan Yama Kaminari (E03) at 10 AM, 2.0 hours

731: Sultan of Sweets: Baklava in Period, Barony of Andelcrag (N07 at Wainrights and Chandlers Road) at 10 AM, 2.0 hours

1405: Wand Shoot (Youth Shoot), Red Range at 11 AM

720: Introduction to Roman Cooking and Eating, Hunters Home (M-01) at noon, 2.0 hours

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

656: Inkle Weaving Basics, Pine Box Traders (192) at 1 PM

Thursday, August 11th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4	Introduction to Cloisonné Enameling *(332)* **(3.0 hours)**				
A&S 5	Wild Silk! *(620)*	*Cofia y Tranzado*: Omnipresent Spanish Headwear *(134)*			
A&S 6	Egyptian Nalbinding *(604)* **(2.0 hours)**				
A&S 7	The Oxburgh Hangings *(642)*	Introduction to Fingerloop Braiding *(609)*			
A&S 8	*Romani*: An Introduction to "Gypsy"	Russ and "Russia": 300 Years War *(1030)*	*RúnValdr (1618)*		
A&S 9					
A&S 10	Basic Bookbinding *(324)* **(2.0 hours)**				
A&S 11					
A&S 12	Peerage Basics and Roundtable *(2214)*	Entering A&S Competitions *(1609)*			
A&S 13	Estate Planning and the SCA *(1610)* **(2.0 hours)**	Sea Navigation in the Middle Ages and Renaissance *(1301)*			
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15	Beaded Flowers 1: Rose *(316)* **(3.0 hours)**				
A&S 16	*Chōri*: Secrets of Premodern Japanese Cookery *(716)*	*Origami* Lotuses *(1209)*			
A&S 17		North African Wrapped Dresses *(119)*			
A&S 18	A Walking Tour of 12th Century Italy *(1050)*				
A&S 19	Viking Wire Weave Roundtable *(353)* **(2.0 hours)**				
A&S 20					
Battlefield Loud					
Dance	Beginner Dance: Burgundian *(413)*	Known World Dance Symposium Bid Session *(448)*	Meet-the-Dance-Faculty Social *(449)*		
Games					

Thursday, August 11th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater					
Family Games					
Family Point Tent 1					
Family Point Tent 2					
Middle Eastern	Middle Eastern Drumming *(2058)*				
Performing Arts					
Performing Arts Rehearsal & CLassroom					
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Thursday, August 11th ~ Additional Afternoon Classes

1104: Latin Reading II, Barony of Settmour Swamp (E12) at 2 PM

1731: Preschooler Playgroup (Over 3), Playground at 2 PM, 2.0 hours

362: Period Portable Furniture You Can Make, Enchanted Ground or next to it (W09) at 3 PM

666: Tablet Weavers' Tea, Atlantia Royal-Artisan's Easement (N20) at 3 PM, 2.0 hours

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1403: Beginning Period-ish Feather Work for Fletching, E07. Off the Great Eastern Highway. Next to Denys the Decadent/Dennis Greenway. In Timothy of Sherwoods' camp. (E07 Off The Great Eastern Highway. Next to Denys the Decadent/Dennis Greenway. In Timothy of Sherwoods' camp.) at 5 PM, 3.0 hours

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

420: Beginners' Ball, Dance Tent at 9 PM, 3.0 hours

Friday, August 12th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4	Making Glass Cabochons *(335)*				
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9			Farce & *Fabulae*: Comedic Theatre of Ancient Rome *(2082)*	Bardic Symposium 5: Improving Bardic Competitions *(2017)*	
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15					
A&S 16					
A&S 17					
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud					
Dance	Dance Floor Break-Down *(430)*				
Games					

Friday, August 12th ~ Morning

	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Amphitheater	Pennsic Youth *Commedia dell'Arte (2036)*	Pennsic Youth Theatre *(2090)*			
Family Games					
Family Point Tent 1					
Family Point Tent 2					
Middle Eastern					
Performing Arts	Known World Players Rehearsal *(1900)* **(4.0 hours)**			Pennsic Youth Theatre Dress Rehearsal *(2074)*	Pennsic Youth *Commedia* Dress Rehearsal *(2007)*
Performing Arts Rehearsal & CLassroom					
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Friday, August 12th ~ Additional Morning Classes

1900: Known World Players Rehearsal, Performing Arts at 8 AM, 4.0 hours

1505: Recovery for All, A&S 15 at 8 AM

1103: Latin Reading, Barony of Settmour Swamp (E12) at 1 PM

2063: Pre-16th-Century Musical Modal Improvisation, Cafe Marhaba (Food Court Near Barn) at 1 PM, 1.5 hours

Friday, August 12th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
A&S 1					
A&S 2					
A&S 3					
A&S 4					
A&S 5					
A&S 6					
A&S 7					
A&S 8					
A&S 9					
A&S 10					
A&S 11					
A&S 12					
A&S 13					
A&S 14	Modern Gaming: War Week *(1225)* **(14.0 hours)**				
A&S 15					
A&S 16					
A&S 17					
A&S 18					
A&S 19					
A&S 20					
Battlefield Loud					
Dance					
Games					

Friday, August 12th ~ Afternoon

	2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM
Amphitheater					
Family Games					
Family Point Tent 1					
Family Point Tent 2					
Middle Eastern	Middle Eastern Melodies *(2059)*				
Performing Arts	KWP Auditions: *Romeo and Juliet* for Pennsic 50 *(2084)*				
Performing Arts Rehearsal & CLassroom					
Performing Arts Rehearsal Tent (PART)					
Touch The Earth					
Æthelmearc 1					
Æthelmearc 2					

Friday, August 12th ~ Additional Afternoon Classes

1600: 12-Step Meetings, Denys the Decadent's Camp (EO7) at 4 PM

1626: Yoga for Anyone and Everyone, Great Dark Horde (E10) at 4 PM

2004: Known World Players: Cast & Crew Call, A&S 9 at 7 PM

1702: Bedtime Stories for Children, A&S 13 at 7 PM, 0.75 hours

Clothing

100: **12th-Century Women's Clothing**
Clothing, European
Instructor: Mistress Briony of Chatham
Sat Aug 6 11:00 AM A&S 7
Handout limit: 25.

An overview of 12th-century women's clothing, including the elusive bliaut. This class examines period sources outside of the Chartres Portal Sculpture box to explore how women's clothing was made in the 12th century.

101: **16th-C Maternity Wear: 4 trimesters in Garb**
Clothing, European
Instructor: Thl Fede di Fiore
Tue Aug 9 09:00 AM A&S 19
Handout limit: 10, fee: $2.00.

THL Fede di Fiore shares her experience researching, constructing, and wearing late-period Italian garb for pregnancy and post partum. Class will discuss primarily what styles of dress were most comfortable and easy to wear (from a re-enactment perspective) and what was actually practiced in period.

102: **An Overview of Spanish Women's Fashion 1500 - 1600**
Clothing
Instructor: Baroness Elena de la Palma
Wed Aug 10 12:00 PM A&S 13

What makes Spanish fashion distinct from, well, anywhere else? That's a big question, but we'll try to answer it for one particular segment: women's fashion from 1500-1600. We'll look at everything from materials, cut, and construction to embellishments, undergarments, and accessories, reviewing commonalities from image and inventory sources of the time.

103: **Celtic Textiles & Women's Dress of Central Europe**
Clothing, European
Instructor: Mistress Álfrún ketta
Tue Aug 9 12:00 PM A&S 5

Analysis of textiles from the Iron Age in Central Europe, along with information on dress accessories, period iconography and burial practices, this class aims to help make informed choices for crafting women's dress in the Late Hallstatt and Early La Tene periods.

104: **Children's Garb Roundtable**
Clothing
Instructor: Lady Tilla Chandler
Sat Aug 6 10:00 AM A&S 12
Handout limit: 20, fee: $1.00.

Join a discussion on how to make inexpensive garb for your child as they grow and that will grow with them. Share your tips, ideas and questions. Bring samples of your favorite go-to garb for your child. The handout will include ideas, websites, pictures that have been gleaned over the years. Includes a Teen Edition.

105: **Compare 16th-C Persian & Ottoman Turkish Clothing**
Clothing, Middle Eastern
Instructor: Urtatim al-Qurtubiyya
Thu Aug 4 07:00 PM, Tue Aug 9 07:00 PM
Location: A&S 15

Persian? Turkish? Perkish? 16th-century Safavid Persian and Ottoman Turkish garments can be confusing. Additionally we may be puzzled by fabric options. We look at clothing and textiles from both cultures to see similarities and differences. Included are hints for selecting modern fabrics and potential garment patterns. I concentrate on the 16th century because I have found almost no information about earlier Ottoman clothing.

106: **Danish Bog Shirt: Make-and-Take**
Clothing, European
Instructor: Alexis
Thu Aug 4 01:00 PM A&S 12
Handout fee: $3.00.

We'll make a very early period women's shirt, based on extant finds from Denmark. One piece, four seams. This is a great project to have in your skill set to use up fabric remnants and practice hand sewing! We'll learn some easy no-sew outfits that you can put together right here at Pennsic, over your new shirt! Bring your own fabric; undyed wool or linen is best. 1 yard for sizes S-L, 1.5 yards for all sizes XL and up. Please bring chalk, measuring tape, scissors, and sewing supplies (needles, pins, thimble, thread). We will have a limited amount of supplies on hand.

107: **Deeper Look at Textiles & Trim of Viking Age Dress**
Clothing, European
Instructor: Mistress Álfrún ketta
Fri Aug 5 09:00 AM A&S 12
Handout limit: 10, fee: $20.00.

By looking deeper at both the textiles and the details from extant items, this class aims to help individuals make informed choices for crafting their garments. Textile examples will clarify the weaves and weights of period fabrics and there will also be discussion of possible modern substitutions. Additionally, practical details for finishing or embellishing garments will be explored and their history investigated. The goal of this class is to help the individual understand how daily life during the Viking Age could affect how textiles were crafted and worn.

108: **Design/Pattern a 15-16-C Gown from Bodice Pattern**
Clothing, European
Instructor: Thl Beatrice Domenici dellaCampana
Mon Aug 8 12:00 PM A&S 17

Finding late-period clothing hard to pattern? Having constructed a bodice pattern from a duct-tape body double (in the first class in this two-part series), or taking a bodice pattern from another source, we'll now discuss how to take that bodice and use it to design and pattern various 15th- and 16th-century gowns. We'll particularly be looking at the similarities in design and fit between late 15-C- early-16 C Italian, 16-C Flemish, and 16c-German gowns. Attendance at the first class useful but not necessary for attendance at this class.

109: **Fabric and Embellishment in Spain, 1500-1600**
Clothing, European
Instructor: Baroness Elena de la Palma
Mon Aug 8 09:00 AM A&S 7

What fabrics would a Spanish queen wear? How would her garments be decorated? This class explores some answers to these questions by surveying recorded inventories of Isabel of Portugal, Juana of Castile, and other contemporary Spanish royal women from 1530 - 1600.

110: **German Renaissance Smocked Apron**
Clothing, European
Instructor: Lady Laurensa Silverlock
Thu Aug 11 09:00 AM A&S 13
Materials limit: 10, fee: $8.00.

German Ren smocked apron make-and-take class. Learn to mark, pleat, and smock an apron to go with your German 16th-C clothing. Materials provided.

111: **History of Printed Textiles**
Clothing, Multiple Cultures
Instructor: Master Aveline de Ceresbroch
Tue Aug 9 03:00 PM A&S 12

A historic review of printed textiles and clothing from prehistoric clues of its origins to documented practices in the Middle Ages.
First, we will discuss the difference between block printing, stenciling/screen printing, resist dyeing, mordant dyeing, discharge dyeing, and hand-painting on textiles - and even see a few period combinations of the above techniques!
We will address the known uses of these techniques around the world, including (modernly) China, Japan, India, Egypt, Russia, Ukraine, Iran, Iraq, Italy, Germany, Spain, and Peru as the known major centers. See dozens of photos of surviving samples from around the world and learn about the actual processes used to print textiles. Please note: We will **not** actually be doing any block printing in this class as there are other fantastic classes that will offer those opportunities! A full-color handout will be made available online.

112: **How to Tie a Turban**
Clothing, Middle Eastern
Instructor: Master Cariadoc
Wed Aug 10 10:00 AM A&S 15

Instruction on how to tie a turban, along with some, but not much, information on period turbans.

113: **Itty Bitty Cartridge Pleats**
Clothing, European
Instructor: Thl Fede di Fiore
Mon Aug 8 12:00 PM A&S 12
Handout limit: 20, fee: $2.00. Materials limit: 10, fee: $3.00.

This class covers the basics of cartridge pleating and its application to under garment construction. Students will be provided with a piece of linen, thread and needle and will be taught how to achieve the near perfect, extremely tiny catridge pleats exemplified by 15th and 16th century undergarments.

114: **Keyhole Neckline Facing for a Simple Tunic**
Clothing
Instructor: Mistress Constance Waite
Fri Aug 5 09:00 AM A&S 13
Handout limit: 10. Materials limit: 10.

Adding a keyhole neckline facing can make nice finished edge and decorative accent to a simple tunic. Make and take a simple pattern for the facing.

115: **Making an Italian Renaissance Chemise**
Clothing, European
Instructor: Lady Barbara Santangelo da Vignola
Tue Aug 2 11:00 AM, Tue Aug 9 10:00 AM
Location: A&S 12
Handout limit: 20, fee: $2.00.

Instructions and walk-through for making an Italian Renaissance chemise. Includes a look at both pleating and gathering.

116: **Middle Eastern Menswear 101**
Clothing, Middle Eastern
Instructor: Urtatim al-Qurtubiyya
Fri Aug 5 01:00 PM A&S 8

An introductory look at what men wore in the medieval Middle East, North Africa, and al-Andalus. Clothing changed in nearly every culture after the Islamic conquest. Basic garments in the Arabic vestimentary system compared with the Central Asian-influenced vestimentary system of the Persians, Mamluks, and Ottomans. After class I will post a handout on-line.

117: **Mughal Women's Clothing of the 16th Century**
Clothing, Far Eastern
Instructor: Master Katryne MacIntosh the Strange
Wed Aug 3 12:00 PM A&S 12,
Wed Aug 10 01:00 PM A&S 6
Handout limit: 12.

An overview of fashion worn by women of the Mughal Empire, from early days of Babur to the heyday of Akbar, as viewed from Akbar's Nama commissions - the *Baburnama*, the *Humayunama* and the *Akbarnama*. Focus is on extant miniatures found in museums around the world.

118: **Norman Fashion in the 12th Century**
Clothing, European
Instructor: Master Aveline de Ceresbroch
Wed Aug 10 04:00 PM A&S 12
Handout limit: 30.

Examine styles of dress, shoes, accessories, jewelry, and hair for men and women, rich and poor. Also includes formal and daily wear as documented in surviving art and contemporary accounts from the 12th century. Includes a discussion of fashion differences between Anglo-Normandy, Franco-Normandy, and Sicily-Normandy. Full color handout will be made available online.

119: **North African Wrapped Dresses**
Clothing, Maghribi
Instructor: Lady Maria Beatriz la Mora
Thu Aug 11 03:00 PM A&S 17
Handout limit: 20, fee: $1.00. Materials limit: 10.

This class will cover women's *Maghribi* wrapped dresses, and examine the similarities and differences with other people who wore this style, including Romans, Celts, and Vikings. We will also look at accompanying undergarments and accessories. If you want to be wrapped up before you go, bring 5-6

yards of light linen or cotton fabric, 55-60" wide. You will also need a belt or rope, and two very large safety pins, brooches, or kilt pins. Kilt pins and simple penannular brooches will be available as class materials at $3-5/pair.

120: **Overview: The Bara Method from *The Modern Maker***
Clothing
Instructor: Mistress Sylvie la chardonniere
Fri Aug 5 10:00 AM A&S 13,
Wed Aug 10 01:00 PM A&S 8
Handout limit: 15.

The Bara notation shows up on Alcega and a couple of other period tailoring manuals. Matthew Gnagy dug into the topic in his books *The Modern Maker*, Vols. 1 and 2.
The Bara notation is a way of expressing pattern in a simple way where the measurements on the pattern are represented as a proportion of a measurement of the person who will eventually wear the garment. It's mind blowing.

We will review *The Modern Maker* books and discuss why they are appropriate to an SCA setting. Then we'll delve into the Bara method as laid out in these books: what it is, how to use it, how it was probably used historically. Then we'll walk through drafting the bodice of a woman's kirtle which would be appropriate to the late-15th to early-16th century England, France, Spain, Brittany, and Flanders.

121: **Pattern 15-16-C Bodices; Use Duct-Tape Body Double**
Clothing, European
Instructor: Thl Beatrice Domenici dellaCampana
Mon Aug 8 09:00 AM A&S 17
Materials limit: 6, fee: $8.00.

Finding late-period clothing hard to pattern? We'll be constructing a duct-tape body double (in pairs) and using that to pattern a bodice for a 15th- or 16th-century gown. BYO 30-50 yd roll of duct tape, a t-shirt you don't mind cutting to pieces, and two paper grocery bags or similar pattern paper. (Limited materials available to purchase at cost). A second companion class will be offered on how to take that bodice pattern and use it to make a gown.

122: **Putting Punic Back in Pennsic**
Clothing, Maghribi
Instructor: Lady Aelia Suphunibal
Tue Aug 2 09:00 AM, Thu Aug 11 11:00 AM
Location: A&S 17
Handout limit: 30.

There's more to Carthage than the Punic Wars. Their influence on the Western Mediterranean lingered well past 146 BC. The goal of this class is to provide an overview of Punic and Neo-Punic culture in North Africa and the Western Mediterranean, plus starting points for further research on a variety of topics core to constructing and outfitting an SCA persona or adding historically accurate flavor to a Hannibal-themed event. A substantial portion of this class is on dress. Language and personal names will be covered briefly but are their own class.
Revised and updated 2022. Online resources are available. Please email me: suphunibal@gmail.com .

123: **Six Kaftans from the V&A**
Clothing, Middle Eastern
Instructor: Lady Melike bint Nikola
Wed Aug 10 01:00 PM A&S 13

A discussion of findings from six kaftans that were viewed during a trip in 2018 to the V&A's "The Clothworkers' Centre." Limit to 10 people.

124: **Stepping Up Your Roman Garb**
Clothing, Other
Instructor: Mistress Lucretia Marcella
Tue Aug 9 03:00 PM A&S 5
Handout limit: 25, fee: $1.00.

Little tricks for a variety of budgets to help build your Roman garb.

125: **Sumptuously Draped: Dressing Like a Roman - CCt**
Clothing, European
Instructor: Lady Dumnona
Wed Aug 3 03:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

An exploration of Roman attire language with “how-to's" along the way. The final half hour of class will be for help with draping. If you'd like assistance, bring your fabric! **Age 18+.**

126: **The Everyday Tudor**
Clothing
Instructor: Lady Laurensa Silverlock
Tue Aug 9 09:00 AM, Wed Aug 10 09:00 AM
Location: A&S 12
Handout limit: 20.

Clothing of the common Tudor man or woman. Will cover daily wear, sumptuary laws, sources of secondhand clothing, and clothing as an asset.

127: **The History and Development of the Houppelande**
Clothing, European
Instructor: Lady Barbara Santangelo da Vignola
Thu Aug 4 09:00 AM, Thu Aug 11 09:00 AM
Location: A&S 12
Handout limit: 15, fee: $7.00.

A discussion of the history and development of the houppelande, the last universal style in Europe for men and women. Pattern discussion included. From pictorial sources, we will look at the way the houppelande developed and where it headed in each region of Europe. We will look at two different pattern ideas and what makes them each work.

128: **Upon The Hem: Finishing Your Skirt in Late Period**
Clothing
Instructor: Baroness Elena de la Palma
Tue Aug 9 11:00 AM A&S 7

Hemming wasn't straightforward for late period women's gowns. This class will explore all the different ways the bottom edge of a skirt or dress could be finished, using extant examples wherever possible. This class will include discussion of how to do each hem treatment, plus which would mostly likely be used in various clothing applications, with different fabrics, for different social classes, etc.

129: **Anglo-Saxon (Early English) Embroidery (Virtual)**
Clothing: Accessories, European
Instructor: Mistress Amie Sparrow
Mon Aug 1 09:00 AM Virtual Pennsic University YouTube Channel (https://www.youtube.com/results?search_query=virtual+pennsic+university)

Very little Anglo-Saxon embroidery exists. Come see the pieces upon which we base our speculation.

130: **Anglo-Saxon Ring Pouch**
Clothing: Accessories, European
Instructor: Mistress Kaleeb the Green Eyed
Mon Aug 8 09:00 AM A&S 11
Handout limit: 15, fee: $1.00. Materials limit: 15, fee: $10.00.

Create the only pouch an Anglo-Saxon woman would ever want or need, using period supplies and sewing techniques. Masking required.

131: **Bling Out Your Veils**
Clothing: Accessories, European
Instructor: Baroness Oddkatla Jonsdottir
Sat Aug 6 12:00 PM A&S 13,
Wed Aug 10 01:00 PM A&S 7
Handout limit: 25. Materials limit: 10, fee: $7.00.

Basic veil beading. You will leave class with a working knowledge of how to do simple veil beading. Ten kits available. Other students may watch the class; there will be extra handouts. If you would like to attend, you can bring your own veil and beads, and take the class.

132: **Closing Your Clothes**
Clothing: Accessories, Multiple Cultures
Instructor: Mistress Eirny Thorvaldsdottir
Thu Aug 4 09:00 AM, Mon Aug 8 11:00 AM
Location: A&S 13
Handout limit: 15, fee: $4.00.

Survey of period clothing closures and how to use them. Covers antiquity to 1600, and all the cultures that I have time for. Includes information on where to purchase these items. I will pass around actual closures and demonstrate their use.

133: **Cloth Buttons**
Clothing: Accessories, European
Instructor: Lady Nycaise D'oizer la Tailoresse
Wed Aug 3 09:00 AM, Wed Aug 10 11:00 AM
Location: A&S 6
Handout limit: 10. Materials limit: 10.

We will be making cloth buttons and appropriately sized button holes. These buttons are most common seen the 14th century.

134: ***Cofia y Tranzado*: Omnipresent Spanish Headwear**
Clothing: Accessories, European
Instructor: Baroness Elena de la Palma
Thu Aug 11 03:00 PM A&S 5

In 1500s Spain, the *cofia y tranzado* (cap and braid case) was all the rage. Worn by women of virtually every rank, it could dress up, dress down, and be styled in a wide variety of ways. This class will survey the many different examples we have of the garment in use, and will include a pattern and all details needed to make and wear your own. (It's easy!)

135: **Decorated Veils**
Clothing: Accessories, Multiple Cultures
Instructor: Baroness Alianor (Aliyah) bat Asriel
Wed Aug 3 10:00 AM A&S 7,
Tue Aug 9 11:00 AM A&S 8
Materials limit: 10, fee: $20.00.

Do you get tired of a plain veil? Did you know that veils were decorated? We will start with a visual trip through the history of medieval veils followed by a hands-on workshop where you will learn how to create a rolled hem and then how to add simple beading, or for those interested in a more complicated embellishment, the art of Turkish *Oya*. $20 "material fee" covers 1 yard of 100% linen, beads, sewing needles and thread, cotton crochet thread and embroidery needle. Please bring your own fabric scissors.

136: **My Hair Is So Extra and So Am I - CCt**
Clothing: Accessories
Instructor: Lady Bien-Venue la Riote
Fri Aug 5 04:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Let's be even more fabulous! We will be learning how to make and wear false braids and hair pieces to accessorize our garb in period-appropriate styles using modern materials. This class is a demonstration but will have time for hands-on learning and/or assistance with constructing braid extensions to those who bring their own materials. Materials required are one bag of *kanekelon* jumbo braid hair in a color matching your own (can be found online); a few hair ties; strong thread in the color of the hair; needle; and wide tooth comb. **No materials will be provided.**
Age 18+.

137: **Pillbox Hat Patterning and Sewing Class**
Clothing: Accessories, Maghribi
Instructor: Lady Maria Beatriz la Mora
Thu Aug 4 03:00 PM, Sat Aug 6 03:00 PM
Location: A&S 17
Materials limit: 20, fee: $20.00.

Tarboosh, fez, sugarloaf, pillbox: pattern and sew this simple, broadly-attested hat to fit your head and persona. Hat kits include instruction sheets, aluminum foil and painter’s tape for patterning, two pieces of contrasting fabric, three needles, pins, a small spool of thread, a pair of shears, and a piece of soap or a pencil stub for fabric marking. Novice sewer friendly.

138: **Slavic Rus Headwear 10-13th Century**
Clothing: Accessories, Other
Instructor: Lady Zoya Dragomirova
Sat Aug 6 11:00 AM A&S 13
Handout limit: 20.

Creation of Slavic Rus headwear -- two examples: copper diadem and silk on birchbark. Will discuss research and construction techniques as well as lessons learned.
Also discussion on Tournament of Arts and A&S participation, scoring, and future projects.

139: **Sustainability in Costuming (Virtual)**
Clothing: Accessories, Other

Instructor: Mistress Amie Sparrow
Mon Aug 1 11:00 AM Virtual Pennsic University YouTube Channel (https://www.youtube.com/results?search_query=virtual+pennsic+university)

Learn how to be frugal and make costumes in more sustainable ways. Learn about ways to use up your scraps! Remake old garb. Trade garb. Save money. Shop second-hand. This is a good class for new members.

140: **Thread-Wrapped Buttons**
Clothing: Accessories
Instructor: Duchess Isabetta del Verde
Sun Aug 7 10:00 AM A&S 8

A practical class on how to make thread-wrapped buttons for late period garb. I will bring kits for at least 15 people to make their own buttons. If you are unable to attend the class at the time it is offered and want to learn, please feel free to come visit me in the Drachenwald Royal camp on Brewer's Road, block N13, and I will be glad to teach you at a time that works for us both.

141: **Dressing as an Early Anglo-Saxon Woman (Virtual)**
Clothing: Beginner, European
Instructor: Mistress Amie Sparrow
Mon Aug 1 12:00 PM Virtual Pennsic University YouTube Channel (https://www.youtube.com/results?search_query=virtual+pennsic+university)

This is a beginner's class about dressing as an Anglo-Saxon woman between 450 and 700 A.D.

142: **Garb: Costume or Clothing**
Clothing: Beginner
Instructor: Thl Eve Stoneheart, the Wagand
Wed Aug 10 10:00 AM A&S 12
Handout limit: 20, fee: $1.00.

Simple seam finishes and other details that make your efforts look better and last longer. A "costume" might last an event. Clothing lasts a decade. Basic pattern design and adjustment will be covered, as well as fabric selection. Where your persona lives is also a factor; that is a more advanced topic, but I can talk about regional and temporal variations in cut, pattern and silhouette.

143: **Germanic Breeches: Make-and-Take**
Clothing: Beginner, European
Instructor: Alexis
Wed Aug 3 03:00 PM A&S 12
Handout fee: $3.00.

Forget drawstrings; try a rolled waist for your fighting garb! We'll learn to make one-piece breeches based on an extant find from Roman-era Germany. Supportive breeches with a utilitarian cut, worn by Celtic and Germanic men, Roman soldiers in Gaul, and early Vikings.
Bring your own fabric, wool or linen, 2-2.5 yards. Please bring chalk, measuring tape, scissors, and sewing supplies (needles, pins, thimble, thread). We will have a limited amount of supplies on hand.

144: ***Kosode* and *Hakama*: Basic Japanese Garb**
Clothing: Beginner, Far Eastern
Instructor: Master Ishiyama Gen'tarou Yori'ie
Tue Aug 9 01:00 PM A&S 8
Handout limit: 12.

The *kosode* is the basic upper-body garment (shirt) for men and women in the Japanese medieval period. It is much like the kimono, but differs in several details. The *hakama* is the basic lower-body garment (pants) for both men and women. Period *hakama* are actually easier to make than modern *hakama*, and have several useful variations. Once you are comfortable making these two garments, you can learn to make nearly any other piece of *jidai* (Japanese historical dress).

145: **Middle Eastern Clothing, Design, and Inspiration**
Clothing: Beginner, Middle Eastern
Instructor: Aymii of the East Strand
Wed Aug 3 05:00 PM, Wed Aug 10 05:00 PM
Location: A&S 4
Handout limit: 20.

We'll discuss the design and construction of basic Middle-Eastern garb using primarily Ottoman Turkish sources. We will look at examples from within the SCA time period through the "Tulip Period" of Turkish art, approximately 150 years later. Extensive primary source material will be available for viewing.

146: **Pleating Tips and Tricks**
Clothing: Beginner, European
Instructor: Lady Eudoxia Antonina
Mon Aug 8 09:00 AM A&S 13
Handout limit: 20.

A description of the different types of pleats used in period and several ways to create and sew them.

147: **Tips and Tricks for Making Garb Easier and Better**
Clothing: Beginner
Instructor: Thl Eve Stoneheart, the Wagand
Wed Aug 3 10:00 AM, Mon Aug 8 10:00 AM
Location: A&S 4
Handout limit: 30, fee: $1.00. Materials limit: 10.

Not all methods are period, but this class aims to help the novice to intermediate sewer overcome some of the hurdles encountered when making simple garb. Why fabric "bias" is important. Also about understanding what "look" will work for you as you choose your persona.

148: **Waste-Free Garment Cutting**
Clothing: Beginner, European
Instructor: Mistress Alizaundre de Brebeuf
Thu Aug 4 09:00 AM, Tue Aug 9 06:00 PM
Location: Maison Rive (space #24 (opposite camp store))

Hand-spun, hand-woven, hand-finished...they never wasted a single thread. You don't have to! An overview of some of the thriftiest cutting and sewing tricks used in the SCA's target centuries. We cover only pre-17th century Western European clothing.

Court

200: **Voice Heralding 101**
Court, Other
Instructor: Baron Snorri skyti Bjarnarsson
Tue Aug 2 01:00 PM, Mon Aug 8 01:00 PM
Location: Battlefield Loud

From SCA.org: "Voice heralds" are used for "crying out announcements, announcing the fighters entering the list field, as well as acting as the voice of the nobility in court, reading the scrolls that accompany the awards being given out."

"Book heralds": helping members of the SCA to research period names and design devices (armory), as well as registering them with the SCA College of Heralds.

"Protocol heralds": recording the awards and honors that are given in court, drafting period-style ceremonies for use in court, determining the precedence of award holders, as well as other legal niceties in all sorts of situations.

This class deals with Voice Heralds. Learn how to project your voice, what to say, and how to say it!

Crafts

300: **1st Century Roman Jewelry Crafting Marathon - CCt**
Crafts
Instructor: Lady Aelia Suphunibal
Sun Aug 7 01:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))
Handout limit: 25. Materials limit: 25.

Craft like it's 79 CE before partying like it's 79 CE. For the first hour, we will be making beaded chain necklaces. For the second, an assortment of earrings, rings, and bangle bracelets. Feel free to come for all or part of the class. Full project kits will be available at a $5-10 materials fee, depending on the materials. I have tools for about 12 people. Bringing your own pliers or beads is welcome (just please keep track of them)! Details: The basic "learn the techniques" kit of some bits of copper wire and glass beads is free. Optional project kits (bags of beads and wire) will be available for $5-10, depending on the cost of materials involved. Materials: copper wire, red brass wire, bronze wire, glass beads, freshwater pearl beads, semi-precious stone beads. **Age 18+.**

301: **Adult Doll Meet**
Crafts, Multiple Cultures
Instructor: Lady Bianca
Mon Aug 8 03:00 PM A&S 10

This class is geared towards adults who collect or want to collect dolls. Please bring your favorite doll as we will be making something special for them. Adults 18+ only, because doll hobbies can be expensive.

302: **Amber: Northern Gold**
Crafts
Instructor: Amber Nightstalker
Mon Aug 8 01:00 PM A&S 6,
Wed Aug 10 01:00 PM A&S 10
Handout limit: 25. Materials limit: 15, fee: $5.00.

Amber has played an important part in history. It was sought after not only for decoration, but also used as a talisman or amulet, used medicinally to treat a variety of ailments, and used as currency for trade. Participants will be taught how to take a raw piece of amber and begin to shape and polish it to bring out the natural unique qualities of each piece of history. While you are busy shaping away, there will be a casual discussion on historical and mythical relevance.

303: **Beginning Silk Banners**
Crafts, Multiple Cultures
Instructor: Lady Michaela Isabella Botticelli
Thu Aug 4 10:00 AM A&S 10
Materials limit: 12, fee: $5.00.

Learn some history and make a simple banner using permanent dyes.

304: **Build Your Own Catapult and Target**
Crafts
Instructor: Laura Wenham
Sat Aug 6 11:00 AM Family Point Tent 1

Have you ever wanted to build your own catapult? Observe and discuss the function of different models of catapults, then use various materials (straws, spoons, Popsicle sticks, rubber bands, tape, cups, etc.) to construct your own catapult and target, and finally test the distance your catapult will launch cotton balls. You can keep your catapult and target!

305: **Children's Doll Meet**
Crafts, Multiple Cultures
Instructor: Lady Bianca
Thu Aug 11 10:00 AM A&S 10

Open to children ages 1-18 years of age. Please bring your favorite doll to the class, as we will be making something for your doll. All dolls are welcome: ball-jointed, cloth, plastic, porcelain, stuffed, *anime*. Please note: An adult is required to accompany children as per Pennsic handbook, and some crafts may require help.

306: **Cool/Cold Water Neck Wraps**
Crafts
Instructor: Thl Seonaid inghean Ghriogair
Wed Aug 3 09:00 AM, Thu Aug 4 11:00 AM
Location: A&S 18
Handout limit: 50, fee: $2.00. Materials limit: 50, fee: $3.00.

We all need relief from the heat and these neck wraps will certainly help. With this kit, you'll be able to make a cool/cold water neck wrap. Backstitch and whipstitch are the two stitches that will be used. There will be plenty of kits available if you'd like more than one.

307: **Designing and Carving Blocks for Fabric Printing**
Crafts, European
Instructor: Mistress Fredeburg von Katzenellenbogen
Sat Aug 6 09:00 AM A&S 10
Materials limit: 15, fee: $3.00.

We will discuss historical designs and patterns, how to design your own based on these, and then learn how to carve blocks. Techniques will include historical methods as well as modern materials which can be substituted. Directions on printing will be touched on, but we will not be printing in class.

308: **Game Piece Inspirations**

Crafts
Instructor: Mistress Keely the Tinker
Wed Aug 3 02:00 PM A&S 4

Demonstration of examples of flamework glass gaming pieces based on period examples for SCA gaming uses.

309: **How Did People Throughout History Tell Time?**
Crafts
Instructor: Laura Wenham
Thu Aug 4 11:00 AM Family Point Tent 1

Students will learn about different ways people told time, and make and take their own sundial for use at Pennsic.

310: **Making Herbal Sachets**
Crafts, European
Instructor: Thl Maggie Rue
Wed Aug 3 02:00 PM Family Point Tent 1

Simple class on creating herbal sachets; even the youngest child can go home with a little pouch of sweet-smelling herbs.

311: **Secret Codes and Hidden Messages**
Crafts, European
Instructor: Laura Wenham
Thu Aug 4 10:00 AM Family Point Tent 1

Children will learn how to code and de-code secret messages using various encryption tools like Caesar's ciphers and scytales (wrapping the message around a rod). Students will make and can keep their own Caesar's cipher tool.

312: **Silk Painting for Teens**
Crafts, Multiple Cultures
Instructor: Lady Merewen de Cottesmore
Thu Aug 11 09:00 AM Family Point Tent 2
Handout limit: 20. Materials limit: 15, fee: $5.00.

Learn the basics of silk painting. Create a small piece to take home. Bring a hair dryer if you have one with you.

313: **Viking Wire Weaving**
Crafts, Multiple Cultures
Instructor: Mistress Eirny Thorvaldsdottir
Wed Aug 3 01:00 PM A&S 5,
Tue Aug 9 01:00 PM A&S 10
Handout limit: 6, fee: $4.00.

A hands-on class for learning to do basic wire weaving, including drawing down and finishing. I will have basic tools and supplies for students, a handout, and kits available for purchase.

314: **What Was Life Like in the Middle Ages?**
Crafts, European
Instructor: Laura Wenham
Tue Aug 2 01:00 PM Family Point Tent 1

We will read a book that describes what medieval lords and ladies would do every day, discuss how that is similar to or different from what we do at events, and then make a medieval memory box out of a tissue box to keep track of the things that kids do when going to events. Kids can take box with them.

315: **Basic Jewelry-Making, or How to Float a Pearl**
Crafts: Beads
Instructor: Lady Angharad verch Glyndwr O Llang
Fri Aug 5 10:00 AM, Wed Aug 10 10:00 AM
Location: A&S 10
Materials fee: $5.00.

Basics on design or recreation of jewelry including closures, spacing, double/triple strands, achieving scalloping, adding extra adornments, fixing a broken item, making a floating bead necklace, dropping a knot where you want it.

316: **Beaded Flowers 1: Rose**
Crafts: Beads, European
Instructor: Lady B'Gen Van der Sterren
Wed Aug 3 09:00 AM, Thu Aug 11 01:00 PM
Location: A&S 15
Handout limit: 50. Materials limit: 25, fee: $2.00.

Make a miniature rose in the style of beaded flowers of 16th-century Venice. If you have needle-nosed pliers/wire cutters, please bring them to class. Not recommended for youth.

317: **Beaded Flowers 4: Iris**
Crafts: Beads, European
Instructor: Lady B'Gen Van der Sterren
Wed Aug 10 09:00 AM A&S 16
Handout limit: 50. Materials limit: 15, fee: $2.00.

Make a miniature iris in the style of beaded flowers of 16th-century Venice. If you have needle-nosed pliers/wire cutters, please bring them to class. Not recommended for youth. Take the Rose class first; this is a more advanced technique.

318: **Beaded Flowers 5: Water Lily**
Crafts: Beads, European
Instructor: Lady B'Gen Van der Sterren
Sun Aug 7 01:00 PM A&S 16
Handout limit: 50. Materials limit: 15, fee: $2.00.

Make a miniature water lily in the style of beaded flowers of 16th-century Venice. If you have needle-nosed pliers/wire cutters, please bring them to class. Not recommended for youth. Take the Rose class first; this is a more advanced technique.

319: **Bidding the Bedes: Introduction to Paternosters**
Crafts: Beads, European
Instructor: Mistress Elizabethe Alles
Sun Aug 7 09:00 AM A&S 7
Materials limit: 20, fee: $5.00.

In the 13th-16th centuries in western Europe, prayer beads were a ubiquitous accessory. This class discusses the history and development of the paternoster, as well as information on making your own replica. Kits will be available to make a glass paternoster.

320: **Lampworked Bead Shaping**
Crafts: Beads
Instructor: Lady Magda van der Aa
Thu Aug 4 02:00 PM A&S 4
Materials limit: 6, fee: $7.00.

For those who have taken the beginner/safety lampworking class or equivalent, and would like to go a little further. In this class we will practice using heat control, gravity, and basic shaping tools to make bead shapes common in period, and to clean up the hole ends and eliminate spikes of glass on the mandrel. We'll focus on taking the time to do things right, but hope to cover donut, round, barrel, and melon shapes. Materials are limited but auditors are welcome as space permits.

321: **Lampworking: Stringers and Twisties**
Crafts: Beads
Instructor: Lady Magda van der Aa
Sat Aug 6 05:00 PM A&S 4
Materials limit: 6, fee: $7.00.

For those who have the basics of safety and bead forming in hand, come learn how to make and apply glass stringers and twisted rods with two or more colors. These were used in period to embellish beads in a variety of ways. Auditors welcome, space permitting.

322: **Make Your Own Roman-Style Brooch (Fibula)**
Crafts: Beads, Multiple Cultures
Instructor: Baroness Gina Dragoni
Thu Aug 4 01:00 PM, Fri Aug 5 01:00 PM, Sat Aug 6 09:00 AM, Sun Aug 7 10:00 AM, Mon Aug 8 01:00 PM, Tue Aug 9 02:00 PM
Location: A&S 5
Materials fee: $2.00.

You will enjoy learning how to make your own Roman-style brooch or fibula from wire and a package of glass/metal beads. Jewelry-making tools will be available, but if you have your own, **please** bring them along.

323: **Simple Murrine Bead**
Crafts: Beads
Instructor: Lady Magda van der Aa
Mon Aug 8 05:00 PM A&S 4
Materials limit: 8, fee: $6.00.

Create a simple murrine cane and use it to create a bead like those found at Birka, a Viking Age settlement. Intermediate skill level; should be comfortable forming a basic bead and have some experience pulling and working stringers. Beginners are welcome to audit.

324: **Basic Bookbinding**
Crafts: Books
Instructor: Lady Angharad verch Glyndwr O Llang
Thu Aug 4 03:00 PM, Thu Aug 11 01:00 PM
Location: A&S 10
Materials fee: $5.00.

Basic binding of books, a bit of history, hands-on, and practical application. Participants will learn different types of stitching and page attachment, plus covers, and will leave with a small bound book and/or a girdlebook cover.

325: **Beyond the Cloth: Persona Glassware, Early Period**
Crafts: Glass, Multiple Cultures
Instructor: Mistress Gnaea Celera
Thu Aug 4 01:00 PM, Mon Aug 8 01:00 PM
Location: Historical Glassworks (Booth #109)

Have you ever walked around an event with a glass in your hand? People will notice it long before they even think about looking at your shoes. Make a statement by having the right kind of glass vessel for your persona! Discussion of glassware from ancient times through the Middle Ages, including Europe, the Middle East, and parts of Asia. A list of reference books will be available. Join us again at 3:00 pm for a live, narrated demonstration of the making of an Early Period drinking vessel by Master Ali (Arab Boy)!

326: **Beyond the Cloth: Persona Glassware, Late Period**
Crafts: Glass, Multiple Cultures
Instructor: Mistress Gnaea Celera
Fri Aug 5 01:00 PM, Tue Aug 9 01:00 PM
Location: Historical Glassworks (Booth #109)

Have you ever walked around an event with a glass in your hand? People will notice it long before they even think about looking at your shoes. Make a statement by having the right kind of vessel for your persona! Discussion of glassware from the Late Middle Ages to the Renaissance, including Europe, the Middle East, and parts of Asia. A list of reference books will be available.
Join us again at 3:00 pm for a live, narrated demonstration of the making of a Late Period drinking vessel by Master Ali (Arab Boy)!

327: **Early Medieval Glassblowing Demo (Furnace Glass)**
Crafts: Glass, Multiple Cultures
Instructor: Master Arab Boy
Mon Aug 1 01:00 PM, Thu Aug 4 03:00 PM, Sun Aug 7 01:00 PM
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass making techniques, its uses and value varied throughout time and culture! For this demo, see items from the 5th -11th centuries from Europe and the Middle East! Family-friendly, all ages welcome, open Q&A to follow.

328: **Egyptian *Faience***
Crafts: Glass, Middle Eastern
Instructor: Thl Li Xia
Tue Aug 9 04:00 PM A&S 10,
Thu Aug 11 09:00 AM A&S 11
Materials fee: $20.00.

Come learn about the precursor to modern glass, *faience*! We'll cover a brief history of *faience* followed by hands-on playing with the material.
This class requires no prior experience in glass-working. Please wear comfortable clothing that you do not mind getting dirty. Class costs include use of all required tools, equipment and safety gear as well as all consumables. Kits will make a large quantity of beads and pendant shapes. Kits can be shared between two people, but usually people end up wanting to play with a full kit themselves.

329: **German Renaissance Glass Demo (Furnace Glass)**
Crafts: Glass, European
Instructor: Master Arab Boy
Tue Aug 2 03:00 PM, Fri Aug 5 03:00 PM, Wed Aug 10 03:00 PM
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we

use, and how glass making techniques, its uses and value varied throughout time and culture! For this demo, see items from the 14th -16th centuries in the Dutch German Style! Family-friendly, all ages welcome, open Q&A to follow.

330: **Glass Animal Beadmaking**
Crafts: Glass, Multiple Cultures
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Sat Aug 6 09:00 AM A&S 4
Materials limit: 6, fee: $10.00.

Intermediate lampworking; making glass animals. Observers welcome.

331: **Glass Apprentice Challenge**
Crafts: Glass, Multiple Cultures
Instructor: Thl Li Xia
Tue Aug 2 06:00 PM, Wed Aug 3 06:00 PM, Thu Aug 4 07:00 PM, Fri Aug 5 05:00 PM, Sat Aug 6 07:00 PM, Sun Aug 7 09:00 AM
Location: A&S 4
Materials limit: 12, fee: $10.00.

Looking for beadmaking enthusiasts of all skill levels! If you can work at a beadmaking torch, safely, without direct supervision, join us!
This is a fun challenge meant to push individuals along their own learning paths, to try something new and find new horizons in their creativity and technical skill. This is **not** a competition.

Visit tinyurl.com/glassapprentice for more information.

332: **Introduction to Cloisonné Enameling**
Crafts: Glass, Multiple Cultures
Instructor: Thl Li Xia
Mon Aug 8 02:00 PM, Thu Aug 11 12:00 PM
Location: A&S 4
Materials fee: $10.00.

Hands on, introductory class to glass enameling on copper. Please bring a design suitable for a 1" square or circular token. No age restrictions, but this class involves flame. The instructor reserves the right to refuse anyone who demonstrates they cannot respect everyone's safety. Under age participants must have a responsible adult within audible and visual range of the tent at all times.

333: **Italian Renaissance Glass Demo (Furnace Glass)**
Crafts: Glass, European
Instructor: Master Arab Boy
Mon Aug 1 03:00 PM, Wed Aug 3 03:00 PM, Sun Aug 7 03:00 PM
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass making techniques, its uses and value varied throughout time and culture! For this demo see items from the 14th-16th centuries in the Italian style! Family-friendly, all ages welcome, open Q&A to follow.

334: **Late Medieval Glassblowing Demo (Furnace Glass)**
Crafts: Glass, Multiple Cultures
Instructor: Master Arab Boy
Tue Aug 2 01:00 PM, Sat Aug 6 03:00 PM, Tue Aug 9 03:00 PM
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass making techniques, its uses and value varied throughout time and culture! For this demo you'll see items from Europe to the Middle East from the 11th - 14th centuries! Family-friendly, all ages welcome, open Q&A to follow.

335: **Making Glass Cabochons**
Crafts: Glass, Multiple Cultures
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Fri Aug 12 09:00 AM A&S 4
Materials limit: 8, fee: $10.00.

Making glass cabochons, intermediate lampworking. Includes making glass game pieces.

336: **Midnight Madness Glassblowing Demos**
Crafts: Glass, Multiple Cultures
Instructor: Master Arab Boy
Wed Aug 10 08:00 PM Historical Glassworks (Booth #109)

Historical Glassworks is heating up the place with our live glassblowing demonstrations all evening from 8 pm to midnight, where we share our craziest pieces and techniques! From Renaissance German crackle glass with a modern Mojito twist to intricate Italian canework designs, or even the cup of Heroes and Kings: the Viking Age Claw Beaker! You never know what we'll come up with, manipulating 2000 degrees of molten glass right before your very eyes!

337: **Mistress Lissa Teaches Glass Bead-Making/Research**
Crafts: Glass, Multiple Cultures
Instructor: Mistress Elysabeth Underhill
Tue Aug 2 12:00 PM, Thu Aug 4 11:00 AM, Fri Aug 5 11:00 AM
Location: A&S 4
Materials fee: $3.00.

This is an open and informal workshop where students can drop by at any time to ask questions and learn new skills. I have been making beads for 10 years. I am a research librarian in the modern world, and I have a lot of A&S competition experience. No question is too large or small as long as it relates to glass beads. If you are not sure what you want to learn next or where to go in your art, I can help you. If you have a question that I can not answer, I will do my best to help you find the answer. I am happy to teach new bead makers as time allows, but will prioritize questions from bead makers who have at least a bit of prior experience. Materials fee applies only to those who use the available torches for practice/learning.

338: **Open Torch**
Crafts: Glass
Instructor: Lady Irene von Lassan
Tue Aug 2 03:00 PM, Thu Aug 4 04:00 PM, Fri Aug 5 02:00 PM
Location: A&S 4
Materials fee: $3.50.

If you have taken a class at any time on using a torch to make things out of glass, come and practice your art.

339: **Roman Glassblowing Demo (Furnace Glass)**
Crafts: Glass, Multiple Cultures
Instructor: Master Arab Boy
Wed Aug 3 01:00 PM, Sat Aug 6 01:00 PM, Mon Aug 8 03:00 PM, Wed Aug 10 01:00 PM
Location: Historical Glassworks (Booth #109)

Come and watch a fully narrated, live, 2000-degree glassblowing demonstration! See how we can take this fascinating material and turn it into a never-ending variety of items! Learn about the materials we use, and how glass making techniques, its uses and value varied throughout time and culture! For this demo see items from the 1st to the 5th centuries, from across the Roman Empire! Family-friendly, all ages welcome, open Q&A to follow.

340: **Construction in Leather Using Welted Seams**
Crafts: Leather
Instructor: Azazuli ain Eichlisch-Kuenzi
Wed Aug 3 01:00 PM A&S 11,
Fri Aug 5 01:00 PM A&S 10
Handout limit: 30. Materials limit: 10, fee: $20.00.

Create a functional object using soft leather and specific tools that incorporates strong flexible seams using welted seam construction. This stitching technique works best on supple soft leather such as that of deer or elk and is used extensively in garments and accessories. Students will learn the stitching technique with a hands-on project: making a leather bag to hold their beginning tools. Project kits will be available for purchase at $20 each. These will include a plate punch, a needle, and a pair of scissors as well as the leather project itself. Handouts are free. **Age 18+.**

341: ***Cuirboulli*: Water-Hardened Leather Armor**
Crafts: Leather, Multiple Cultures
Instructor: Master Cariadoc
Fri Aug 5 01:00 PM A&S 7
Handout limit: 50.

How to make armor from vegetable-tanned leather, using hot water.

342: **Leather Dyes of Medieval Europe**
Crafts: Leather, European
Instructor: Master Otto Boese
Fri Aug 5 09:00 AM A&S 16
Handout limit: 10, fee: $8.00.

The objective of this class is to understand the basic principles of reproducing European medieval leather dyes as recorded in medieval manuscripts, and to review and demonstrate the reproduction of eight manuscript recipes for making leather dyes in red, black, blue, green, yellow, purple, grey and brown.

343: **Leather Embroidery**
Crafts: Leather, European
Instructor: Master Robert of Ferness
Mon Aug 8 04:00 PM A&S 7,
Tue Aug 9 04:00 PM A&S 8
Handout limit: 15.

This class covers the presenter's compilation of all known embroidered leather objects surviving from about 600-1600. Shoes form the largest category by far, but there are also knife sheaths, belt pouches, doublets, gloves, and boots. Leather embroidery differs significantly from cloth embroidery. Class participants will be able to try their hand at it with a sample of leather and silk thread.

344: **Patching Holes in Deerskin Leather Projects**
Crafts: Leather
Instructor: Azazuli ain Eichlisch-Kuenzi
Sat Aug 6 01:00 PM A&S 10
Handout limit: 30. Materials limit: 10, fee: $20.00.

Create a functional and decorative patch over a hole in a piece of deer or elk leather. Work with the holes, not against them! Kits will be available to patch different holes in pieces of deer leather and will include scissors, a pen, and a needle. Kits will be $20 each; handouts are free. **Age18+.**

345: **14th-Century Armor: Its Development Across Europe**
Crafts: Metal, European
Instructor: Lord Marc Rengarth
Fri Aug 5 11:00 AM A&S 13

We'll review the development of armor across the century and how it differed based on regional styles. Examples will be used to illustrate variation vs region as well as time. Both primary effigy, brass, and artwork examples will be covered alongside extant examples.

346: **Blacksmithing Roundtable Q&A**
Crafts: Metal
Instructor: Lady Arnora Ketilsdottir
Tue Aug 9 02:00 PM A&S 18

Presented by the East Kingdom Blacksmiths' Guild. Come to ask questions about blacksmithing, bladesmithing, and armoring. We will have several Guild officers on the panel with a combined over 50 years of smithing experience. No demonstrations will held during this time, but information will be provided about finding live demonstrations during Pennsic.

347: **EK Blacksmith Guild Meeting and Panel**
Crafts: Metal
Instructor: Lady Arnora Ketilsdottir
Tue Aug 9 11:00 AM EK Royal Camp (E06)

The Blacksmiths' Guild will hold a short meeting followed by a panel for Guild members only. This is a chance for Guild members to submit their work to the panel for review as part of the ranking process. Non-members are welcome to attend our Blacksmithing Roundtable Q&A scheduled in the afternoon of the same day.

348: **Granulation**
Crafts: Metal
Instructor: Master Cariadoc
Thu Aug 11 11:00 AM A&S 4

A class, discussion and demonstration of the technique of solderless soldering believed to have been used since Etruscan times for granulation and filigree. Other jewelers who have experimented with it are invited to participate.

349: **Period Jewelry You Can Make**
Crafts: Metal, European
Instructor: Master Cariadoc
Tue Aug 9 02:00 PM A&S 7
Handout limit: 30.

A class on how to make simple period jewelry.

350: **Period Jewelry: A Slide Show**
Crafts: Metal, Multiple Cultures
Instructor: Master Cariadoc
Fri Aug 5 08:00 PM A&S 4

Slides of jewels from museums, ranging from migration period through Renaissance.

351: **Repoussé, Making Metal Move**
Crafts: Metal
Instructor: Mistress Corasande of Starrhill
Sun Aug 7 09:00 AM Midlands, of the Middle Kingdom (N 21 at the gate with the Yellow Dragon in the Red Circle.)
Materials limit: 12, fee: $20.00.

All things repoussé: we will start the morning making pitch. Students will then use this pitch to do a repoussé project. I will loan what we need to use, but If you have your own supplies, please bring them. The fee was set at $20.00 but I really think it will be less. This will include a tin of the pitch we make which you may take, metal for one project, use of tools and gas for the torches. Eventually you will need a heavier pot for pitch. Please bring your lunch.

352: **Viking Wire Weave Basics**
Crafts: Metal
Instructor: Lady Sorcha Inghean Ui Choinin
Sat Aug 6 09:00 AM, Tue Aug 9 11:00 AM
Location: A&S 6
Handout limit: 10, fee: $2.00. Materials limit: 10, fee: $8.00.

Viking wire weave is a period-correct art form that is fun, easy and inexpensive. Also known as trichinopoly or Viking Knitting, there is archaeological evidence for wire chains constructed using “circular plaiting” in Viking burials and treasure hoards dating as early as the 8th century to as late as the 12th century. Come learn with the Mistress of Wire herself! You will learn how to make a *sextapus* to hold your chain in place, a basic 6-loop pattern, draw plate techniques, and how to finish the ends to add a clasp.

353: **Viking Wire Weave Roundtable**
Crafts: Metal
Instructor: Lady Sorcha Inghean Ui Choinin
Thu Aug 11 01:00 PM A&S 19

Calling all Viking Wire Weave Enthusiasts!!! Want to take your wire weaving skill to the next level? Come see more advanced techniques and projects. It's stitch-and-bitch, but with wire!

354: **Wire Drawing and Riveted Chain Mail**
Crafts: Metal, European
Instructor: Lord Marc Rengarth
Thu Aug 4 11:00 AM A&S 13
Handout limit: 20, fee: $2.00.

The class will cover the historical development of mail (*maille*), its various forms across history and culture as well as the remaining mysteries of the craft. We will demonstrate *maille*-making from drawing the wire to making the links in class.

355: **Blockprinting on Fabric and Paper For Beginners**
Crafts: Paper, European
Instructor: Mistress Fredeburg von Katzenellenbogen
Sun Aug 7 10:00 AM A&S 10
Handout limit: 20. Materials limit: 15, fee: $2.00.

European-style blockprinting on fabric and paper using blocks of various materials. Printed fabric was used for clothing, wall hangings, tablecloths, etc. This hands-on class will start with a discussion of historical techniques and block carving: printing with both period and modern materials. The main focus of the class will be on printing with provided blocks.

356: **Basketry 101: Market Basket**
Crafts: Wood
Instructor: Lady Elektra of Sylvan Glen
Tue Aug 9 09:00 AM A&S 10
Materials limit: 15, fee: $20.00.

Learn the basics of basket weaving and make your own 8"x12" market basket to take home. Bring an old towel and scissors for cutting reed.

357: **How to Build a Germanic Lyre**
Crafts: Wood, European
Instructor: Master Cariadoc
Wed Aug 10 03:00 PM A&S 10
Handout limit: 40.

A description of how to build an early period musical instrument.

358: **How to Make Period Furniture That Packs Flat**
Crafts: Wood, European
Instructor: Lady Merswynd of Caudor
Thu Aug 4 09:00 AM, Tue Aug 9 01:00 PM
Location: A&S 19
Handout limit: 25.

Learn how to make medieval-style beds, tables, and cooler chests that pack flat for travel and snap together in minutes. Requires a beginner's level of skill and simple tools.

359: **Intro to Woodworking, Part A**
Crafts: Wood, European
Instructor: Thl Kai SaerPren
Sat Aug 6 09:00 AM, Tue Aug 9 09:00 AM
Location: Hus Faerhaga (N08)
Handout limit: 20.

This class is two half-days, Tuesday and Wednesday; an overview of hand woodwork, with an opportunity to try things out. We will start on Tuesday morning with a chunk of a log and by noon we should have some boards or other furniture parts using wedges, axes, froes, drawknives, spokeshaves and wood planes. On Wednesday we will look at making joints, boring, and maybe a bit of carving. Covers saws, chisels, and planes. Extensive instructions on the selection, use and maintenance of all these tools will be covered. The class will be taught both first week and again second week. Students who cannot attend the whole class are encouraged to drop in or out at their convenience. *Youths may attend if accompanied by a parent.*

360: **Intro to Woodworking, Part B**
Crafts: Wood, European
Instructor: Thl Kai SaerPren
Wed Aug 3 09:00 AM, Wed Aug 10 09:00 AM
Location: Hus Faerhaga (N08)
Handout limit: 20.

This class is the second of two half-days, Tuesday and Wednesday mornings; an overview of hand woodwork, with an opportunity to try things out. We will start on Tuesday morning with a chunk of a log and by noon we should have some boards or other furniture parts using wedges, axes, froes, drawknives, spokeshaves and wood planes. On Wednesday we will look at making joints, boring, and maybe a bit of carving. Covers saws, chisels, and planes. Extensive instructions on the selection, use and maintenance of all these tools will be covered. The class will be taught both first week and again second week. Students who cannot attend the whole class are encouraged to drop in or out at their convenience. *Youths may attend if accompanied by a parent.*

361: **Iron Age Birch Bark hats**
Crafts: Wood, European
Instructor: Lady Anubh na Preachain
Sat Aug 6 01:00 PM A&S 4
Handout limit: 20. Materials limit: 20.

What early period Celt doesn't need a shade hat? This class presents information about conical birch bark hats from central Europe dating from the Late Hallstatt to Early La Tène periods. Learn about the extant finds and how to recreate them. Try your hand at stitching and stamping a scrap of birch bark.

362: **Period Portable Furniture You Can Make**
Crafts: Wood, European
Instructor: Master Cariadoc
Thu Aug 11 03:00 PM Enchanted Ground or next to it (W09)
Handout limit: 50.

Chairs, tables, and a bed, all based on period designs. At least one chair, one table, and the bed are simple enough so that someone with only basic tools and no expertise should be able to make them.

363: **Sharpening Everything for Woodworking**
Crafts: Wood, Multiple Cultures
Instructor: Thl Kai SaerPren
Tue Aug 2 01:00 PM, Tue Aug 9 01:00 PM
Location: Hus Faerhaga (N08)
Handout limit: 20.

How to sharpen everything! This class is an extension of my woodworking class. Thus, I will focus on sharpening woodworking tools, but the principles are the same for all cutting implements. We will cover several concepts and methods but my focus will be on how I do it... without expensive jigs and other do-hickies. We will review, then sharpen, anything you bring - and all of my tools.

Dance

400: **A Brief Intro to Medieval Middle Eastern Dance**
Dance, Middle Eastern
Instructor: Lady Guðrún Sveinsdóttir
Sat Aug 6 04:30 PM Middle Eastern Tent
Handout limit: 20, fee: $10.00.

The focus of this class is to briefly discuss the history of dance in the Middle East, the different eras and areas that are involved, cultural and societal views of dance and dancers (both professional and non-professional), and how all of this relates to Middle Eastern dance within the SCA. *Please bring your own seating if possible.* Handout available for free online or $10 for a paper copy (to cover printing costs - it's long with a lot of high-resolution images). Here's the virtual handout: https://docs.google.com/document/d/1OqWLGMmhwzWS7f5VF2OCxs2Ug42RUIDUkEEW-yfY1zM/edit?usp=sharing .

401: **A Fun Threesome: *Belfiore***
Dance, European
Instructor: Countess Judith de Northumbria
Fri Aug 5 12:00 PM Dance Tent

Come learn a sassy 15th-century threesome, *Belfiore*, a popular, highly entertaining dance! All levels welcome!

402: **A Silly Skirmish for Five: *Verceppe***
Dance, European
Instructor: Countess Judith de Northumbria
Sat Aug 6 12:00 PM Dance Tent

Come learn this fun dance, an original danced battle between the sexes from the 15th century. For intermediate/advanced dancers, or adventuresome ones.

403: **Advanced Ball Prep for the Casa Bardicci Ball**
Dance, European
Instructor: Countess Judith de Northumbria
Wed Aug 10 02:00 PM Casa Bardicci (E19)

Come and review a host of dances to prepare for the afternoon dancing at Casa Bardicci! Aimed at experienced or adventuresome dancers!

404: **Advanced Dance: *Fia Guilemina* for Four**
Dance, European
Instructor: Countess Judith de Northumbria
Mon Aug 8 12:00 PM Dance Tent

This delightful passion play for four people represents one of the most challenging, yet gratifying dances of the 15th century. Test your mettle!

405: **Arabic Hip Movements**
Dance, Middle Eastern
Instructor: Baroness Simone Marie Fornneau
Thu Aug 4 02:15 PM, Sat Aug 6 02:15 PM
Location: Middle Eastern Tent

A study of various shimmies, slides and circles from a Syrian Classic Oriental dance perspective, taught by Baroness Simone. A beginning knowledge of Middle Eastern dance is appreciated.

406: **Arbeau's *Branles***
Dance, European
Instructor: Thl Henry of Maldon
Sun Aug 7 11:00 AM Dance Tent

These *branles* are often taught to beginners, but how well do we really know them? Let’s have another look at them, as reconstructed by the teacher.

407: **Bards and Dancers: Pennsic Pileathon!**
Dance, European
Instructor: Basilio Branquo
Sun Aug 7 03:00 PM, Mon Aug 8 03:00 PM
Location: Battlefield Loud

The Pennsic Pile (https://pennsicdance.aands.org) is a songbook of music for the dances most commonly

taught and danced at Pennsic over the last few years. The Pennsic 49 (May 2022 edition) is superb, and we're gonna play and dance them all! You might also find the Pennsic Pile fakebook useful to prepare. http://thedancingmaster.net/sca_dance_fakebook.pdf - two days, four hours each in the Tent of Loudness on the battlefield. Some Pennsic Piles will be available for musicians.

408: **Basic Belly Dance for Teens**
Dance, Middle Eastern
Instructor: Christy Fricks
Mon Aug 8 10:00 AM Middle Eastern Tent

Basic belly dance for girls and teens. Parents may attend with their children. Teens are welcome to attend both this and my adult class. Learn fun, easy-to-do basic movements of belly dance...along with the cultural historical background of belly dance. All levels of ability welcome.

409: **Beginner Ball Prep for Casa Bardicci!**
Dance, European
Instructor: Countess Judith de Northumbria
Wed Aug 10 01:00 PM Casa Bardicci (E19)

Join in this crash course to prepare you for the afternoon ball at Casa Bardicci! Aimed at inexperienced dancers, we will go through several easy dances to maximize your enjoyment!

410: **Beginner Dance: 15th-Century Italian**
Dance, European
Instructor: Thl Henry of Maldon
Wed Aug 10 03:00 PM Dance Tent

No experience needed! Come and learn some of the easier (and popular) dances from the 15th-century Italian repertoire. Bring both of your left feet.

411: **Beginner Dance: *Branles***
Dance, European
Instructor: Thl Henry of Maldon
Sat Aug 6 03:00 PM Dance Tent

Never danced before? No problem! This class will start with basic steps and patterns, and then introduce you to fun *branles* from 16th-century France.

412: **Beginner Dance: Bransles**
Dance, European
Instructor: Lady Rebecca da Firenze
Tue Aug 9 02:00 PM Dance Tent

Come join us for some simple fun! No partner needed. We will be focusing on staple bransles like *Charlotte, War* and *Scottish* (actually two bransles strung together!)

413: **Beginner Dance: Burgundian**
Dance, European
Instructor: Lady Rebecca da Firenze
Thu Aug 11 02:00 PM Dance Tent

Come learn slow, simple and elegant dances from the Court of the Dukes of Burgundy! Beginners welcome, all ages welcome. We will be doing *Danse de Cleves* and *Franchoise Nouvelle*.

415: **Beginner Dance: English Country**
Dance, European
Instructor: Lady Maggie Bakestre
Sat Aug 6 02:00 PM, Mon Aug 8 02:00 PM, Wed Aug 10 02:00 PM
Location: Dance Tent

Suitable for beginners, we will learn 3-4 awesome English Country Dances. We will start with basic steps and then my first favorite dance, *Rufty Tufty*. Additional dance choices will be dependent on the number of participants.

414: **Beginner Dance: *English Country***
Dance, European
Instructor: Thl Henry of Maldon
Thu Aug 4 02:00 PM Dance Tent

Never danced before? No problem! This class will start with basic steps and patterns, and then teach simple English Country Dances.

416: **Beginner Dance: *English Measures***
Dance, European
Instructor: Thl Henry of Maldon
Mon Aug 8 03:00 PM Dance Tent

A suite of dances for beginners: the basic dance syllabus of the later Elizabethan English gentry.

417: **Beginner Dance: Fifteenth-Century Italian**
Dance, European
Instructor: Lady Rebecca da Firenze
Sun Aug 7 02:00 PM Dance Tent

Come learn some of the simple and charming dances of the Italian Renaissance! *Amoroso, Petit Vriens, Rostibolli* and *Anello* are all options depending on numbers!

418: **Beginner Dance: Inns of Court**
Dance, European
Instructor: Lady Rebecca da Firenze
Fri Aug 5 02:00 PM Dance Tent

The Inns of Court, where lawyers trained, required their students to learn social graces such as a specific set of dances. Come learn some of the highlights from that set. Very easy; these were intended for law students - but pleasant, relaxing dances, often with lovely music, and excellent for talking to your partner. We will teach *Black Alman, the Lorayne Alman*, and the *Queen's Alman*.

419: **Beginner Dance: Mimed Bransles**
Dance, European
Instructor: Lady Rebecca da Firenze
Sun Aug 7 03:00 PM Dance Tent

Never danced before? No problem! This class will start with basic steps and patterns, and then introduce you to fun bransles from 16th-century France. Planned dances include *Washerwoman's Bransle, Peas Bransle* and probably *Horses' Bransle*!

420: **Beginners' Ball**
Dance, European
Instructor: Gregory Blount
Thu Aug 11 09:00 PM Dance Tent

At the Beginners' Ball, we teach all of the dances. Never danced? Not a problem! A perfect ball for the eager but still learning. No partner is needed. Bring your friends! All musicians are welcome, too! The pit is open! The more the merrier!

421: **Bellydance: Building Blocks**
Dance, Middle Eastern
Instructor: Líza Lightstone
Thu Aug 4 12:30 PM, Sat Aug 6 12:30 PM, Mon Aug 8 12:30 PM
Location: Middle Eastern Tent

Learn the building blocks of bellydance in a safe, non-judgemental environment. This class is for anyone who would like a refresher and true beginners who want to learn how to make their hips do the thing and what muscles are actually involved in snake arms anyway? We will begin with a full body stretch and warm-up followed by learning common ubiquitous dance moves from a foundational beginning. Afterwards, a short choreography and some partner and group dancing. No partner required, open to all ages.

422: ***Canary* with No Training Wheels**
Dance, European
Instructor: Countess Mara Kolarova
Tue Aug 9 10:00 AM Dance Tent

Canary dance structure, basic steps and combinations, and making your solos. Improvised does not mean unrehearsed! Nothing difficult, just multiple options. Feel free to wear stompy boots!

423: ***Canary* with Training Wheels**
Dance, European
Instructor: Countess Mara Kolarova
Sun Aug 7 10:00 AM Dance Tent

The *Canary* is a 16th-century dance with swagger and foot-stamping. I will teach a simplified pattern that will let you start having fun with it. Feel free to wear stompy boots!

424: **Carry All Your Crap on Your Head**
Dance, Multiple Cultures
Instructor: Claire Dima
Fri Aug 5 09:00 AM A&S 17

The problem: You have only two hands, and a lot of stuff to transport. The solution is right on your shoulders! We will cover the proper walk technique to help you balance loads on your head, talk about how to bundle goods to carry, what baskets work well, and practice putting things on your head with grace and aplomb. Not dancer-specific, but for anyone who needs an extra hand while traversing the world. Information applicable to multiple cultures. Kindly bring a coil-built basket if you have one, and a lightweight cotton veil or scarf. (This class is inspired by all the fine folk who have stopped me at previous Pennsics and asked how I'm carrying my loads hands-free)

425: **Clan Blue Feather Ball Ball**
Dance, European
Instructor: Gregory Blount
Tue Aug 9 09:00 PM Dance Tent

Why yes, the Blue Feather Fashion Cotillion and Ball does involve dancing! We'll start dancing in the Dance Tent, and once the fashion show ends, we'll walk downhill and dance in the Great Hall!

426: **Complex *Caroso* for Everyone**
Dance, European
Instructor: Duchess Thyra Eiriksdottir
Thu Aug 11 09:00 AM Dance Tent

The only way to learn complicated dances is to **dance them**! We'll tackle some of my favorites: *Allegrezza d'Amore* and *Bizzaria d'Amore*. If you've taken any dance class before, that's enough to give these a try.

427: ***Contentezza D'Amore***
Dance, European
Instructor: Lady Rebecca da Firenze
Sun Aug 7 01:00 PM Dance Tent

Come learn *Contentezza D'Amore*, one of the most beautiful of the 16th-century *balli*! I will be teaching the version from *Nobiltà di Dame*, Signor Caroso's second book, wherein he corrects all the errors of his first; if you think you already know it, be warned! Dancers of all ages welcome. This is an advanced class.

428: ***Contrapasso da Farsi in Ruota***
Dance, European
Instructor: Lady Rebecca da Firenze
Tue Aug 9 01:00 PM Dance Tent

Come learn *Contrapasso da Farsi in Ruota*, a lovely *ballo* from *Nobiltà* in the style of earlier *contrapassi*. Dancers of all ages welcome. Prior dance experience helpful but not required; we will be teaching steps. If we finish early, I will also teach *Villanella*.

429: **Curious Pairings: Bellydance Workshop**
Dance, Middle Eastern
Instructor: Joanna the Fierce
Wed Aug 10 12:30 PM Middle Eastern Tent

Fingers and toes!? Tailbone and nose!? Learn to communicate using your body with a dance partner. Experience fun and unusual mirroring, flocking, and call and answer exercises. Get armed with an arsenal of tools that will enable you to dance with others on the spot! Come alone or with a friend! All levels are welcome! Taught by Kaeshi Chai and Joanna!

430: **Dance Floor Break-Down**
Dance, European
Instructor: Pennsic Dance Staff
Fri Aug 12 09:00 AM Dance Tent

Please come and help us break down the dance floor. The floor is an amazing resource that lets us dance all throughout War safely and happily. If you can't come at 9 am, please do drop by later!

431: **Dance Movement for Period Dancers**
Dance, European
Instructor: Thl Henry of Maldon
Tue Aug 9 11:00 AM Dance Tent

A practice session for dance movement associated with various period genres, with couple and group improvisation activities.

432: **Dance Party!**
Dance, Middle Eastern
Instructor: Lady Nina Amaya of Bright Hills
Mon Aug 8 07:00 PM Middle Eastern Tent

Start your evening off with a **music** jam and **dancing**! Really, that's it. Show up with your instruments and your hips! Wear period Middle Eastern garb for bonus points! Live music and dance! Please come to the Middle Eastern tent for playing music and dancing to said music! All instruments invited.

433: **Dances for One Couple**
Dance, European
Instructor: Lady Sarah le Payller

Sat Aug 6 10:00 AM Dance Tent

Dances for two people (one couple). What to dance when you don't have a lot of people? We might cover *Black Alman, Ly Bens, Rostiboli*, or *Green Ginger*.

434: **Dancing in the Villa**
Dance, European
Instructor: Countess Judith de Northumbria
Wed Aug 10 03:00 PM Casa Bardicci (E19)

Join us for a magical afternoon ball surrounded by the ambiance of Casa Bardicci. Live music shall be provided by Musica Tramontana. Some dances will be walked through - all levels welcome!

435: **Dancing with a Veil: Performance Track**
Dance, Middle Eastern
Instructor: Lady Nina Amaya of Bright Hills
Tue Aug 9 05:00 PM, Wed Aug 10 05:00 PM
Location: Middle Eastern Tent

A silk veil is a beautiful and sensuous dance partner; learn to move in harmony with it! Dazzle your audience with an ethereal vision of you and your silk. Learn swoops, swirls, turns, and tricks. This workshop will cover traditional use of the veil in Middle Eastern dance: entrances, illusions and interactions. Bring or borrow a 3-yard rectangle. Looks great in period clothing. Veils are also available for purchase, just ask me ahead of time. I have been teaching bellydance since 2005, studying this artform since 1997.

436: **Easy 16th-Century Dances from Caroso**
Dance, European
Instructor: Duchess Thyra Eiriksdottir
Fri Aug 5 11:00 AM Dance Tent

Everyone can learn 16th-century Italian dances, and they're worth the effort! We'll review a few of my favorites. The Italian steps will all be taught -- both the fancy way and the easy way to do them.

437: **Enchant with Your Dance**
Dance, Middle Eastern
Instructor: Lady Nina Amaya of Bright Hills
Thu Aug 4 10:45 AM, Fri Aug 5 10:45 AM
Location: Middle Eastern Tent

For all levels. How to be an enchanting and memorable performer. Exercises in breath, movement, stillness, emotion, weight, tension... Use the moves you already know to best effect. Write a visual poem in dance! This is the class I most often get asked to teach.

438: **Feel the Music: Sweet Secrets & Dance Moves**
Dance
Instructor: Alicia Free
Tue Aug 9 03:45 PM Middle Eastern Tent

Belly Dance podcast host Alicia Free will share dance and mindset secrets she has learned as a musician and dancer on stages and around the fires of Pennsic for decades. This class is for all levels of dance experience and musicality. We will dance together and practice what we learn in the class.

439: **Four 15th-C Italian Dances You'll Want to Know**
Dance, European
Instructor: Gregory Blount
Thu Aug 11 12:00 PM Dance Tent

This class will cover some of the most common, yet infrequently taught, dances from 15th-century Italy: *Amoroso, Anello, Gelosia*, and *Rostiboli*. We'll learn the basics, and then learn how to play with the stories that all of these dances tell.

440: **Fun 15th-Century English Dances**
Dance, European
Instructor: Countess Judith de Northumbria
Thu Aug 4 12:00 PM, Tue Aug 9 03:00 PM
Location: Dance Tent

Different versions of the fun 15th-century English dances *Oringe* & *Grene Gynger*. All footwork taught; suited for all levels!

441: **Fun 15th-Century Set Dances: *Pizochara***
Dance, European
Instructor: Countess Judith de Northumbria
Tue Aug 9 04:00 PM Dance Tent

A fun allegorical set dance depicting the less official happenings in monastic communities. Tempo changes and all steps to be taught!

442: **Galliards with Gregory**
Dance, European
Instructor: Gregory Blount
Sat Aug 6 11:00 AM, Mon Aug 8 11:00 AM, Wed Aug 10 11:00 AM
Location: Dance Tent

The galliard is an aerobic 16th-century, pan-European dance. We will learn a different basic step and intermediate step each day.

443: ***Gracca Amorosa* for Beginners**
Dance, European
Instructor: Lady Rebecca da Firenze
Fri Aug 5 01:00 PM Dance Tent

Come learn *Gracca Amorosa*, one of the most popular 16th-C *cascarde*. Dancers of all ages welcome. Prior dance experience helpful but not required.

444: **Greek Line Dancing**
Dance, Middle Eastern
Instructor: Christy Fricks
Sun Aug 7 01:00 PM Middle Eastern Tent

Learn a fun Greek line dance, or two, or three. No experience required. All ages. All genders!

445: **Hey! English-Style Dance**
Dance, European
Instructor: Baroness Angharad ferch Tangwystl
Mon Aug 8 10:00 AM, Wed Aug 10 10:00 AM
Location: Dance Tent

Want to master the Hey? Here's your chance. Dances may include *Grimstock, Picking up Sticks*, or *Hit and Miss*.

446: **Homecoming Ball**
Dance, European
Instructor: Mistress Nicolosa d'Isenfir
Sun Aug 7 09:00 PM Dance Tent

The Atlantian Academie of Dance welcomes you home with dances from across Europe and across skill levels. Remember the fun of putting on your finest attire, jiving to your favorite songs, and dancing the night away!

447: **Hope Springs Eternal: *Spero***
Dance, European
Instructor: Countess Judith de Northumbria
Sun Aug 7 12:00 PM Dance Tent

A delightful 15th-century dance for three, full of fun musical changes and flirtatious exchanges. Intermediate/Advanced.

448: **Known World Dance Symposium Bid Session**
Dance, European
Instructor: Gregory Blount
Thu Aug 11 03:00 PM Dance Tent

KWDS has been a bit disrupted by the plague, but we have a bid for 2023! Come hear about what having a bid involves, and learn about the 2023 bid.

449: **Meet-the-Dance-Faculty Social**
Dance, European
Instructor: Gregory Blount
Thu Aug 11 04:00 PM Dance Tent

Everyone is invited to meet the people who make the Pennsic School of European Dance happen! This event is open for all students and dancers to meet this year's faculty and staff. We encourage all to attend. A group picture of staff and teachers will be taken!

450: **Ooey Gooey Belly Dance**
Dance, Middle Eastern
Instructor: Thl Umm Iskandar Mihri
Thu Aug 11 12:00 PM Middle Eastern Tent

Sometimes you just want to slow down and ooze through your dance. In this class we will learn technique behind slow dance movement as well as putting moves together into combinations that you can use in your own practice, around the campfires, or in your future projects. All dancers are welcome, though this class will best serve those with some experience in belly dance.

451: **Open Dancing**
Dance, European
Instructor: Gregory Blount
Mon Aug 1 09:00 PM, Tue Aug 2 09:00 PM, Wed Aug 3 09:00 PM, Thu Aug 4 09:00 PM, Fri Aug 5 09:00 PM, Sat Aug 6 09:00 PM, Wed Aug 10 09:00 PM
Location: Dance Tent

Come join us in the Dance Tent for open dancing!

452: **Ornaments in Arbeau's Dance Manual**
Dance, European
Instructor: Gregory Blount
Mon Aug 8 04:00 PM Dance Tent

Arbeau's dance manual *Orchésographie*, published in 1589, contains a lot more than just dances and steps: it has tons of ornaments, too! We'll look at what he says about them, and how they relate to other sources from other countries.

453: ***Petits Vriens*: Two Different Ways!**
Dance, European
Instructor: Countess Judith de Northumbria
Fri Aug 5 03:00 PM, Tue Aug 9 12:00 PM
Location: Dance Tent

Come try two different versions of *Petits Vriens*, one for three people and the other for three couples! All levels welcome and catered to!

454: **Sharp Shimmy and the Whole Shebang!**
Dance, Middle Eastern
Instructor: Joanna the Fierce
Fri Aug 5 03:00 PM Middle Eastern Tent

Ready to sharpen your shimmy skills?! Try a variety of shimmies in your hips, shoulders, and more! Explore soft, fiery, and thunderous articulations!

455: ***Tesara*: Intermediate 15th-C Italian Ribbon Dance**
Dance, European
Instructor: Mistress Nicolosa d'Isenfir
Thu Aug 11 10:00 AM Dance Tent

Tesara is a 15th-century Italian dance by Domenico that tells a visual story of weaving cloth through the arrangement of the dancers, patterns, and the rare use of ribbons. This dance is at an intermediate to advanced level so all participants are expected to be familiar with 15th-century Italian steps. Ribbons will be provided.

456: **The Contessa's Red and Gold Ball**
Dance, European
Instructor: Countess Judith de Northumbria
Mon Aug 8 09:00 PM Dance Tent

Join us for a fête in the style of the Dukes of Burgundy, themed Red and Gold. Many dances to be taught! Non-dancers welcome!

457: **The Steps of 15th-Century Italian Dancing**
Dance, European
Instructor: Gregory Blount
Wed Aug 10 12:00 PM Dance Tent

This class will teach you everything you ever wanted to know, and more, about 15th-century Italian dance steps. We will cover all of the steps in all of the meters, and work on making them look good.

458: **Turkish Line Dancing**
Dance, Middle Eastern
Instructor: Christy Fricks
Sun Aug 7 11:30 AM Middle Eastern Tent

Learn a Turkish line dance or two, or three. Ne experience necessary. All ages. All genders!

459: **Very Basic Belly Dancing**
Dance, Middle Eastern
Instructor: Lady Michaela Isabella Botticelli
Sat Aug 6 11:00 AM Middle Eastern Tent

We will be working on the very basics of belly dancing, no previous experience needed.

Event

500: **Known World Helgaball Tournament**
Event, European
Instructor: Master Ullliam (Liam) MacantSaoir
Sun Aug 7 06:00 PM Battlefield East

Helga Ball is a **ladies-only** sport based on a Viking game.The game, also known as "Cabbage Ball", is played with teams of 5 or 6 players. The game itself is played with a head of cabbage as the ball. This event at Pennsic will be a benefit for Paladin's Pantry. We will be accepting donations of paper and hygiene

products for poor and food-insecure families in the Portersville area (the town where Pennsic take place). Games will take place on the Battlefield (exact location will be posted soon).
The Organizers for the Tournament are Baroness Constance Gly Dwr, Maighstir Liam MacantSaoir and Clan Crann Bethadh.

To Play:
- Organize a team of 5-10 women. (Having substitutions is a good thing.)
- Each player must be **over 18**.
- Each team member should bring one or more paper or hygiene product for donation. (No monetary donations.)
- Points are scored by getting a cabbage through/past your opponent's goalposts. Two members of the Chivalry (or squires) shall serve as stationary goal posts for each goal.
- All players must wear a dress. (Viking garb encouraged, but not required.)
- Players are encouraged to wear do-rags, heavy shoes/boots.
- Players may kick or dribble the cabbage with their feet, but may not touch the cabbage with their hands or use hands to pick up the cabbage.
- Players may scoop the cabbage up in a skirt, apron, or do-rag, and move the cabbage on the field.
- Tackling is not allowed; however, "Group Hugs" are legal.
- Goalposts shall signal a "score" by raising one arm and yelling either "Helga Ball!!" or "Olga ball!" to identify the scoring team.

501: **Pennsic Memorial Ship: Past and Future**
Event
Instructor: Fred Blonder
Mon Aug 8 01:00 PM A&S 12

In 1999, Garwig der Waffenschmidt began the tradition of burning a replica of a Viking Longship on the lake at the end of each Pennsic, as a memorial to friends and family who have died in the preceding year. Over time this tradition has grown. I will review the history of the tradition, and hope to recruit additional volunteers to assist at this year's ceremony. In addition to assisting at the ceremony itself, we would like to have someone tend the ship and assist people who come to paint shields.

Since there has been a large gap since the last such ceremony, this year's may be unusually large, requiring more work.

502: **Rose Happy Hour**
Event
Instructor: Duchess Royalty Liaison
Wed Aug 10 04:00 PM AEthelmearc Royal (AEthelmearc Royal)

All Roses, sitting Crowns, sitting Consorts, and sitting Principality Consorts are welcome to share stories and company. **Age 21+.**

Fiber Arts

600: **Beginner Knitting**
Fiber Arts, Other
Instructor: Mistress Amanita Villarosa
Wed Aug 3 09:00 AM A&S 13
Materials limit: 10, fee: $6.00.

Learn how to cast on, knit, purl, and cast off. Feel free to bring your own needles and yarn.

601: **Beginner's Beginning Knitting: Washcloth Edition**
Fiber Arts
Instructor: Muirgel Bera
Thu Aug 4 09:00 AM A&S 17,
Wed Aug 10 01:00 PM A&S 15
Handout limit: 20. Materials limit: 20, fee: $5.00.

Learn the basics of knitting from choosing the proper needles to understanding what yarn "weights" mean. The class will then move to casting on for a washcloth and practicing the techniques discussed. We will lay the groundwork for the student to understand the basics, giving them the ability and confidence to continue knitting on their own. Some supplies will be provided, but if the students would like to bring their own, it is recommended for them to bring a single set of needles (size 6, 7, or 8) and a ball of cotton worsted weight yarn. (Sugar & Cream recommended, or any other inexpensive yarn brand.)

602: **Beginning Hand-Stitching**
Fiber Arts, Multiple Cultures
Instructor: Mistress Wynne ferch Rhodri
Sun Aug 7 01:00 PM A&S 5
Handout limit: 25. Materials limit: 25, fee: $5.00.

Sewing is an ancient skill. While we have electric-powered sewing machines, there are some of us who want to experience the methods used by past sewers in the making of our garb. There are five basic stitches that, when used, will make a period gown shine above the rest.

603: **Did the Vikings Have Printed Textiles?**
Fiber Arts, European
Instructor: Master Aveline de Ceresbroch
Sat Aug 6 02:00 PM A&S 13

The art of block printing is sweeping across the reenactor and living history world, with two extant designs that are often cited as "Viking" being put all over Norse clothing... but were those designs actually "Viking"? Are there extant block printed textiles or garments attributed to the Vikings, Kievan Rus, and/or Varangians? Is there **any** evidence that the Vikings encountered printed textiles? This lecture will walk you through extant finds and contemporaneous accounts to help you conclude whether the Vikings made or had access to printed textiles.

604: **Egyptian Nalbinding**
Fiber Arts, Middle Eastern
Instructor: Thl Ibrahim al-Rashid
Mon Aug 8 09:00 AM, Thu Aug 11 01:00 PM
Location: A&S 6
Handout limit: 20. Materials limit: 10.

Isn't nalbinding a Viking thing? Not really. Class will discuss the use of nalbinding/needle-looping in post-Roman Egypt. The first hour is discussion of extant pieces (mainly socks) from 4th-6th century Egypt including variations in stitch type and construction methods. This will be followed by one hour of hands-on practice. Limited number of needles will be available for attendees or you can bring your own blunt yarn needle.

605: **Family *Kumihimo* Basics**
Fiber Arts
Instructor: Baron Egill the Loomwright
Sun Aug 7 09:00 AM Pine Box Traders (192)
Materials fee: $10.00.

Family-oriented *kumihimo*: braiding round cord on a disk. Youth welcome with parent or guardian. Make a basic round cord which can be used for everything from shoestrings to medallion cords. Disk and string provided.

606: **Fingerloop Braiding for Tweens and Teens**
Fiber Arts, European
Instructor: Lady Merewen de Cottesmore
Tue Aug 9 09:00 AM Family Point Tent 2
Handout limit: 15. Materials limit: 15.

Learn how to do a simple 5-bow fingerloop braid, and make a bracelet to take home with you!

607: **Four-Color Flat Lucet Cord**
Fiber Arts, Multiple Cultures
Instructor: Mistress Nest verch Tangwistel
Thu Aug 4 09:00 AM, Thu Aug 11 09:00 AM
Location: A&S 16
Materials limit: 10, fee: $20.00.

Cord from a lucet can be quite flexible in color and structure. We will be making a flat cord with up to four colors. The threads hang below the lucet on bobbins to keep from getting tangled. Bring your own lucet and bobbins which can be made out of cardboard or foam, or we will have kits for $20 containing both a lucet, fiber and four bobbins.

608: **History and Importance of Bast Fibers**
Fiber Arts
Instructor: Lady Miriam Ester bat Issachar
Sat Aug 6 10:00 AM A&S 13

Enter the fun world of bast fibers. Come learn how rotting and heckling can be good things, how an annoying plant changed the "scale" of fishing, how a weed helped develop period world-wide warfare, and how blond hair can be related to sexy underwear.

609: **Introduction to Fingerloop Braiding**
Fiber Arts
Instructor: Lady Forveleth Dunde
Tue Aug 9 09:00 AM A&S 18,
Thu Aug 11 03:00 PM A&S 7
Materials limit: 30.

Come learn the art of fingerloop braiding! This period practice can be used to make colorful cords in a variety of patterns for jewelry, garb lacing, and more! Supplies will be provided.

610: **Introduction to Recreating Spiral Silver Posaments**
Fiber Arts, European
Instructor: Mistress Eithni ingen Talorgain
Mon Aug 8 09:00 AM A&S 10
Handout limit: 25, fee: $5.00. Materials limit: 6, fee: $25.00.

Reconstructing spiral silver posaments. Learn how to recreate several of the Birka posaments with a silver-colored spiral wire. Class focuses on history, basic concepts, and some of the most common posament types. Experience with Celtic knotwork, knotting, or lace is helpful.

611: **Knitting in the Baltic States: The Latvian Mitten**
Fiber Arts
Instructor: Mistress Elonda Blue Haven
Wed Aug 3 09:00 AM A&S 17,
Sat Aug 6 09:00 AM A&S 19
Handout limit: 6, fee: $2.00. Materials limit: 6, fee: $15.00.

Learn period Baltic States knitting techniques by producing Latvian-style mittens. This is an intermediate to advanced knitting class.

612: ***Kute-uchi*: Expert Japanese Hand Loop Braiding**
Fiber Arts, Far Eastern
Instructor: Master Ishiyama Gen'tarou Yori'ie
Wed Aug 10 09:00 AM A&S 5
Handout limit: 12.

This period Japanese braiding technique was "lost" to the general population as a closely-held secret until modern research "re-discovered" it. *Kute-uchi* is similar to other methods of loop braiding, except the loops are lined up on the hands instead of held by the fingers. This enables experienced braiders to create braids using more than ten elements, with no additional equipment. Learn expert techniques of this Japanese loop-manipulation braiding technique to create flat "*Hira-gumi*" braids with 9, 11, 13, and 15 loops.

613: **Lucet Cord for Beginners**
Fiber Arts, Multiple Cultures
Instructor: Mistress Nest verch Tangwistel
Tue Aug 2 09:00 AM, Tue Aug 9 09:00 AM
Location: A&S 7
Materials limit: 10, fee: $20.00.

Lucet cord has been dated back to the Viking and throughout the medieval periods. This two-pronged tool is easy to use and makes a quick cord that is not limited in length. This class is an introduction to lucetting and we will make a single color square cord.

614: **Macramé**
Fiber Arts
Instructor: Lady Rosie Dubroc
Fri Aug 5 10:00 AM A&S 5
Materials limit: 15.

Come learn about the history of macramé long before the tacky plant hangers of the 1970s. This class will teach you the two basic macramé knots and how to put them together to form a multitude of patterns. You will leave with a macramé coaster to take home with you.

615: **Make Your Own Medallion Cord**
Fiber Arts
Instructor: Thl Rufina Sa'avedra
Wed Aug 3 01:00 PM A&S 6,
Sat Aug 6 02:00 PM A&S 6,
Sun Aug 7 01:00 PM A&S 12

Why wear a plain white string? Learn *Slung*, a method for cord-making that can best be described as juggling with strings! Children welcome with adult. *Slung* is also known as Viking whip-cording. It is not only useful but a lot of fun for all ages. Can be done as a children's activity or at demos. Bring a friend!

People will be taking turns on a limited number of set-ups. Showing up late is perfectly fine.

616: **Open Knitting Circle**
Fiber Arts
Instructor: Mistress Amanita Villarosa
Thu Aug 4 10:00 AM A&S 17

Stuck on a project? Need help understanding a pattern or just want to knit and chat with others? Come and join a knitter's circle.

617: **Peg Loom Basics**
Fiber Arts
Instructor: Baron Egill the Loomwright
Sun Aug 7 01:00 PM, Wed Aug 10 01:00 PM
Location: Pine Box Traders (192)
Materials limit: 10, fee: $25.00.

The tabletop peg loom, also known as a rake loom, is a step up from stick weaving. The base allows you to do a wider piece. Class limited to 10 looms.

618: **Spiral Silver Posaments: Braids and Beads**
Fiber Arts, European
Instructor: Mistress Eithni ingen Talorgain
Mon Aug 8 01:00 PM A&S 10
Handout limit: 20, fee: $5.00. Materials limit: 6, fee: $25.00.

Learn how to recreate several of the Birka posaments with a silver-colored spiral wire. This class will focus on braids and beads. Come help beta-test the newest volume of my teaching booklets! Experience with Celtic knotwork, knotting, naalbinding, or lace is helpful.

619: **Turk's Head Knots**
Fiber Arts
Instructor: Lady Rosie Dubroc
Wed Aug 10 09:00 AM A&S 13
Materials limit: 15.

Do your tassels look a bit too mundane? Would you like to take them up a notch? In this hands-on class you will learn up to three common Turk's head knots that can not only be used to decorate all sorts of things, but are also just like those that adorned fancy period tassels.

620: **Wild Silk!**
Fiber Arts, Multiple Cultures
Instructor: Lady Sima Cordovero
Mon Aug 8 03:00 PM, Thu Aug 11 02:00 PM
Location: A&S 5

Did you know that silk comes in a variety of colors right off the cocoon? From the silk called the "Queen of Assam" to silk production that doesn't hurt the moth, this class will explore wild silks of the Indian subcontinent.

621: **Cold Water Dyeing**
Fiber Arts: Dyeing, European
Instructor: Mistress Kaleeb the Green Eyed
Tue Aug 9 10:00 AM Pennsic Fiber Arts Pavilion Atlantian Royal Encampment/easement (Pennsic Fiber Arts Pavilion Atlantian Royal Encampment/easement)
Handout limit: 12, fee: $2.00. Materials limit: 12, fee: $10.00.

A hands-on beginning dye class where we will experiment with three period dyes and several mordants. Madder, cutch, and walnut will be the dyes used. We will go over fiber preparation, mordants, and a little bit of history on the three dyes. This class will have homework, as it is not practical to watch a cold water dye project come to fruition. You will end class with the materials to create a small embroidery. I recommend wearing older clothing. Masking will be required for both Covid safety and particulate concerns. **Age 18+.**

622: **Beginning Netting**
Fiber Arts: Lace
Instructor: Baroness Camilla de la Reynarde
Sat Aug 6 03:00 PM A&S 8
Handout limit: 15, fee: $2.00. Materials limit: 15, fee: $5.00.

Create that final piece of 14th-century bling, a netted hairnet. I'll teach how to cast on a circular net, use a gauge stick, and tie the netting knot. Netting can be scaled down to make hairnets of silk, or scaled up to make fish nets or tote bags using a sheet bend knot.

623: **Beginning Tatting, Part 1**
Fiber Arts: Lace, Other
Instructor: Baroness Camilla de la Reynarde
Thu Aug 4 09:00 AM A&S 15
Handout limit: 20, fee: $3.00. Materials limit: 20, fee: $2.00.

Tatting is a type of lacemaking. Supplies can be found at most craft stores. Learn a craft that fits in a Ziploc bag, and can be done in the car or at court! Focus is on learning how to make both parts of the double stitch flip every time, forming the double stitch and making a ring of double stitches. If no one teaches tatting in your home area, here's your opportunity to learn. Students from previous years are always welcome to stop by for a refresher.

624: **Beginning Tatting, Part 2**
Fiber Arts: Lace
Instructor: Baroness Camilla de la Reynarde
Fri Aug 5 09:00 AM A&S 15
Handout limit: 20, fee: $2.00. Materials limit: 20, fee: $3.00.

Part 2 will review the double stitch. You'll learn how to use the picot as decorative element and as a way to join rings. Time and energy permitting, we'll advance on to making chains between rings. Attendees from previous years are always welcome to come and refresh their memory.

625: **Needle-lace Class 1: Prepare the Window**
Fiber Arts: Lace, European
Instructor: Grace Gamble
Mon Aug 8 10:00 AM A&S 13
Handout limit: 12, fee: $2.00. Materials limit: 12, fee: $2.00.

The earliest forms of needle-lace involved cutting holes into the fabric and then filling those holes back in with decorative stiches. This hands-on class will cover the initial steps you need to prepare the fabric before starting the actual lace. We will learn pulling threads, window edging, hemming and the many helpful uses of starch. Students attending this class will create a fabric piece prepped and ready to execute the lace design (which will be covered in a subsequent class).

626: **Needle-lace Class 2: "Stitches in the Air"**
Fiber Arts: Lace, European
Instructor: Grace Gamble
Wed Aug 10 09:00 AM A&S 8

We will continue our adventure in learning needle-lace by jumping off the fabric and taking stitches in the air... the actual lace part of needle-lace. You will learn how to prep the foundation pattern, how to create the structural framework and several of the stitches used to create the lace. This is the second class in the series (first one is "preparing the window"). NOTE: You may take Class 2 if you have not had Class 1 but you will be constructing your lace apart from the fabric (Punto en aria.) You will need to purchase the kit, if any remain, from Class 1 ($4 total: handout, needles, thread, linen, loan of embroidery hoop, loan of 6.0 magnification.) Priority will be given to students from Class 1. New students may also just observe.

627: **13th- and 14th-Century Nalbinding**
Fiber Arts: Needlework, Multiple Cultures
Instructor: Mistress Sigrid Briansdotter
Mon Aug 8 09:00 AM A&S 15
Handout limit: 10, fee: $2.00. Materials limit: 6, fee: $1.00.

An introduction to what is known about nalbinding worldwide in the 13th and 14th centuries. While often thought of as a Viking Era craft, nalbinding is practiced worldwide and we have quite a few extant objects from the 13th and 14th centuries worldwide. We will take a look at some of those artifacts, talk about the various stitches used, and practice some basic stitches. This is not thumb-tensioned nalbinding. While we do have examples of compound variants, we will be practicing simple looping variants. A limited number of handouts and supplies will be available. Supplies will be a #13 tapestry needle and some fingering weight yarn.

628: **Applique in the Style of the Tristan Wall Hanging**
Fiber Arts: Needlework, European
Instructor: Thl Alison Wodehalle
Sat Aug 6 09:00 AM A&S 3
Handout fee: $1.00. Materials limit: 12, fee: $10.00.

We will learn the techniques and materials used in the making of the 14th-century Tristan Wall Hanging currently at the V&A in London. We will discuss the materials: the wools, the silks, the gold, and the leather. We will also discuss the style of embroidery. The kit will include materials to make a small item such as a pouch or a needlebook.

629: **Embroidery of 16th-Century India**
Fiber Arts: Needlework, Multiple Cultures
Instructor: Lady Ysabel da Costa
Tue Aug 9 09:00 AM A&S 5

Explore the marvelous embroideries of 16th-century India! Items embroidered in SCA-period India were used domestically and also exported to Europe, the Muslim world, and east Asia. We'll go over techniques, materials, and designs for embroidery in the Bengali and Gujarati styles, and talk about how the results could be used in an SCA context. I'll share close-up photos of three extant pieces I've examined. If you can do chain stitch, you can embroider in a 16th-century Indian style!

630: **Embroidery: How Do I Do That!?!**
Fiber Arts: Needlework
Instructor: Mistress Tysha z Kieva
Fri Aug 5 09:00 AM A&S 5
Materials limit: 10, fee: $2.00.

Embroidery for the absolute beginner. Do you want to decorate your garb or projects but aren't sure where to start? Come learn a few easy stitches. See some examples of basic embroidery projects. Sample fabric, needle and thread provided. Please bring scissors and a small embroidery hoop if you have them. Strict limit of 10 students! Handouts will be given to everyone but kits and hands-on teaching will be limited to 10.

631: **Embroidery: Long-Arm Cross Stitch**
Fiber Arts: Needlework, Multiple Cultures
Instructor: Mistress Temair ingen Muiredaich
Wed Aug 3 01:00 PM A&S 8,
Tue Aug 9 02:00 PM A&S 17
Handout limit: 30, fee: $1.00. Materials limit: 20, fee: $2.00.

Embroidery: Long-arm cross stitch. The earliest evidence of the stitch is from 10th-12th century Egypt and can be found in the Greek Islands, Morocco, Assisi embroidery from Italy, the Elizabethan embroideries of Hardwick Hall, and Icelandic embroideries from the 17th century. It can be used to embellish side seams for fun. If you bring your own needle, floss, Aida, or even-count linen and hoop, you do not need to purchase the materials to play along.

632: **Goldwork Sampler**
Fiber Arts: Needlework, European
Instructor: Thl Alison Wodehalle
Mon Aug 8 09:00 AM, Tue Aug 9 09:00 AM
Location: A&S 2
Handout fee: $1.00. Materials limit: 12, fee: $15.00.

We will discuss the use of metal thread embroidery in European embroideries of the Middle Ages. We will learn more about the types of metal thread used, what the various threads were, how to use them, and we will make a sampler of stitches to keep so you can use it as a reference. We will be using real metal thread, a very good quality linen and silk for the ground fabric, and silk thread. This class will be taught in two parts. Students are welcome to attend either or both, but each class will work on different techniques. To keep cost of the kit down, you may bring your own frame. I will have a handful of 10 inch "canvas stretcher bars" to use as a frame which cost about $10 per set.

633: **Introduction to German Brick Stitch Embroidery**
Fiber Arts: Needlework, European
Instructor: Lady Éva Tóth
Thu Aug 4 02:00 PM, Thu Aug 11 12:00 PM
Location: A&S 7
Handout limit: 20, fee: $2.00.

Come learn about the history and...somewhat muddled...origins of German Brick Stitch! This survey of Brick Stitch will explore early examples of brick stitch embroidery in Europe, both as a stand-alone stitch and the embroidery style called German Brick

Stitch. Thought to have originated in Westphalia and Lower Saxony, this style of embroidery was used during the 13th-15th centuries for decoration on items both secular and ecclesiastical.

634: **Introduction to Pattern Darning**
Fiber Arts: Needlework, Multiple Cultures
Instructor: Mistress Briony of Chatham
Sat Aug 6 03:00 PM A&S 12
Handout limit: 25, fee: $7.00. Materials limit: 15, fee: $5.00.

Pattern darning is a counted technique in which the design is “woven” into the ground fabric with beautiful results! A few minutes to learn and a lifetime to master, this technique can create works of exquisite simplicity or stunning complexity. It dates back to the 12th century (or possibly further) and can be found in diverse places within our period.

The class will discuss the history of the technique in more detail, and cover the “how to”. The kit will provide all the materials needed to make an approximately 10x10-inch kerchief, documentable to Mumlak-period Egypt. Please bring a hoop (some will be available for purchase at the class) and scissors.

635: **Knitting in the 16th Century: An Overview**
Fiber Arts: Needlework
Instructor: Baroness Camilla de la Reynarde
Fri Aug 5 01:00 PM A&S 18
Handout limit: 20, fee: $3.00.

Not only is hand-knitting period, the 16th century has a wealth of items to choose from. We'll look at a wide range of caps, gloves, and hosen. Interested in Eleanora of Toledo's stockings? I was the first to publish the pattern!

636: **Making Embroidery Easy**
Fiber Arts: Needlework, Multiple Cultures
Instructor: Baroness Isarna
Thu Aug 4 01:00 PM A&S 8

Tips and tricks for getting through an embroidery project quickly and with less frustration. Students encouraged to bring projects. Some stitches will be taught based on student's requests/desires.

637: **Nalbinders' Gathering**
Fiber Arts: Needlework, Multiple Cultures
Instructor: Mistress Sigrid Briansdotter
Sat Aug 6 01:00 PM Pennsic Fiber Arts Pavilion (Atlantian Royal encampment)

Come join your fellow Nalbinders to show off your projects in nalbinding, share tips and tricks, get help, and explore nalbound artifacts from around the world. There is no formal agenda, just time to socialize and nalbind with fellow enthusiasts.

638: ***Nålbinding*: Dalby and Telemark Stitches**
Fiber Arts: Needlework, European
Instructor: Baroness Isarna
Sat Aug 6 03:00 PM A&S 7

From beginner to advanced students, all welcome. Students encouraged to bring wool yarn and tapestry/*nålbinding* needle.

639: ***Or Nué*: Colored Goldwork Embroidery**
Fiber Arts: Needlework, European
Instructor: Master Cerridwen verch Ioreword
Sat Aug 6 09:00 AM A&S 18
Handout limit: 10, fee: $1.00. Materials limit: 10, fee: $10.00.

Learn the basics of *Or Nué* embroidery by creating a small piece. *Or Nué* (shaded gold) embroidery was done in Europe, particularly in Belgium, France, Netherlands, and to high levels in Italy and Flanders from roughly 1400 – 1550s. The technique uses different colored silk threads to couch gold or silver threads strategically placed to form patterns, designs, figures or narrative scenes. This class is for beginners and kits will be provided.

640: **Russian Gold Work Embroidery**
Fiber Arts: Needlework, European
Instructor: Thl Cristina inghean Ghriogair
Fri Aug 5 09:00 AM, Sun Aug 7 09:00 AM
Location: A&S 2
Handout limit: 20, fee: $3.00. Materials limit: 10, fee: $30.00.

This is a **4-hour** workshop to get you started on your project. We will be learning the basics of how to apply pearls, beads, padding and "waste of time" (cording). Kits will contain all the materials to finish a large 9" x 15" bag. These techniques can be applied to a variety of projects. Kits include hoop, handout, "waste of time" (cording), pearls, seed beads, padding, cotton cording, needles, fabric, linen or cotton for backing, bees wax, threads. Please bring scissors.
We will take a break for lunch after 2 hours.

641: **Stitching *Temari*, Japanese Embroidery Balls**
Fiber Arts: Needlework, Far Eastern
Instructor: Thl Ghazalah al-Badriyyah
Sun Aug 7 10:00 AM A&S 7
Materials limit: 10, fee: $10.00.

Temari is a terrific craft for the modern stitcher, but it can be documented back to around 600 CE. In this class, we will start with a premade and marked ball, and use wrapping and stitching techniques to create a piece that is impressive far out of proportion with the effort involved.

642: **The Oxburgh Hangings**
Fiber Arts: Needlework, European
Instructor: Mistress Briony of Chatham
Thu Aug 11 02:00 PM A&S 7
Handout limit: 20.

The Oxburgh Hangings, embroidered by two of the most exciting women in Elizabethan-era England, provide a rich and detailed glimpse into their lives and the culture of the day. But they also offer an enigmatic mystery regarding their creation. Whether you are interested in embroidery, Elizabethan culture, or doing historical detective work, this class has something for you!

643: **Beginning Hand-Sewing for Tweens and Teens**
Fiber Arts: Sewing, Multiple Cultures
Instructor: Lady Merewen de Cottesmore
Sun Aug 7 09:00 AM Family Point Tent 2
Handout limit: 15. Materials limit: 15.

Learn basic hand-sewing stitches and make a pouch to take home with you!

644: **History of Period Sewing Tools**
Fiber Arts: Sewing, Multiple Cultures
Instructor: Master Aveline de Ceresbroch
Sun Aug 7 02:00 PM A&S 13
Handout limit: 20, fee: $15.00.

What would your persona have used to sew? Get an overview of the development of sewing tools *and* learn how you can make or where to buy reenactment supplies to build your very own period-specific sewing kit! Lots of implements to inspect and try out!
The art and technology of sewing has developed well past the days of sewing with sticks and small bird bones, but how did it develop and when did neat inventions like scissors, thimbles, thread winders, and needle books arrive on the scene? See lots of pictures of extant finds of sewing implements (and also get to handle a number of tools that will be present at the workshop). Get detailed information about when we think they were first used *en masse*. Learn what your persona would probably have owned and used, based on both the time period as well as your location. Materials reviewed will cover all of Europe, Russia, and portions of the Middle East and East Asia from antiquity through the 16th century.
Handout includes more than 50 full-color pages professionally printed in high resolution. Auditors welcome to attend for free.

645: **The Viborg Shirt Seams (11th-C Danish *Skyrta*)**
Fiber Arts: Sewing, European
Instructor: Mistress Sylvie la chardonniere
Thu Aug 4 12:00 PM, Tue Aug 9 12:00 PM
Location: A&S 13
Handout limit: 20, fee: $1.00. Materials limit: 15, fee: $4.00.

The Viborg shirt is the only linen shirt from the Viking age (~11th C) found in Scandinavia or Europe in such good condition. The shirt has 10 pattern pieces and uses 8 different seam types. This class will discuss the find, examine a recreation and work through samples of the 8 different seam types. This is a combination show-and-tell with some hands-on sewing of samples.

646: **Fun with Fibers**
Fiber Arts: Spinning, Multiple Cultures
Instructor: Lady Vivian de Dunbar
Wed Aug 10 11:00 AM A&S 7
Handout limit: 20. Materials limit: 20, fee: $5.00.

Fun with fiber: Learn about and get hands-on experience spinning different types of fibers. Bring your spindles and come play! A variety of different types of fibers, both plant and animal, will be available to spin. Learn how you need to change your spindle and spinning technique to handle different types of period medieval fibers. History of the different fibers will be discussed. This is geared to more experienced spinners. Some of these fibers are very challenging to work with. Some loaner spindles will be available, but you are highly encouraged to bring your own spindles.

647: **Intro to Drop Spinning**
Fiber Arts: Spinning
Instructor: Hextilda Corbett
Tue Aug 9 09:00 AM A&S 16
Materials limit: 10, fee: $5.00.

Come learn an ancient skill -- turning roving into yarn. We will talk about a variety of spindles and fibers before trying our hands at drop spinning. There will be wool and synthetic fiber available, so if you have a wool allergy, you can still participate! Bring your own drop spindle or use a class loaner (available for purchase after class). Instructor is ambidextrous and can teach you whether you are right- or left-handed. Hands-on help will be limited to the first ten students (but all are welcome to come watch and audit!).

648: **Learn to Spin**
Fiber Arts: Spinning
Instructor: Lady Morwenna O Hurlihie
Wed Aug 3 09:00 AM A&S 8,
Mon Aug 8 11:00 AM A&S 7
Handout limit: 8.

Focusing on the park-and-draft method, we'll walk through the basics of how to spin wool into yarn. This is intended for people who have never spun before, or people who need a refresher for that spindle they bought three years ago and never quite figured out. We will focus on basic spinning techniques, not necessarily period techniques. Spindle and fiber will be provided, but feel free to bring any spinning implement or fiber you may already possess.

649: **Learn to Spin on a Drop Spindle**
Fiber Arts: Spinning, Multiple Cultures
Instructor: Lady Vivian de Dunbar
Thu Aug 11 10:00 AM A&S 5
Handout limit: 15. Materials limit: 15.

An informal hands-on class. Come by and learn how to spin wool on a bottom whorl drop spindle. Instructor will have practice spindles and wool that works well for novice spinners. No previous experience necessary. Children are welcome to come and learn to spin too; however, those under 10 may need a parent to assist them. If you wish to keep the drop spindle, you can purchase it for $7.00.

650: **The Art and Science of Handspinning**
Fiber Arts: Spinning, Multiple Cultures
Instructor: Baroness Isarna
Wed Aug 3 02:00 PM, Sun Aug 7 01:00 PM
Location: A&S 8

This is a discussion class covering as much of hand spinning as possible. During the class, the following sub-topics will be covered: fibers, tools, techniques, and why there's an obsession with Z and S twist. These topics will be discussed in relation to each other and the cultures in which specific aspects are prevalent.

Students are encouraged to bring spinning tools and fiber. However, the focus will be on the impact of spinning on history rather than the practical aspect.

651: **Beginning Inkle Weaving**
Fiber Arts: Weaving
Instructor: Thl Barbara Webster
Wed Aug 3 12:00 PM, Fri Aug 5 12:00 PM, Mon Aug 8 12:00 PM
Location: Egil's Woodstuff
Handout limit: 6, fee: $2.00. Materials limit: 6, fee: $5.00.

Learn to create beautiful trim for your garb. We will

cover how to read an inkle pattern, how to set up and weave efficiently on the inkle loom. Bring your own loom and shuttle, or borrow one/both. Supplies provided: #10 cotton crochet thread/equivalent, in two colors; scissors; paper and pencil for notes. If you prefer you may bring your own cotton yarn.

652: **Bring Out Your Looms!**
Fiber Arts: Weaving, Multiple Cultures
Instructor: Griet Wever
Thu Aug 4 02:00 PM A&S 8

Group discussion about tablet weaving problems, solutions, tools, and hacks. Bring your project with questions and help others.

How do you keep cat hair out of your woven silk band?
Why are your edges bumpy?
Are you afraid to weave with wool?
Silk can be expensive, what should you know ahead of time?

653: **Card Weaving Basics**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Sat Aug 6 01:00 PM, Wed Aug 10 09:00 AM
Location: Pine Box Traders (192)
Materials limit: 5, fee: $7.00.

Using the continuous warping method, you will warp the loom and weave a small strap or trim piece on our mini-card loom. Classroom loaner looms provided. Class limited to 5 looms. Fee covers string and cards; take your work home with you.

654: **Family Stick Weaving**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Tue Aug 9 09:00 AM Pine Box Traders (192)
Materials fee: $6.00.

Family-oriented stick weaving, a simple, weft-based weaving method. Great for making belts and straps. Up-gradable to make everything from shawls to rugs. Fee covers sticks and string; take your work home with you. Youth welcome with parent or guardian.

655: **Inkle Weaving Advanced: Baltic Pickup Weave**
Fiber Arts: Weaving
Instructor: Thl Barbara Webster
Wed Aug 10 12:00 PM Egil's Woodstuff
Handout limit: 6, fee: $2.00. Materials limit: 6, fee: $5.00.

This class is for those who knows the basics of inkle weaving. We will learn the Baltic pickup technique. The class will cover how to warp the loom for Baltic pickup, how to read a draft, and draft your own patterns. It is recommended you have your own loom, but looms will be available for use.

656: **Inkle Weaving Basics**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Thu Aug 4 09:00 AM, Thu Aug 11 01:00 PM
Location: Pine Box Traders (192)
Materials limit: 10, fee: $5.00.

Using the continuous warping method, you will warp the loom and weave an inkle strip on our mini inkle loom. Classroom loaner looms provided. Class limited to 10 looms.

657: **Intro to Tablet (Card) Weaving**
Fiber Arts: Weaving
Instructor: Diana Chandler
Fri Aug 5 11:00 AM A&S 15,
Thu Aug 11 09:00 AM A&S 8
Handout limit: 10. Materials limit: 10, fee: $5.00.

Join us for a beginner tablet weaving lesson. We will cover the basic process and begin a weaving project. All materials provided.

658: **Introduction to Kumihimo**
Fiber Arts: Weaving
Instructor: Lady Antoinette Argentina
Tue Aug 2 09:00 AM A&S 8
Handout limit: 10. Materials limit: 10, fee: $5.00.

Learn the Japanese art of weaving/braiding. Kit includes all you need to make a *kumihimo* cord, instructions, and a brief history of *kumihimo*.

659: ***Kumihimo* Basics**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Sat Aug 6 09:00 AM Pine Box Traders (192)
Materials fee: $10.00.

Kumihimo is cord braiding on a disk. Make a basic round cord. Disk and string provided; take your work home with you.

660: **Loom-Woven Pouch**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Wed Aug 3 01:00 PM Pine Box Traders (192)
Materials limit: 10, fee: $10.00.

Create a tabby-woven pouch on a one-piece loom. Class limited to 10 looms.

661: **Lucet Basics**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Fri Aug 5 01:00 PM, Tue Aug 9 01:00 PM
Location: Pine Box Traders (192)
Materials fee: $10.00.

Make a square cord and a two-color cord. Lucet, string, and instructions provided as part of the class fee.

662: **Lucet, Beyond Square Cord**
Fiber Arts: Weaving
Instructor: Mistress Eadgyth aet Staeningum
Thu Aug 4 09:00 AM A&S 5,
Wed Aug 10 09:00 AM A&S 7
Handout limit: 10. Materials limit: 10, fee: $1.00.

You're comfortable making square cord; what's next? We'll work on flat and multi-strand cord variations. Please bring your lucet. We'll also demonstrate how to slip a cord off and put it back on after class.

663: **Single-Color Twist-Twined Tablet Weaving**
Fiber Arts: Weaving, Multiple Cultures
Instructor: Griet Wever
Wed Aug 3 12:00 PM A&S 13

Discussion about single-colored tablet woven bands and how to create patterns through the turn of the cards.
- How to achieve different patterns through turning and flipping cards.
- Which fibers create better contrast.
- Brief history of period pieces created in a single color.

664: **Sprang Basics**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Thu Aug 4 01:00 PM, Mon Aug 8 09:00 AM
Location: Pine Box Traders (192)
Materials limit: 10, fee: $20.00.

Using the twisted warp-based weaving of sprang, create a useful pouch.

665: **Stick Weaving**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Fri Aug 5 09:00 AM Pine Box Traders (192)
Materials fee: $6.00.

Stick weaving is a simple, weft-based weaving method. Great for making belts and straps. Upgradable to make everything from shawls to rugs. Sticks and string provided; take your work home with you.

666: **Tablet Weavers' Tea**
Fiber Arts: Weaving
Instructor: Master Herveus d'Ormonde
Thu Aug 11 03:00 PM Atlantia Royal- Artisan's Easement (N20)

A social gathering for tablet weavers of all levels to show off current work, see projects from other people, and schmooze.

667: **Tapestry Frame Weaving Basics**
Fiber Arts: Weaving
Instructor: Baron Egill the Loomwright
Mon Aug 8 01:00 PM, Thu Aug 11 09:00 AM
Location: Pine Box Traders (192)
Materials limit: 10, fee: $25.00.

A simple introduction to frame weaving such as tapestry, etc. Class limited to 10 looms. Fee covers loom, accessories, yarn and instructions.

668: **Weaving Oseberg 34D: Tips and Tricks**
Fiber Arts: Weaving
Instructor: Thl Svana Vefari
Mon Aug 8 11:00 AM A&S 6
Handout limit: 15.

Have you considered taking on the challenge of weaving Oseberg 34D and feel a little intimidated? Bente Skogsaas's book on Oseberg 34D is a wonderful place to start, but perhaps you're still looking for further advice and/or clarification on the techniques used to create this challenging tablet-woven band. This is not a step-by-step tutorial, but rather advice, guidance, and tips on how to tackle 34D successfully. It's also a wonderful opportunity to "nerd-out" over tablet weaving! Some prior knowledge of tablet weaving is helpful but not required.

669: **Weaving Twill on a Warp-Weighted Loom**
Fiber Arts: Weaving
Instructor: Master Hrólfr a Fjarfelli
Tue Aug 9 09:00 AM Incudis Eligium (tbd)
Handout limit: 10, fee: $2.00.

This is a part-instruction and part hands-on class. You will learn how to warp a warp-weighted loom, knit heddles and weave different variations of twill. I will have a card-weaving demo for the header band and several tabletop looms to practice the different stages of the entire process.

Food Arts

700: **An Introduction to Sweets in the Medieval Period**
Food Arts
Instructor: Lady Keara Caitlin MacLeod
Tue Aug 2 01:00 PM A&S 12,
Mon Aug 8 01:00 PM A&S 19
Handout limit: 20, fee: $3.00.

An overview of candies and sweeteners in cooking and medicinal use. We will look at different cultures and time periods. Recipes included.

701: **Building a Camp Bread Oven**
Food Arts
Instructor: Baroness Angharad ferch Tangwystl
Tue Aug 2 10:00 AM The Camp of the Three Bears (N17 along Battle Road)

A hands-on lesson in one method of constructing a temporary beehive bread oven, one that's been built at Pennsic for two decades.

702: **Cooking with Crockery on a Campfire**
Food Arts
Instructor: Baroness Angharad ferch Tangwystl
Fri Aug 5 10:00 AM The Camp of the Three Bears (N17 along Battle Road)

A practicum on cooking over fire using period crockery pots and skillets. We'll provide the fire, some food, and a limited supply of crockery, and advice. You'll actually heat the crockery and cook, getting a feel for how to use these tools. Feel free to bring your own pots or pipkins if you want to take them for a run with support.

703: **Food Safety for SCA Cooks**
Food Arts
Instructor: Thl Ottilige von Rappoltsweiler
Wed Aug 3 12:00 PM A&S 7,
Wed Aug 10 02:00 PM A&S 8
Handout limit: 12, fee: $2.00.

Preparing an SCA feast is different from preparing a family dinner. Learn about the food safety practices needed to ensure a safe event. Students will learn the causes of food-borne illness as well as safe food handling practices related to these:
Preventing Cross Contamination
Controlling Time and Temperature
Good Personal Hygiene
Cleaning and Sanitizing
Planning a Successful Food Event

Whether you are a new event cook, or you and your kitchen staff have been doing this for years, it is important to be up-to-date and knowledgeable about food safety.

704: **Humorous Food: The Humors, Food & Medieval Health**
Food Arts
Instructor: Lady Sorcha Mackenzie
Mon Aug 8 02:00 PM A&S 7,

Thu Aug 11 09:00 AM A&S 15
Handout limit: 20.

This will be a beginner's class regarding how the humors were associated with different foods and spices in period. We will cover a condensed history of where the ideas of humors came from and how they were used to classify all foods and spices from the smallest of fruits to fish and other meats.

705: **Maple Sugar: The Pursuit of Sweet**
Food Arts
Instructor: Amber Nightstalker
Tue Aug 9 02:00 PM, Wed Aug 10 02:00 PM
Location: A&S 12
Handout limit: 25. Materials limit: 25, fee: $1.00.

Our constant search of sweet has had people look for different ways to fill that need. Across the big pond, Native Americans have been processing maple sugars. Historic relevance and past practice will be discussed as well as how to collect and process your own maple sugar with only a few trees in your yard. Everything from materials, tree identification, collection, processing methods and storage will be discussed. Hardware and product samples will most likely be shared.

706: **Safely Foraging Local Mushrooms**
Food Arts, Multiple Cultures
Instructor: Thl Elsa Taliard
Wed Aug 3 09:00 AM, Fri Aug 5 02:00 PM, Tue Aug 9 02:00 PM, Thu Aug 11 10:00 AM
Location: A&S 16
Handout limit: 15.

Wild mushroom foraging is sexy these days. Gastrointestinal distress is not. Learn from a Pennsylvania-approved mushroomer how to stay safe! **18+.**

707: **Barrels and Barrel-Aging**
Food Arts: Brewing and Vintning
Instructor: Thl Oswyn of Baðon
Tue Aug 9 03:00 PM A&S 13
Handout limit: 10.

The use of barrels (casks) and barrel-aging for alcohols and vinegars. Tastings provided if permitted at the time of the class. **Over 21 only.**

708: **Brew Like a Viking: All Natural Mead**
Food Arts: Brewing and Vintning, European
Instructor: Mistress Elska á Fjárfelli
Mon Aug 8 10:00 AM A&S 12
Handout limit: 40, fee: $2.00.

Modern and medieval brewing techniques and tips for a truly period mead. Honey is one of the most forgiving ingredients to work with, making mead the perfect concoction for the new or inexperienced brewer. Much of the information I will go over is general, and focuses on natural brewing instead of depending on using store-bought additives, including yeast. A plethora of medieval mead recipes will be shared. I will demonstrate how to extract crystallized comb honey, and how to measure the sugar density of the must, both using medieval techniques. Includes a detailed handout. **Age 21+.**

709: **Historical versus Modern Homebrewing**
Food Arts: Brewing and Vintning
Instructor: Thl Vindiorix Ordovix
Mon Aug 8 03:00 PM A&S 12

Interested in historical brewing techniques? Curious about the EK Brewer's Guild paneling rubric? Discussion. Examples. Some samples? **Age 21+.**

710: **Interkingdom Brewers' Guild Competition**
Food Arts: Brewing and Vintning, Multiple Cultures
Instructor: Mistress Zuriel Nightshade
Sun Aug 7 03:00 PM A&S 10

An opportunity for brewers and vintners to have their beverages evaluated by experts from across the Known World. Up to two entries per category (wine/mead, beer, cordials/others) per participant. IKBG masters are asked to help judge. Entrants are responsible for the temperature/condition of their beverage(s) as it may be some time before a particular beverage is judged. Documentation is encouraged. **Over 21 only.**

711: **Interkingdom Brewers' Guild Roundtable**
Food Arts: Brewing and Vintning, Multiple Cultures
Instructor: Mistress Zuriel Nightshade
Sun Aug 7 03:00 PM A&S 11

This roundtable is designed to serve as both a place to discuss period beverages as well as hang out until your beverage is called to be judged with the IKBG. It is being held in conjunction with the IKBG. All entrants are asked to wait in this area. Someone will come call you when your entry is ready to be judged. Please bring something to do/drink/discuss until your entry is called. **Over 21 only.**

712: **Medieval Herbed Beer: *Gruit* Demystified.**
Food Arts: Brewing and Vintning, European
Instructor: Mistress Elska á Fjárfelli
Tue Aug 9 11:00 AM A&S 5
Handout limit: 20, fee: $1.00.

The history of Low Country *gruit* beer, as found in contemporary sources. Includes detailed information on ingredients and plausible brewing techniques. Historic *gruit* beer is quite a different beer from modern herbal *gruit* ale. This class will explore the factual history of this exciting and unusual beer, as well as the dangers of assumptions in brewing research. **Age 21+.**

713: **North African and Turkish Coffee**
Food Arts: Brewing and Vintning, Maghribi
Instructor: Lady Maria Beatriz la Mora
Mon Aug 8 03:00 PM A&S 17
Handout limit: 20, fee: $1.00. Materials limit: 20.

"Coffee," from the Arabic word *qahwah*, became popular in the Maghreb by the 16th century. From beans to cup, we will roast green coffee beans together, then learn the techniques you need to make the perfect brew. We will look at *bunna*, Ethiopian coffee, for comparison. Come thirsty! There is an option to go home with the tools you need to make coffee, as I will have 20 kits available (approx. $30).

714: **Vinegar: Anti-Brewing**
Food Arts: Brewing and Vintning
Instructor: Thl Oswyn of Baðon
Wed Aug 10 03:00 PM A&S 13
Handout limit: 15.

How to make homemade vinegar, plus a tasting of various vinegars and alcohol. **Age 21+**.

715: **An Approach to Redacting Period Recipes**
Food Arts: Cookery, European
Instructor: Baroness Angharad ferch Tangwystl
Wed Aug 3 09:00 AM A&S 5,
Mon Aug 8 10:00 AM A&S 3

Experiment with an approach to redacting period recipes using recipes from the *Curye on Inglysch*.

716: ***Chōri*: Secrets of Premodern Japanese Cookery**
Food Arts: Cookery, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Thu Aug 11 01:00 PM A&S 16
Handout limit: 20, fee: $1.00.

Think and cook like a medieval Japanese chef. Look beyond recipes to the underlying techniques, assumptions, and cultural expectations of premodern Japanese aristocratic cookery and dining.
No cuisine is simply a collection of recipes. Recipes are always embedded within a culinary tradition. Learn some of the essential techniques of medieval Japanese cookery. Learn some of the built-in assumptions. Learn about ingredients, Japanese notions of "taste", dietary theory, cooking, and the essential arts of selection and presentation through cooking Japanese food.

717: **Cooking from Period Sources**
Food Arts: Cookery, Multiple Cultures
Instructor: Master Cariadoc
Mon Aug 8 05:00 PM A&S 13
Handout limit: 40.

How to start with a recipe that was written in period and end up with a dish that is consistent with that recipe and tastes good. Also, a discussion of available sources for recipes.

718: **Cooking the Books: A Review of Period Cookbooks**
Food Arts: Cookery, Multiple Cultures
Instructor: Baroness Oddkatla Jonsdottir
Thu Aug 11 12:00 PM A&S 12

A review of around 60 medieval cookbooks. Does the book have original recipes, translations and/or modern recipes? The books will be available to look through following the class.

719: **Frying Pan Bread and Pastries**
Food Arts: Cookery, Maghribi
Instructor: Master Cariadoc
Tue Aug 9 12:00 PM A&S 4

A demonstration of a period flatbread recipe and two period pastry recipes, all of which can be made in a frying pan over your campfire. The flatbread is 10th-century Middle Eastern; the pastries are both 13th-century Andalusian. The class will be taught in persona.

720: **Introduction to Roman Cooking and Eating**
Food Arts: Cookery
Instructor: Thl Ottilige von Rappoltsweiler
Thu Aug 4 12:00 PM, Thu Aug 11 12:00 PM
Location: Hunters Home (M-01)
Handout limit: 12. Materials limit: 12, fee: $5.00.

Introductory level, hands-on class featuring recipes from Apicius. Students will participate in making a number of dishes to then be enjoyed while reclining on a triclinium, or three-sided Roman dining couch. While eating, we will discuss Roman dining customs and practices. **Allergy Alert: Some of the recipes featured will contain nuts.**

721: ***La Convivencia* in Food: Look at Spanish Cooking**
Food Arts: Cookery, Multiple Cultures
Instructor: Baroness Oddkatla Jonsdottir
Sun Aug 7 12:00 PM A&S 13

A look at cooking in Spain with an emphasis on regional and religious variations from the 13th to 15th centuries. Examine the differences and commonality of foods across Spain.

722: **Medieval Food Myths**
Food Arts: Cookery
Instructor: Master Llewellyn ap Teirnon
Tue Aug 9 09:00 AM A&S 13

Ever get sick of the old myth about people using spices because they were serving rotting meat? Then this is the class for you.`
We will discuss common medieval food myths as well as ask the class for a few of theirs and where to find the real information for your needs.

723: **Nosh Like an Ancient Roman**
Food Arts: Cookery, Other
Instructor: Mistress Lucretia Marcella
Mon Aug 8 02:00 PM A&S 12
Handout limit: 25, fee: $2.00. Materials limit: 15, fee: $3.00.

Ancient Roman snacking you can make anytime. Limited food samples available. Handout with recipes too!

724: **Pear Pie, Peach Pie, Compote: 1549 *Banchetti***
Food Arts: Cookery, European
Instructor: Master Basilius Phocas
Wed Aug 3 02:00 PM A&S 7,
Wed Aug 10 12:00 PM A&S 8
Handout limit: 30. Materials limit: 30.

Pears, red wine, sugar, cinnamon, cloves, pastry. Peaches, sugar, cinnamon, butter, pastry. Melon rind, grape must, spices, honey, sage, rosemary.

725: **Pennsic Without a Cooler**
Food Arts: Cookery, Multiple Cultures
Instructor: Mistress Elizabeth of Dendermonde
Sat Aug 6 10:00 AM A&S 17
Handout limit: 30.

How to feed yourself period food at long camping events without the use of a cooler.

726: **Period Islamic Cooking**
Food Arts: Cookery, Middle Eastern
Instructor: Master Cariadoc
Sat Aug 6 03:00 PM A&S 13
Handout limit: 30.

A description of a wide range of recipes from period Islamic cookbooks, along with a discussion of the available sources.

727: **Pork & Artichoke Pies, Meatballs: 1549 *Banchetti***
Food Arts: Cookery, European
Instructor: Master Basilius Phocas

Tue Aug 2 01:00 PM A&S 5,
Mon Aug 8 01:00 PM A&S 7
Handout limit: 30. Materials limit: 30.

Pork with spices, lemon slices and fresh fennel wrapped in pastry; artichokes, butter, sheep cheese in pastry; meatballs, herbs in oil, spices, eggs.

728: **Recreating Early Period Breads**
Food Arts: Cookery
Instructor: Mistress Rosemounde of Mercia
Sun Aug 7 01:00 PM A&S 18
Handout limit: 30.

Lecture and discussion on making breads from cultures before the medieval period. Learn about the history, techniques, and breads of pre-1066 cultures including the Roman Empire and its provinces, Scandanavia, and Anglo-Saxon England. Free hand-out with recipes and bibliography.

729: **Rob Peter to Feed Paul: More Feast for Less $**
Food Arts: Cookery
Instructor: Mistress Alizaundre de Brebeuf
Fri Aug 5 09:00 AM A&S 19

How to plan and produce a fabulous, reasonably historic feast on the cheap. A king's dinner on village headman's budget is not only possible, it's fun! Learn how to waste less and serve more without going crazy. Come prepared to take notes. Note: A description of butchering will be included.

730: **Running or Winning Siege Cooking Contests**
Food Arts: Cookery, Multiple Cultures
Instructor: Mistress Alizaundre de Brebeuf
Tue Aug 2 10:00 AM A&S 5,
Sat Aug 6 09:00 AM A&S 7

"Siege cooking" contests pit contestants, provided with identical raw ingredients, against each other or a pre-announced standard. A popular feature of weekend events, such contests can spice up a household dinner or provide the entire feast. The instructor has run the Maison Rive siege cooking contest at Pennsic for more than twenty years now; learn what worked and what didn't from both sides of the judging table. Come prepared to take notes.

731: **Sultan of Sweets: Baklava in Period**
Food Arts: Cookery, Middle Eastern
Instructor: Baroness Dame Hauviette/Zubaida
Thu Aug 11 10:00 AM Barony of Andelcrag (N07 at Wainrights and Chandlers Road)
Handout limit: 20. Materials limit: 12, fee: $3.00.

Baklava has been made for centuries but it is only in the last decade that we have uncovered the recipes related to its origins in the Ottoman sphere. Join this class to learn detailed history and redacted recipes from period sources, have a hand at learning the technique to roll your own *yufka* (phyllo), construct and bake in the Ottoman tradition and sample what is created. Both nut and non-nut versions will be made. Depending on weather and available equipment we may or may not bake in live coals.

732: **Three 9th- and 10th-Century Arabic Chicken Salads**
Food Arts: Cookery, Middle Eastern
Instructor: Urtatim al-Qurtubiyya
Sat Aug 6 09:00 AM A&S 8
Handout limit: 10. Materials limit: 12, fee: $8.00.

Three cold chicken dishes from ibn Sayyar al-Warraq's Baghdadi compendium of 9th- and 10th-century recipes. Made with relatively common spices, lots of fresh herbs, and Persian cucumbers for when it's too hot to cook. Can use supermarket rotisserie chicken for even less cooking.

733: **Viking Food**
Food Arts: Cookery, European
Instructor: Lady Tilla Chandler
Mon Aug 8 01:00 PM A&S 4
Handout limit: 25, fee: $5.00. Materials limit: 25, fee: $2.00.

We've all seen those websites or news articles that state what the Scandinavian people in the Viking Era ate. We click on them in excitement to see what information they have and then we find out the website or article includes food like potatoes, cranberries, and other New World foods. And they don't include kelp, shark, rye and other known foods discovered during archaeological digs. This class will include information from archaeological digs and sagas and will include tastings of recipes based on this knowledge. I have a new handout that includes hypothetical recipes.

734: **We Built a Clay Oven! (And So Can You!)**
Food Arts: Cookery
Instructor: Lady Caryn of Cynnabar
Mon Aug 8 09:00 AM A&S 18
Handout limit: 30.

We built a clay oven in our backyard, and so can you! This class will go over how we made our oven, as well as tips and tricks for building and maintaining a clay oven of your very own! Handout will include some of our favorite tried-and-true clay oven recipes (period and modern).

735: **Food & Sex in Middle Ages & Renaissance Medicine**
Food Arts: Research, European
Instructor: Thl Ciana Scholari di Polcenigo
Sun Aug 7 09:00 AM A&S 10

There is an interrelationship between nutrition and sexual health that is documented magnificently in Western European archives of the 11th through 16th centuries. We will briefly look at it while handling a sampling of some of these popular prepared medicines. **18+.**

Health and Safety

800: **How to Plan a Safe and Satisfying Pennsic**
Health and Safety, Multiple Cultures
Instructor: Lady Bountifoole
Wed Aug 3 10:00 AM, Mon Aug 8 10:00 AM
Location: A&S 20
Handout limit: 100.

Designed to help newcomers and lifers enjoy a stress-free War. How to pre-cook, plan your War, and what essentials to pack. Emphasis on pre-cooking. Lady Bounti has been cooking and assisting in SCA kitchens for 20+ years. She offers meals for singles, newbies, and stragglers every War. Learn how to plan, cook, and pack for Pennsic on a budget, with less stress and more time to spend with your peers.

801: **Neurodiversity in the Modern Middle Ages**
Health and Safety
Instructor: Thl Drake Oranwood
Sat Aug 6 11:00 AM A&S 12

In the SCA and out of it, we all interact with people whose neurotypes (brain architecture and operating system) are different from our own. In the last several years, neurodivergent people--including many on the autism spectrum and with ADHD--have been increasingly embracing our identities, forging communities, and challenging the "impairment" models imposed on us by a culture centered on the neurotypical majority.

Join us for a thoughtful, compassionate, and engaging panel discussion around the challenges, rewards, and gifts that arise when different minds and perspectives navigate the culture of our shared Society. This panel will be led by neurodiversity advocates, to examine and re-examine our assumptions about the "right" way to be, speak, and act as Scadians.

802: **Pooh, Pooh, Pooh! I See You!**
Health and Safety, Other
Instructor: Baroness Alianor (Aliyah) bat Asriel
Thu Aug 4 02:00 PM A&S 13,
Sun Aug 7 01:00 PM A&S 7

The Evil Eye is Everywhere. A look at the evil eye focusing on medieval Judaic view of superstition, amulets, talismans, and incantations.

803: **Powering Medical Devices at Pennsic**
Health and Safety, Other
Instructor: Master Phillip the Pilgrim
Wed Aug 3 10:00 AM A&S 12

More and more people are coming to camping events like Pennsic, where using commercial power for things like CPAP machines is difficult or impossible to manage. Based on 20+ years of CPAP usage and 25+ years as an amateur radio operator, I'll show you how to power your machine in the field without an extension cord.

804: ***RúnValdr***
Health and Safety, European
Instructor: Lady Arastorm
Thu Aug 4 10:00 AM, Tue Aug 9 07:00 PM
Location: Cabochons (Bow Street)
Handout limit: 15, fee: $3.00.

In period, runes were very rarely used for divination, but there are many examples of runes being used for magic. This is a system that shows, for example, how to use Norse or Anglo-Saxon runes to hear even at distance, or to awaken inanimate objects. This is a system of energy manipulation using runes and another set of symbols. This workshop introduces the symbols and what each of them is used for, and includes the attunement. It does *not* include introduction to runes. You may take this workshop without knowing the runes, but you will need to learn them to be able to use this system. You will be able to use this technique immediately.

805: **Service Dogs & CAWS: What You Need to Know**
Health and Safety
Instructor: Baroness Amani Masha'al al-Sabti
Wed Aug 3 03:00 PM A&S 13,
Sun Aug 7 03:00 PM A&S 12
Handout limit: 20.

An overview of SD laws and rules (state & federal), and a discussion on the Cannon Advanced Warning System; how to sign up and use the service. This class is not a medically licensed class and the instructor is not a licensed professional. However, the class will discuss service dogs as defined by laws, how to recognize and interact with the animals and their handlers. The class will also discuss CAWS, its origins, how to sign up and use, and why it is critical for those with sound-triggered anxiety, autism, SDs, PTSD, and other conditions affected by the blasts of the war cannons at Pennsic. **Age 18+.**

806: **Yoga for Fighters, Fencers and Folk of the Realm**
Health and Safety
Instructor: Viscount Richard Gilchrest
Wed Aug 3 01:00 PM, Fri Aug 5 01:00 PM
Location: Middle Eastern Tent

A 75-minute moving exploration of the ancient practice of yoga focused on the things we choose to do in the SCA. Whether you are an artist, a warrior, an archer, a dancer, or a servant of Their Majesties, you will find something in this class to help you build strength and balance, increase flexibility and perhaps even find some peace. Yoga connects your breath and your body to help you focus on what you need most at any given moment. What do you need? Bring a mat or a blanket if you have one and clothes you can comfortably move in. Yoga is for every **body**.

807: **Yoni Yoga**
Health and Safety
Instructor: Líza Lightstone
Sun Aug 7 02:30 PM Middle Eastern Tent

After a lot of excitement, dancing, drinking, and walking on uneven paths, recenter, realign, and reconnect to your grounded nature. In this class we will explore our body's gentle strengths and allow our own anatomy to guide us to inner tranquility. Please be aware that we will be touching and exploring our own pelvic areas and working with our pelvic floors. While this is done over clothes and is not penetrative, this may be uncomfortable for some. Adults only.

Heraldry

900: **Chinese Heraldry**
Heraldry, Far Eastern
Instructor: Mistress Wu Yun
Tue Aug 2 04:00 PM A&S 2
Handout limit: 15, fee: $1.00.

This class will show you some common symbols, colors, and arrangements so that you can shoehorn your Chinese persona into the SCA College of Arms. Full color handouts.

901: **Heraldry for Scribes**
Heraldry, Other
Instructor: Mistress Wynne ferch Rhodri
Tue Aug 2 02:00 PM, Thu Aug 4 01:00 PM
Location: A&S 2

Handout limit: 25.

This class will help explain the use of Heraldic Language, so you may draw any device or badge correctly. It will also provide titles to heraldic books and web sites that will answer the many questions that arise in regards to Heraldry. Youths and beginning heralds are also welcome.

902: **Heralds Don't Pun; We Cant!**
Heraldry
Instructor: Lady Violet Hughes
Tue Aug 2 10:00 AM, Tue Aug 9 04:00 PM
Location: A&S 2

A discussion on canting arms; puns in heraldic devices.

903: **How to Be a Local Herald**
Heraldry
Instructor: Lord Eleazar ha-Levi
Tue Aug 9 01:00 PM A&S 2
Handout limit: 20, fee: $1.00. Materials limit: 20.

So you were just elected -- or just got stuck -- as herald for your group. What do you do now? I've been a group herald for some twenty years. I've documented names, helped design arms, and watched them go through the registration process. I got to shout at events and in libraries (during demos, of course) and helped with a couple of baronial and royal courts. I did the "intros" for fighters, and I worked on my shire's order of precedence. And I'll tell you how to do all that and keep reasonably (?) sane in the process.

904: **How to Cry Like a Herald**
Heraldry
Instructor: Lady Shoshanah bas Nachman
Tue Aug 2 02:00 PM Battlefield Loud

We will practice techniques of voice production and enunciation to be well understood when making heraldic announcements (court, field, town crier).

905: ***Kamon*: Designing and Documenting Japanese Armory**
Heraldry, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Tue Aug 2 11:00 AM A&S 2
Handout limit: 20, fee: $1.00.

Do you want to design and register real Japanese heraldic designs called *kamon*? Are you a herald who wants to increase your repertoire of culturally specific heraldic design resources? Then this class is for you. Learn how to use online resources to design, document, and register a pre-modern Japanese *kamon*.

906: **Known World Heralds Meet-and-Greet**
Heraldry
Instructor: Mistress Alzbeta Michalik
Sun Aug 7 07:30 PM Herald's Point

A gathering for heralds and friends at Heralds' Point. All are welcome!

907: ***Meigaku*: Design and Document Japanese Names**
Heraldry, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Thu Aug 4 11:00 AM A&S 2
Handout limit: 20, fee: $1.00.

Do you want to design a Japanese personal name which is appropriate for a particular time and social role? Do you want to design a Japanese group name for your war band or theater troupe? Are you a herald who wants to increase your repertoire of culture-specific naming practices? Would you like to know how rank, title, and office relate to all of this and how to include them in people's names? Would you like to learn how to pronounce Japanese names and summon people into court? Then this class is for you! Learn how the structure of Japanese personal and group names varied by time, period, and social status. Learn to design pre-modern names and attach titles.

908: **Reading Foreign Language Scroll Texts**
Heraldry, European
Instructor: Lord Martyn de Halliwell
Mon Aug 8 01:00 PM A&S 2
Handout limit: 20.

A brief introduction to foreign language diction. We will cover Latin, Italian, German, French, and Middle English pronunciations in this class.

History

1000: **16th-Century Western Erotica - CCt**
History, European
Instructor: Mistress Magdalena la Sanguigni
Sat Aug 6 03:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))
Handout limit: 30.

I Modi (*The Ways*), also known as *The Sixteen Pleasures*, is a famous erotic book of the Italian Renaissance in which a series of sexual positions were explicitly depicted in engravings. We will examine images from this work and others that explore sexual art for its own sake. There are handouts available. Because of the nature of the class, **age 18+ only.**

1001: **A Game of "Hide the Distaff": The Distaff Gospels**
History, European
Instructor: Thl Muirenn ingen ui Muirchertaig
Tue Aug 9 01:00 PM A&S 6

In 1460-something France, during the dark period between Christmas and Candlemas, a clerk sat down for six nights with local women during their nightly spinning circle and recorded their wisdom. The intent of the author cannot be said to be wholly feminist, or even kind of feminist, but the collection of folk wisdom contained in this text offers at least a muddled image of common women's discourse and priorities. It is also hysterically funny, and more than a little ribald. Come learn some history, and laugh until you cry, as long as you are **over 18. Age limit.**

1002: **A Guide to Viking Age Living History**
History, European
Instructor: Aule og Amon Amarth The Wizard
Tue Aug 2 02:00 PM Stargazer (W 10)

What it takes to do faithful Viking Age living history/reenactment. Identifying what is accurate and what is not. The European festivals are more strict on what's allowed. This class is to help refine what you changes you would like to make. You'll get to learn about some of the misinformation surrounding certain finds. About the instructor: The Wizard has been a living Viking Age historian for the past 10 years. He is a professional bladesmith and jeweler, teaching Viking Age combat as well as making the swords. He has spoken at several museums around the world, including Moesgaard Museum, Solothern Armory, Centrum Slowian i Wikingow, Franklin Institute, and the Metropolitan. His presentations have included period clothing and making jewelry. Other topics included the progression of sword types and techniques of using them.

1003: **A History of the Goths**
History
Instructor: Andanaqaths
Sat Aug 6 02:00 PM A&S 7

An outline of Gothic history before, during, and after period.

1004: **Africans in Tudor England**
History
Instructor: Lady Jolicia atte Northclyfe
Sat Aug 6 09:00 AM A&S 13
Handout limit: 10, fee: $1.00.

Often we don't picture people of African descent in Renaissance England, but they were there. This class will cover the ways that people of African descent arrived in England, their roles and occupations once there, and how they were treated by a society that was entering the slave trade. We'll also look at period representations of Africans in art and literature.

1005: **Alchemy in Europe**
History, European
Instructor: Lord Bryn of Celyddon
Sun Aug 7 10:00 AM A&S 12
Handout limit: 20.

How transmutational and medicinal alchemy was viewed in medieval Europe. This course surveys what alchemy was and wasn't in European history, who its adherents were, and what their practices were in the medieval period and into the late Renaissance.

1006: **An Introduction to the Scythians**
History, Other
Instructor: Olivier de Bayonne
Fri Aug 5 02:00 PM A&S 8

Come learn and chat about the Scythians, a cultural spectrum of steppe "barbarian" nomads of the Bronze and Iron Age who were famed for their horsemanship and archery. While we know something of their customs via Herodotus and from the material artifacts of many burials, there are many unanswered questions of potential interest to the SCAdian about how to effect a more complete and authentic Scythian persona. Let's discuss how we might do so!

1007: **Anglo-Saxon Magical Beliefs and Amulets (Virtual)**
History, European
Instructor: Mistress Amie Sparrow
Mon Aug 1 10:00 AM Virtual Pennsic University YouTube Channel (https://www.youtube.com/results?search_query=virtual+pennsic+university)

Come learn about items (stones, shells, glass, threads, plants, etc.) used by Anglo-Saxon women to perform magic. **Age 18+.**

1008: ***Ars Dictaminis*: Art of Medieval Letter Writing**
History, European
Instructor: Lord William de Hirst
Sat Aug 6 11:00 AM A&S 5
Handout limit: 25.

Letter writing was the primary form of communication in period, but is a neglected art today. Rediscover the beauty and fun of letter-writing from period sources. We'll look at the art of writing a proper letter, famous correspondence, and examples of everyday letters sent by people all across society. Plus, plenty of tips for writing your own letters!

1009: **Classical Cryptology: Codes and Ciphers**
History, Multiple Cultures
Instructor: Lord Bryn of Celyddon
Sun Aug 7 01:00 PM A&S 2
Handout limit: 20.

Codes and ciphers from antiquity to the Renaissance. Hands-on class will allow students to learn about the ancient and medieval forms of encryption. Please bring writing instrument.

1010: **Concerning Mohammed and the Well-Guided Caliphs**
History, Middle Eastern
Instructor: Master Cariadoc
Thu Aug 4 12:00 PM A&S 3

Concerning Our Lord the Prophet Mohammed (Blessings upon Him, his Kindred and his Companion Train) and the Well-Guided Caliphs. A history of the early years of Islam, taught in persona from the standpoint of a 12th-century North African Muslim.

1011: **Crannogs: Irish, Scottish and Welsh Lake Dwellings**
History, European
Instructor: Master Robert of Ferness
Mon Aug 8 03:00 PM A&S 7,
Tue Aug 9 03:00 PM A&S 8
Handout limit: 15.

Although these artificial islands can date back thousands of years, many were built and occupied during the SCA period. This class will provide an introduction to these interesting structures found in Ireland, Scotland, and Wales and look at some of the Celtic and Viking treasures found on or near them. The presenter has first-hand experience working on and around crannogs as part of an archaeology team and has visited some modern reconstructions for comparison.

1012: **English Rosaries and Paternosters**
History, European
Instructor: Mistress Elizabethe Alles
Mon Aug 8 02:00 PM A&S 8
Handout limit: 25, fee: $1.00.

Focus is on prayer beads (paternosters) in England from the 11th to 16th centuries, especially the impact of the English Reformation.

1013: **Evolution of Black Powder Arms from 1320-**

1600
History, European
Instructor: Lord Erich von Kleinfeld
Wed Aug 10 09:00 AM A&S 15

History and development of black powder arms from 1320-1600. This is a **non**-shooting lecture/discussion class covering period firearm technology. Handouts for all classes: http://www.3fgburner.net/#info.

1014: **Goddesses, Giantesses, and Norns in Norse Myth**
History, European
Instructor: Sarah Barringer
Sun Aug 7 01:00 PM, Tue Aug 9 02:00 PM
Location: A&S 13

You've heard about Thor and Odin, but what about the women! From Valkyries to *Völvas*, giantesses to goddesses, we'll talk about the deeds, magic, and derring-do of the women in Norse myth.

1015: **Have Fun Storming the Castle**
History, European
Instructor: Baroness Slany bean Uillic
Wed Aug 3 09:00 AM A&S 12,
Sat Aug 6 11:00 AM A&S 8
Handout limit: 20.

The neighbors are invading! We need to protect ourselves. We will discuss ways to both defend and take a castle. Note, this is an historical architecture class and these techniques should not be used by our glorious fighters during the battle of La Rochelle (although they would work!).

1016: **History and Symbolism of the Unicorn Tapestries**
History, European
Instructor: Mistress Wu Yun
Fri Aug 5 01:00 PM A&S 15
Handout limit: 15, fee: $2.00.

An examination of "The Hunt for the Unicorn", 15th-century Flemish tapestries widely regarded as the best examples of tapestries of the age. Why does the unicorn lack ears in one tapestry? What happened to the pieces of the fifth tapestry? Where are they now? All these and more will be answered. Handout includes full color handouts including line drawings and plant keys for each tapestry.

1017: ***Hōnen*: Engendering Faith in Japanese Buddhism**
History, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Sun Aug 7 10:00 AM A&S 16
Handout limit: 20, fee: $1.00.

An introduction to premodern Japanese Buddhism, focusing on women in Buddhist cosmology and community from continental roots to Japanese innovations.

1018: **Introduction to *The Tale of Genji***
History, Far Eastern
Instructor: Lady Morwenna O Hurlihie
Thu Aug 4 09:00 AM A&S 8,
Tue Aug 9 01:00 PM A&S 3

The *Tale of Genji* (*Genjimonogatari*) is the first novel in the world, written by Lady Murasaki Shikibu sometime in the 11th century in Japan. It is a colorful glimpse into the world of the Heian Imperial Court full of romance, political intrigue, kidnappings, and murders by wandering spirits.

1019: **Justice by Blood and Iron**
History, European
Instructor: Lord Alexander of Ayr
Sat Aug 6 01:00 PM A&S 12

For centuries various European societies resolved some of their greatest legal disputes through a procedure where two people tried to slaughter each other. This class aims to address a single question: Why? Why in the name of all that is just, and at least slightly sensible, would people, cultures, and entire kingdoms agree to this? In the process of answering this question we'll look at various techniques and legal practices that marked these trials, specific cases which were resolved by combat, and the lasting legacy of trial by combat on our own system of justice.

1020: **Law in the Lands of Peace**
History, Middle Eastern
Instructor: Master Cariadoc
Tue Aug 9 04:00 PM A&S 3

A class on *Fiqh*, Muslim law, taught in persona from the point of view of the Maliki school.

1021: **Medicine, Physick, and Surgery**
History
Instructor: Lord Erich von Kleinfeld
Wed Aug 10 11:00 AM A&S 15

An overview of the three "official" branches of healthcare (physicians, surgeons, apothecaries), with a look at other trades such as midwife, herbalist, etc. Handouts for all classes: http://www.3fgburner.net/#info.
****NOTE****
"Pennsic University does not advocate the adoption of any diagnostic method or course of treatment not performed by properly licensed practitioners in accordance with modern world medical (or legal) standard of care. This class will present medically (or legally) significant information for purely informational purposes only. The University strongly recommends that you always inform, and obtain advice from, modern world medical (or legal) professionals before altering or starting any course of diagnosis or treatment (or engaging in any legal practice) based on this class."

1022: **Medieval Sigillography: Wax Seals**
History, Multiple Cultures
Instructor: Lord Bryn of Celyddon
Sun Aug 7 09:00 AM A&S 5
Handout limit: 20.

Who were the bastards of Armagnac? Why did St. Peter send missionaries to Europe in 47 AD? And how did the monks of Montier-en-Der protect themselves? This class delves into the nuances of how wax seals were used (and misused) in legal documents during the Middle Ages. Class will be a lecture format and include topics of methods for doing wax sealing with modern and period materials. Handouts provided.

1023: **Night's Black Agents: Elizabethan Espionage**
History, European
Instructor: Master Morien MacBain
Fri Aug 5 10:00 AM A&S 7

A survey of Elizabeth's intelligence service, spymasters, codes, operations and agents, as well as the litany of conspiracies and plots they faced!

1024: **Origins of Playing Cards and Tarot**
History, Multiple Cultures
Instructor: Mistress Heather Hall
Tue Aug 9 01:00 PM A&S 12
Handout limit: 20.

A look at card systems and art from earliest theories to modern times. Examples will be available to examine, and myths will be debunked.

1025: **Ragnarök and the Death of Baldr**
History, European
Instructor: Sarah Barringer
Mon Aug 8 02:00 PM, Wed Aug 10 03:00 PM
Location: A&S 5

God is dead! Or at least a god is dead. How does a god die? And what happens next? We'll talk about the death of Baldr and Baldr's dream and what these stories tell us about North mythology as a whole.

1026: **Rise of Grand Duchy of Lithuania: 13th C - 14th C**
History, European
Instructor: Igor of Northshield
Tue Aug 9 03:00 PM A&S 7
Handout limit: 20, fee: $3.00.

Discuss impact of Mongolian invasion into Eastern Europe and how it led to rise of Grand Duchy of Lithuania. Class 2 of 3.

1027: **Rise of the Mongolian Empire and Europe in 13th C**
History, Multiple Cultures
Instructor: Igor of Northshield
Sun Aug 7 02:00 PM A&S 7
Handout limit: 20, fee: $3.00.

Rise of Mongolian Empire and its direct and indirect impacts on the political and military situation in "larger" Europe in 13th century. Class 1 of 3.

1028: **Risqué Pompeii: Art Under the Volcano - CCt**
History
Instructor: Lady Rosie Dubroc
Fri Aug 5 01:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)))

Upon the discovery of Pompeii, and its neighbor Herculaneum, Victorian explorers were both surprised and horrified by what they found. The sexually explicit artwork they uncovered would forever change their view of Ancient Rome and eventually lead to our modern concept of pornography. Come have a look at the artwork that caused such an uproar that it was hidden away for nearly two centuries. **Age 18+.**

1029: **Robin Hood**
History, European
Instructor: Lady Sarah le Payller
Wed Aug 3 09:00 AM A&S 7,
Tue Aug 9 10:00 AM A&S 8

A class on the context and origins of Robin Hood, and maybe some of the early stories.

1030: **Russ and "Russia": 300 Years War**
History, European
Instructor: Igor of Northshield
Thu Aug 11 03:00 PM A&S 8
Handout limit: 20, fee: $3.00.

Wars for dominance between Grand Duchy of Lithuania and Principality of Moscow in 14th-16th centuries. Class 3 of 3.

1031: **SCAbominations**
History, European
Instructor: Mistress Alizaundre de Brebeuf
Sun Aug 7 09:00 AM A&S 12

The things the SCA taught you about the Dark Ages, Middle Ages, and Renaissance that just aren't true, from names to populations. Includes a brief discussion of prostitution; suitable for any minor who already knows about that. Bring materials for taking notes if desired. (!)

1032: **Sixteen Irish Goddesses**
History, European
Instructor: Lady Líadan Liathán
Thu Aug 4 09:00 AM, Thu Aug 11 09:00 AM
Location: Battlefield Loud

Sure, you know Brigid, but the Irish revered so many other goddesses. Learn their names and hear the stories of fifteen more deities and demi-deities. Come with an open heart. Leave with their names in your hearts and on your lips.

1033: **Slaves and Freedpersons in Ancient Rome**
History, Other
Instructor: Salvia Repentina
Wed Aug 3 02:00 PM A&S 13,
Tue Aug 9 01:00 PM A&S 17
Handout limit: 25.

Enslavement was a fact of life in ancient Rome, so what might a Roman persona be expected to know about it? Join us as we dispel the myths, face the facts and gain an understanding of how Roman people interacted with this challenging tradition.

1034: **Spies and Secret Codes**
History, Multiple Cultures
Instructor: Thl Maggie Rue
Wed Aug 3 01:00 PM Family Point Tent 1

Youth class on different period secret codes used in various militaries and how to make your own.

1035: **Suck it Up: The History of Cupping - CCt**
History
Instructor: Lady Rosie Dubroc
Wed Aug 3 01:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale)))

This class will teach you about the ancient history of cupping, from its beginnings using animal horns to more sophisticated bamboo and glass cups. Learn how different types of cupping were done and what each was used for. The class will include a brief demonstration of fire cupping. **Age 18+.**

1036: **The 6th-Century Plague**
History, European
Instructor: Lady Arastorm

Fri Aug 5 09:00 AM A&S 6,
Sun Aug 7 04:00 PM A&S 7

"The Plague of Justinian", the first appearance of the Bubonic Plague, arrived in Alexandria in 541 CE, reaching Constantinople the next year and killing an estimated 90% of its occupants. It spread across the entire Mediterranean world, hitting ports first, and then moving inland. *Yersinia Pestis* changed the history of Europe, returning in waves, until it disappeared around 750 CE. Many are familiar with the "Black Death" of the 14th century, but the 5th-century plague may be more fascinating.

1037: **The Carolingian "Renaissance"?**
History
Instructor: Master Victor of Shrewsbury
Fri Aug 5 11:00 AM, Sun Aug 7 09:00 AM
Location: A&S 6

Charlemagne sought to unify the disparate peoples of western Europe and resurrect the Roman Empire through more efficient administration and by fostering the development of the arts and literacy. How successful was he?

1038: **The Distaff's Mighty Pen: Women Poets East & West**
History, Multiple Cultures
Instructor: Mistress Ana de Guzmán
Mon Aug 8 12:00 PM A&S 8
Handout limit: 10, fee: $1.50.

In Heian Japan and al-Andalus (Moorish Spain), women held diminished political power, but wielded considerable influence in the poetic sphere. This class is about how these women were able to exercise cultural power, including samples from the best known of these poetesses with glimpses into their lives. There will be some mature themes presented, but nothing explicit or graphic.

1039: **The English Reformation**
History, European
Instructor: Mistress Elizabethe Alles
Sat Aug 6 02:00 PM A&S 5
Handout limit: 25, fee: $1.00.

Basics of the English Reformation: timeline, politics, major players, and what differentiates it from the continent.

1040: **The History of Prostitution - CCt**
History, European
Instructor: Mistress Magdalena la Sanguigni
Thu Aug 4 02:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

A survey of the history of prostitution, from the late Roman era to 1600 AD. We will be covering such topics as the formation of red light districts, brothel management, contraception, municipal laws, church law, and the garb and identification of a prostitute within this time period. **Age 18+.**

1041: **The Innocence of Guenevere**
History
Instructor: Lord Jacob the Wanderer
Fri Aug 5 01:00 PM A&S 13

An examination of the Arthurian legend discussing the innocence of the queen.

1042: **The Mary Rose: Ship and Shipwreck**
History, European
Instructor: Mistress Elizabethe Alles
Tue Aug 9 11:00 AM A&S 13
Handout limit: 25, fee: $1.00.

Learn about the history and archeology of Henry VIII's flagship that sank in 1545 and was raised in 1982.

1043: **The Richest Man Who Ever Lived: Jakob Fugger**
History, European
Instructor: Baron Friderich Swartzwalder
Mon Aug 8 03:00 PM A&S 13

A look at the life of the richest man who ever lived (depending how you calculate it): Jakob Fugger. The Augsburg banker who financed Popes, Kings and Emperors. His fortune would today be valued between 300 and 400 billion US dollars. Fugger is responsible for redefining banking and finance as well as establishing modern capitalism. His impact reached across Europe.

1044: **The Way of Saint James: Pilgrims to Santiago**
History, European
Instructor: Master Morien MacBain
Fri Aug 5 02:00 PM A&S 7

We will examine the legends, history, and lore of the *Camino de Santiago*, with special emphasis on the nature of medieval pilgrimage, sites of special historic, religious, and cultural importance along the route, plus advice for planning and completing the pilgrimage today. Taught by former pilgrims. *¡Buen camino!*

1045: **What the Devil? - CCt**
History
Instructor: Lady Rosie Dubroc
Tue Aug 9 01:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Whether called Satan, Lucifer, Beelzebub, or the Devil, this personification of evil has not always been the red, horned demon we are familiar with. This class will explore how and why the devil has evolved over time, focusing on the religious art of the Middle Ages. Come have a look at the many faces of the Devil. **Age 18+.**

1046: **When in Rome: The Odd and the Risqué**
History, Other
Instructor: Mistress Lucretia Marcella
Wed Aug 10 02:00 PM A&S 13
Handout limit: 25, fee: $2.00.

The weird little quirks of Rome and some very bizarre facts. Newly updated for 2022!

1047: **Women's Power in the Ottoman Imperial Harem**
History, Middle Eastern
Instructor: Lady Gulsah al-Zakiyya
Mon Aug 8 01:00 PM A&S 18

Women in the Ottoman Imperial harem were far from the helpless sex slaves that the Western world portrays them. Come learn the whole story about these amazing women and their power, sovereignty and education. Please note, this class **will** discuss sex and similar topics. Please use your judgement when deciding if your minor should attend.

1048: ***Xia*: The Chinese Knight-Errant**
History, Far Eastern
Instructor: Mistress Wu Yun
Thu Aug 4 01:00 PM A&S 16
Materials limit: 20.

A discussion of how chivalry was practiced in China in the Middle Ages. This class will cover how *Xia* is different from Western chivalry, how it is the same, and ways to incorporate these into your persona. **Age 18+.**

1049: **A Peek at the Picts**
History: Research
Instructor: Mistress Eithni ingen Talorgain
Mon Aug 8 11:00 AM A&S 5
Handout limit: 15, fee: $5.00.

An overview of the Pictish period in Scotland, discussing contemporary and archaeological sources, common misconceptions, the Pictish symbols, clothing, and daily life. We will cover some current resources and exciting new research! Come get your Pict on!

1050: **A Walking Tour of 12th Century Italy**
History: Research, European
Instructor: Lord Eleazar ha-Levi
Thu Aug 11 02:00 PM A&S 18
Handout limit: 20, fee: $2.00. Materials limit: 20.

In 1165, Benjamin of Tudelo left Sargossa in Spain on a journey that ultimately took him to Constantinople and beyond. He left, at least, a brief description of every town he passed through. In this class, I'll use Benjamin's descriptions and other materials to talk about the towns and what he would have seen there. This includes visits to Genoa, Pisa, Rome, and Naples before he set sail for Greece.

1051: **Historical Uses of Poisons**
History: Research
Instructor: Thl Maggie Rue
Thu Aug 4 10:00 AM A&S 13
Handout limit: 20.

A review of the weaponization of poisonous plants (and two rocks) as recorded in history. A summary garnered from various resources, the compilation paints a unique picture of warfare and weaponization techniques from several cultures.

1052: **Intro to the Monongahela People and Culture**
History: Research, Other
Instructor: Master Ullliam (Liam) MacantSaoir
Tue Aug 9 09:00 AM A&S 15

An introduction to the Monongahela people and culture based on current understanding from archaeological evidence. The Monogahela culture was discovered during the Works Progress Administration during the Great Depression. The Monongahela culture was a Native American group based in modern-day Western Pennsylvania, West Virginia, Western Maryland, and Eastern Ohio.

1053: **Letting Down Her Hair**
History: Research, Multiple Cultures
Instructor: Lady Gwenhwyfar Weale
Tue Aug 9 09:00 AM A&S 8

The assumptions made about the manner in which women have been portrayed in fairy tale, folk tale, and wonder tales have always reinforced the concept that the women have had little to no agency as protagonists. In direct challenge to that, this lecture will illuminate how the fairy tales within period, that are the precursors of the Victorian literary fairy tale, tell the stories of women with agency that quite often save not only themselves but others.

1054: **Medieval Business Practices**
History: Research, European
Instructor: Mistress Briony of Chatham
Mon Aug 8 12:00 PM A&S 7
Handout limit: 15.

The most basic accounting techniques used by businesses worldwide today had their start in 12th- and 13th-century Europe, and continued being refined throughout the Renaissance. This class teaches about the sweeping changes in trade that made this evolution necessary...and also changed the face of Europe.

1055: **Sex and Gender in the German Reformation**
History: Research, European
Instructor: Master Cerridwen verch Ioreword
Sun Aug 7 09:00 AM A&S 18

What's the difference between a whore and a prostitute? What was the view on homosexuality? Is divorce a thing? Could a woman lead/fight in the army? What were the views on gender roles? Class will take on social roles and options based on gender and status, charges of impotence, the brothels, cross-dressing, and other more taboo subjects of the German Reformation. **Adult topics; 18 and above or 16-17 with adult.**

1056: **Through the Looking Glass: N America in Period**
History: Research, Other
Instructor: Lady Layla alZarqa
Wed Aug 3 10:00 AM A&S 8,
Wed Aug 10 09:00 AM A&S 6
Handout limit: 30, fee: $2.00.

Curious about what cultures were flourishing in period in the eastern half of North America? This 90-minute survey of the Adena, Hopewell, Mississippian, and Fort Ancient cultures will explore their material culture from an archaeological perspective.

Language

1100: **Conversational Russian**
Language, Other
Instructor: Mistress Lada Monguligin
Sun Aug 7 09:00 AM A&S 15
Handout limit: 30.

Covers the Russian alphabet and basic modern-day Russian conversational phrases, responses and questions. After that, we will go over words and phrases more related to the SCA which can be used to flavor one's persona. There will be time reserved at the end of the class for questions.

1101: **Elizabethan Pronunciation**
Language, European

Instructor: Lady Katherine Morgan of Woolpit
Mon Aug 8 11:00 AM A&S 16
Handout limit: 20.

In this overview of Early Modern English pronunciation trends, we will hear how rhymes and puns emerge from period literature when spoken as originally pronounced. Come and hear how "raising" rhymes with "reason!"

1102: **Getting to Know Chaucer's General Prologue**
Language, European
Instructor: Viscountess Jimena Montoya
Wed Aug 3 01:00 PM A&S 16
Handout limit: 15.

Learn why this description of a bunch of folks on their way to Canterbury is both cutting social satire and pretty darn funny. We'll discuss cultural contexts and vocational stereotypes of Chaucer's era as a way of getting into the humor and the substance of this opening portion of Chaucer's poem. I'll have copies of the general prologue available, but students should ideally have read it before the beginning of class.
An electronic copy is available in interlinear translation here: https://chaucer.fas.harvard.edu/pages/general-prologue-0
A modern language translation by itself is here (downloadable): https://www.poetryintranslation.com/PITBR/English/CanterburyTalesI.php
A copy in Middle English with helpful annotations and contexts is printable here: http://academic.brooklyn.cuny.edu/webcore/murphy/canterbury/2genpro.pdf

1103: **Latin Reading**
Language, Other
Instructor: Lady Dumnona
Tue Aug 2 01:00 PM, Wed Aug 3 01:00 PM, Thu Aug 4 01:00 PM, Fri Aug 5 01:00 PM, Sat Aug 6 01:00 PM, Sun Aug 7 01:00 PM, Mon Aug 8 01:00 PM, Tue Aug 9 01:00 PM, Wed Aug 10 01:00 PM, Thu Aug 11 01:00 PM, Fri Aug 12 01:00 PM
Location: Barony of Settmour Swamp (E12)
Handout limit: 5, fee: $15.00.

A daily Latin beginner reading class. We will be using Orberg's *Lingua Latina I* (purchase recommended). Handouts available.

1104: **Latin Reading II**
Language, Other
Instructor: Lady Dumnona
Sun Aug 7 02:00 PM, Mon Aug 8 02:00 PM, Tue Aug 9 02:00 PM, Wed Aug 10 02:00 PM, Thu Aug 11 02:00 PM
Location: Barony of Settmour Swamp (E12)
Handout limit: 5, fee: $15.00.

This is a continuation of the first week class. We will be continuing from Orberg.

1105: **Reading *Sir Orfeo*, or, Faeries Are Sociopaths**
Language, European
Instructor: Viscountess Jimena Montoya
Wed Aug 3 02:00 PM A&S 16
Handout limit: 15.

This class provides an overview and some contexts for the Middle English Breton lay *Sir Orfeo*, a medieval reworking of the Orpheus myth with a happy ending. The poem replaces the classical underworld with a faerie court that is, perhaps, more disturbing. We'll discuss the poem as a whole, paying particular attention to the faeries in the text and contextualizing their representation here with some medieval ideas about them. A free handout will be provided, and there will be time for questions and general discussion.

I will bring some copies, but students should ideally have read the poem before class. A free translation can be found at: https://allpoetry.com/Sir-Orfeo

1106: **The English Language Is a Mess: What Happened?**
Language, European
Instructor: Lady Dumnona
Thu Aug 4 11:00 AM, Thu Aug 11 09:00 AM
Location: A&S 5
Handout limit: 20, fee: $1.00.

A brief linguistic history of Britain.

1107: ***The Island Princess* and English Colonial Fantasy**
Language, European
Instructor: Viscountess Jimena Montoya
Thu Aug 4 03:00 PM A&S 3
Handout limit: 15.

John Fletcher's *The Island Princess* (c. 1619-21) draws from reports of European traders in the East Indies, playing fast and loose with historical details to create a colonialist fantasy adventure with heroes, cowards, pagan gods, a tyrant, a prison break, a beautiful and exotic princess, and (of course) her last minute conversion to Christianity. The play saw immense popularity during the seventeenth and early eighteenth century, and has seen renewed interest in the 21st century, particularly in the ways it speaks to English ideas about "exotic" climes and peoples.
We'll talk about the play's treatment of "India" and the titular Island Princess, Armusia, as well as some historical and cultural contexts for shifting English ideas about English people and values in relation to the rest of the world.

You can find free online versions of the play at A Digital Anthology of Early Modern English Drama Info.
- Page for the play at EMED: https://emed.folger.edu/ip
- HTML version: https://emed.folger.edu/sites/default/files/folger_encodings/html/EMED-IP-3.html
- PDF version: https://emed.folger.edu/sites/default/files/folger_encodings/pdf/EMED-IP-reg-3.pdf

1108: **Beginning Irish Language**
Language: Research, European
Instructor: Lady Líadan Liathán
Fri Aug 5 09:00 AM, Wed Aug 10 01:00 PM
Location: Battlefield Loud
Handout limit: 25, fee: $2.00.

Ever been stymied by an Irish or Scottish name, phrase, or lyric? Come learn pronunciation, basic grammar, how to meet and greet, ask a few questions and reply, count, and be polite in the Irish language in a fun and relaxed setting.

1109: **Intermediate Irish Language**
Language: Research, European
Instructor: Lady Líadan Liathán
Thu Aug 11 10:00 AM Battlefield Loud
Handout limit: 25, fee: $2.00.

Expand on your knowledge of Irish, play some games, learn some (appropriate) curses and blessings, some historical and cultural background for your persona with Lady Líadan, an Irish language teacher for Irish Arts Academy of Indianapolis.

1110: **Michel de Notredame: Linguistic Traits**
Language: Research, European
Instructor: Éric d'Étichon/Eric Halicki
Thu Aug 4 10:00 AM A&S 3

We will look at lexical, morpho-phonological, and syntactic traits in the writings of Renaissance author M. de Notredame, aka Nostradamus, in an effort to place his language within the context of Middle French. NB: Knowledge of French (Old, Middle, Modern), though helpful, is not necessary.

1111: **Phoenician-Punic *Stelae* Translation/Pers'l Names**
Language: Research, Maghribi
Instructor: Lady Aelia Suphunibal
Tue Aug 2 10:00 AM, Thu Aug 11 12:00 PM
Location: A&S 17
Handout limit: 20. Materials limit: 10.

Translate a Phoenician-Punic inscription or two into English and spot the personal names! Multiple inscriptions will be available. The second part of this class will explore naming conventions and the foibles of transliteration and our modern understanding of vocalization.
Class materials are available here: https://wakelet.com/wake/vm8-nUPMJjMb27-aUI9sN.
Please bring 3 pens, markers, or pencils of different colors. I will be bringing enough pens for 10 people.

1112: **Quick & Dirty Guide to Ancient & Medieval Cursing**
Language: Research, Multiple Cultures
Instructor: Lady Pádraigin An Eingh
Tue Aug 9 01:00 PM Battlefield Loud

F**K! Now that I have your attention...the Roman Empire wasn't all aqueducts, straight roads, and calendars. Join me as you learn about another fantastic Roman contribution: obscenities. And while we are on the subject, why was damn worse to say than the F-word? What's the difference between a curse word and a swear word? Join me as we learn what offended our ancient and medieval counterparts and what they said and did to offend. **Age 18+.**

Leisure

1200: **10th Annual Unofficial Pennsic Half-Marathon**
Leisure
Instructor: Countess Thora Heri
Sat Aug 6 07:00 AM Chirugeons' Point start (Brewer's Road & St. Lawrence Way)

The estimated 13-mile course (it is medievally inexact!) will consist of three loops around the entire Pennsic campground, plus one smaller loop around the Serengeti. Runners will meet in front of Chirurgeons' Point at 7 am. Water is available from the chirurgeons, but runners are encouraged to supply their own water/sports drink/snack needs. We will pass the Chirurgeons' Point three times, at roughly 4.5-mile intervals. Note: This is a group run, not a race. No times will be kept, though there will be some participant awards. The goal is fitness as part of the SCAdian lifestyle. All are welcome, and participants may join for as much or as little distance as desired. Wearing medieval-style tunics and presenting as medieval an appearance as is practicable is encouraged.

1201: ***Adventure Maximus*: An Introductory D&D-style RPG**
Leisure
Instructor: Laura Wenham
Wed Aug 3 11:00 AM Family Point Tent 1

Adventure Maximus is a D&D-style game for young players, with simple character sheets and a basic dungeon crawl. Limited to no more than 8 players.

1202: ***Chadō Nyūmon*: Japanese Tea Ceremony Basics**
Leisure, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Mon Aug 8 01:00 PM Clan Yama Kaminari (E03)
Handout limit: 20, fee: $1.00.

A practical introduction to being a guest at a Japanese tea ceremony. Traditionally, it is the first step to learning the art of tea.
Learn the rudiments of being a guest at a *wabi*-style Japanese tea ritual. This introduction is especially intended for those wishing to participate in one of the *chakai* (tea gatherings) at Pennsic. Please wear comfortable clothing, bring a small fan if you have one, and please do not wear weapons or jewelry during tea rituals or tea practices.
If you are interested in purchasing materials for long-term personal use, then you should acquire a guest kit and a *fukusa*:
A guest kit for men can be acquired at http://www.teadogu.com/guest-starter-kit-man339.html
A guest kit for women can be acquired at http://www.teadogu.com/guest-starter-kit-woman339.html
A *fukusa* for men can be acquired at http://www.teadogu.com/fumepunu9si.html
A *fukusa* for women can be acquired at http://www.teadogu.com/fuworenu9si.html
While it is possible to save money by ordering directly from Japan, doing so requires dealing with Japanese online storefronts. A note about *fukusa*. A number #9 *fukusa* is much easier to manipulate than *fukusa* with lower numbers. Paying extra is worth the price. A *fukusa* and a fan are what you need to practice during class. I have an extremely limited number of loaner *fukusa*. You can substitute a number of items for a fan. Please read the online descriptions of the fans carefully if you choose to provide a substitute or acquire a fan from another source.

There are a number of ways to acquire a □□ *fukusa*. You can even try to make one, but please don't until you know what they are supposed to be like. There is some controversy over just how old they are. Today, men use slightly larger *fukusa* than women do. Further, men always use purple *fukusa* and women typically only use purple *fukusa* after they have become senior instructors. Regardless, here are purchase options. (1) You can always try ebay. (2) You can order online from any of several tea supply stores in Japan through rakuten.co.jp. (3) You can order one from a fellow in Portland http://www.teadogu.com/fukusa.html. (Yes, they really are that expensive.) I will try to pick up a couple of loaners (I currently have one) between now and Pennsic. Regardless, the fan is the symbol of the guest, and the *fukusa* is the symbol of the host in the world of tea.

1204: **Henna History**
Leisure, Multiple Cultures
Instructor: Thl Ghazalah al-Badriyyah
Wed Aug 10 10:00 AM Paisley Peacock (37 Street of Gold)
Handout limit: 25, fee: $5.00.

Learn how and why henna was used in period, including cultures, traditions, materials, and techniques. Bring a chair, or there's plenty of shaded ground.

1203: **Henna History**
Leisure, Multiple Cultures
Instructor: Thl Ghazalah al-Badriyyah
Fri Aug 5 10:00 AM A&S 18
Handout limit: 25, fee: $5.00.

We'll discuss the multicultural history of henna as used for hair, cloth dye, and for body art.

1205: **Henna for Skin Mixology and Application**
Leisure, Multiple Cultures
Instructor: Thl Ghazalah al-Badriyyah
Sat Aug 6 10:00 AM A&S 10
Handout limit: 25, fee: $5.00. Materials limit: 20, fee: $5.00.

Learn how to find good henna and get a proven and flexible recipe you can tailor to suit your needs. Then we'll practice applying it, with tips and guidance from a veteran artist. We will mix some henna in class, which for me was the hardest part to learn. Everyone gets a cone of paste to use and take with them.

1206: **Henna for Skin Mixology and Application**
Leisure, Multiple Cultures
Instructor: Thl Ghazalah al-Badriyyah
Mon Aug 8 10:00 AM Paisley Peacoc (37 Street of Gold)
Handout limit: 25, fee: $5.00. Materials limit: 20, fee: $5.00.

Learn how to find good henna and get a proven and flexible recipe you can tailor to suit your needs. Then we'll practice applying it, with tips and guidance from a veteran artist. We will mix some henna in class, which for me was the hardest part to learn. Everyone gets a cone of paste to use and take with them. Bring a chair, or there's plenty of shaded ground.

1207: **Natural Hair Dye: Henna and Beyond**
Leisure, Multiple Cultures
Instructor: Thl Ghazalah al-Badriyyah
Wed Aug 3 10:00 AM A&S 6

Learn how to use period dye techniques and materials to make your hair red, black, brown, or just shinier, healthier, and longer than ever. We'll focus on henna but explore other herbs to color and protect hair naturally without dangerous chemicals. Some supplies will be available at the class. **Bring chairs.**

1208: **Natural Hair Dye: Henna and Beyond**
Leisure, Multiple Cultures
Instructor: Thl Ghazalah al-Badriyyah
Tue Aug 9 10:00 AM Paisley Peacock (37 Street of Gold)

Learn how to use period dye techniques and materials to make your hair red, black, brown, or just shinier, healthier, and longer than ever. We'll focus on henna but explore other herbs to color and protect hair naturally without dangerous chemicals. Some supplies will be available at the class. **Please bring chairs.**

1209: ***Origami* Lotuses**
Leisure
Instructor: Lady Alina Czarneki
Thu Aug 4 02:00 PM A&S 18,
Thu Aug 11 03:00 PM A&S 16
Materials limit: 2, fee: $5.00.

We will fold *origami* lotuses. This class is suitable for **all** ages.

1210: **Pennsic Photo Safari**
Leisure
Instructor: Thl Tarmach Ben Yehuda al-Khazari
Sun Aug 7 09:00 AM A&S 1

An approximately 2-hour walkabout, photographing Cool Stuffs at Pennsic, with discussion on what is appropriate as a Society photographer, and the importance of photography to the Society. We will start at the classroom, but not return there. Wear comfortable shoes, bring water (or a tankard), and bring a camera, of course (your phone is fine). Maximum 15.

1211: ***Seishin-ryū Chadō Okeiko*: Tea Ceremony Workshop**
Leisure, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Fri Aug 5 10:00 AM, Tue Aug 9 10:00 AM, Thu Aug 11 10:00 AM
Location: Clan Yama Kaminari (E03)
Handout limit: 20, fee: $1.00.

Learn the rudiments of *wabi*-style tea including both the role of the host and the role of the guest. This is a multi-part workshop for beginners. Please come to as many classes as possible.
Okeiko means "honorable practice". Both the role of the guest and the role of the host will be introduced. You will learn something new in each workshop. We will begin with walking and bowing and progress to the rudiments of preparing and consuming a bowl of *matcha*. Limited materials will be available for student use during the workshop.
If you are interested in purchasing materials for long-term personal use, then you should acquire a guest kit and a *fukusa*:
A guest kit for men can be acquired at http://www.teadogu.com/guest-starter-kit-man339.html
A guest kit for women can be acquired at http://www.teadogu.com/guest-starter-kit-woman339.html
A *fukusa* for men can be acquired at http://www.teadogu.com/fumepunu9si.html
A *fukusa* for women can be acquired at http://www.teadogu.com/fuworenu9si.html
While it is possible to save money by ordering directly from Japan, doing so requires dealing with Japanese online storefronts. A note about *fukusa*. A number #9 *fukusa* is much easier to manipulate than *fukusa* with lower numbers. Paying extra is worth the price. A *fukusa* and a fan are what you need to practice during class. I have an extremely limited number of loaner *fukusa*. You can substitute a number of items for a fan. Please read the online descriptions of the fans carefully if you choose to provide a substitute or acquire a fan from another source.
There are a number of ways to acquire a □□ *fukusa*. You can even try to make one, but please don't until you know what they are supposed to be like. There is some controversy over just how old they are. Today, men use slightly larger *fukusa* than women do. Further, men always use purple *fukusa* and women typically only use purple *fukusa* after they have become senior instructors. Regardless, here are purchase options. (1) You can always try ebay. (2) You can order online from any of several tea supply stores in Japan through rakuten.co.jp. (3) You can order one from a fellow in Portland http://www.teadogu.com/fukusa.html. (Yes, they really are that expensive.) I will try to pick up a couple of loaners (I currently have one) between now and Pennsic. Regardless, the fan is the symbol of the guest, and the *fukusa* is the symbol of the host in the world of tea.

1212: ***Seishin-ryū Mushin-an Chaseki*: Tea Ceremony**
Leisure, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Thu Aug 4 07:00 PM, Mon Aug 8 07:00 PM
Location: Clan Yama Kaminari (E03)
Materials limit: 10, fee: $5.00.

Enjoy the taste of tea under the night sky. Please wear Japanese or loose-fitting clothing with white socks or *tabi*, and bring a small fan if you have one. Please do not wear any jewelry or weapons in the tea room. This is a participatory recreation of a sixteenth-century *wabi*-style tea gathering.

1213: ***Alquerques***
Leisure: Gaming
Instructor: Game Tent Staff
Mon Aug 1 04:00 PM, Thu Aug 4 06:00 PM
Location: Games Tent

A checkers-style period game from the Middle East. We will review the rules and then play through some games to learn the basic strategies.

1214: **Basic *Go* tactics**
Leisure: Gaming, Far Eastern
Instructor: Thl Louis Xavier de Navarre
Tue Aug 9 01:00 PM Games Tent

For those who know the rules of *go/weiqi*. We will discuss basic proverbs and tactics, including ladders, nets, and snapback.

1215: **Chasing the *Game of Goose***
Leisure: Gaming, European
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Tue Aug 9 03:00 PM Games Tent
Handout limit: 24, fee: $2.00.

The history and evidence of the *Game of Goose* all the way back to the 1480s, from Italy, France, and England. Following *Goose* with some gambling rules to play by.

1216: **Chess on Different Boards**
Leisure: Gaming
Instructor: Thl Louis Xavier de Navarre
Thu Aug 4 11:00 AM Games Tent

Chess had several variations during its history, including round and rectangular boards. We'll discuss Byzantine chess (circular board), oblong chess (16x4 board), and courier chess (12x8 with extra pieces).

1217: ***Daldos*, The Ship Game**
Leisure: Gaming, Multiple Cultures
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Wed Aug 3 01:00 PM Games Tent
Materials limit: 24.

This game existed all the way to Russia and Scandinavia. A board was found on the Mary Rose shipwreck. Come learn to play. This class will be a competition, round-robin style, to get in the most games and the most wins. Winner gets one of the board sets.

1218: **Game of the Goose**
Leisure: Gaming
Instructor: Game Tent Staff
Mon Aug 1 11:00 AM, Thu Aug 4 04:00 PM
Location: Games Tent

Period game in the style of "Chutes and Ladders". The game is purely deterministic dice-based so it is suitable for children. It was also known from its tavern version which required gambling and/or drinking. We will review the rules and then play through a game.

1219: **Games of the Mary Rose Shipwreck**
Leisure: Gaming, European
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Thu Aug 11 01:00 PM Games Tent
Handout limit: 24, fee: $2.00.

The evidence of the games onboard when the ship sank in 1545. Be a well-rounded Tudor.

1220: **Introduction to *Go***
Leisure: Gaming, Far Eastern
Instructor: Thl Louis Xavier de Navarre
Fri Aug 5 04:00 PM, Sat Aug 6 01:00 PM
Location: Games Tent

Will teach the rules of the Japanese game *go* (also known as *weiqi* in China), and offer a chance to play afterwards.

1221: **Introduction to *Shogi* (Japanese Chess)**
Leisure: Gaming, Far Eastern
Instructor: Thl Louis Xavier de Navarre
Mon Aug 8 04:00 PM Games Tent

We'll teach the rules of *Shogi* or "Japanese Chess", describe a few historic variants, and have a chance to play a game. Teaching pieces will be available for use.

1222: ***Ludus duodecim scriptorum* or *XII Scripta***
Leisure: Gaming, European
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Fri Aug 5 01:00 PM Games Tent
Materials limit: 24.

A Roman game as important as chess is today. Come learn to play the game, then stay to play round-robin competition. Winner takes home a game set.

1223: ***Mikado*: Japanese Pick-up Sticks**
Leisure: Gaming, Far Eastern
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Mon Aug 8 01:00 PM Games Tent
Materials limit: 23.

Remember how much fun pick-up sticks was? Come learn to play, then stay for a round-robin competition. Winner gets a set of sticks with the rules.

1224: **Modern Gaming: Peace Week**
Leisure: Gaming
Instructor: Open Gaming
Mon Aug 1 09:00 AM, Tue Aug 2 09:00 AM, Wed Aug 3 09:00 AM, Thu Aug 4 09:00 AM, Fri Aug 5 09:00 AM, Sat Aug 6 09:00 AM
Location: A&S 14

A place, with power, to play modern games from 9 am to 10:30 pm every day.

1225: **Modern Gaming: War Week**
Leisure: Gaming
Instructor: Open Gaming
Sun Aug 7 09:00 AM, Mon Aug 8 09:00 AM, Tue Aug 9 09:00 AM, Wed Aug 10 09:00 AM, Thu Aug 11 09:00 AM, Fri Aug 12 09:00 AM
Location: A&S 14

A place, with power, to play modern games from 9 am to 10:30 pm every day.

1226: **Morris Games**
Leisure: Gaming
Instructor: Game Tent Staff
Mon Aug 1 03:00 PM, Sat Aug 6 03:00 PM
Location: Games Tent

Come learn to play a classic! *Nine Man's Morris* and other games of that family (which include the modern tic-tac-toe) will be taught.

1227: **Multiplayer Chess**
Leisure: Gaming
Instructor: Game Tent Staff
Tue Aug 2 11:00 AM, Sat Aug 6 04:00 PM
Location: Games Tent

Chess games for four players. We will review rules and variations, then provide time to play.

1228: **Multiplayer Medieval Backgammon**
Leisure: Gaming
Instructor: Thl Louis Xavier de Navarre
Wed Aug 3 11:00 AM Games Tent

Learn variations of *Tables* (*Nard*, Backgammon) for 4 or 7 players.

1229: ***Noddy*: How to Play**
Leisure: Gaming, European
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Wed Aug 10 06:00 PM Games Tent
Handout limit: 20, fee: $2.00.

"Cribbage is not period!" We have all heard this and it is true. It is first recorded around 1604-1606, but noddy was and is one of the games that cribbage is derived from. Noddy is a faster game that still has a slightly complex scoring set of rules that is easy to learn. Game uses a 52-card deck.

Teacher will have her copy of the book *Francis Willughby's Book of Games* (for geeks to look at) for those interested. Besides learning the rules and playing the game, each player will walk away with a copy of the rule set.

1230: **Period Card Games: *Karnoffel***
Leisure: Gaming, European
Instructor: Lady Maggie Bakestre
Fri Aug 5 06:00 PM, Mon Aug 8 11:00 AM
Location: Games Tent
Handout limit: 20.

Looking for something to pass the time at events? Do you like to play cards? Come learn to play this oldest identifiable European card game (1426 reference).

1231: **Period Card Games: *Laugh and Lie Down***
Leisure: Gaming, European
Instructor: Lady Maggie Bakestre
Wed Aug 3 04:00 PM, Sat Aug 6 11:00 AM
Location: Games Tent
Handout limit: 20.

Looking for something to pass the time at events? Do you like to play cards? Come learn to play this simple late-period card game.

1232: **Period Card Games: *Losing Loadem***
Leisure: Gaming, European
Instructor: Lady Maggie Bakestre
Sat Aug 6 06:00 PM, Tue Aug 9 11:00 AM
Location: Games Tent
Handout limit: 20.

Looking for something to pass the time at events? Do you like to play cards? Come learn to play this late-period card game based on a reconstruction from Francis Willughby's *A Volume of Plaies* (~1665).

1233: **Period Card Games: *Tarot***
Leisure: Gaming
Instructor: Lady Maggie Bakestre
Fri Aug 5 11:00 AM, Mon Aug 8 06:00 PM, Wed Aug 10 01:00 PM
Location: Games Tent
Handout limit: 20.

Want to learn what they did with *Tarot* cards in period? Come learn to play *Tarot*, a trick taking card game using a 78-card deck.

1234: **Pit and Stone Games**
Leisure: Gaming
Instructor: Game Tent Staff
Mon Aug 1 01:00 PM, Tue Aug 2 04:00 PM
Location: Games Tent

Pit and Stone games are an ancient family of games that includes *mancala*. They are played by moving stones (or sowing seeds) into pits with a goal of capturing the most stones (or seeds). These games have been played since at least 1000 BC, and there are hundreds of both traditional and modern versions. We will learn several variations, including *Wari*, and we'll play some games.

1235: ***Senat***
Leisure: Gaming, Middle Eastern
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Thu Aug 4 01:00 PM Games Tent
Materials limit: 24.

Egyptian gaming, learn to roll sticks. Come learn to play. Then, stay to play round-robin competition. Winner receives a game set.

1236: ***Shatranj* (Early Chess) Tournament**
Leisure: Gaming
Instructor: Thl Louis Xavier de Navarre
Sun Aug 7 01:00 PM Games Tent

We will be hosting a tournament for *Shatranj* (Arabic and early-period chess), optionally using dice to speed play. You don't need to be present for the entire time; join late, leave early, or both. If you don't know the rules, we'll gladly teach them. No prior experience needed, but skill at chess does help.
Prizes for the winner!

1237: ***Tafl* Games: *Hnefatafl***
Leisure: Gaming, European
Instructor: Thl Mwynwen Ysginidd C/ Strawberry
Tue Aug 2 01:00 PM Games Tent
Materials limit: 24.

Tafl includes *Hnefatafl, Tablut, Tawlbwrdd, Brandubh, Ard Rí*, and *Alea Evangelii*. If you can play one type, you can play all *Tafl* games. Come learn to play. Then, stay to play round-robin competition. Winner receives a game set.

1238: **Very Old Games: *Mancala***
Leisure: Gaming
Instructor: Lord Aldred æt Aclum
Sun Aug 7 11:00 AM Games Tent

Mancala refers to a huge, ancient family of games that involve moving or "sowing" stones or "seeds" into pits with a goal of capturing the most stones. *Mancala* games have been played at least since 1000 BC, and there are hundreds of both traditional and modern versions. Learn some history and stay to play a few versions.

1239: **Very Old Games: The *Royal Game of Ur***
Leisure: Gaming
Instructor: Lord Aldred æt Aclum
Wed Aug 10 11:00 AM Games Tent

The game of twenty squares, also called the *Royal Game of Ur*, is a race game that was popular in Mesopotamia for thousands of years. The oldest surviving boards found are from Ur and date to before 2600 BC. We will learn about the game as played a few thousand years later from a description written in 177 BC.

Maritime

1300: **Mythbusting Period Piracy**
Maritime, European
Instructor: Master Elias Gedney
Fri Aug 5 11:00 AM A&S 5,
Thu Aug 11 09:00 AM A&S 7

The differences between period and non-period piratical portrayals will be outlined. Common myths and mistakes about piracy in the SCA period will be highlighted.

1301: **Sea Navigation in the Middle Ages and Renaissance**
Maritime, Multiple Cultures
Instructor: Lord Simon de Spaldyng
Wed Aug 3 03:00 PM A&S 5,
Thu Aug 11 03:00 PM A&S 13
Materials limit: 30.

Into to navigation in the SCA period. Includes techniques of Norsemen, medieval Mediterranean, 15th-16th-century Iberia and Northern Europe. Some hands-on activities.

1302: **Ships in the SCA Period: A Chronological Overview**
Maritime, European
Instructor: Master Elias Gedney
Wed Aug 3 11:00 AM, Wed Aug 10 10:00 AM
Location: A&S 5

A comprehensive overview of the development of ships in western Europe between 600 and 1600.

Martial

1400: **How to Marshal a Rapier Battle at Pennsic.**
Martial, Other
Instructor: Mistress Amanita Villarosa
Tue Aug 2 06:00 PM, Sat Aug 6 06:00 PM
Location: Rapier Tent

This class is designed to help new or seasoned marshals understand the differences between the large rapier battles at Pennsic.

1401: **Medieval Combat Video Review**
Martial
Instructor: King Avery Westfall
Sat Aug 6 09:00 AM A&S 15

How do you use special tools on a phone, tablet or computer to do detailed video analysis of medieval combat footage? Gather around and find out.

1402: **Archery Marshal Meeting**
Martial: Archery
Instructor: Master Godric of Hamtun
Fri Aug 5 04:00 PM Archery Tent

All Archery Marshals are required to attend one meeting.

1403: **Beginning Period-ish Feather Work for Fletching**
Martial: Archery
Instructor: Timothy of Sherwood
Tue Aug 2 01:00 PM, Sat Aug 6 03:00 PM, Thu Aug 11 05:00 PM
Location: E07. Off the Great Eastern Highway. Next to Denys the Decadent/Dennis Greenway. In Timothy of Sherwoods' camp. (E07 Off The Great Eastern Highway. Next to Denys the Decadent/Dennis Greenway. In Timothy of Sherwoods' camp.)
Handout limit: 7, fee: $0.05. Materials limit: 3, fee: $5.00.

Feather fronts will not peel up even when shot deep into targets. No expensive modern jig needed. Cut profiles you design. Silk thread and a 7" long dowel piece used to learn. Arrows made with this process won a kingdom championship, several tournaments

and outscored a grand master bowman. This process allows one to quickly and easily rescue flights and thread from broken arrows saving money and time. Nocks, points, documentation, spine, cresting and straightening are not our focus. Please bring note taking materials.

1404: **The Arrow's Flight**
Martial: Archery
Instructor: Thl Eve Stoneheart, the Wagand
Wed Aug 3 11:00 AM A&S 4
Handout limit: 20, fee: $1.00.

How your view of the target and the way the arrow flies affects your aim. How to "tune" your arrows, and what arrows are best for your bow. Why do they say "buy the bow first"? The terms "spine" and "weight" will be discussed, as well as how the size of fletch affects the arrow's flight.

1405: **Wand Shoot (Youth Shoot)**
Martial: Archery, Other
Instructor: Lady Dagrun Gunnarsdottir
Thu Aug 11 11:00 AM Red Range

The target will have 3 lines. Middle line is 3 points. Side lines are 1 point each.

1406: **Intro to Combat Archery**
Martial: Heavy Weapons
Instructor: Master Hrafn Briedthskeggr
Wed Aug 3 11:00 AM A&S 12,
Tue Aug 9 11:00 AM A&S 17
Handout limit: 50.

Have you ever wanted to give Combat Archery a try? Are you a Combat Archer who wants to learn as much as you can about our little niche? Are you heavy fighter who wants to learn how to fight with or against Combat Archers? Then this is the class for you. Come see kenarri Hrafn Briedthskeggr, the East Kingdom Deputy Earl Marshal for Combat Archery, discuss rules, equipment at tactics, as well as answer any questions you may have on the subject.

1407: **Introduction to Combat Archery**
Martial: Heavy Weapons, Multiple Cultures
Instructor: Baron Friderich Swartzwalder
Sat Aug 6 01:00 PM, Thu Aug 11 01:00 PM
Location: A&S 5

Have you ever wanted to be a part of the action on the battlefield, but didn't want to swing a sword? Have you ever wanted to shoot back at that pesky archer who keeps killing you? Give combat archery a try. The class will cover the basics of combat archery: what equipment you need, the rules, and basic tactics.

1408: **Rattan Weapon Making: Part 2**
Martial: Heavy Weapons
Instructor: Lord Patrokles Athenaios
Fri Aug 5 09:00 AM A&S 10

This class is a step up from beginner rattan sword making, and teaches skills like grip shaving plus attaching mace, pole arm, and axe heads to a haft. In short, how to go from making a basic rattan sword to making a rattan weapon that fits you best, be it a sword, axe, mace, pole arm or spear.

1409: **Stick to Sword: Rattan Weaponmaking 101**
Martial: Heavy Weapons
Instructor: Lord Patrokles Athenaios
Thu Aug 4 01:00 PM A&S 10

This class is designed to turn a rattan stick into a list-legal rattan weapon in under an hour. Show up with a stick, leave with a weapon!

1410: **Build a Rapier Tower IKEA style**
Martial: Rapier
Instructor: Lord Ælfwine Pyttel
Sat Aug 6 03:00 PM, Mon Aug 8 03:00 PM, Wed Aug 10 03:00 PM
Location: Rapier Tent

Tired of using hay bales for the corners of walls and having "That Talk" with your opponent because the shot breached the air above the hay bale? Have you been a marshal with a staff trying to be the corner and praying "Not the Face!" Well, in this class you will learn how easy it is to build a flat pack rapier tower that will be sturdy enough to lean up against, easy to take down and easy on your storage space. Class handouts will include cutting diagrams, part lists and tips on construction for hand tool and power tool users.

1411: **Basic Pell Construction**
Martial: SCA Combat
Instructor: Lord Patrokles Athenaios
Thu Aug 4 09:00 AM A&S 10

How to build a pell for rattan combat or fencing, quickly and affordably.

1412: **Feeding Your Fighting Demons**
Martial: SCA Combat, Other
Instructor: Mistress Wu Yun
Fri Aug 5 04:00 PM A&S 12

How's your head game? Struggling? Discussion of some possible mental hurdles to fighting and ways to think about addressing them. Open to all disciplines (yes, even combat archery). **Age 18+.**

1413: **Helm Padding and Strapping 101**
Martial: SCA Combat
Instructor: Lord Patrokles Athenaios
Thu Aug 4 02:00 PM A&S 10

This class covers basic helmet safety for heavy combat. How to pad and strap a helmet for rattan fighting.

Meetings

1500: **Asian Persona Meetup**
Meetings, Multiple Cultures
Instructor: Mistress Wu Yun
Fri Aug 5 12:00 PM A&S 12

General meet-and-greet for people with Asian personas, including Byzantium and Russia. If you have SCA business cards or a Dot, please bring those so we can network. Topics will include navigating appropriation, advances in research and documentation, anticipating modern cultural concerns, and general support.

1501: **East Kingdom Soothsayers' Guild Meeting**
Meetings, Multiple Cultures
Instructor: Lady Arastorm
Mon Aug 8 11:00 AM A&S 18

Meeting for current and potential guild-members of the EK Soothsayers' Guild. If you scry, see, dowse, cast, foretell or otherwise say the sooth, come meet the other members. We want to find out who's in the different regions. Come ask questions if you've never heard of it before.

1502: **Guild of Saint Barbara Annual Meeting**
Meetings, Multiple Cultures
Instructor: Baroness Kathryn Ramsey
Sat Aug 6 10:00 AM A&S 16

The Guild of Saint Barbara will having its annual meeting on Middle Saturday at 10 am. The meeting will cover safety, new items, and also go over the firing schedule for Pennsic 48. Please join us for this informative session and feel free to bring questions. There will be a break between the meeting and training. Please **DO NOT** bring powder to Pennsic!

1503: **Known World Players Annual Meeting**
Meetings, Other
Instructor: Lord Tomas Wormwood
Wed Aug 10 06:00 PM A&S 17

The Known World Players annual Guild meeting. Company members and newcomers alike are invited to come share ideas about the company's future, hear officers' annual reports, and discuss future productions.

1504: **Known World Webminister Social**
Meetings
Instructor: Baroness Amalie Reinhardt
Wed Aug 10 10:00 AM A&S 13

A roundtable discussion & forum for webministers from around the Known World. Discuss issues, exchange ideas and suggestions related to the office.

1505: **Recovery for All**
Meetings, Other
Instructor: Lady Gráinne MacCleud
Sat Aug 6 08:00 AM, Mon Aug 8 08:00 AM, Wed Aug 10 08:00 AM, Fri Aug 12 08:00 AM
Location: A&S 15

12-step meetings for those who "trudge the Road of Happy Destiny" within any program.

1506: **Roman Bacchanal Volunteer Meeting - CCt**
Meetings, Other
Instructor: Baroness Ginevra Fiammetta di Silvestri
Sun Aug 7 07:00 PM Courtesan Camp (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

For those interested in volunteering to help with the Roman Bacchanal (held on Monday, August 8th, at 8 pm). Help needed with set-up, food and drink service, ID checks, hand-washing, voice heraldry, entertainment, Royal liaisons, and more. All volunteers will receive 2 coins good for entry to the Bacchanal. **Age 18+ only.**

Other

1600: **12-Step Meetings**
Other, Multiple Cultures
Instructor: Master Denys the Decadent
Tue Aug 2 04:00 PM, Wed Aug 3 04:00 PM, Thu Aug 4 04:00 PM, Fri Aug 5 04:00 PM, Sat Aug 6 04:00 PM, Sun Aug 7 04:00 PM, Mon Aug 8 04:00 PM, Tue Aug 9 04:00 PM, Wed Aug 10 04:00 PM, Thu Aug 11 04:00 PM, Fri Aug 12 04:00 PM
Location: Denys the Decadent's Camp (EO7)

This is an open 12-Step meeting open to all who are looking for a 12-Step meeting to attend for on-site support.

1601: **A Modern Technique for Informing Period Aesthetics**
Other
Instructor: Mistress Rosina von Schaffhausen
Thu Aug 11 11:00 AM A&S 13
Handout limit: 25, fee: $1.00.

Learn how to use the basics of Symmetry Analysis to analyze a collection of period artworks. This method is used in a variety of academic fields to understand the aesthetic of a collection of artworks sharing a context. It has been used on art from Stone Age pottery to tilings in the Alhambra to modern financial trademarks. It has also been used to fill in gaps where portions of a piece of art have been damaged or lost over time. We will focus on frieze or strip patterns, and discuss single motifs or point patterns. More information on wallpaper and multicolor patterns can be found in the references. This technique uses some basic concepts of geometry that are now taught at the middle school level, so this class should be accessible for ages 13 and up.

1602: **Anglo-Saxon Alliterative Poetry Workshop**
Other, European
Instructor: Lady Shoshanah bas Nachman
Mon Aug 8 10:00 AM A&S 8

Presentation of aesthetic and alliterative characteristics of Anglo-Saxon alliterative tradition, followed by composition of lines in this tradition.

1603: **Basic Japanese Poetics: *Tanka***
Other, Far Eastern
Instructor: Mistress Ana de Guzmán
Mon Aug 8 10:00 AM A&S 5
Handout limit: 10, fee: $1.00.

This is a basic overview of the Japanese poetic form *tanka*, the ancestor of the haiku. Composing good *tanka* was a necessary skill to have in high court circles of the Heian period. You'll learn the form, the accepted subject matters (and debates about subject matter), and by the end of the class, you'll be composing this short poetic form in English.

1604: **Care and Maintenance of Sewing Machines**
Other, Other
Instructor: Mistress Alizaundre de Brebeuf
Wed Aug 3 09:00 AM, Tue Aug 9 09:00 AM
Location: Cabochons/Maison Rive (24)

A sewing machine is designed to last twenty to eighty years. Why they don't, how they can, and figuring out a machine you've never seen before.

1605: **Class Casanova**
Other
Instructor: Aule og Amon Amarth The Wizard
Tue Aug 2 11:00 AM Stargazer (W 10)

This class is designed to give you the tools necessary to develop the skill set to approach anyone in social settings. How to show the best version of yourself, conversation, pick up body language and how to

handle social rejection with grace and still leave you in good standing.
Along with the class will be a practical class participation to help ease your nervousness and help you find your confidence.

About the instructor: The Wizard has taught several classes on social dynamics, testing the theory in practice across several countries and cultures. Knowledge is power and the more perspectives you have will only help. **Age limit 18+.**

1606: **Courtesan Persona 101 - CCt**
Other
Instructor: Baroness Ginevra Fiammetta di Silvestri
Sat Aug 6 11:00 AM, Tue Aug 9 11:00 AM
Location: Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))
Handout limit: 15.

This is an **adults only** class for those interested in portraying a courtesan persona in the SCA. People of all ages **over 18** and all genders welcome. We will be discussing how to speak and act like an elite sex worker and how to handle a number of situations you might find yourself in while in persona at events. For a list of content warnings or any further information, please contact Ginevra at ginevrafiammettadisilvestri@gmail.com.

1607: ***De Lapidibus***
Other, Multiple Cultures
Instructor: Master Cariadoc
Thu Aug 4 10:00 AM A&S 8
Handout limit: 40.

A class on gemstones, taught in (Muslim) persona, based on period sources.

1608: **East Kingdom Royal Set-up**
Other
Instructor: Master Samuel Peter DeBump
Tue Aug 2 01:00 PM East Kingdom Royal (E06, corner of Low Road and Berwick Road, a block south of troll.)

Setting up the East Kingdom Royal camp. Come meet people from other parts of the kingdom as we create a common space for the entire kingdom.

1609: **Entering A&S Competitions**
Other
Instructor: Mistress Lada Monguligin
Thu Aug 11 03:00 PM A&S 12
Handout limit: 15.

Arts & Sciences are a core part of what makes our Society so rich and fascinating, but entering competitions can seem scary! Fear not! With this class, you will learn how to prepare for A&S competitions, set expectations, and maximize your success. This class is based on my experiences as an entrant and judge in local, kingdom, and inter-kingdom competitions.

1610: **Estate Planning and the SCA**
Other
Instructor: Master Llewellyn ap Teirnon
Thu Aug 11 01:00 PM A&S 13

Work with a Retirement and Estates Specialist to review your heraldry, scrolls, garb, etc., as well as retirement and brokerage accounts so that you can be structured to carry out your wishes when you pass on for your heirs and for the SCA now and in the future.
Beyond how to leave your goods to others, we will review the various types of beneficiaries, accounts and investments and how they can be used to benefit the SCA once you pass on.
We will also review what you can and cannot do as well as how to avoid the most common pitfalls.
(Note: These will be general suggestions and no investment advice will be given. I wish to keep my professional license, too.)

1611: **Finding Your Niche: Getting Started in A&S**
Other
Instructor: Master Elias Gedney
Sat Aug 6 09:00 AM A&S 12

Do you feel lost when thinking about A&S topics in the SCA? Do you have a specialty you are good at, but are worried it is not "medieval enough"?
This class is open discussion on how to focus what you know and what you already do well and apply it toward a more concrete A&S presentation or class. We'll use some examples and do some brainstorming in your particular interests.

1612: **How to Conduct Accurate and Ethical Documentation**
Other, Multiple Cultures
Instructor: Lady Gwenhwyfar Weale
Mon Aug 8 09:00 AM A&S 8
Handout limit: 12, fee: $1.00.

Conducting research does not have to be an intimidating or daunting task. Instead, it can be an opportunity to let creative curiosity guide you into discovery. This presentation will cover methods of research, vetting sources, and systems of citation.

1613: **I Feel Pretty and Period**
Other, European
Instructor: Thl Muirenn ingen ui Muirchertaig
Wed Aug 10 02:00 PM A&S 6

A discussion of period skin care and hair care practices, both from the perspective of "What they did" as well as "What we can safely do." It is no secret that period skin care and hair care recipes often involved mercury, lead and arsenic, but there are also some great recipes and tools that SCAdians can use to further their immersion into their persona.

1614: **Lampwork Glass Bead Making: Safety and Basic Beads**
Other, Multiple Cultures
Instructor: Baroness Aranwen verch Rhys ap Gwalter
Sat Aug 6 11:00 AM, Mon Aug 8 11:00 AM
Location: A&S 4
Handout limit: 25. Materials limit: 20, fee: $5.00.

Before jumping into the fire: what you need for a basis work area and safety measures will be discussed to keep yourself and your work area safe. Basic shapes will be demonstrated and you will have time to practice them. There are many types of tools that can be used to shape or rake hot glass. Various household items will be used as well as graphite molds and paddles. **Age 18+.**

1615: **Night Sky Over Pennsic**
Other
Instructor: Lord William Bray Slayforth
Thu Aug 4 06:00 PM, Sat Aug 6 06:00 PM
Location: University Point (University Point Square)
Handout limit: 30.

Family-friendly viewing of the night sky over Pennsic. Bring a camp chair or blanket if desired. A small telescope will be set up for viewing. As the battlefield is parking during the first week, the open area in front of Pennsic University Point will be used which also blocks light pollution from spotlights in the parking lot. As this basically a star party, other telescopes and binoculars are quite welcome. Do not use hand sanitizer on eyepieces or lenses. Sunset is around 8:30PM.

1616: **Open Torch for Lampwork Glass Workers.**
Other, Multiple Cultures
Instructor: Baroness Aranwen verch Rhys ap Gwalter
Tue Aug 9 09:00 AM, Wed Aug 10 12:00 PM
Location: A&S 4
Handout limit: 25. Materials fee: $5.00.

Open torch time is the availability to practice what skills you have or ask a teacher to help you learn a new skill. **Age 18+.**

1617: **Pennsic 49 A&S War Point: Judges' Training**
Other
Instructor: Mistress Sarai Tindall Sogliano
Mon Aug 8 03:00 PM A&S 16

Rubric review-and-answer session for A&S War Point Judges that have not been able to make the previously scheduled online trainings.

1618: ***RúnValdr***
Other, European
Instructor: Lady Arastorm
Wed Aug 3 09:00 AM A&S 3,
Thu Aug 11 04:00 PM A&S 8
Handout limit: 15, fee: $3.00.

In period, runes were very rarely used for divination, but there are many examples of runes being used for magic. This is a system that shows, for example, how to use Norse or Anglo-Saxon runes to hear even at distance, or to awaken inanimate objects. This is a system of energy manipulation using runes and another set of symbols. This workshop introduces the symbols and what each of them is used for, and includes the attunement. It does *not* include introduction to runes. You may take this workshop without knowing the runes, but you will need to learn them to be able to use this system. You will be able to use this technique immediately.

1619: ***Sakutei*: Elements of Japanese Garden Design**
Other, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Sun Aug 7 12:00 PM A&S 16
Handout limit: 20, fee: $1.00.

A practical introduction to artificial landscapes, from the villas of ancient Japanese princes to the *roji* attached to late medieval tea huts.

1620: ***Shogi*: Japanese Folding Stools**
Other, Far Eastern
Instructor: Master Ishiyama Gen'tarou Yori'ie
Mon Aug 8 09:00 AM A&S 5
Handout limit: 12.

Shogi are folding stools that are much like the Western folding camp stools you see, but differ in a few details. Examine several example *shogi* and learn a couple of methods for creating them from easy-to-acquire materials.

1621: **Show What You Know: An A&S Documentation Primer**
Other
Instructor: Mistress Mariette de Bretagne
Thu Aug 11 09:00 AM A&S 18

You've got the project, now show your work! Whether you're preparing for a display or a competition, this class will help you figure out the what, when, how, and why of creating A&S documentation.

1622: **Sources for Islamic Persona: A Discussion**
Other, Middle Eastern
Instructor: Master Cariadoc
Thu Aug 4 03:00 PM A&S 13

Anyone with such a persona, interested in developing one, or with suggestions of how to develop one, is welcome to join in.

1623: **The Care and Feeding of Canvas Tentage**
Other
Instructor: Master Elias Gedney
Sun Aug 7 11:00 AM A&S 5

So you finally splurged on a tent, and want to know how to keep it... Or maybe you have or inherited one, and it has been through the wringer and you want to fix it up? Maybe you are interested in how to fix them? Learn how to keep your remote home worthy of your investment.

1624: **Weed Walk**
Other, Other
Instructor: Master Emrys Eustace, yclept Broom
Wed Aug 3 10:00 AM, Thu Aug 4 10:00 AM, Fri Aug 5 10:00 AM, Sat Aug 6 10:00 AM, Sun Aug 7 10:00 AM, Mon Aug 8 10:00 AM, Tue Aug 9 10:00 AM, Wed Aug 10 10:00 AM
Location: University Point

Cooper's Lake abounds with medicinal and food plants that were used by various primitive and medieval cultures. Learn to identify them during a walk around the campsite. The walk will take place rain or shine. Please wear sturdy shoes and a hat. Meet at University Point for the start of the class. We have multiple teachers, so if you attend more than one walk you will likely learn different things!

1625: **Welsh Poetic Harmony**
Other, European
Instructor: Lord Dai Gerdwr
Thu Aug 4 02:00 PM, Tue Aug 9 02:00 PM
Location: A&S 3

Cynghanedd (literally “harmony”) is the name for the forms of Welsh poetic alliteration. At its simplest, it is just the arrangements of consonant sounds, but more elegant forms depend on stress and rhyme as well. This class will discuss the four main forms of *cynghanedd*, with examples in Welsh and English.

1627: **Yoga for Anyone and Everyone**
Other

Instructor: Gav je Hajduk
Sun Jul 31 08:00 AM, Mon Aug 1 08:00 AM, Tue Aug 2 08:00 AM, Wed Aug 3 08:00 AM, Thu Aug 4 08:00 AM, Fri Aug 5 08:00 AM, Sat Aug 6 08:00 AM, Sun Aug 7 08:00 AM, Mon Aug 8 08:00 AM, Wed Aug 10 08:00 AM, Thu Aug 11 08:00 AM
Location: Dance Tent

All-level friendly *vinyasa*; all are welcome from complete beginner to experienced yogi, dancer, fighter, artisan, merchant or royal! Bring your own mat or towel and water, wear easy-to-move-in clothes. Get ready to power up and stretch!

1626: **Yoga for Anyone and Everyone**
Other
Instructor: Oavan
Sun Jul 31 04:00 PM, Mon Aug 1 04:00 PM, Tue Aug 2 04:00 PM, Wed Aug 3 04:00 PM, Thu Aug 4 04:00 PM, Fri Aug 5 04:00 PM, Sat Aug 6 04:00 PM, Sun Aug 7 04:00 PM, Mon Aug 8 04:00 PM, Tue Aug 9 04:00 PM, Fri Aug 12 04:00 PM
Location: Great Dark Horde (E10)

All-level friendly, basic *vinyasa* class, open to complete beginners & seasoned yogis. Bring your own mat, towel & water, prepare to work and relax.

Parent/Child

1700: **A Family Walking Tour of Pennsic**
Parent/Child
Instructor: Family Point
Wed Aug 3 09:00 AM, Sun Aug 7 09:00 AM
Location: Playground

New to Pennsic? An old veteran, but your kids aren't? Join us for a tour of family-friendly locations. Approximately one-mile loop. Meet at playground gate.

1701: **Basics of Calligraphy**
Parent/Child
Instructor: Duchess Thyra Eiriksdottir
Sat Aug 6 01:00 PM Family Point Tent 1

Calligraphy is like a cross between writing and drafting. Learn how to construct artful letters using reusable building blocks (like Legos!). Tips and tricks will be taught to help make your calligraphy look good right from the start.

1702: **Bedtime Stories for Children**
Parent/Child, Other
Instructor: Lord Jacob the Wanderer
Tue Aug 2 07:00 PM, Wed Aug 3 07:00 PM, Thu Aug 4 07:00 PM, Fri Aug 5 07:00 PM, Sat Aug 6 07:00 PM, Sun Aug 7 07:00 PM, Mon Aug 8 07:00 PM, Tue Aug 9 07:00 PM, Wed Aug 10 07:00 PM, Thu Aug 11 07:00 PM, Fri Aug 12 07:00 PM
Location: A&S 13

Stories and fables for children, 7 pm nightly. This year's theme will be *1001 Arabian Nights*. All are welcome to attend; children must have adult escort.

1703: **Beginner Sewing for Tweens: Dragon Stuffies**
Parent/Child
Instructor: Family Point
Wed Aug 10 03:00 PM Family Point Tent 2

Learn sewing basics and create your own personal dragon (ages 9-14).

1704: **Beginner Sewing: Dragon Stuffies**
Parent/Child
Instructor: Family Point
Fri Aug 5 11:00 AM, Wed Aug 10 02:00 PM
Location: Family Point Tent 1

Learn sewing basics and create a small felt dragon stuffy to keep.

1705: **Children's Bead Bracelets**
Parent/Child, Multiple Cultures
Instructor: Lady Merewen de Cottesmore
Tue Aug 9 11:00 AM Family Point Tent 1
Handout limit: 75. Materials limit: 75.

Children will learn to make a simple bead bracelet using wood, glass, and ceramic beads.

1706: **Children's Crusade, Part One: The Pied Piper**
Parent/Child, European
Instructor: Lord Necu Hawke
Wed Aug 10 01:00 PM Amphitheater

A brief history into the origins of the Children's Crusade in 1212 and the independent crusade-like mobilization of poor and impoverished folk (and/or youth) as led by Stephen of Cloyes and Nicholas of Cologne, in efforts to create a second Latin kingdom in the holy land of Jerusalem; and a personal rendition of Grimms' tale of the Pied Piper of Hamelin, by myself, WarDon Necu Hawke.

1707: **Constellations and Crafts**
Parent/Child
Instructor: Lady Judith of Massan
Wed Aug 3 03:00 PM, Wed Aug 10 03:00 PM
Location: Family Point Tent 1

Learn the constellations by hearing their legends and recreating their patterns in crafts.

1708: **Create a Heraldic Device**
Parent/Child
Instructor: Family Point
Fri Aug 5 02:00 PM Family Point Tent 1

Learn the basics of heraldry and create your own coat of arms. (Kids' class; no conflict checking or registration of arms planned.)

1709: ***Domos Draconum* Level 1: Intro - Old School D & D**
Parent/Child
Instructor: Dougald Scelhadun
Tue Aug 2 03:00 PM, Thu Aug 4 03:00 PM, Sat Aug 6 03:00 PM
Location: Family Games Tent
Handout limit: 8. Materials limit: 8.

Welcome to your Doom! An introduction to the 1980 Basic version of D & D using only six-sided dice. Character generation followed by an adventure in the sample dungeon. **This class is limited to gentles ages 11-17.**

1710: ***Domos Draconum* Level 2: More Old School D & D**
Parent/Child
Instructor: Dougald Scelhadun
Wed Aug 3 03:00 PM, Fri Aug 5 03:00 PM, Sun Aug 7 03:00 PM
Location: Family Games Tent
Handout limit: 8. Materials limit: 8.

Once more into the dungeon! Continues the dungeon adventure begun during the Level 1 class. Pre-generated characters will be available for those who missed the previous session. **(This class is limited to gentles ages 11-17)**

1711: **East Kingdom Day: Candlemaking**
Parent/Child
Instructor: Family Point
Sun Aug 7 01:00 PM Family Point Tent 1

Learn how to make your own candle!

1712: **East Kingdom Day: Kites**
Parent/Child
Instructor: Family Point
Sun Aug 7 03:00 PM Family Point Tent 1

Create a medieval kite and learn to fly it!

1713: **East Kingdom Day: *Kumihimo***
Parent/Child
Instructor: Family Point
Sun Aug 7 10:30 AM Family Point Tent 1

Learn this Japanese art of braiding!

1714: **East Kingdom Day: Origami**
Parent/Child
Instructor: Family Point
Sun Aug 7 09:30 AM Family Point Tent 1

Learn to fold paper and make beautiful creations!

1715: **East Kingdom Day: White Vine Painting**
Parent/Child
Instructor: Family Point
Sun Aug 7 02:00 PM Family Point Tent 1

Learn to paint in the white vine style!

1716: **Family Point Movie Night**
Parent/Child
Instructor: Family Point
Sat Aug 6 06:30 PM Great Hall

Join us in the Great Hall for a double feature! Disney's *Robin Hood* for the younger set, followed by *Princess Bride*! Bring blankets/chairs. All ages welcome, with appropriate supervision.

1717: **Fingerloop Braiding for Youth**
Parent/Child
Instructor: Family Point
Mon Aug 8 10:00 AM Family Point Tent 2

Come learn to fingerloop braid! Best for those 5-10.

1718: **Heraldic Field Games**
Parent/Child
Instructor: Family Point
Fri Aug 5 01:00 PM Family Point Tent 1

Herald Says! Heraldic Twister! Run around and learn your heraldic colors, commands, and shapes.

1719: **How to Train Your Dragon for Youth**
Parent/Child
Instructor: Family Point
Mon Aug 8 09:00 AM Family Point Tent 2

Join our youth instructor to learn all about the dragons in "How to Train Your Dragon". Best suited for 12 and under.

1720: **Illuminated Origami Star Baskets for Youth**
Parent/Child
Instructor: Family Point
Tue Aug 2 10:00 AM, Sat Aug 6 10:00 AM
Location: Family Point Tent 2

Create a tea-lighted origami basket! Drop-in craft; feel free to come at any point in the block. (Ages 8-14)

1721: **Illumination for Youth and Teens**
Parent/Child
Instructor: Family Point
Thu Aug 4 01:00 PM Family Point Tent 2

Learn about the medieval art of illumination. We will learn about methods and materials, then paint our own illumination (ages 10-17).

1722: **It Takes My Child Pennsic Edition**
Parent/Child
Instructor: Family Point
Tue Aug 9 01:00 PM Family Point Tent 1

Come experience a mini version of the Midrealm family-focused event! There will be a variety of games and activities throughout the afternoon.

1723: **Kids' Block Stamp Printing**
Parent/Child
Instructor: Family Point
Tue Aug 2 11:00 AM Family Point Tent 1

Bring some fabric or a garment and let the kids have fun stamping something they can wear the rest of Pennsic! We will learn to use a block print stamp and how to wash it afterwards!

1724: **LGBTQ+ Teen Night**
Parent/Child, Multiple Cultures
Instructor: Family Point
Sun Aug 7 07:00 PM Family Point Tent 2

Join us for an LGBTQ+ focused night for food and entertainment. This night is lightly supervised by background-checked adult allies. As always, no bullying or harassment will be tolerated. Curfew rules still are in play and teens won't be stopped from leaving. **(Ages 13-20, strictly enforced.)**

1725: **Learn About Equestrian Games**
Parent/Child
Instructor: Family Point
Thu Aug 4 02:00 PM Family Point Tent 1

Join us on our wooden "steeds" and try your hand at the different types of games our horses and humans participate in!

1726: **Make a Pouch!**
Parent/Child
Instructor: Family Point
Fri Aug 5 09:00 AM Family Point Tent 1

Learn to sew and create something useful for the rest of Pennsic! Create a pouch to carry your things.

1727: **Making Simple Stuffed Dolls For Youth**
Parent/Child
Instructor: Family Point
Wed Aug 3 01:00 PM, Mon Aug 8 01:00 PM
Location: Family Point Tent 2

(YouthU: 10-17) Learn a basic running stitch or blanket stitch. Youth will be able to make and take a simple doll or stuffed animal.

1728: **Medieval Engineering: Catapults**
Parent/Child

Instructor: Family Point
Thu Aug 11 09:00 AM Family Point Tent 1

Learn about medieval ranged weapons and create your own catapult to hurl marshmallows at our "castle".

1729: **Medieval Game Make-and-Take**
Parent/Child
Instructor: Family Point
Wed Aug 3 09:00 AM, Tue Aug 9 09:00 AM
Location: Family Point Tent 1

Learn about some medieval games. Then, create your own fabric game board and pieces to keep.

1730: **Open Crafting Time**
Parent/Child
Instructor: Family Point
Tue Aug 2 09:00 AM, Tue Aug 2 10:00 AM, Wed Aug 10 01:00 PM, Thu Aug 11 11:00 AM
Location: Family Point Tent 1

Family Point is open for parent-guided crafts. We will have a craft and instructions, but there will not be a teacher to guide the activity.

1731: **Preschooler Playgroup (Over 3)**
Parent/Child
Instructor: Lady Arnora Ketilsdottir
Fri Aug 5 02:00 PM, Sun Aug 7 02:00 PM, Tue Aug 9 02:00 PM, Thu Aug 11 02:00 PM
Location: Playground

Let our toddlers tire each other out! Let the parents and guardians make friends! Age restrictions are just estimates. Use your judgement.

1732: **Scroll Painting for the Very Young**
Parent/Child
Instructor: Family Point
Thu Aug 4 09:00 AM Family Point Tent 1

We have scroll blanks and water colors! You have a 2- to 7-year-old who wants to paint! Let's combine them, and everyone will win.

1733: **Summer Assignment Extra Help**
Parent/Child
Instructor: Family Point
Tue Aug 9 02:00 PM Family Point Tent 2

Hey, high school students, do you have a summer assignment you need to work on? This class will give you the time and space to work on your assignment with backup support of actual high school teachers.

1734: **T(w)een Lounge: 2nd Gen Hangout**
Parent/Child
Instructor: Family Point
Mon Aug 8 07:00 PM Family Point Tent 2

Ages 12-17. Open Hangout Night. Come hang out and chat with adults who grew up in the SCA, as well as with your fellow t(w)eens

1735: **T(w)een Night: Bardic Circle**
Parent/Child
Instructor: Family Point
Tue Aug 9 07:00 PM Family Point Tent 2

A.k.a. Talent Show! Share your favorite song, dance, stories, and skills with everyone! **(Ages 12-17)**

1736: **T(w)een Night: The Great Pennsic RPG Adventure**
Parent/Child
Instructor: Family Point
Fri Aug 5 07:00 PM Family Point Tent 2

Lady Cecily is proud to present The Great Pennsic RPG Adventure! We will use simplified TTRPG rules to make both character building and play accessible to all players. Join us (either by participating or watching) as we explore Pennsic and the magical mysteries it holds. **Ages 12-17.**

1737: **T(ween) Game Night and Character Building**
Parent/Child
Instructor: Family Point
Thu Aug 4 07:00 PM Family Point Tent 2

Have your favorite board or card game to share? Bring them along, teach, or learn how to play! For those interested, Lady Cecily is planning an RPG adventure (think D&D but different mechanics). Use this time to think through the character sheet and prepare yourself. **Ages 12-17.**

1738: **Teen Block Print Stamping**
Parent/Child
Instructor: Family Point
Tue Aug 2 02:00 PM Family Point Tent 2

(Ages 13-17) Bring some fabric or a garment and let the teens have fun stamping something they can wear the rest of Pennsic! We will learn to use a block print stamp and how to wash it afterwards!

1739: **Teen Chainmaille Necklaces**
Parent/Child
Instructor: Family Point
Fri Aug 5 01:00 PM Family Point Tent 2
Materials limit: 12.

Learn how to create chainmaille and make a necklace in the box or Byzantine style. (Ages 14-17)

1740: **Teen Viking Wire Weaving**
Parent/Child
Instructor: Family Point
Thu Aug 4 02:00 PM Family Point Tent 2

Learn the art of Viking wire weaving. Hands-on class (Ages 13-17).

1741: **Teens Cook: Decorating the Table With Carved Fruit**
Parent/Child
Instructor: Family Point
Sat Aug 6 02:00 PM East Kingdom Royal

In this class, students will participate in individual and group projects that turn common fruits into decorations for the table. A brief history of fruit carving will be presented. Most of the class will be hands-on technique and practice. Knife skills will be taught and sharpened. Projects will be consumed. Class designed for ages 12 to 17. Suggested donation $5 to cover food.

1742: **Teens Cook: We Know Dough**
Parent/Child
Instructor: Family Point
Tue Aug 9 02:00 PM East Kingdom Royal

This class will present an overview of pasta, pastry, and bread. Students will be presented a short history of boiled and baked dough. Most of the class will consist of individual and group experiences with various types of dough including mixing, rolling, decorating, and cooking various foods. Comparison between leavened and unleavened dough will be tested. All projects will be consumed for evaluation purposes. Class aimed for the newer cook, ages 12 to 17. Suggested donation $5 to cover food.

1743: **Toddler Playgroup (Under 4)**
Parent/Child
Instructor: Lady Arnora Ketilsdottir
Fri Aug 5 10:00 AM, Sun Aug 7 10:00 AM, Tue Aug 9 10:00 AM, Thu Aug 11 10:00 AM
Location: Playground

Let our toddlers tire each other out! Let the parents and guardians make friends! Age restrictions are just estimates. Use your judgement.

1744: **Uke Can Do It! For Teens**
Parent/Child
Instructor: Family Point
Mon Aug 8 03:00 PM Family Point Tent 2

Bring your ukulele and come ready to learn the chords for some SCA appropriate songs. All participants will get a copy of the song book with song lyrics and chords for all of the songs covered in this class.

1745: **Welcome to War T(w)een Mixer**
Parent/Child
Instructor: Family Point
Wed Aug 3 07:00 PM Family Point Tent 2

Join us at Family Point for a chance to meet other teens and 'tweens at Pennsic. We provide lights, power, and snacks; you provide charging cables and conversation. Open for those **12-17 years of age**. All curfew and supervision rules must be followed.

1746: **Youth Block Print Stamping**
Parent/Child
Instructor: Family Point
Tue Aug 2 01:00 PM Family Point Tent 2

(Ages 9-14) Bring some fabric or a garment and let the youth have fun stamping something they can wear the rest of Pennsic! We will learn to use a block print stamp and how to wash it afterwards!

1747: **Youth Block Printing**
Parent/Child
Instructor: Family Point
Sat Aug 6 02:00 PM Family Point Tent 2

A class where we will make some blocks for printing and then print them. We will use several easy block-making techniques. If you have some fabric you want to print (shirt, bag, etc.), bring it along, but fabric will also be available.

1749: **Youth Introduction to Japanese Calligraphy**
Parent/Child, Far Eastern
Instructor: Lady Morwenna O Hurlihie
Fri Aug 5 11:00 AM Family Point Tent 2
Materials limit: 10.

Learn a bit about Japanese calligraphy, including a bit of history and some basic brush strokes. (**Age 12-17**.)

1748: **Youth Introduction to Japanese Calligraphy**
Parent/Child, Far Eastern
Instructor: Lady Morwenna O Hurlihie
Fri Aug 5 10:00 AM Family Point Tent 1

Learn the first basic strokes of Japanese Calligraphy. Count to three and write tree. (Recommended for those under 12.)

1750: **Yummy Norse Treasure Necklaces**
Parent/Child, European
Instructor: Thl SaehildR barngothR
Thu Aug 11 10:00 AM Family Point Tent 1

Learn about Norse treasure necklaces and make your own tasty version! (Gluten-free available!) All ages welcome!

1751: **Áine's Teen D&D Adventure**
Parent/Child
Instructor: Family Point
Tue Aug 2 10:00 AM, Wed Aug 3 10:00 AM, Thu Aug 4 10:00 AM, Fri Aug 5 10:00 AM
Location: Family Games Tent
Materials limit: 7.

Join Lady Áine and her D&D5E home-brew Pennsic 49 campaign! Every year is a different adventure. What will it be? Must attend all sessions (age12-17). The number of players is limited to seven.

1752: **Æthelmearc Afternoon**
Parent/Child
Instructor: Family Point
Mon Aug 8 01:00 PM Family Point Tent 1

Join the Kingdom of Æthelmearc for an afternoon of fun activities. Specific activities and times will be announced.

1753: **Æthelmearc Morning**
Parent/Child
Instructor: Family Point
Mon Aug 8 09:00 AM Family Point Tent 1

Join the Kingdom of Æthelmearc for a morning of activities. Specific activities and times will be announced.

Party

1800: **Children's Crusade, Part Two: Pied Piper Parade.**
Party
Instructor: Lord Necu Hawke
Wed Aug 10 01:30 PM Amphitheater

All call: Musicians, performers, dancers, and parents with children at Pennsic. The Children's Crusade Parade March is happening and we need you to help make this experience magical for all the youth of the Known World. Come and join us as we march our children in parade column through Pennsic Town to the battlefield and to their War, the children's water battle. Bring your instruments, your rhythm and voice, your water guns even (if you wish to help the adults fight off the horde of heathen children trying to bring holy fun into our lands at noon), and most importantly, your children.

Come join us in celebration and merriment. Let's give our youth and the SCA of tomorrow a battle and celebration that'll live on in their memory for ages.

Performance

1900: **Known World Players Rehearsal**

Performance, Multiple Cultures
Instructor: Master Lorcan Dracontius
Sun Aug 7 08:00 AM, Mon Aug 8 08:00 AM, Tue Aug 9 08:00 AM, Wed Aug 10 08:00 AM, Thu Aug 11 08:00 AM, Fri Aug 12 08:00 AM
Location: Performing Arts

Closed rehearsal for the Known World Players Pennsic 49 production of *Wyrd Sisters* by Terry Pratchett and Stephen Briggs.

1901: **Introduction to Improv**
Performance: Commedia
Instructor: Master Mathias Blackett
Mon Aug 8 11:00 AM Amphitheater

An introduction to the basic rules of short-form improv as well as playing games meant to hone your skills and think on your feet.

1902: ***i Verdi Confusi*: Closed Dress Rehearsal**
Performance: Rehearsal, European
Instructor: Thl Niccolò Bartolazzi
Sat Aug 6 01:00 PM Performing Arts Tent

Closed dress rehearsal for *i Verdi Confusi*'s performance in the PA Tent.

1903: **Master Cariadoc**
Performance: Storytelling
Instructor: Pennsic Performing Arts
Fri Aug 5 04:30 PM Performing Arts Tent

Poems and stories presented in persona, as a period performer presenting to a period audience.

1904: **The Pennsic Mightier: Improv Workshop**
Performance: Theater
Instructor: Thl Aibhilin inghean Daibhidh
Tue Aug 2 01:00 PM, Wed Aug 3 01:00 PM, Thu Aug 4 01:00 PM, Fri Aug 5 01:00 PM
Location: Amphitheater

This improv workshop is designed to address intermediate and advanced level improv skills focused on creating unique characters, building relationships, committing to a scene, and exploring long-form improv. Long-form improv is a building block for work in *commedia* and sketch comedy. The character and scene work will improve your overall acting skills as well as building confidence in everyday life. This workshop will culminate in a performance on Friday 8/5 in the Performing Arts Tent; however, the performance is optional if you would prefer to attend the workshops without performing live. You must have prior improv experience (modern experience or prior Pennsic classes, etc.) and be familiar with the basics of "Yes, and" to participate in this class. Those without experience may be allowed at the instructor's discretion. You do not have to attend every workshop; however, different skills will be addressed each day and attendance at all is beneficial. The Friday workshop is mandatory if you would like to perform in the show. This class is for ages 18 and up; however, younger students may be allowed with both parental and instructor permission. Please attend the first workshop (with a parent, for those under 18) or contact the instructor in advance to participate.

Performing Arts and Music

2000: ***Bodhrán*: The Irish Frame Drum**
Performing Arts and Music, European
Instructor: Lady Líadan Liathán
Wed Aug 3 09:00 AM, Sun Aug 7 09:00 AM
Location: Battlefield Loud

Bodhránista Lady Líadan, a teacher for Irish Arts Academy of Indianapolis, shows you how to choose a drum and tipper, basic Irish rhythms, and how to not get kicked out of a session. Bring a drum if you have one. (Some loaners available.)

2001: **Busking: The Art of Street Performing**
Performing Arts and Music
Instructor: Dr Henry Best
Wed Aug 10 12:00 PM A&S 12

Performers: There's no venue so challenging, or rewarding, as the street. From the musician's open instrument case, to the magician's hat pass; from an intimate one-on-one moment, to a 200-person circle show, our panel of experts will share all the hard-won Precious Candy-Making Secrets of the professional street entertainer.

2002: **English Poetry: The Nuts and Bolts**
Performing Arts and Music, European
Instructor: Mistress Ursula Mortimer
Tue Aug 9 11:00 AM A&S 9

For readers and writers of poetry, the system of accents and rhymes in Early Modern English poetry, 1485-1603. We'll take apart some period examples and define all the jargon. When we're done, you'll be better equipped to write your own poems in these forms, appreciate beauty and meaning of poems of that period, and read them aloud with confidence.

2003: **How to Write Praise Poetry**
Performing Arts and Music
Instructor: Mistress Ursula Mortimer
Sun Aug 7 10:00 AM A&S 3

Praiseworthy deeds happen all the time in the SCA. What can you do if you notice someone being awesome? Write a praise poem and tell the world! This class offers a straightforward process for writers at any level to plan and deliver a praise poem, and resources for continuing to improve on your own. Novice, journeyman, or laureate, you are welcome.

2004: **Known World Players: Cast & Crew Call**
Performing Arts and Music, Multiple Cultures
Instructor: Master Lorcan Dracontius
Fri Aug 12 07:00 PM A&S 9

KWP: Pre-show staging. Cast & crew call, 7:00 pm.

2005: **Known World Recorder Ensemble**
Performing Arts and Music, European
Instructor: Thl Siri Toivosdotter
Mon Aug 8 03:00 PM, Tue Aug 9 03:00 PM, Wed Aug 10 03:00 PM
Location: Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 20, fee: $2.00.

Recorder players of intermediate and above abilities are invited to participate in this ensemble. Join us in having fun and making music together! We will meet for three rehearsals: Monday - Wednesday; dress rehearsal Thursday. More information and music on Facebook. Concert, 6 pm, Thursday, 8/11, in the PA Tent. Age limit: 12 and up. A limited number of soprano and alto recorders are available for loan. If you play more than one instrument, bring them all. Please bring a music stand if you have one; loaners available. Bring a 1/2 inch black binder. Sheet music (intermediate to advanced) will be provided. $2 for music packet, or free PDFs can be found on the Facebook group: Known World Recorder Ensemble. Email the instructors: THL Jolicia atte Northclyfe (washington.julie@gmail.com), and The Honorable Lady Siri Toivosdotter (JoniSyngs@gmail.com).

2006: **Music as Service in the SCA**
Performing Arts and Music, European
Instructor: Lady Jolicia atte Northclyfe
Fri Aug 5 03:00 PM A&S 9
Handout limit: 10.

This roundtable discussion will focus on ways that vocal and instrumental music can enhance the period atmosphere at SCA events. Ways to include music in SCA events, the pros and cons of performing solo, how to start an instrumental or vocal ensemble and other considerations will be discussed. Class is open to musicians and nonmusicians.

2007: **Pennsic Youth *Commedia* Dress Rehearsal**
Performing Arts and Music
Instructor: Pennsic Performing Arts
Fri Aug 12 01:00 PM Performing Arts Tent

Youth Commedia *Closed* Dress Rehearsal.

2008: **Raunch and Romance - CCt**
Performing Arts and Music, Multiple Cultures
Instructor: Baroness Ginevra Fiammetta di Silvestri
Thu Aug 4 07:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Take turns reading period and Scadian romantic and erotic poetry. Bring your sauciest stanzas, your lustiest limericks, and your amorous alliteration! We will provide some options to pick from, or feel free to bring your own! **18+ only.**

2009: **Lark In the Morning: Troubadour Poetry and Lore**
Performing Arts and Music: Bardic, European
Instructor: Master Morien MacBain
Thu Aug 4 11:00 AM A&S 7

A survey of the history and stories of the troubadour poets, rich in anecdote, and with reference to particular motifs and forms of their art. Special attention will be paid to the sestina form!

2010: **Alliteration in Period**
Performing Arts and Music: Bardic
Instructor: Lady Scholastica Joycors
Tue Aug 9 04:00 PM A&S 9

Alliteration is more than just tongue twisters. Look at some of the great writers in period like Shakespeare, Anglo-Saxon poetry, or even songs. Alliteration is a useful sound device that adds calm to a poem or draws attention to a phrase spoken or enhances the catchy cadence of a song. In this course, we will look at the many forms of alliteration and even write some of our own. May we join together merrily to explore some of the aspects of alliteration.

2011: **Bardic Circles 101**
Performing Arts and Music: Bardic
Instructor: Mistress Lucia Elena Braganza
Sun Aug 7 11:00 AM A&S 9
Handout limit: 15.

Entertainment for the people, by the people! Find out what a bardic circle is, the etiquette, where to find material, and how to participate. We won't actually be performing, but we will play a game to give you an idea of how to join in a bardic circle. If you'd like to try it for real, there's the Runestone Bardic Circle (Pennsic's Least Intimidating!) at 2 pm at Runestone Hill, so you can put your new knowledge and skills to use! For masks and distancing, we will be following the Pennsic CovidSafe guidance.

2012: **Bardic Coaching**
Performing Arts and Music: Bardic
Instructor: Master John Lyttleton
Thu Aug 4 04:00 PM A&S 9

Participants will perform 3 to 5 minutes of any material and receive personalized feedback and work on the piece.

2013: **Bardic Symposium 1: Introduction and Meet & Greet**
Performing Arts and Music: Bardic
Instructor: Pennsic Performing Arts
Mon Aug 8 12:00 PM A&S 9

Meet your fellow bards. While many of us already know each other, this will give newcomers a chance to match names to faces.
Day 1: Rehabilitating to Retiring Problematic Works: Sometimes a piece is fine when it's written. As time passes, the ideas or individual words it contains can have their meanings changed to something now considered unacceptable. Perhaps the performers themselves are not the same persons they once were. What to do with such works? Can they be reclaimed or adapted back to acceptability? Or is it necessary to leave them in the notebook of lost years?

2014: **Bardic Symposium 2: Bardic & the Post-Covid World**
Performing Arts and Music: Bardic
Instructor: Pennsic Performing Arts
Tue Aug 9 12:00 PM A&S 9

Bardic and the Post-Covid World:
Bardic was one of the few SCA activities that found ways to thrive during the pandemic. The ability to have online bardic activities helped to expand our community and attract many new performers. As we begin to discover our "new normal," how do we hold onto those positive changes? How do we re-enter the in-person bardic scene and integrate it with the online one? What bardic lessons have we learned - both as a community and an inter-kingdom subculture?

2015: **Bardic Symposium 3: Neurodiversity and the Bardic**
Performing Arts and Music: Bardic
Instructor: Pennsic Performing Arts
Wed Aug 10 12:00 PM A&S 9

Neurodiversity and the Bardic Arts: Not everyone sees, hears, or thinks in the same way. This can affect both performers and audience members. Are

there things the bardic community can do to make our activities more accessible for those who process information differently?

2016: **Bardic Symposium 4: Art of Constructive Criticism**
Performing Arts and Music: Bardic
Instructor: Pennsic Performing Arts
Thu Aug 11 12:00 PM A&S 9

The Art of Constructive Criticism: Giving constructive criticism is easier said than done. It can be a difficult and delicate art in and of itself. Inadvertently waffle stomping somebody is a danger. Framing or delivering your feedback in the wrong way can cause the opposite effect of what you wanted to achieve. How can we better give a critique that helps a bard improve while avoiding that which causes them to become discouraged?

2017: **Bardic Symposium 5: Improving Bardic Competitions**
Performing Arts and Music: Bardic
Instructor: Pennsic Performing Arts
Fri Aug 12 12:00 PM A&S 9

The Bardic Symposium is an open gathering for special forums, topics, and discussions for the Bardic Community.
Competitions are a primary activity in many kingdoms. Sometimes they can be a positive experience that encourages their participants. Then, there are the others. Is there a way this can be improved? How to keep the aspects that work while adjusting those that do not?

Wrapping Up: What can we improve? What's missing? What classes do we want to see taught that aren't? What topics do we want to discuss? How can we make the bardic arts and its class tracks even better?

2018: **Fundamentals of Performance**
Performing Arts and Music: Bardic, Multiple Cultures
Instructor: Lord Gavin Kent
Sun Aug 7 10:00 AM Performing Arts Tent

How do we bring ourselves to get up in front of others and *perform*? Who can do it, and what do you need to be able to do? **How** do you even start?

This class seeks to dispel some myths, offer a reassuring stepping stone into being a confident and competent performer, and explore how to engage with material in a way that brings both you and it to life. Appropriate for all performers from the brand new and aspiring, to the experienced and curious.

2019: **How to Write Poetry Like a Well-Mannered Brute!**
Performing Arts and Music: Bardic, Multiple Cultures
Instructor: Master Morien MacBain
Thu Aug 4 09:00 AM A&S 7

A poetry workshop for the aspiring heart! An introduction to various period-specific forms, devices, figurative language, the mysteries of enjambment, and the acrostic! Come with longing, leave with poems of your own devising!

2020: **Medieval Fan Fiction**
Performing Arts and Music: Bardic, Multiple Cultures
Instructor: Mistress Fiana of Clare
Tue Aug 9 10:00 AM A&S 5

A discussion of how "fan fiction" was produced and used in the Middle Ages; how we can produce it and use it in our Society. Topics will include the definition of fan fiction, its modern and pre-modern history, plus its techniques and authors. Time permitting, we will attempt our own fan fiction.

2021: **Pilgrimage History and Songs**
Performing Arts and Music: Bardic, European
Instructor: Thl Bugga Bilibit æt Elediche
Wed Aug 3 11:00 AM A&S 9

An overview of the practice of pilgrimage in history and the extant vocal music that came about to accompany it. We will specifically look at the *Llibre Vermell de Montserrat* and the *Cantigas de Santa Maria*, and themes throughout the *Cantigas*.

2022: **Runestone Bardic Circle Practice: Alternate Site**
Performing Arts and Music: Bardic
Instructor: Pennsic Performing Arts
Sun Aug 7 03:00 PM Performing Arts Rehearsal & CLassroom (PARC)

Runestone campus for "Runestone Bardic Circle Practice" in case of weather; see class for details.

2023: **SCA Ukulele**
Performing Arts and Music: Bardic, Multiple Cultures
Instructor: Lord Simon de Spaldyng
Sat Aug 6 04:00 PM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 30. Materials limit: 30.

Explore the ways ukuleles may be used for period and filk material. Learn basic chords and a few songs. Bring your ukulele. Handouts provided.

2024: **Singing Rounds**
Performing Arts and Music: Bardic, European
Instructor: Lady Elizabeth de Spaldyng
Tue Aug 9 03:00 PM Battlefield Loud
Handout limit: 50.

Practice singing rounds from the SCA period. Music reading not needed. Handouts provided.

2025: **The New Bard's Road Map**
Performing Arts and Music: Bardic
Instructor: Thl Drake Oranwood
Fri Aug 5 11:00 AM A&S 9

A how-to primer for new or aspiring bards. Developing a repertoire, finding performance opportunities, seeking mentors and patrons, gaining visibility, becoming part of the bardic community.

2026: **The Nitty Gritty Craft of Songwriting**
Performing Arts and Music: Bardic, Multiple Cultures
Instructor: Master Ciaran mac Breandain
Mon Aug 8 10:00 AM A&S 9
Handout limit: 20.

What comes first, the music or the words? Have you ever wanted to be a songwriter? Stuck and need help with the creative process? Come join two experienced songwriters for a conversation on the details of songwriting. We'll discuss ideas and inspiration, types of songs, writing a compelling story, music, and other nitty-gritty details.

2027: ***Waka*: Ancient, Med. Japanese Poetry and Poetics**
Performing Arts and Music: Bardic, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Wed Aug 10 10:00 AM A&S 9
Handout limit: 20, fee: $1.00.

Poetry from classical love poems and *Noh* chant to popular songs. Learn metric structure, seasonal words, and pillow words. Learn to play poetry games. Poetry was a central part of pre-modern Japanese social and political life. Learn poetic language used in writing classical and medieval Japanese poetry such as *kigo*, *kiriji*, and *makura-kotoba*. Topics: (1) the typical subject matter for poetry in Japan, (2) the structure for several types of pre-modern poetry, and (3) occasions for writing poetry including poetry contests and poetry parties. Try writing poems for yourself! Learn the basics of writing poems in pre-modern Japanese poetic forms in either English or Japanese.

2028: **Writing a Sonnet**
Performing Arts and Music: Bardic, European
Instructor: Mistress Dorigen of the Grey Gate
Tue Aug 9 10:00 AM A&S 15

An overview of the form and a group exercise in writing a sonnet.The sonnet is a versatile building block for period poetry. We will examine the history and examples of the form and work on a group effort at sonnet writing.

2029: **Characters of *Commedia* Workshop**
Performing Arts and Music: Commedia, European
Instructor: Thl Cael O'Conaill
Sun Aug 7 02:00 PM Amphitheater

Come gather with other *Commedia* enthusiasts and beginners to learn more about the characters of *commedia dell'arte*! We will be working with personal motivations, movement styles and attitudes to help actors better portray their favorites, or find a new character to enjoy!

2030: ***Commedia* in a Cultural Context**
Performing Arts and Music: Commedia, European
Instructor: Thl Niccolò Bartolazzi
Wed Aug 10 12:00 PM Amphitheater

Better understand the plot, the characters, and the setting of *commedia dell'arte* by viewing this theatrical artform in the context of late 16th-century Italian culture and traditions and why this comedic farce both used and shared societal norms and expectations.

2031: **Fixing the Problems in Scala's *Scenarios***
Performing Arts and Music: Commedia, European
Instructor: Master Anton of Winteroak
Sun Aug 7 11:00 AM Amphitheater
Handout limit: 20.

We look at the comic *Commedia dell'Arte* scenarios in Flaminio Scala's 1611 collection and enumerate and fix the types of recurring problems for reading and performance. This includes actions that modern audiences reject, wrong and missing entrances, ambiguous pronoun antecedents, missing scenes, jokes lost in time, motive indications, backstories not matching the play, making it active voice, and adding names to the unnamed.

2032: **Introduction to *Commedia***
Performing Arts and Music: Commedia, European
Instructor: Thl Avelina del Dolce
Tue Aug 9 12:00 PM Amphitheater

You may see us perform at the Performing Arts Amphitheater and Pavilion at Pennsic, SCA events, feasts, and parties. So, are you curious about "those *commedia* performers?" This class will cover the basics of *commedia dell'arte* to prepare for Iron *Commedia*. Students in this class will learn about the characters and then will have a chance to do various character development exercises. You don't want to miss the foolish fun!

2033: **Iron *Commedia*: Creating a New 16th-Century Play**
Performing Arts and Music: Commedia, European
Instructor: Thl Avelina del Dolce
Tue Aug 9 01:00 PM Amphitheater

If you've ever laughed at the zany antics of improvisational *commedia dell'arte*, if you just love improvisation or if you want to challenge yourself and try something new, come to Iron *Commedia*! Open to all participants, Iron *Commedia* is not a competition – it is a group challenge where we will craft, cast, and perform a brand new *commedia* play in just one afternoon with its world premiere at the Performing Arts Amphitheater that same day!

2034: **Magic and Mysticism in *Commedia* Scenarios**
Performing Arts and Music: Commedia, European
Instructor: Thl Avelina del Dolce
Wed Aug 10 05:00 PM A&S 9

Haunting by "ghosts," magic tricks, and palmistry... Did you know that certain *commedia* scenarios by Flaminio Scala incorporate these fantastical elements and more? Join THL Avelina del Dolce for an engaging class about the magic and mysticism found in historical *commedia dell'arte* scenarios.

2035: **Making *Commedia* Happen in the SCA: A Roundtable**
Performing Arts and Music: Commedia, European
Instructor: Baroness Sophia the Orange
Sun Aug 7 05:00 PM A&S 9

Come hear from *commedia* veterans about what worked and what didn't in an organized discussion covering recruiting and keeping a troupe together, costuming and masks, writing scenarios, finding documentation, participating in A&S fairs, working with event staff for performance space, and where in the world to start.

2036: **Pennsic Youth *Commedia dell'Arte***
Performing Arts and Music: Commedia, European
Instructor: Thl Cael O'Conaill
Sun Aug 7 09:00 AM, Mon Aug 8 09:00 AM, Tue Aug 9 09:00 AM, Wed Aug 10 09:00 AM, Thu Aug 11 09:00 AM, Fri Aug 12 09:00 AM
Location: Amphitheater

Young adults will learn the art of *commedia dell'arte* while practicing and creating skits that will be performed at the end of the week. Ages 13-17.

2037: **Recurring Bits in Scala's Comedies**
Performing Arts and Music: Commedia, European
Instructor: Master Anton of Winteroak
Wed Aug 10 11:00 AM Amphitheater

Handout limit: 20.

In 1611 Flaminio Scala published a collection of 50 *Commedia dell'Arte* play outlines, which some scholars believe were performed over the period from 1585 to 1604. The first forty of these are comedies which have some bits specified that appear (with variations) in multiple plays. Here we will look at these bits and discuss and play with ideas for who and when to use these bits in these and other plays.

2038: **Stage Combat for Theater (Slaps Punches and Falls)**
Performing Arts and Music: Commedia
Instructor: Master Ullliam (Liam) MacantSaoir
Sat Aug 6 12:00 PM Amphitheater
Handout limit: 15.

A class for those in theater and *Commedia* to learn how to safely use slaps, punches, and falls on the stage and make them look real to the audience. it is suggested that you wear clothing that it is ok to get dirty in. We would prefer that attendees be 16 or older, or be accompanied by an adult.

2039: **16th-C Dance Music Forms (Pavan, Salterello, Etc.)**
Performing Arts and Music: Instrumental Music, European
Instructor: Master Albrecht Catsprey
Tue Aug 9 03:00 PM Performing Arts Rehearsal Tent (PART)

This class will teach acoustic instrumental musicians to read any 16th-century tune and convert it to the different dance forms. The ability to read music and familiarity with your acoustic instrument will be a must. We will play at A=440.

2040: **16th-Century Arbeau Historical Field Drum Class**
Performing Arts and Music: Instrumental Music, European
Instructor: Master Albrecht Catsprey
Tue Aug 2 10:00 AM Battlefield Loud

Class for drummers who own and play historical field drum (this is the rope tension drum with sticks), including *tupan* (aka *davul, tapan, atabal* or *tabl*) with drum sticks. The class will study the only historical manuscript instructions on both military and dance rhythms. Possible coordination to support one of the field battles as a historical drum corps.

2041: **Advanced Beginner Dumbek**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Lady Zakiyyah Ayagachin Al-Sharq
Fri Aug 5 01:00 PM Touch The Earth

Lady Zakiyyah (a.k.a. Kazuki) will help you get comfortable with that drum and have fun. Play Middle-and-Near-Eastern rhythms; stay flexible! Open to all ages.

2042: **An Introduction to Indian Rhythms I**
Performing Arts and Music: Instrumental Music, Far Eastern
Instructor: Ali Al-Azim
Sun Aug 7 03:00 PM, Mon Aug 8 03:00 PM
Location: Touch The Earth

Learn about Indian rhythm instruments, their history, how they are played and how to play with them. Bring your instrument and learn some new rhythms.

2043: **An Introduction to Indian Rhythms II**
Performing Arts and Music: Instrumental Music, Far Eastern
Instructor: Ali Al-Azim
Sun Aug 7 04:00 PM, Mon Aug 8 04:00 PM
Location: Touch The Earth

Learn about Indian rhythm instruments, their history, how they are played and how to play with them. Bring your instrument and learn some new rhythms.

2044: **Beginner Celtic Trad. Music Session**
Performing Arts and Music: Instrumental Music, European
Instructor: Heidi
Wed Aug 3 02:00 PM Performing Arts Rehearsal & CLassroom (PARC)

Meet other traditional Celtic music players at this beginner's class! Play some slower tempo Celtic tunes and meet other players at Pennsic. Set list: Waltz: {*South Wind; Planxty Irwin*} Jig Set: {*Black Rogue; Jim Wards; Kesh Jig*} Reel Set: {*Rolling in the Ryegrass*(*Shannon Breeze*); *Earls Chair; Otter's Holt*} Polka Set: {*Britches Fulla Stitches; John Ryan*} Horn Pipes: {*Humors of Tullycrine; Chief O'Neils; Isle of Man*} Air: *Parting Glass*

2045: **Beginner Middle Eastern Hand Drumming**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Lord Jonathan Bowman
Sat Aug 6 09:45 AM, Sun Aug 7 09:45 AM, Mon Aug 8 09:45 AM
Location: Touch The Earth

This is a beginner's class for dumbek and frame drums. Learn to hold and hit the drum. Popular rhythms will be explained, then played together. This is the perfect class for first timers of all ages. **You must bring your own drum.**

2046: **Circle Drumming**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Lady Zakiyyah Ayagachin Al-Sharq
Tue Aug 9 04:00 PM Touch The Earth

Let's have fun circle drumming. We will create songs, using Near-Eastern rhythms as base - well, most of the time - and play around them. Open to all levels. Bring any type of drums. Kids are welcome, but please bring your grownup.

2047: **Frame Drumming 101**
Performing Arts and Music: Instrumental Music
Instructor: Lord Tommaso Franceschi
Fri Aug 5 11:00 AM Battlefield Loud,
Tue Aug 9 01:00 PM Performing Arts Rehearsal Tent (PART)

Tar, bendir, lag-na, Patayani thappu . . . Frame drums are built and played every where/when we study. We'll introduce some of the more common varieties of hand drums as well as their fundamental techniques. Some discussion of stick-played drums is included, but this is not the emphasis. *Bodhrans* are allowed but not recommended. A limited number of loaner drums will be available.

2048: **Gathering of the Louds**
Performing Arts and Music: Instrumental Music, European
Instructor: Mistress Deonna von Aachen
Fri Aug 5 02:00 PM, Mon Aug 8 09:00 AM, Wed Aug 10 09:00 AM
Location: Performing Arts Rehearsal Tent (PART)

Shawms, sackbutts and curtals, oh my. Players of loud Renaissance instruments gather just for fun to play different styles of music at each session such as *intradas* and other instrumental processionals as well as polychoral music. Not sure what these instruments are? Come listen. Due to Covid concerns, instruments will **not** be available to share, but this is not a class for beginners. A reading knowledge of music is necessary. Bring a chair, music stand, and clothespins.

2049: **Hafla Songs for All Instruments by Lady Melissa!**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Lady Melissa of Orluk Oasis
Mon Aug 8 03:00 PM Middle Eastern Tent
Handout limit: 20, fee: $2.00.

It has been 2 years! Dust off that *darbuka*. Polish that flute. Clean that clarinet. Let's get used to playing hafla classics together. Sheet music available for purchase or to borrow.

2050: **Hafla Songs for All Instruments by Lady Melissa!**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Lady Melissa of Orluk Oasis
Tue Aug 9 01:30 PM Touch The Earth
Handout limit: 20, fee: $2.00.

It has been 2 years! Dust off that *darbuka*. Polish that flute. Clean that clarinet. Let's get used to playing hafla classics together. Sheet music will be available!

2051: **Here. Play This. Now.**
Performing Arts and Music: Instrumental Music, European
Instructor: Thl Siri Toivosdotter
Mon Aug 1 01:00 PM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 30, fee: $1.00. Materials limit: 30.

Sight-reading class for recorders or other C and F instruments. Bring a music stand, or use one of our loaners. Safe space for honing your sight-reading skills.

2052: **History and Handling of the Hurdy Gurdy**
Performing Arts and Music: Instrumental Music
Instructor: Meliha
Tue Aug 9 01:00 PM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 20.

Learn the history and development of this unique instrument via iconography, as well as the basic anatomy and playing. Questions welcome!

2053: **Instrumental Music in 15th-Century Florence**
Performing Arts and Music: Instrumental Music, European
Instructor: Lady Barbara Santangelo da Vignola
Mon Aug 8 12:00 PM Performing Arts Rehearsal Tent (PART)
Handout limit: 20, fee: $2.00.

A survey and discussion of instrumental music in a 15th-century *chansonnier* from Florence. A discussion of sources and composers.

2054: **Intermed/Advanced Celtic Traditional Music Session**
Performing Arts and Music: Instrumental Music
Instructor: Heidi
Tue Aug 9 07:00 PM Mermayde Keep - Ceanndána Tavern (E16)

An intermediate/advanced Celtic/Irish/Scottish traditional music class for folks who have played at sessions and can play tunes at a moderate tempo. Play some Celtic tunes and meet other players at Pennsic! **Age 21+.**

2055: **Janissary Music Class**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Master Osman
Tue Aug 2 10:00 AM, Wed Aug 3 10:00 AM
Location: Performing Arts Rehearsal Tent (PART)

Two to three traditional Ottoman marches will be taught for brass horns, reed *zurnas, davul* and *nakara* drums, cymbals, and voice. The songs to be taught are *Ceddin Deden, Genc Osman*, and *Hucum* march. Perfect for those who have marching band experience and want to make a big noise.

2056: **Known World Players Pit Ensemble Rehearsal**
Performing Arts and Music: Instrumental Music
Instructor: Lady Jolicia atte Northclyfe
Wed Aug 10 04:00 PM Performing Arts Rehearsal & CLassroom (PARC)

The Known World Players pit musicians will hold a rehearsal for this year's production of *Wyrd Sisters*.

2057: ***Mehteran*: Ottoman Janissary Band**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Master Osman
Thu Aug 4 10:00 AM, Fri Aug 5 10:00 AM, Sat Aug 6 10:00 AM
Location: Performing Arts Rehearsal Tent (PART)

The *Osmanlı Mehter Takımı* (Ottoman Janissary Band) studies music and history of the Ottoman *Mehter* military marching band from the 14th-17th century. The *Mehteran* will learn the historic Ottoman songs, *Ceddin Deden*, *Osman Pasa*, and *Nevâ-Ceng-i Harbî* which are played on *zurna, davul*, horns, cymbals, and kettledrums, and sung by a choir, and will learn the historic Janissary march for performance at Pennsic. Brass horn players, percussionists and singers are welcome and encouraged to participate. Further details on the *Mehteran* Facebook Group: https://www.facebook.com/groups/134233213955988/

2058: **Middle Eastern Drumming**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Samir
Sun Aug 7 04:15 PM, Tue Aug 9 02:00 PM, Thu

Aug 11 02:00 PM
Location: Middle Eastern Tent

After a brief review of basic drumming techniques, the classes will concentrate on rhythms that have the same time signature, starting with the basic forms of the rhythms. More complex variations of the different rhythms will be covered for intermediate drummers, including more advanced drumming techniques. A limited number of handouts will be available on a first come basis. A Google docs copy of the handouts can be obtained by sending an email request to briansbeaman@gmail.com.

2059: **Middle Eastern Melodies**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Samir
Mon Aug 8 02:00 PM, Wed Aug 10 02:00 PM, Fri Aug 12 02:00 PM
Location: Middle Eastern Tent

The following list of melodies will be covered on the days listed below. Bring your favorite melody instrument or bring a drum if you are willing and interested. A limited number of handouts will be available on a first-come basis. A Google docs copy of the handouts and MP3 files of the songs can be obtained by sending an email request to briansbeaman@gmail.com.

Song Name	Origin	Class Date
El Sueno Di La Hija,	Sephardic,	8/8/2022;
Hija Mia Mi Querida,	Sephardic,	8/8/2022;
Por Que Llorax,	Sephardic,	8/8/2022;
Al Leyla Helwa,	Bedouin,	8/10/2022;
Bint El Chalabiya,	Arabic,	8/10/2022;
Fog El Nakel,	Arabic,	8/12/2022;
El Helwa Di,	Arabic,	8/12/2022;
Nehna Wel Amar Jiran,	Arabic,	8/12/2022

2060: **My Ukulele Is a Guitar**
Performing Arts and Music: Instrumental Music, European
Instructor: Lord Tommaso Franceschi
Mon Aug 8 01:00 PM Performing Arts Rehearsal & CLassroom (PARC)

The history of the Renaissance 4-course guitar and its direct descendant the baritone ukulele. The story of the lute's much lesser-known cousin, its surviving music, and its general disreputation.

2061: **Pennsic Instrumental Youth Consort**
Performing Arts and Music: Instrumental Music, European
Instructor: Thl Cynthia Anne of Silver Lakes
Sat Aug 6 09:00 AM, Sun Aug 7 09:00 AM, Mon Aug 8 09:00 AM, Tue Aug 9 09:00 AM, Wed Aug 10 09:00 AM
Location: Performing Arts Rehearsal & CLassroom (PARC)

The Pennsic Youth Instrumental Consort is open to all pitched and percussion instruments played by musicians ages 12-19. All levels of playing are welcome, though a basic understanding of how to read music for your instrument is required. We will learn between three and five pieces from within SCA period. The Consort will be led by THL Cynthia Anne of Silver Lakes, who is also a music teacher in modern life. We will begin rehearsals on Saturday of War Week, though PDFs of the music for performance can be obtained beginning in July by contacting THL Cynthia.

2062: **Playing 15th-Century Florentine Instrumental Music**
Performing Arts and Music: Instrumental Music, European
Instructor: Lady Barbara Santangelo da Vignola
Mon Aug 8 01:00 PM Performing Arts Rehearsal Tent (PART)
Handout limit: 15, fee: $3.00.

Let's read some music from the 15th-century Florentine *Chansonnier*. Intermediate to advanced instrumental skills needed. Wind or string instruments are best suited to this, but not limited to these. Please bring your own instrument and stand.

2063: **Pre-16th-Century Musical Modal Improvisation**
Performing Arts and Music: Instrumental Music, Multiple Cultures
Instructor: Master Albrecht Catsprey
Tue Aug 2 01:00 PM, Thu Aug 4 01:00 PM, Sat Aug 6 01:00 PM, Mon Aug 8 01:00 PM, Wed Aug 10 01:00 PM, Fri Aug 12 01:00 PM
Location: Cafe Marhaba (Food Court Near Barn)
Handout limit: 10.

Musician class for acoustic instruments to learn medieval modal improvisation that will teach the student to create melodies on the spot for both free form and structured rhythmic forms. Students are required to be very familiar with their instruments. Reading music is not required but really helps, especially your major and natural minor scales.

2064: **Recorder Jam with Siri! Part 1**
Performing Arts and Music: Instrumental Music, European
Instructor: Thl Siri Toivosdotter
Wed Aug 3 01:00 PM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 30, fee: $1.00.

Play recorders with others in a group setting and read through Renaissance literature. In a 1.5-hour session, we will focus on beginner/easy sequential drills. Bring a music stand (some loaners available) and your instrument or use a loaner (Soprano, Alto, Tenor or Bass). You might wish to try a different instrument. New (Harmony brand) soprano recorders will be available for $4. Youth welcome!

2065: **Recorder Jam with Siri! Part 2**
Performing Arts and Music: Instrumental Music, European
Instructor: Thl Siri Toivosdotter
Thu Aug 4 01:00 PM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 30, fee: $2.00.

Play recorders with others in a group setting and read through Renaissance literature in four parts. Bring a music stand (some loaners available) and your instrument or use a loaner (Soprano, Alto, Tenor or Bass). You might wish to try a different instrument. New (Harmony brand) Soprano recorders will be available for $4.

2066: **Seven Rhythms of Pennsic Apocalypse**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Ziggy
Sat Aug 6 11:00 AM, Sun Aug 7 11:00 AM, Mon Aug 8 11:00 AM
Location: Touch The Earth

This is a beginner drumming class. Learn the basic rhythms used most often in drum circles and music within the SCA. This is a 3-part class that teaches different rhythms each day. **Bring your own drum**.
Day 1- *Saidi, Beladi, Maqsum*
Day 2- *Chiftitelli, Masmoudi*
Day 3- *Ayub, Malfouf*

2067: **String Theory**
Performing Arts and Music: Instrumental Music
Instructor: Master Brendan O Corraidhe
Fri Aug 5 12:00 PM, Thu Aug 11 11:00 AM
Location: Performing Arts Rehearsal & CLassroom (PARC)

How do vibrating string instruments really work? For players (and aspiring players) of plucked, strummed, and bowed string instruments, an understanding of the “what’s really going on physically” can be very enlightening. Practical tips for technique and practice will also be shared.

Class will also include a discussion of the medieval understanding of what was going on in the context of Aristotelian (as opposed to modern Newtonian) physics. Mathematical and scientific concepts limited to length, mass, tension, and simple fractions.
Instructor has been playing guitar since the 1970s and teaching (and performing in the SCA) since the '80s, when he was an engineering student.

2068: **The Walking Dum: Post-Apocalypse**
Performing Arts and Music: Instrumental Music, Middle Eastern
Instructor: Ziggy
Sat Aug 6 01:00 PM, Sun Aug 7 01:00 PM, Mon Aug 8 01:00 PM, Tue Aug 9 12:00 PM
Location: Touch The Earth

This is a begintermediate/pre-advanced drumming class. Learn rhythms beyond the usual that you hear all the time. Class alternates between odd and even count rhythms. **Bring your own drum**.
Day 1- *Samai* (10/8), *Chaka* (6/8), *Curcuna (Jurjuna)* (6/8), others as time permits.
Day 2- *Karsilama* (9/8), *Laz* (7/8), reverse-*Laz* (7/8), others as time permits.
Day 3- *Samai* (10/8), *Chaka* (6/8), *Curcuna (Jurjuna)* (6/8), others as time permits.
Day 4- *Karsilama* (9/8), *Laz (7/8)*, reverse-*Laz* (7/8), others as time permits.

2069: ***Chorulus Pennsicus* Rehearsals**
Performing Arts and Music: Rehearsal, European
Instructor: Thl Siri Toivosdotter
Sat Aug 6 04:00 PM, Sun Aug 7 04:00 PM, Mon Aug 8 04:00 PM, Tue Aug 9 04:00 PM, Wed Aug 10 04:00 PM
Location: Camp Lochmere (N`18)

Rehearsals for *Chorulus Pennsicus* Pennsic 49. Audition-only select choir. Previous choral experience required. Rehearsals are in Camp Lochmere, N-18. Auditions for Pennsic 50 CP are scheduled. Check THING for further details.

2070: ***Commedia* All Stars Rehearsal**
Performing Arts and Music: Rehearsal, European
Instructor: Baroness Sophia the Orange
Sat Aug 6 11:00 AM, Sun Aug 7 11:00 AM, Mon Aug 8 11:00 AM, Tue Aug 9 11:00 AM, Wed Aug 10 11:00 AM, Thu Aug 11 11:00 AM
Location: Battlefield Loud

Rehearsal for *Commedia* All Stars troupe: Saturday, Aug. 6, through and including Thursday, Aug. 11, daily, from 11:00 am - 1:00 pm.

2071: ***Il Titolo Provvisorio* Dress Rehearsal**
Performing Arts and Music: Rehearsal, European
Instructor: Thl Cael O'Conaill
Tue Aug 9 12:00 PM Performing Arts Tent

ITP Dress Rehearsal.

2072: **Known World Choir Rehearsal**
Performing Arts and Music: Rehearsal
Instructor: Pennsic Performing Arts
Thu Aug 4 10:00 AM, Fri Aug 5 10:00 AM, Sat Aug 6 10:00 AM, Sun Aug 7 10:00 AM, Mon Aug 8 10:00 AM, Tue Aug 9 10:00 AM, Wed Aug 10 10:00 AM
Location: Performing Arts Rehearsal & CLassroom (PARC)

Closed rehearsal for the Known World Choir.

2073: **Known World Choirs Recording and Rehearsal**
Performing Arts and Music: Rehearsal, European
Instructor: Thl Siri Toivosdotter
Thu Aug 11 12:00 PM Performing Arts Tent

Children, Youth, *Chorulus Pennsicus* and KWC will record/rehearse in this order in preparation for their concert on Thursday, Aug 11.

2074: **Pennsic Youth Theatre Dress Rehearsal**
Performing Arts and Music: Rehearsal
Instructor: Pennsic Performing Arts
Fri Aug 12 12:00 PM Performing Arts Tent

Closed dress rehearsal for Youth Theatre.

2075: ***i Sebastiani* Closed Rehearsal**
Performing Arts and Music: Rehearsal, European
Instructor: Pennsic Performing Arts
Fri Aug 5 03:00 PM Amphitheater,
Sun Aug 7 02:00 PM Performing Arts Tent,
Mon Aug 8 01:00 PM Amphitheater

Rehearsal: Traditional 16th-century Italian *commedia dell’arte*.

2076: **Beginner Tarot Reading**
Performing Arts and Music: Storytelling, European
Instructor: Anaya Renarde
Mon Aug 8 03:00 PM A&S 18
Handout limit: 20.

Brief discussion of the historical context of tarot. Focus of the class will be on learning tricks to quickly learn to read the cards for divination.

2077: **Storytelling 101: Dressing the Bones**
Performing Arts and Music: Storytelling
Instructor: Lady Scholastica Joycors
Sun Aug 7 12:00 PM A&S 9

Many people think that all they have to do is open their mouths and out will pour a great story. This is rarely the case. To become a good storyteller we

need to start at the beginning by working with the bones or, in other words, the basic elements of what makes a good story. In this class, we will work with the basic bones of the story and learn how to dress.

2078: **Telling Stories as Your Persona**
Performing Arts and Music: Storytelling, Multiple Cultures
Instructor: Master Cariadoc
Fri Aug 5 03:00 PM A&S 6,
Wed Aug 10 04:00 PM A&S 5

How to tell stories in a way that creates the illusion of a period story being told to a period audience, along with a discussion of sources.

2079: **Text to Telling**
Performing Arts and Music: Storytelling
Instructor: Master Brendan O Corraidhe
Fri Aug 5 01:00 PM, Wed Aug 10 02:00 PM
Location: A&S 9

I discuss a simple (if time-intensive) process for taking source material and turning it into a powerful performance, using as case studies two of my pieces. One, "Gawain and the Green Knight" (which I have performed - in full kit - for the Brit Lit classes at the college where I work), was worked up over a period of six months. It's a 30-minute prose rendition of the famous tale of knightly virtues, attempted seduction, and sorcery. Here's the first part: https://www.youtube.com/watch?v=7mG4MnMZwtM The second, "The Death of The Cid," was cooked up *literally overnight*, but resulted in me being named as Queen's Champion the next weekend. I performed it at Pennsic, where a Crown Prince sought me out afterward to thank me.

2080: **Tossing the Bones: Improvisational Storytelling**
Performing Arts and Music: Storytelling
Instructor: Lady Scholastica Joycors
Thu Aug 11 10:00 AM A&S 9

In this class, we will shake things up a bit while using improvisational techniques to create stories from the ground up. A fun class that will shake up your fears about creating stories by yourself or in a group.

2081: **Elizabethan Theater Sound Effect Petting Zoo**
Performing Arts and Music: Theater
Instructor: Tristan le Chanticler
Sun Aug 7 04:00 PM Amphitheater

Meet the wind, rain, thunder, earthquake, birds, and some music that are appearing in this year's Known World Player's production of Terry Pratchett's *Wyrd Sisters*.

2082: **Farce & *Fabulae*: Comedic Theatre of Ancient Rome**
Performing Arts and Music: Theater, European
Instructor: Thl Niccolò Bartolazzi
Fri Aug 12 11:00 AM A&S 9

Explore millennia-old humor of Roman theatre from the great playwrights Plautus and Terence to the masked improvised comedy of Atellan Farce.

2083: **Introduction to Improv**
Performing Arts and Music: Theater
Instructor: Thl Aibhilin inghean Daibhidh
Tue Aug 2 10:00 AM Amphitheater

Get comfortable performing by learning the basics of improv! We will learn the basic "rules" of improv with warmups, and play fun improvised games with the group (like "Whose Line is it Anyway"). Improv skills can help your bardic or theater performance and are helpful for anyone who needs to speak in front of a group!

2084: **KWP Auditions: *Romeo and Juliet* for Pennsic 50**
Performing Arts and Music: Theater
Instructor: Lady Perronnelle de Croy
Wed Aug 10 04:00 PM, Fri Aug 12 02:00 PM
Location: Performing Arts Tent

Come audition for one the Bard's most memorable pieces to be performed under the stars. All ability levels welcome. We are very interested in having teens play the teen roles of Romeo, Juliet, Tybalt, etc., with parent's permission. Please have a relevant monologue of 2 minutes or less ready. The audition will also include reading selected scenes and simple choreography for the roles which include fight scenes. Be prepared to stay for the entire time block and wear clothes that you can move in.

2085: **KWP Pennsic Readers' Theater: Open Adult Rehearsal**
Performing Arts and Music: Theater, European
Instructor: Pennsic Performing Arts
Thu Aug 4 02:00 PM A&S 9,
Fri Aug 5 10:00 AM Performing Arts Tent

Known World Players Readers' Theatre provides a low-stress opportunity and theater experience by creating a staged reading of the script *The Ecclesiazusae; or Female Parliament*. A staged reading is a performance where the actors perform with the script in their hand and there are no props, costumes, scenery, or special lighting. No audition is necessary; attend both rehearsals. To be performed on Friday 8/2 in the Performing Arts Tent at 7 pm. Sponsored by Known World Players.

2086: ***Kyōgen*: Small Troupe Comic Improv Theatre**
Performing Arts and Music: Theater, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Sat Aug 6 01:00 PM Amphitheater
Handout limit: 20, fee: $1.00.

Try out small troupe medieval Japanese improvisational comic theatre. If you like over-the-top comic acting, then *kyōgen* is for you! Ridicule the powerful. Expose human foibles and social problems. Stock characters with minimal sets and props perform burlesque, farce, satire, and slapstick comedy. Learn about stock characters, theatrical devices, common themes, rhythmic structure, comic theory, and more! *Kyōgen* is an accessible and easy-to-stage genre of Japanese theatre. *Kyōgen* dates to at least the fourteenth century and is a living theatre today. *Kyōgen* frequently lampooned the powerful people who sat in the audience. Learn about stage geography, scripting, types of plays, types of characters, acting conventions, and more. Discover *kyōgen* with as few as two speaking roles, and plays lasting from ten minutes to an hour.

2087: **Medieval Drama**
Performing Arts and Music: Theater, European
Instructor: Mistress Fiana of Clare
Sat Aug 6 10:00 AM A&S 8
Handout limit: 25, fee: $1.00.

A brief introduction to formal medieval drama, including mystery, morality, and miracle plays. Focus is on English and European plays.

2088: **Miraculous, Mysterious, Medieval Theatre**
Performing Arts and Music: Theater, European
Instructor: Lady Katherine Coscombe
Sat Aug 6 03:00 PM A&S 9
Handout limit: 15.

A look at the death and rebirth of theatre in the Middle Ages, from religious condemnation to church-sponsored epic pageants and passion plays.

2089: **NOT You Billy: Elizabethan Theatre Beyond the Bard**
Performing Arts and Music: Theater, European
Instructor: Lady Katherine Coscombe
Tue Aug 9 11:00 AM Amphitheater
Handout limit: 15.

Shakespeare is not the only playwright to know from the 16th-C English stage. Explore other notable figures of Elizabethan Theatre.

2090: **Pennsic Youth Theatre**
Performing Arts and Music: Theater
Instructor: Lady Edekyn O Fierhie
Sun Aug 7 10:00 AM, Mon Aug 8 10:00 AM, Tue Aug 9 10:00 AM, Wed Aug 10 10:00 AM, Thu Aug 11 10:00 AM, Fri Aug 12 10:00 AM
Location: Amphitheater

For kids ages 5-12 interested in exploring their creative and theatrical sides through story telling, acting, and producing their very own play! Come join us as we build a theatre show from the ground up, giving younger kids a creative outlet for all that pent-up camping energy! Children 12 and under must have a parent or guardian present.

2091: **Play's the Thing! Drama and Improv for Ages 5-13**
Performing Arts and Music: Theater
Instructor: Thl SaehildR barngothR
Thu Aug 11 11:00 AM Amphitheater

Dramatic games, musical moments, and improv activities for kids aged 5-13. Parents must be in attendance for children under 12 years of age.

2092: **Sanskrit Theatre of India**
Performing Arts and Music: Theater, Far Eastern
Instructor: Lady Katherine Coscombe
Thu Aug 11 11:00 AM A&S 9
Handout limit: 20.

An introduction to Classical Indian Theatre, the oldest form of theatre in Asia. We will look at its origins, underlying philosophy/religious connections, production practices, and several notable personages.

2093: **Shakespeare Monologues – for Fun and Auditions**
Performing Arts and Music: Theater, European
Instructor: Tristan le Chanticler
Fri Aug 5 10:00 AM Amphitheater,
Sun Aug 7 12:00 PM Performing Arts Tent

An easy, no-pressure way to start – or brush up. Need a speech to audition for Pennsic 50 Romeo and Juliet? We have dozens - all taken from that play. Free copies for the asking. And coaches. Our handouts include "translations" to demystify Shakespeare's weird words and phrasing. We'll have experienced actors on hand to help you, answer questions, and let you have fun with the, frankly, completely bonkers Romeo and Juliet plot points.

2094: **Shakespearean Original Pronunciation**
Performing Arts and Music: Theater, European
Instructor: Mistress Ursula Mortimer
Sat Aug 6 10:00 AM A&S 5

Shakespeare's actors did NOT speak like Sir Ian McKellen. But what did they sound like, and how do we know? The class will include a demonstration of the reconstructed Shakespearean Original Pronunciation (OP), details of how it was unearthed and how it's being performed today, and practice notes for learning to speak it.

2095: ***Skomorokh*: Comedic Minstrel Theatre of E. Europe**
Performing Arts and Music: Theater, European
Instructor: Thl Niccolò Bartolazzi
Wed Aug 3 12:00 PM Amphitheater

With an unbroken lineage spanning more than six centuries, learn of the *skomorokhi*, the oft-persecuted minstrels, buffoons, harlequins, musicians, and puppeteers of medieval and Renaissance Eastern Europe!

2096: **Theater Directors' Symposium**
Performing Arts and Music: Theater
Instructor: Tristan le Chanticler
Mon Aug 8 02:00 PM A&S 9

Ever wanted to direct at Pennsic? Do you have experiences to share? Join a discussion of scripts, dreams, and teams that build memorable theater. All welcome!

2097: ***Chorulus Pennsicus* Open Auditions for Pennsic 50**
Performing Arts and Music: Vocal Music, European
Instructor: Thl Siri Toivosdotter
Sun Aug 7 12:30 PM Performing Arts Rehearsal Tent (PART)

Open auditions for anyone interested in auditioning for the select choir, *Chorulus Pennsicus* at Pennsic 50, directed by Mistress Arianna Morgan. Previous choral singing experience is expected. Those who audition will need to sing a short piece that demonstrates their vocal abilities, and perform a short sight-reading exercise.

2098: **How to Sing, Plus How to Sing This New Piece**
Performing Arts and Music: Vocal Music, European
Instructor: Lord Geoffrey of Exeter
Sun Aug 7 01:00 PM Performing Arts Rehearsal & CLassroom (PARC)

Join Lord Geoffrey of Exeter, former Queen's Bardic Champion of the Kingdom of the East, for two classes in one! First, we will learn some pointers about good group singing technique, focused on vocal projection, tuning, blend, breathing and dynamics. Second, we

will learn a piece written by Lord Geoffrey for multiple vocal parts, written with SCA use in mind and using a period text. To get a sense of previous works by Lord Geoffrey (mka David Yardley) in advance of the class, you can find samples of his professionally-recorded albums of compositions online, "New Carols and Songs for Chaucer's Pilgrims" and "The Lost Codex of Avalon".

2099: **Late Period Rounds**
Performing Arts and Music: Vocal Music, European
Instructor: Mistress Elizabeth of Dendermonde
Sat Aug 6 12:00 PM A&S 9

Come help sing through (or listen to) some late period rounds.

2100: **Learning Music, Period.**
Performing Arts and Music: Vocal Music, European
Instructor: Thl Pavel Dudoladov
Thu Aug 11 10:00 AM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 25.

Learn the gamut of period music study: from *Gamma-Ut* to *Ela*, from hexachords to *musica ficta*, from semibreve to neume.

This class is an introduction to period music study aimed at musicians and would-be musicians. We will cover some theory and a limited amount of vocalization practice.

2101: **Music to Pass the Time**
Performing Arts and Music: Vocal Music, European
Instructor: Mistress Deonna von Aachen
Wed Aug 3 12:00 PM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 10, fee: $5.00.

Did you ever find time at an event where there just wasn't anything to do while you waited for the feast to be served or court was running late? What could be better than to break into song? Here is a collection of songs that are easy and fun to sing. Music will be available.

2102: **Pennsic Youth Choir: Open Rehearsal**
Performing Arts and Music: Vocal Music
Instructor: Pennsic Performing Arts
Sat Aug 6 12:00 PM, Sun Aug 7 12:00 PM, Mon Aug 8 12:00 PM, Tue Aug 9 12:00 PM, Wed Aug 10 12:00 PM
Location: Performing Arts Rehearsal & CLassroom (PARC)

The Pennsic Youth Choir is open to youth ages 12 - 19 who enjoy learning and singing period vocal music *a cappella* with Deonna von Aachen. We will rehearse 2-3 pm Sunday, August 7, through Wednesday, August 10. The performance will be part of the Known World Choirs Concert on Thursday evening of War Week. (Dress rehearsal Thursday afternoon, 8/10, in the PAT; details TBA during regular rehearsals.) More information can be found here:
https://sites.google.com/site/kwcpennsicchoir/home/pennsic-choir/pennsic-youth-choir

2103: **Period Drinking Songs**
Performing Arts and Music: Vocal Music, European
Instructor: Mistress Rosina von Schaffhausen
Fri Aug 5 03:00 PM Performing Arts Rehearsal & CLassroom (PARC),
Sun Aug 7 03:00 PM Bog U
Handout limit: 25.

Learn to sing a variety of period songs about consuming alcoholic beverages from across Europe. The songs vary in difficulty from easy unison and rounds to harmony with up to four parts, so anyone can participate. Music will be available to take with you. If you have heard of the Pennsic Drinking and Singing Walk or the *Hymni Bacchi*, this is the music we sing. This class might take place in a tent without chairs, so please consider bringing your own.

2104: **Singing and Playing Unbarred Music**
Performing Arts and Music: Vocal Music, European
Instructor: Thl Siri Toivosdotter
Tue Aug 2 01:00 PM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 20, fee: $1.00. Materials limit: 25.

SCA period music was generally written without measure lines. Fully embrace period music! Come sing (most are vocal pieces) or play (any C or F instruments) in one to four parts with THL Siri. Knowledge of standard notation and rhythmic values necessary. Teen-friendly class!

2105: **Speaking in Song: Jewish Liturgical Cantilation**
Performing Arts and Music: Vocal Music, Other
Instructor: Rav Daud Ibn Dob Ibn Yusif
Wed Aug 3 02:00 PM A&S 9

A beginner course on the history, variety, and method of public readings of Hebrew scripture using using traditional cantilation.

2106: **The Pilgrimage Project**
Performing Arts and Music: Vocal Music, European
Instructor: Thl Bugga Bilibit æt Elediche
Thu Aug 4 12:00 PM, Tue Aug 9 02:00 PM
Location: A&S 9
Handout limit: 30.

For Io, these many years at Pennsic we have gone on Pilgrimage one afternoon of War Week, singing songs from the *Llibre Vermell de Montserrat* and the *Cantigas de Santa Maria*. Come learn the songs and consider joining us this year! All are welcome! Music provided. Pilgrimage will happen on the Tuesday afternoon of War Week, meeting at University Point, time TBD.

2107: **Who Said You Can't Sing? (They Were Wrong)**
Performing Arts and Music: Vocal Music, European
Instructor: Thl Cynthia Anne of Silver Lakes
Mon Aug 8 02:00 PM Performing Arts Rehearsal & CLassroom (PARC)
Handout limit: 20.

In this beginning- to intermediate-level singing class, led by this year's Youth Choir Director, we will practice techniques for healthy and pleasing vocal production. Warmups, repertoire and exercises to strengthen solo and group singing will be taught. Open to adults and youth 12+.

SCA Life

2200: **Alternative Documentation Formats for A&S Display**
SCA Life, Other
Instructor: Mistress Elysabeth Underhill
Sat Aug 6 02:00 PM A&S 18

Does the word "documentation" fill you with joy or with dread? Feelings among artisans are strong and varied about this aspect of the Arts and Sciences, sometimes (ok, probably often) leaning towards the negative. But documentation does not have to be something to fear. The goal of this class is to try to make those feelings more positive. While documentation does take work, it doesn't have to be super painful, and there are a wide variety of ways that artisans can achieve the goal of documenting their A&S projects. Conversation notes from a panel discussion on the topic held in the East Kingdom will be presented, and attendees will be invited to discuss the topic as well.

2201: **Babies at Pennsic: A Discussion**
SCA Life
Instructor: Mistress Elizabeth of Dendermonde
Sat Aug 6 01:00 PM A&S 17

How to deal with babies and small children at Pennsic: a discussion by and for those who have done it, are doing it, or will do it.

2202: **Consent in A&S: Giving & Taking Helpful Feedback**
SCA Life, Other
Instructor: Mistress Elysabeth Underhill
Sat Aug 6 01:00 PM A&S 18

In an ideal Society, artisans create work for the joy that it brings them, and Laurels give feedback to fulfill the mission of their peerage to help encourage and teach others. However, if feedback is not given or received properly, hurt feelings can (and do!) occur. Artisans can be discouraged from pursuing their ideas, with Laurels being branded as being mean and unhelpful. Both of these outcomes are hurtful to the fabric of our society. So, let's examine the issue and figure out if we can help change the culture of how feedback is given and received in the SCA so that everyone can work together to create a better more supportive Arts and Sciences Community.

2203: **Eight Essential Knots for the SCA Camper**
SCA Life, Other
Instructor: Master Elias Gedney
Sat Aug 6 04:00 PM A&S 5

Hands-on class on how to tie eight basic and important knots that can make your camping life easier and safer.

2204: **Favors and Tokens**
SCA Life
Instructor: Lord Jacob the Wanderer
Thu Aug 4 01:00 PM A&S 7

A discussion on the meaning of favors and tokens and their uses within the SCA.

2205: **Holy Cows and Flaming Monks**
SCA Life, Other
Instructor: Lord William de Hirst
Sat Aug 6 01:00 PM A&S 7
Handout limit: 25.

Like the Middle Ages itself, the SCA has produced its own folk saints, and what may start as an inside joke ends up looking like a real saint's cult. We'll explore some of the weirder saints to come out of the SCA, and look at the cult of St. Bunstable as a case study.

2206: **Introduction to A&S Documentation**
SCA Life, Other
Instructor: Mistress Sciath ingen Chaennaig
Tue Aug 9 09:00 AM A&S 6
Handout limit: 15.

Whether you are creating an item for a competition, a gift, or simply a step in developing a skill or craft, it's generally a good idea to write down a few notes on your ideas, thoughts and lessons learned - all of which creates the seed to become documentation. Documentation need not be a "one size fits all" situation. This class will include a discussion of the essential elements, customizing your documentation, and when to start this process.

2207: **Making It Real**
SCA Life
Instructor: Duchess Melisande de Belvoir
Thu Aug 4 02:00 PM, Wed Aug 10 01:00 PM
Location: A&S 5

Have you ever had a "Magic Moment" at an event? They are rare, but precious. The instructor, a longtime participant, will lead a discussion of how event design, planning, and activities can help give more people the Magic Moments that keep many of us coming back.

2208: **Medieval Virtues as Persona Development**
SCA Life, Multiple Cultures
Instructor: Mistress Sciath ingen Chaennaig
Mon Aug 8 09:00 AM A&S 16
Handout limit: 15, fee: $2.00.

Virtues, as characteristics of behavior and attitudes, were greatly lauded by medieval writers, across multiple faith and cultural traditions. This class explores how these virtues (and possibly vices) may provide modern-day medieval recreationists with another source to develop personas as performative elements in the SCA. What do *Eddas* tell us about Viking virtues? Does Maimonedes help us in developing Jewish personas? How do we view the writings of the Church Fathers to better portray who we want to be in the SCA?

2209: **Meet the Board and Corporate Officers**
SCA Life, Other
Instructor: Countess Jane Falada of Englewood
Tue Aug 9 10:00 AM A&S 17

Have questions about life at the Society level? Wonder what it would be like to hold such a position? Members of the Board of Directors and Corporate Staff will be available to answer these questions and more. All are welcome.

2210: **Neurodiversity in the SCA**
SCA Life, Other
Instructor: Thl Dunstan Bramblette
Fri Aug 5 11:00 AM, Wed Aug 10 03:00 PM
Location: A&S 12

Join me in a discussion on how the Society has been built in a way to provide a safe port in a storm of non-acceptance, and how it provides help and growth by

the way it functions.

2211: **No Limits!: Accommodating All Ages and Abilities**
SCA Life
Instructor: Thl SaehildR barngothR
Wed Aug 10 11:00 AM A&S 12

Ways to make a class or activity more accessible to people with a variety of ages and abilities. Handout will be available in hard-copy or in a QR code-link to a Google doc.

2212: **Opening Up a Can of Worms: Research in the SCA**
SCA Life
Instructor: Lady Rosie Dubroc
Tue Aug 9 10:00 AM A&S 7

Does research and documentation seem overwhelming? Are you interested in doing an A&S project but don't know where to start? This class will teach you how to find, evaluate, and document the sources you need to research and complete an A&S project in any category.

2213: **Painting Your Period Canvas Tent**
SCA Life, Multiple Cultures
Instructor: Aymii of the East Strand
Wed Aug 3 04:00 PM, Wed Aug 10 04:00 PM
Location: A&S 4
Handout limit: 20.

Want to paint your tent? Painted it already and want to commiserate with others? Come talk tent decoration and share your experiences!
The instructor has suffered through the joy of painting three period tents and will share all her trials and tribulations so you can avoid her mistakes!

2214: **Peerage Basics and Roundtable**
SCA Life
Instructor: Master Elias Gedney
Thu Aug 4 11:00 AM, Thu Aug 11 02:00 PM
Location: A&S 12

A discussion-based roundtable for peers and non-peers. What is the peerage about and what can peers do better? During this session, we will talk about the peerages, the highest awards in the SCA, and we will have peers there to talk about what their peerages mean to them and how the peerages have changed their SCA experiences. Given on behalf of the late Liam St Liam.

2215: **Penn U Study Hall Through Body Doubling**
SCA Life
Instructor: Thl Dunstan Bramblette
Sun Aug 7 01:00 PM A&S 17,
Thu Aug 11 01:00 PM A&S 18

Do you come to Pennsic University, learn something awesome, mean to pursue it, only to wind up in your noisy camp where the idea flies from your mind? Come sit with us for an hour; hone your crafts, write your notes, collect your thoughts.

2216: **Pennsic Homes, Part 1: Wagon Homes**
SCA Life, Multiple Cultures
Instructor: Mistress Rowena ni Dhonnchaidh
Mon Aug 8 09:00 AM A&S 19

A What-You-Need-to-Consider class: Do you want something that looks like an in-period house? Or a period wagon/coach? Stays at Pennsic (do you know the Pennsic Regs?) or a wagon to take to other events? Brief history of period carts and wagon. Adaptations to make it a livable-for-us today. Includes some of my available resources. Also, why these are or are *not* out-of-period "Gypsy" *vardos*.

2217: **Pennsic Homes, The Tour**
SCA Life
Instructor: Mistress Rowena ni Dhonnchaidh
Thu Aug 4 11:00 AM University Point (Caer Cinnuint E01)

A tour of just a few of the different types of Wagon homes. There are many different ways to make your life easier, such as adapting a Pennsic storage trailer to be a shower/bath trailer. (Reduces set-up and take-down time!) Purpose is to show ideas, and introduce you to homeowners so you know what people to ask questions. A range of expense levels, as well as Pennsic Homes vs. take-it-to-events wagons. **Lots** of walking.

2218: **Photographers' Roundtable**
SCA Life
Instructor: Master Phillip the Pilgrim
Sat Aug 6 03:00 PM A&S 15

Want to take better SCA photos? Want to talk shop with other photographers? Come hang out for a chat. No topic too big, no camera too small.

2219: **So You Want to Have a Jewish Persona**
SCA Life, Multiple Cultures
Instructor: Lord Eleazar ha-Levi
Wed Aug 10 01:00 PM A&S 16
Handout limit: 20, fee: $3.00.

This is an overview class on creating and enacting a Jewish persona: how to pick a name; what garb is appropriate; what professions could your persona engage in; are there Jewish arts and sciences; and would-be Jewish armory. There'll be a discussion of Jews' badges and why they shouldn't be worn; period Jewish fighters; and names and opportunities for female Jewish personas.

2220: **Speaking Forsoothly for Newcomers**
SCA Life
Instructor: Thl Justinian Clarus
Wed Aug 3 12:00 PM A&S 20

In the collective participatory fantasy which is the Society for Creative Anachronism, there is an expectation to act in a way consistent with having a pre-seventeenth century persona. Part of this is "Speaking Forsoothly". "Speaking Forsoothly" can be defined as speaking in such a way that 21st-century North American English speakers would perceive your manner of speech as being from an earlier time, likely before the seventeenth century.

2221: **The Art of Woad**
SCA Life, European
Instructor: Lord Bran Mydwynter
Wed Aug 3 04:00 PM A&S 6
Handout limit: 10.

Have you ever wanted to decorate someone with woad, but didn't know what to paint? Or do you already have experience, but want to level up your design game?
This is the class for you.
Painting bodies with woad is an art. Over more than twenty years I've woaded countless Celts and courts, battles and bards. I've decorated both grand ceremonies and the glorious everyday.
Let me help you expand your artistic toolbox and demystify the process.
In this class we'll talk about historical designs, particularly the art of the early Britons, looking for ideas and context. We'll talk a little bit about how to visually break down what we're seeing. Then we'll talk about some best practices for placing that artwork upon your subject.
By the end of the class, I hope you'll feel more prepared to face the daunting stare of the blank canvas, feel able to enjoy the alchemy of turning flat reference into 3D art, and—most of all—feel ready to decorate your community with beautiful, celebratory woad.

Limited handouts will be available, but the experience will be better using a device (phone, tablet) with web access.
Respecting others' personal space has always been important, but these days it's paramount; please bring a trusted partner if you'd like to practice on someone else. Otherwise, practicing on your own arm or leg has a long and delightful tradition.

2222: **The Medievalist Abroad: What to See in Italy**
SCA Life, European
Instructor: Thl Vincenzo da Brescia
Mon Aug 8 01:00 PM A&S 13
Handout limit: 30.

Medieval Italy is sadly neglected by tourism bureaus that emphasize classical and Renaissance attractions. This class will highlight some of Italy's many medieval glories, financed by a golden age of profiteering from the crusades and crusaders. The class will take the Big Three of Venice, Florence, and Rome, and go on to more obscure gems.

2223: **The Road to Avalon**
SCA Life, European
Instructor: Lady Nyfain merch Coel
Wed Aug 10 09:00 AM A&S 2
Handout limit: 25.

The subject of King Arthur has fascinated us since...well, the 5th century when it has supposed to have happened, Come join us for a look at the literature, art, music, and movies that have focused on the once and future King and his court, as well as his entertainingly dysfunctional family. See just why the Arthurian tale has become the stuff of enduring legend.

2224: **Tips for Teaching a Better A&S Class**
SCA Life
Instructor: Lady Rosie Dubroc
Thu Aug 4 11:00 AM A&S 8

Whether you are planning your first class or have been teaching for a while, A&S classes can be a lot of work to develop and present. This class aims to provide some helpful tips to make it simpler and more efficient to turn your ideas into classes that are both easy for you to teach and easy for your students to understand.

2225: **Totally Not Authentic Painted "Stained Glass"**
SCA Life
Instructor: Lady Megan na Cliath Liogh
Wed Aug 3 09:00 AM A&S 11,
Mon Aug 8 11:00 AM A&S 10

Have you wandered Pennsic at night and seen cool, glowing paintings? You can create those too. There are cheap and not-so-cheap paints available and techniques to create unbreakable, portable "stained glass" for whatever effect you want.

We will briefly discuss actual stained glass from period; actual experts are welcome to contribute knowledge! Then we will go over the easiest way I have found to create this artwork and bring it to Pennsic.

If all the gods smile on us, there will be the opportunity to get hands on and make a suncatcher you can roll up and put in your pocket.

2226: **Traditions in the SCA: A Roundtable Discussion**
SCA Life
Instructor: Duchess Isabetta del Verde
Thu Aug 4 03:00 PM A&S 12

Discussion of how traditions in the SCA can vary between different kingdoms and regions. Come and share how things are done in your kingdom and learn about how other kingdoms do things. We will be discussing a variety of topics including, but not limited to, typical events, court, peerage ceremonies, regalia, food, and whatever else the participants want to talk about. Also, feel free to just sit and listen if that is what you prefer. This class is a great opportunity for newcomers to the SCA to learn more about our Society's traditions and get answers to those questions you might not have dared to ask.

2227: **Sunk Cost Support**
SCA Life: Meetings
Instructor: Mistress Wu Yun
Wed Aug 3 01:00 PM A&S 12,
Tue Aug 9 10:00 AM A&S 18

Sunk Cost is an economic idea that can be used to evaluate our SCA experiences. Have you found yourself questioning or wishing to change your level of SCA involvement? You're not alone. Sunk Cost Support is a community of people who are reconsidering how, and to what degree they're involved in our hobby. Please join us if any part of this rings true for you. There is also a Facebook group and quarterly calls where we discuss different facets of what goes into our decisions to change our participation. Contact info for these will be shared during the class. **Age 18+.**

2228: **A Guide to Retaining**
SCA Life: Newcomers
Instructor: Lady Nasira al-Safiya Bint Ivaz
Fri Aug 5 09:00 AM A&S 18,
Mon Aug 8 10:00 AM A&S 7,
Tue Aug 9 01:00 PM A&S 18

"A Guide to Retaining" is a newcomer-appropriate and beginner-level class focused on the basics of

retaining behavior and royal protocol. This class will go in-depth to cover different protocols of different kingdoms in order to provide a comfortable foundation for newcomers and beginners in order to start retaining. This class is best suited for people who have never retained before or newcomers to the SCA looking to get involved and know more people. All experience and age levels are welcome and this class will be taught with a discussion-based lecture.

2229: **Burn, Baebe, Burn!**
SCA Life: Newcomers
Instructor: Lady Siobhan ingean ui Ghadhra
Mon Aug 8 01:00 PM Owlsherst Shire (N13)
Handout limit: 8. Materials limit: 8.

That wonderful campfire is also a big responsibility. You will prepare, build, maintain, extinguish, and be safe with your campfire. Starting a fire without matches will be included. Weather permitting only. Limited materials.

2230: **Field Guide to Identifying Royalty and Others**
SCA Life: Newcomers
Instructor: Master Dmitrii Zhirov
Sat Aug 6 11:00 AM A&S 20

When wandering about Pennsic or any other large events, you'll see a lot of the finest the SCA has to offer, especially shiny headwear. Who are these people, what does their regalia mean, and how should you address them? This class will provide a brief overview, and helpful guidelines.

2231: **Food and Feasting for Newcomers**
SCA Life: Newcomers
Instructor: Duchess Melisande de Belvoir
Wed Aug 3 01:00 PM, Tue Aug 9 01:00 PM
Location: A&S 20

One of the signature parts of many events is the feast, but newcomers sometimes find the very idea of a feast vaguely uncomfortable. Will you have to eat with your hands? Where will you sit? Will the food be weird and unfamiliar, and will it be way too spicy? This class will give you some ideas about what to expect, how to sign up, what to take with you, and why the feast is an integral part of the medieval experience.

2232: **Knot That Knot!**
SCA Life: Newcomers
Instructor: Lady Siobhan ingean ui Ghadhra
Tue Aug 2 01:00 PM, Mon Aug 8 04:00 PM
Location: A&S 20
Handout limit: 10. Materials limit: 10.

A good knot can keep your tent up in a strong wind, or even save a life when you're performing first aid, working over heights, or near water. But you have to know how to tie it, so make sure you know what to do with your rope by learning these essential knots.

2233: **Knowne World Chatelains' Meeting**
SCA Life: Newcomers
Instructor: Baroness Margaret Lad
Sun Aug 7 11:00 AM A&S 20

Join chatelains from around the Knowne World as we share ideas on newcomer recruitment and retention! This meeting is open to all local, regional, and kingdom chatelains, as well as anyone interested in learning what's involved in becoming a chatelain in the SCA.

2234: **Make Your Mark: The Basics of Creating Heraldry**
SCA Life: Newcomers
Instructor: Master Dmitrii Zhirov
Fri Aug 5 02:00 PM A&S 20

Heraldry first developed as a means to identify friends versus foes on the battlefield, and evolved into a language all its own. SCA heraldry carries its own (evolving) set of rules that govern how we design and use these symbols. Come gain a grasp of the basics, and then learn about the resources that can help make it officially yours.

2235: **Navigating the SCA for LGBTQIA+**
SCA Life: Newcomers
Instructor: Baroness Yenyega Velasconi de Santurce
Wed Aug 3 11:00 AM, Sat Aug 6 12:00 PM
Location: A&S 20

In this class I will share my experiences in my 20+ years in the SCA as a queer person with friends and family all over the rainbow. This is not a comprehensive class but I will provide resources and answer questions in order to ease any concerns or point out pitfalls in this great game of ours. I don't know everything, but should be able to point out resources to answer questions I cannot. We are a big umbrella Society and navigating it can be intimidating. Come join us and know you are not alone.

2236: **Navigating the SCA for LGBTQIA+ - CCt**
SCA Life: Newcomers
Instructor: Baroness Yenyega Velasconi de Santurce
Sun Aug 7 11:00 AM, Wed Aug 10 02:00 PM
Location: Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

In this class I will share my experiences in my 20+ years in the SCA as a queer person with friends and family all over the rainbow. This is not a comprehensive class but I will provide resources and answer questions in order to ease any concerns or point out pitfalls in this great game of ours. I don't know everything, but should be able to point out resources to answer questions I cannot. We are a big umbrella Society and navigating it can be intimidating. Come join us and know you are not alone. **Age 18+ only.**

2237: **Newcomers' Social**
SCA Life: Newcomers
Instructor: Baroness Margaret Lad
Sun Aug 7 01:00 PM A&S 20

For the seventh year, the Knowne World Chatelains will be hosting the Newcomers' Social from 1:00pm – 2:00pm on Sunday, August 7th, in the Newcomers' Tent (A&S 20). Newcomers are encouraged to come and meet other Newcomers as well as Chatelains from around the Knowne World, ask questions, and learn about the SCA and Pennsic.

2238: **Pennsic Tips and Tricks Things I Wish I'd Known**
SCA Life: Newcomers
Instructor: Lady Merswynd of Caudor
Fri Aug 5 12:00 PM, Tue Aug 9 12:00 PM
Location: A&S 20
Handout limit: 25.

Fifty tips and tricks I wish I'd known the first time I came to Pennsic. For example, single camping is great, but next time, join an encampment. Use Google Maps on your phone to navigate the streets of Pennsic. Wrap your flashlight in glow-tape so you can find it in the dark. And there's nothing like a RAV charger to keep your phone and the kids' electronic games charged through all of Pennsic.

2239: **SCA Court: Theater of the Absurd (and Wonderful)**
SCA Life: Newcomers
Instructor: Master Dmitrii Zhirov
Mon Aug 8 11:00 AM A&S 20

"I'll see you in Court!" is not often a phrase we want to hear in the modern world. In the SCA, however, as has often been stated, "nothing bad ever happens in Court"*. Learn about what makes this grand shared experience happen, and how you can be a part of it, as observer, participant, or contributor.

*Some exceptions may apply. We'll talk about those, too, so you can avoid being one of them.

2240: **SCA Persona Development**
SCA Life: Newcomers, Multiple Cultures
Instructor: Lord Cataldo Querini
Thu Aug 4 11:00 AM A&S 20
Handout limit: 20.

Whether this is your first event or you remember when there were just two kingdoms, every good gentle can continue to build or develop their personas! The idea of this class is to consider the ways in which you can become a more authentic version of the medieval you. We will explore ways to improve your representation of material culture, consider how a medieval version of yourself might have viewed the world, and learn ways to validate and authenticate your sources. Additionally, with the expansion of the SCA's allowed regions, resources will be available to consider exploring non-Western personas (and navigate ways in which to do so gracefully). If you happen to have source books for your persona or others, please bring them!
Note: The first half of the class will broadly cover developing your persona, the second half will consist of working through and filling out your persona development worksheet.

2241: **Silverwing's "Laws": The Dream We Share**
SCA Life: Newcomers
Instructor: Master Dmitrii Zhirov
Tue Aug 9 11:00 AM A&S 20

The SCA is rich in traditions, and, some would say, filthy with laws and bureaucracy. Where did some of these ideas spring from, and what do they really mean? We'll explore the foundations of these concepts, and examine some of the "norms" that help define our social group.

2242: **Street Smarts**
SCA Life: Newcomers
Instructor: Mistress Morwenna Trevethan
Thu Aug 4 01:00 PM A&S 20

What's in a name? A folkloric history of Pennsic geography: how the streets and areas of Pennsic came by their distinctive designations.

2243: **The History of Clan Blue Feather**
SCA Life: Newcomers
Instructor: Baron Joshua MacDonald the Imperfekt
Fri Aug 5 03:00 PM A&S 12

Clan Blue Feather is the research, social, networking, and support group for the SCA's lesbian, gay, bisexual, transgender, asexual, non-binary, and related gender and sexual minority communities and their allies. Started in 1988, the Clan has since become a vibrant and important part of the SCA throughout the entire Society, from local groups to Pennsic and more. Come learn about what's been happening over the past 30+ years, what we're doing today, and what the future may hold.

2244: **WTF? Watching The Fight: Understanding SCA Combat**
SCA Life: Newcomers
Instructor: Lord Cataldo Querini
Fri Aug 5 11:00 AM A&S 20
Handout limit: 25.

Following a fight can be hard, even for experienced fighters. Whether it's for armored combat, rapier, or cut-and-thrust, this class will help you to be better able to understand why some blows are good and others aren't. We will discuss what counts as a "telling blow", what armor a combatant is assumed to be wearing, and why that Duke is lying on the ground "dead" when all you saw was that unbelt twitch her spear. Come for the information, stay for the anecdotes and handout.
While this class will be most beneficial to those who watch fighting with no combat experience themselves, all are welcome to attend!

2245: **Welcome to the SCA: Now What?**
SCA Life: Newcomers, Other
Instructor: Lady Umm Butrus A'isha al-Anida
Fri Aug 5 01:00 PM, Mon Aug 8 01:00 PM
Location: A&S 20
Handout limit: 20.

A class to help newcomers learn about the Society and ask questions of a 30-year veteran of the SCA in a judgment-free zone.

2246: **Where's Lord Waldo?**
SCA Life: Newcomers
Instructor: Mistress Morwenna Trevethan
Thu Aug 4 02:00 PM A&S 20

A look at the history and trivia of SCA geography.

2247: **Being Your Persona**
SCA Life: Persona, Multiple Cultures
Instructor: Master Cariadoc
Wed Aug 3 10:00 AM, Wed Aug 10 01:00 PM
Location: A&S 2
Handout limit: 30.

How to maintain the illusion at an event that you are a period person interacting with other period people.

2248: **Courtesan Patron Roundtable - CCt**
SCA Life: Persona, Other
Instructor: Baroness Ginevra Fiammetta di Silvestri
Wed Aug 10 03:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between

Ankara and Visby Vale))

This roundtable will be a discussion on what it means to be a Patron and what one can expect as a sponsor of a Courtesan (or Courtesans) in the SCA. **Age 18+.**

2249: **Intro to The Knowne World Courtesans - CCt**
SCA Life: Persona, Multiple Cultures
Instructor: Baroness Ginevra Fiammetta di Silvestri
Sat Aug 6 01:00 PM Courtesan College (Strawberry Fields B06 (off eLeri Lane between Ankara and Visby Vale))

Are you interested in having a courtesan persona? How about being a patron? What's a Tullian? What do the Knowne World Courtesans **do?** Join us for a discussion of these things and more! **Age 18+.**

2250: **Making a "Glastonbury Lite" Chair**
SCA Life: Persona, Other
Instructor: Baron Erick der Rotnacken
Fri Aug 5 01:00 PM A&S 12
Handout limit: 20.

Tired of cheap folding chairs? Learn some tips and techniques to make a Glastonbury chair that folds flat, looks period, doesn't require pins or pegs, and holds at least 300 pounds.

2251: ***Romani*: An Introduction to "Gypsy" Persona**
SCA Life: Persona, Multiple Cultures
Instructor: Baroness Pesha of Little Egypt
Wed Aug 3 03:00 PM A&S 7,
Sat Aug 6 12:00 PM A&S 8,
Tue Aug 9 12:00 PM A&S 7,
Thu Aug 11 01:00 PM A&S 8

Want a *Romani* persona, but don't know how/where to start? Learn about the *Rom*, their history, common pitfalls, and the fun of this fascinating persona.

2252: **So You Want to Be an Apothecary in the SCA**
SCA Life: Persona, Multiple Cultures
Instructor: Thl Maggie Rue
Fri Aug 5 11:00 AM A&S 8

How to develop an apothecary character, including accoutrements, A&S project ideas, and other suggestions.

2253: **So You Want to Be an Assassin in the SCA**
SCA Life: Persona, Multiple Cultures
Instructor: Thl Maggie Rue
Fri Aug 5 12:00 PM A&S 8

An introduction to having a persona that is nefarious and doesn't get into trouble; includes accoutrements, A&S ideas, and other suggestions.

2254: **The Dangerous Beauty: Series 1, *Esprimiti*! - CCt**
SCA Life: Persona, European
Instructor: Thl Ciana Scholari di Polcenigo
Tue Aug 2 11:00 AM Courtesan College (Strawberry Fields B06 (Between Ankara & Visby Vale there will be signs))

A series on the Arts of a Courtesan. You - yes, *you* have within you the power to secure a military alliance, curate courtly influence, maybe feel more assurance about attending Court, or just chat with that interesting person you met at fighter practice last week. We will be discussing and practicing how to look and act like an elite sex worker while in persona, based on a combination of both extant European period writings on social behavior with modern framing of deportment, etiquette, and seduction. This section will cover conversation skills, remembering names, wit, charm, walking and talking, flirting, non-verbal languages. There will be handouts available. **Age 18+.**

2255: **The Dangerous Beauty: Series 2, *La Bella... - CCt**
SCA Life: Persona, European
Instructor: Thl Ciana Scholari di Polcenigo
Wed Aug 3 11:00 AM Courtesan College (Strawberry Fields B06 (Between Ankara & Visby Vale there will be signs))

The Dangerous Beauty: a series on the Arts of a Courtesan. You - yes, *you* have within you the power to secure a military alliance, curate courtly influence, maybe feel more assurance about attending Court, or just chat with that interesting person you met at fighter practice last week. We will be discussing and practicing how to look and act like an elite sex worker while in persona based on a combination of both extant European period writings on social behavior with modern framing of deportment, etiquette, and seduction. This section will cover attractiveness, confidence, sex appeal, body language, and comportment. There will be handouts available. **Age 18+.**

2256: **The Dangerous Beauty: Series 3, *La Tresca*! - CCt**
SCA Life: Persona, European
Instructor: Thl Ciana Scholari di Polcenigo
Thu Aug 4 11:00 AM Courtesan College (Strawberry Fields B06 (Between Ankara & Visby Vale there will be signs))

The Dangerous Beauty: a series on the Arts of a Courtesan. You - yes, *you* have within you the power to secure a military alliance, curate courtly influence, maybe feel more assurance about attending Court, or just chat with that interesting person you met at Fighter Practice last week. We will be discussing and practicing how to look and act like an elite sex worker while in persona based on a combination of both extant European period writings on social behavior with modern framing of deportment, etiquette, and seduction. This section will cover table manners, eating and drinking, serving and being served, and the fine art of being a host. There will be handouts available. **Age limit 18+.**

2257: **The Dangerous Beauty: Series 4, *Allora!* - CCt**
SCA Life: Persona, European
Instructor: Thl Ciana Scholari di Polcenigo
Fri Aug 5 11:00 AM Courtesan College (Strawberry Fields B06 (Between Ankara & Visby Vale there will be signs))

The Dangerous Beauty: a series on the Arts of a Courtesan. You - yes *you*! have within you the power to secure a military alliance, curate courtly influence, maybe feel more assurance about attending Court, or just chat with that interesting person you met at Fighter Practice last week. We will be discussing and practicing how to look and act like an elite sex worker while in persona based on a combination of both extant European period writings on social behavior with modern framing of deportment, etiquette, and seduction. This section will cover games, period arts and pursuits, research subjects, SCA skills, and consort arts. Handouts will be available. **Age 18+.**

2258: **The Stigma of LARP**
SCA Life: Persona
Instructor: Lord Éadaoin Ruadh
Mon Aug 8 09:00 AM A&S 12

Stereotypes are bad, and the attitude toward the term LARPing amongst SCAdians needs some improvement. As more of our members come to us from other games, or long-time SCAdians begin to cross game, we need to separate fact from rumor. Come learn how LARP is one of our great assets! Please bring writing implements and materials for note-taking.

Sciences

2300: **Advanced Viking Knitting**
Sciences
Instructor: Lord Hroedbeorth Lumhalghs
Fri Aug 5 02:00 PM A&S 13

This class will be for students interested in going beyond the techniques taught in the basic classes. Please bring your own tools and wire.

2301: **Cryptography in the Middle Ages**
Sciences, European
Instructor: Master Melchior zum grauen Wolf
Fri Aug 5 09:00 AM A&S 7
Handout limit: 10.

This course is a survey of cryptography up to around 1600. We will review the history and evolution of cryptography in general and look at several cryptographic systems in-depth to provide a working understanding of how these ciphers are employed. Handouts are limited but digital copies are available.

2302: **Divination by Sortilege One: Casting of Lots**
Sciences
Instructor: Dr Henry Best
Tue Aug 9 11:00 AM A&S 12

Divination by Sortilege, or interpretation of randomized objects, such as coins, bones, dice, runes, cards, pages of books. We will demonstrate and test many of these systems, calling on them each to answer a question from the class. Several of the systems we will explore are new to this class, researched over the pandemic, so if you've attended before, it's time to come back. Stay for Part Two, divination with cards, including tarot.

2303: **Divination by Sortilege Two: Cards Including Tarot**
Sciences
Instructor: Dr Henry Best
Tue Aug 9 12:00 PM A&S 12

Cartomancy. Imagine a storybook filled with pages and pictures, but with the spine removed, and the pages reordered by Dame Fortuna to tell each person's life story. That book is a deck of cards, and this class will teach you how to read it. Fortune-telling theory and practice with regular and tarot decks. We will end class with a miraculous demonstration of the seer's art.

2304: **Divination: Palmistry**
Sciences
Instructor: Dr Henry Best
Mon Aug 8 11:00 AM A&S 12

History, theory, and practice of one of the most ancient of divinatory arts: palm reading. Learn to read the secrets of a soul, writ upon the hand for only the wise to see. This is a hands-on class where you will actually read each others' palms.

2305: **Divination: Scrying and Intuition**
Sciences
Instructor: Dr Henry Best
Thu Aug 11 11:00 AM A&S 12

A speculative class on divination via access to your own subconscious intuition. We'll explore scrying and vision-seeking as well as physical ideomotor systems such as pendulums and dowsing. Learn to hack your own mind. You know more than you think you know. We will end class with a miraculous demonstration of the seer's art.

2306: **Oil Lamps Made Easy**
Sciences, Multiple Cultures
Instructor: Master Bedwyr Danwyn
Wed Aug 3 01:00 PM, Wed Aug 10 11:00 AM
Location: A&S 4
Handout limit: 50, fee: $3.00.

Learn how period, safe and easy oil lamps are! Obtaining lamps, fuel and wicks are quite inexpensive and easy, but to burn oil lamps requires knowledge of some simple but not obvious tricks. The focus of this class is on the "how to" of being able to light your Pennsic camp with a single bottle of common cooking oil.

2307: **Quadratic Equations: New Method with Period Roots**
Sciences
Instructor: Mistress Rosina von Schaffhausen
Wed Aug 10 03:00 PM A&S 7
Handout fee: $1.00.

In 2019, a mathematician invented a new method for solving quadratic equations. He found parts of the solution method were known by ancient Babylonian and Renaissance mathematicians. In this class we will learn Loh's method and the period math it is based on, and compare his version with other period and modern methods. This class is suitable for anyone who has taken high school Algebra I.

2308: **Navigating by the Stars**
Sciences: Astronomy
Instructor: Hextilda Corbett
Mon Aug 8 11:00 AM A&S 8,
Thu Aug 11 12:00 PM A&S 13
Handout limit: 20, fee: $1.00.

Learn a critical medieval skill: how to navigate by the stars, moon, and sun! All skill levels covered, from "I can't find Orion" to "I have built my own telescope." I will explain simple and advanced navigational tricks so that anyone can orient themselves at any time. Handy whether you're lost in the Bog, a survivalist, or simply want to know what your persona would have

known. Please note: This is a daytime astronomy class!

2309: **Period Black Powder Firearms: Safety and Handling**
Sciences: Black Powder, European
Instructor: Lord Erich von Kleinfeld
Sat Aug 6 03:00 PM, Wed Aug 10 03:00 PM
Location: Gunnery Point on Mt Eislinn (Top of Mt Eislinn)

Firearm safety, handling, and shooting procedures for small arms and artillery, 1320-1600. Owners of period arms are requested/encouraged to bring them and help with coaching newer shooters. Powder and match are supplied by instructor. **Ages 18+.** Handouts for all classes: http://www.3fgburner.net/#info. Under 18 may watch, but cannot handle arms or powder.

2310: **A Feast Fit For Bees (And Other Pollinators!)**
Sciences: Gardens
Instructor: Thl Juliane Bechaumpe
Fri Aug 5 09:00 AM A&S 8

Planting a garden for pollinators is easy, fun and quite period. We will discuss the needs and plant preferences of honeybees and other critters who will stop by for a snack. Historic designs as well as modern garden adaptation will also be explored. The second hour, you have the option of walking Cooper's Lake Campground with me to take a look at flower shapes, plants and pollinators.

2311: **Keeping Bees in the Knowne World**
Sciences: Gardens, Multiple Cultures
Instructor: Thl Dunstan Bramblette
Fri Aug 5 01:00 PM, Wed Aug 10 01:00 PM
Location: House Raeburn (N16)

Get an idea of what is involved in keeping bees in the here and now. I'll walk you through a typical year.

2312: **East Kingdom A&S Rubric Training by EKMoAS**
Sciences: Research, Multiple Cultures
Instructor: Baroness Fiore Leonetta Bardi
Wed Aug 3 09:00 AM A&S 19
Handout limit: 30, fee: $1.00.

This class sponsored by the EKMoAS provides a deeper understanding of the EK A&S general rubric used to judge Crown's A&S Championships in the East. It is designed both for judges to promote consistent calibration and for entrants to allow them to better understand what their judges will be looking for. People from all Kingdoms and all levels of experience welcome.

2313: **Introduction to Research**
Sciences: Research, Multiple Cultures
Instructor: Mistress Amalie von Hohensee
Wed Aug 10 11:00 AM A&S 2
Handout limit: 30, fee: $1.00.

This class, sponsored by the East Kingdom Ministry of Arts and Sciences, will cover an introduction to research, including types of sources, how to evaluate sources, styles of citations, how and where to find good (and often free!) sources for your topic, and more. We will also look at how to apply your research to A&S entries, including Kingdom-level competitions. Taught by the East Kingdom A&S Deputy, this class is open to researchers of any level and requires no prior knowledge. Research can be more fun than you might have thought!

2314: **Research in the SCA: Method and Theory**
Sciences: Research, Multiple Cultures
Instructor: Thl Cassiano da Castello
Mon Aug 8 10:00 AM A&S 19
Handout limit: 15.

Taught by a trained and experienced archaeologist, this class is aimed at those who are looking for new ways to tackle SCA research or want to add a new dimension to their historical background documentation. It breaks down some common methods and theories of historical and archaeological research by presenting four different sets of questions you can ask of your research project, as well as examples to practice on. It also covers some of the common pitfalls of following rabbit holes and knowing when it's time to turn back and go in a new direction. Handouts are limited, but the class is available via recording on YouTube in full.

Scribal Arts

2400: **Make Beautiful Scrolls Using Micography**
Scribal Arts
Instructor: Baroness Amalie Reinhardt
Thu Aug 4 03:00 PM Æthelmearc 2,
Tue Aug 9 10:00 AM Æthelmearc 1
Handout limit: 10, fee: $1.00.

First we will learn about micography and how it was used in manuscripts. Then we will work on plotting out designs and practice what we have learned to create some art. Will not have handouts available past 10 gentles, but the handout is also online. (If you have lightboards, pencils, and dip pens with a crow nib (or C-6), bringing them would be appreciated, but not necessary. Instructor will have some, but may not be able to cover all participants.)

2401: **A Manuscript of a Different Color**
Scribal Arts
Instructor: Lady Nichola Beese
Thu Aug 4 11:00 AM, Wed Aug 10 10:00 AM
Location: Guild Mirandola

An historical overview of illuminated manuscripts on dyed vellum.

2402: ***Iki*: Composing Japanese Scroll Texts**
Scribal Arts, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Thu Aug 4 10:00 AM Æthelmearc 1
Handout limit: 20, fee: $1.00.

An introduction to Japanese diplomata along with the methods by which they are attested and delivered. The structure of Japanese official documents and correspondence is rather different from the textual style in Society documents, letters, and public announcements. This class introduces Japanese epistolatory style and the structures commonly found in official documents. This class will also introduce a few Japanese words which might appear as the header for an official document as well as several stylistic features of official Japanese writing both in Japanese and in English.

2403: **Introduction to *Pysanky***
Scribal Arts, Multiple Cultures
Instructor: Lady Nichola Beese
Wed Aug 3 01:00 PM, Tue Aug 9 01:00 PM
Location: Guild Mirandolai
Handout limit: 15. Materials limit: 15, fee: $5.00.

Pysanky are highly embellished eggs used for centuries in Easter and Vernal Equinox celebrations in many Slavic nations, including modern Ukraine, Poland, and Romania. Come learn about the history, symbolism, and significance of this "Queen of Folk Arts," and make your own *pysanka* to take with you. All materials and tools will be provided. The dyes are permanent, so wear old garb!

2404: **Make It Personal**
Scribal Arts
Instructor: Thl SaehildR barngothR
Wed Aug 10 01:00 PM Æthelmearc 1

Ways to personalize a scroll, the fine art of scribal spying and what to do when your assignment doesn't have a social media presence.

2405: **Parchment Making**
Scribal Arts, Multiple Cultures
Instructor: Mistress Abigail Kelhoge
Sat Aug 6 10:00 AM, Tue Aug 9 10:00 AM
Location: Æthelmearc 3
Handout limit: 20.

Learn the basics of making parchment for bookbinding and award scrolls in one day. This 6-hour workshop will cover all of the steps, tools, equipment, and some variations on the process from fresh hides to finished sheets. The first part of the class shares techniques with leather and rawhide preparation; the last half is specific to parchment. Be as hands-on or hands-off as you want. We will provide gloves and aprons; you must bring boots or shoes that can be easily washed. Wear mucky clothes. Students who would like to continue working on the project and gain more experience may attend preparation hours on the days before and after class is held. Sadb Ingen Chonchobair will be the instructor on site. Abigail Kelhoge's YouTube playlist can be found here:

https://www.youtube.com/watch?v=Wy2EeL-1N7I&list=PL55KgesG1cOgCcX85d0bMULiO5v-BxzC4

2406: **Scribal Things I Know Now That I Wish I Knew Then**
Scribal Arts
Instructor: Baron Riobard O'Suilleabhain
Sun Aug 7 12:00 PM Æthelmearc 1,
Tue Aug 9 12:00 PM Æthelmearc 2
Handout limit: 20.

Simple new scribal tips and tricks I know now that I wish I knew when I started.

2407: **Blackletter: Make It Better**
Scribal Arts: Calligraphy, European
Instructor: Lady Alyssa Of Foxvale
Mon Aug 8 10:00 AM Æthelmearc 1

What makes blackletter calligraphy a blackletter, and how not to ruin it? We will review principles of blackletter, common mistakes, and find points of interest in various kinds of blackletter used in manuscripts. If you tried blackletter but have not enjoyed the result, please join us at this class. If you have not tried it but want to start it right way, come and get some experience. Practice! Some pens are available, but better to bring your own tools.

2408: **Calligraphy Basics**
Scribal Arts: Calligraphy, European
Instructor: Lady Alyssa Of Foxvale
Sun Aug 7 01:00 PM Æthelmearc 2

Calligraphy basics: hand movement, strong and accurate strokes, basic terms and exercises for beginners.

2409: **Copying a Period Calligraphic Hand**
Scribal Arts: Calligraphy, European
Instructor: Duchess Thyra Eiriksdottir
Sat Aug 6 01:00 PM Æthelmearc 2

Working from a *ductus* is totally fine, but you can also use any manuscript as your calligraphic source! Come learn the techniques for mimicking any period hand.

2410: **Discover Calligraphy for Teens**
Scribal Arts: Calligraphy
Instructor: Thl Adnar Dionadair
Tue Aug 9 10:00 AM Family Point Tent 2
Materials limit: 10.

Here is an opportunity to learn the basics of calligraphy using a dip pen with ink! (Ages 13-17)

2411: **Russian Calligraphy**
Scribal Arts: Calligraphy, Other
Instructor: Mistress Lada Monguligin
Wed Aug 10 03:00 PM Æthelmearc 1
Handout limit: 15.

Medieval Russian calligraphy. Learn the basics of writing the Old Church Slavonic alphabet. There will also be a handout for Russian-style English alphabet. The hands-on portion of the class is limited to 15 people. Please bring your calligraphy supplies if you have them. I will have a limited number of loaner nibs and/or markers and paper.

2412: ***Shūji*: Japanese Calligraphy Workshop**
Scribal Arts: Calligraphy, Far Eastern
Instructor: Sǫlveig Þrándardóttir
Fri Aug 5 01:00 PM Æthelmearc 2
Handout limit: 20, fee: $1.00. Materials limit: 10, fee: $4.00.

A hands-on introduction to designing and executing Japanese official documents. This class will introduce the role of the scribe in imperial and military governments. Epistolatory style and the structure of official documents will be introduced. Participants will learn about the evolution of character styles and how documents were attested. We will also discuss paper and signature seals. The bulk of the class will consist of a hands-on calligraphy class similar to those held in Tokyo. Please bring large bamboo writing brushes, ink stones, paper weights, and *hanshi*-size felt mats if you have them. There will be limited loaner supplies of all of these available at class. Paper and ink is included in the class materials fee.

2413: ***Tengwar* 1: Writing English with Elvish**

Letters
Scribal Arts: Calligraphy
Instructor: Lord Aldred æt Aclum
Sat Aug 6 12:00 PM Æthelmearc 1
Handout limit: 25.

Learn to write English using the phonetic English mode of the *Tengwar* writing system developed by JRR Tolkien. While the *Tengwar* have their origins in 20th-century fiction, learning to read and write in a new way can help a modern literate scribe connect with a medieval scholar's experience learning their letters as an adult, and struggling to fit a Latin alphabet to their native tongue. In addition, Tolkien's influence has played an important part in the history of the Society.

Come back for *Tengwar* 2 to practice, discuss your experience, and check your homework.

2414: ***Tengwar* 2: Discussion and Practice**
Scribal Arts: Calligraphy
Instructor: Lord Aldred æt Aclum
Tue Aug 9 01:00 PM Æthelmearc 1

Intended as a follow up session to *Tengwar* 1, but all are welcome. Discuss and practice reading and writing English using the phonetic English mode of the *Tengwar* writing system developed by JRR Tolkien. While the *Tengwar* have their origins in 20th-century fiction, learning to read and write in a new way can help a modern literate scribe connect with a medieval scholar's experience learning their letters as an adult, and struggling to fit a Latin alphabet to their native tongue.

Bring your homework from Tengwar 1, or anything you want to try transcribing.

2415: **Chasing Down Exemplars Online/Help With Sources**
Scribal Arts: Illumination
Instructor: Mistress Philomene de Lys
Tue Aug 9 02:00 PM Æthelmearc 2

Ever find the perfect exemplar or picture/design to use in a scroll but can't find the source? Here's some help with chasing it down on the internet. We will also expand your thinking/concept of a scroll beyond the same tired floral border. This class has a **ton**of links to get your creativity flowing in (hopefully) new directions. The actual live portion will review how to chase that source, followed by a discussion period for idea sharing, with folks sharing their hints and work!

2416: **Squashed Bug: History and Practical**
Scribal Arts: Illumination, European
Instructor: Mistress Philomene de Lys
Mon Aug 8 11:00 AM Æthelmearc 2

This class will be delving into the history of Squashed Bug and how it evolved, as well as what actually makes an illumination qualify as Squashed Bug. Following the lecture will be a hands-on of creating some objects in 3-D and showing techniques for making them pop off the page on the scrolls.

Youth Combat

2500: **Youth Combat Marshal Collegia: Armor**
Youth Combat
Instructor: Mistress Eikaterine tis Elliniki
Mon Aug 8 01:00 PM Youth Combat List

Come talk about proper armor inspections on the list field, what tools and resources are necessary to have on hand when running a list, and exchange in a roundtable format some quick on-the-spot armor fixes to make stuff legal so kids can fight!
This class serves as one of a 5-part training series to learn how to become a Heavy List Youth Marshal in the SCA.
Come join us!

2501: **Youth Combat Marshal Collegia: Marshaling**
Youth Combat
Instructor: Mistress Eikaterine tis Elliniki
Mon Aug 8 03:00 PM Youth Combat List

How to become a marshal, responsibilities at each level, and how to build and grow your group.

2502: **Youth Combat Marshal Collegia: Weapons**
Youth Combat
Instructor: Mistress Eikaterine tis Elliniki
Mon Aug 8 02:00 PM Youth Combat List

Come learn how to make youth combat weapons suitable for different ages of fighters. Materials available at cost to make your own.

2503: **Youth Marshal Meet-and-Greet**
Youth Combat
Instructor: Mistress Eikaterine tis Elliniki
Mon Aug 8 04:00 PM Youth Combat List

Come meet other SCA youth marshals of heavy list and fence and discuss current challenges, while sharing solutions. Also cool down with summer treats!